DOUGLAS PINHEIRO GOULART

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PERSONAL STATEMENT

Being a programmer for about 2 years, I have acquired an extensive knowledge in web development through side projects and commercial projects as well. I'm a person who loves to create new things while writing high quality code and sharing knowledge, especially with a flexible and collaborative team.

OBJECTIVE

Looking to contribute to QuikDev and Urbay as a software developer, my main goal is to work in collaboration with the team to deliver a high quality application with efficiency and agility whilst helping the company grow with a great product.

PROJECTS I HAVE WORKED ON

Video Game Aggregator

April 2021

I started this project as a practical project from <u>Laracasts</u> with the intention to put concepts into practice and go beyond what was covered by the course instructor. It was an extremely fun project to build along with the TALL stack (Tailwind, Alpine, Livewire and Laravel).

- The decision to write automated tests with PHPUnit brought agility and helped to assure everything was working properly without having to manually test every feature.
- Utilization of the new Laravel Breeze package to handle authorization and email verification.
- Implementation of Livewire to handle real-time validation when choosing the user nickname and Alpine to show modals and dropdown menus.
- Internationalization with the <u>mcamara/laravel-localization</u> package.
- Social login with Twitch and Discord using <u>Laravel Socialite</u>.
- Usage of the IGDB API to fetch game data.

Parakeet

February 2021

Another fun and nice project made using Laravel. This project is a Twitter-like application where you can "Chirp" (parody to Tweet) and connect with your friends.

- Concept of likes and dislikes, allowing nice interactions with other users.
- Usage of Turbolinks to improve User Experience (UX) and avoid loading screens.
- Applied Laravel concepts like migrations, file upload, database seeding, policies, bundling with Laravel Mix and much more.

Humbleprice

October 2020 - December 2020

In this project I had the opportunity to develop a collaborative platform where users post offers to find the best prices of the best products. This project was made in collaboration with 2 more members (as it was my final paper from a course I attended) and I was assigned the role of head developer.

- Usage of the MVC architecture with pure PHP for back-end, Bootstrap and jQuery for the front-end and MySQL as the database.
- Actions confirmation using <u>SweetAlert</u>.
- Roles and permissions to manage users' offer requests as well as offer management (delete, edit, etc).
- Implementation of AJAX to actions like commenting, liking, closing and reporting offers.

EDUCATION

Web developer

<u>CEDUP Diomício Freitas</u> February 2018 - December 2020

EXTRAS

Attended to the "**Develop Android and iOS apps using a web programming language"** workshop. <u>IFSC - Tubarão</u>

3 hours duration.