

### Task 00: Execute supplied code

```
//
/*
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 *
 * main.c
 */

#include <stdint.h>    //variable definitions for the C99 standard
#include <stdbool.h>    //boolean definitions for the C99 standard
#include "inc/hw_memmap.h" //macros defining the memory map of the TivaC
#include "inc/hw_types.h" //define common types and macros
#include "driverlib/debug.h" //defines debug
#include "driverlib/sysctl.h" //defines and macros for System Control API
#include "driverlib/adc.h" //definitions for using the ADC driver
#define TARGET_IS_BLIZZARD_RB1
#include "driverlib/rom.h"

#ifdef DEBUG
void __error__(char *pcFilename, uint32_t u132lLine)
{

}
#endif

int main(void)
{
    uint32_t ui32ADC0Value[4]; //create an array to store data from ADC FIFO
                                //with depth of 4

    volatile uint32_t ui32TempAvg; //sorts the average of the temp
    volatile uint32_t ui32TempValueC; //store the Celsius temp
    volatile uint32_t ui32TempValueF; //store the Fahrenheit temp

    //system clock to run at 40MHz

    ROM_SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_16MHZ);

    //enable the ADC0 peripheral
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_ADC0);

    ROM_ADCHardwareOversampleConfigure(ADC0_BASE, 64);

    //ADC sequencer
    ADCSequenceConfigure(ADC0_BASE, 1, ADC_TRIGGER_PROCESSOR, 0);

    //Configuring steps 0-2 on sequencer 1 to sample temp sensor
    ROM_ADCSequenceStepConfigure(ADC0_BASE, 1, 0, ADC_CTL_TS);
    ROM_ADCSequenceStepConfigure(ADC0_BASE, 1, 1, ADC_CTL_TS);
    ROM_ADCSequenceStepConfigure(ADC0_BASE, 1, 2, ADC_CTL_TS);
```

```
//Sample temp sensor and configure interrupt flag to set
ROM_ADCSequenceStepConfigure(ADC0_BASE, 1, 3, ADC_CTL_TS|ADC_CTL_IE|ADC_CTL_END);

//enable ADC
ROM_ADCSequenceEnable(ADC0_BASE, 1);

while(1)
{
    //ADC conversion
    ROM_ADCIntClear(ADC0_BASE, 1);
    //ADC conversion with software
    ROM_ADCProcessorTrigger(ADC0_BASE, 1);

    while(!ADCIntStatus(ADC0_BASE, 1, false))
    {

    }

    //ADC value from ADC Sampler Sequence
    ROM_ADCSequenceDataGet(ADC0_BASE, 1, ui32ADC0Value);

    //Average of temp sensor data
    ui32TempAvg = (ui32ADC0Value[0] + ui32ADC0Value[1] + ui32ADC0Value[2] +
    ui32ADC0Value[3] + 2)/4;

    //calculate celsius value of temp
    ui32TempValueC = (1475- ((2475*ui32TempAvg)) / 4096) /10;

    //calculate Fahrenheit temp
    ui32TempValueF = ((ui32TempValueC * 9) + 160) / 5;

}

}
```

**Task 01:** Change the ADC Sequencer to SS2. Turn on the LED at PF3 if the temperature is greater than 75 degF. Use internal temperature sensor for all SS2 sequence.

```
#include <stdint.h> //variable definitions for the C99 standard
#include <stdbool.h> //boolean definitions for the C99 standard
#include "inc/hw_memmap.h" //macros defining the memory map of the TivaC
#include "inc/hw_types.h" //define common types and macros
#include "driverlib/sysctl.h" //defines and macros for System Control API
#include "driverlib/adc.h" //definitions for using the ADC driver
#include "driverlib/gpio.h" //defines macros for GPIO
#include "driverlib/interrupt.h" //defines and macros for NVIC
#include "driverlib/timer.h" //defines and macros for Timer API
#define TARGET_IS_BLIZZARD_RB1
#include "driverlib/rom.h"
```

```
.  
.
ROM_SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_16MHZ);

//enable the ADC0 peripheral
ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
ROM_GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_1);
ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_ADC0);

ROM_ADCHardwareOversampleConfigure(ADC0_BASE, 64);

//ADC sequencer
ADCSequenceConfigure(ADC0_BASE, 2, ADC_TRIGGER_PROCESSOR, 0);

//Configuring steps 0-2 on sequencer 2 to sample temp sensor
ROM_ADCSequenceStepConfigure(ADC0_BASE, 2, 0, ADC_CTL_TS);
ROM_ADCSequenceStepConfigure(ADC0_BASE, 2, 1, ADC_CTL_TS);
ROM_ADCSequenceStepConfigure(ADC0_BASE, 2, 2, ADC_CTL_TS);

//Sample temp sensor and configure interrupt flag to set
ROM_ADCSequenceStepConfigure(ADC0_BASE, 2, 3, ADC_CTL_TS|ADC_CTL_IE|ADC_CTL_END);

//enable ADC
ROM_ADCSequenceEnable(ADC0_BASE, 2);

while(1)
{
    //ADC conversion
    ROM_ADCIntClear(ADC0_BASE, 2);
    //ADC conversion with software
    ROM_ADCProcessorTrigger(ADC0_BASE, 2);

    while(!ADCIntStatus(ADC0_BASE, 2, false))
    {

    }

    //ADC value from ADC Sampler Sequence
    ROM_ADCSequenceDataGet(ADC0_BASE, 2, ui32ADC0Value);

    .
    .
    .
    if(ui32TempValueF > 75) //if temp is > 75 degrees F
    {
        //Turn on LED at PF1 because could not get it to turn on PF3
        ROM_GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1, 2);
    }
    else
    {
        //Turn off LED
        ROM_GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_1, 0);
    }
}
```

```
}  
  
}
```

**Task 02:** Introduce hardware averaging to 32. Using the timer TIMER1A conduct an ADC conversion on overflow every 0.5sec. Use the TIMER1A interrupt.

```
#include <stdint.h>    //variable definitions for the C99 standard  
#include <stdbool.h>   //boolean definitions for the C99 standard  
#include "inc/hw_memmap.h" //macros defining the memory map of the TivaC  
#include "inc/tm4c123gh6pm.h"  
#include "inc/hw_types.h" //define common types and macros  
#include "driverlib/debug.h"  
#include "driverlib/sysctl.h" //defines and macros for System Control API  
#include "driverlib/adc.h" //definitions for using the ADC driver  
#include "driverlib/gpio.h" //defines macros for GPIO  
#include "driverlib/interrupt.h" //defines and macros for NVIC  
#include "driverlib/timer.h" //defines and macros for Timer API  
#define TARGET_IS_BLIZZARD_RB1  
#include "driverlib/rom.h"  
  
int main(void)  
{  
    uint32_t ui32Period;  
  
    .  
    .  
    .  
    SysCtlPeripheralEnable(SYSCTL_PERIPH_TIMER1);  
  
    TimerConfigure(TIMER1_BASE, TIMER_CFG_PERIODIC);  
  
    //calculate and set delay  
    ui32Period = SysCtlClockGet()/2;  
    TimerLoadSet(TIMER1_BASE, TIMER_A, ui32Period-1);  
  
    ADCHardwareOversampleConfigure(ADC0_BASE, 32);  
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_1 | GPIO_PIN_2 | GPIO_PIN_3);  
  
    .  
    .  
    .  
    //enable interrupts  
    IntEnable(INT_TIMER1A);  
    //set timer 1 to interrupt  
    TimerIntEnable(TIMER1_BASE, TIMER_TIMA_TIMEOUT);  
    IntMasterEnable();  
    //enable timer  
    TimerEnable(TIMER1_BASE, TIMER_A);  
}
```

```
while(1)
{
}
}
void IntTimer1Handler(void)
{

    TimerIntClear(TIMER1_BASE, TIMER_TIMA_TIMEOUT);
    //ADC conversion
    .
    .
    .
```