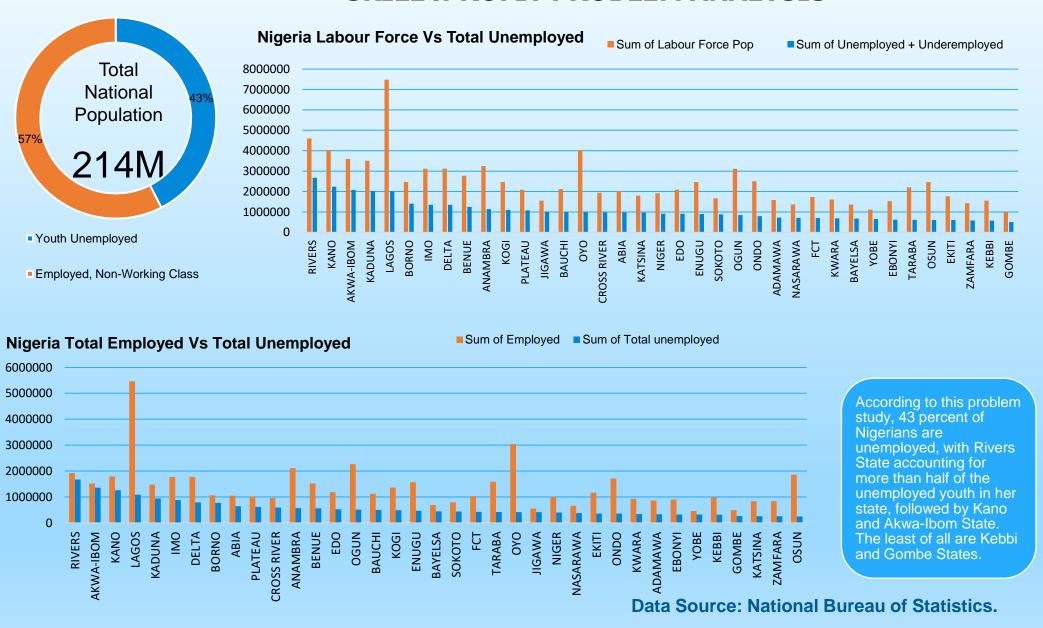
DATA ANALYSIS OF

ENTREPRENEURIAL DEVELOPMENT THROUGH EMPLOYMENT GENERATION AND PRODUCT INNOVATION

SKILL4PROFIT PROBLEM ANALYSIS



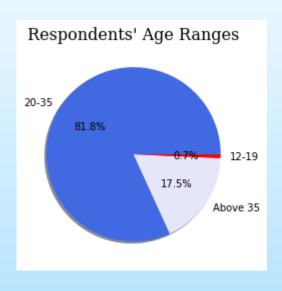
SKILL4PROFIT USER ACCEPTANCE ANALYSIS

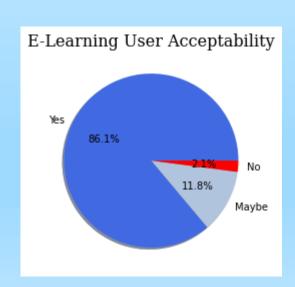
Total Survey Respondents: 144

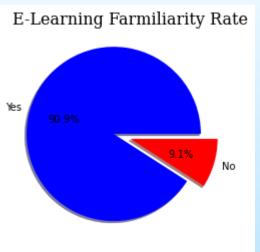
81.8% of our respondents are between the ages of 20-35 years while 17.5% are above the age of 35.

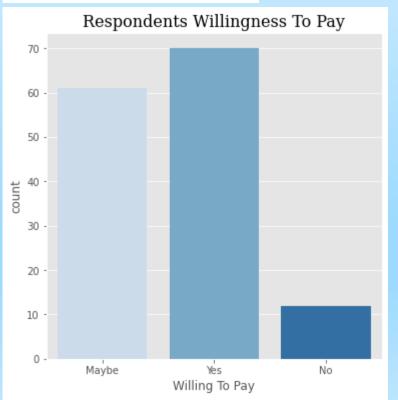
86.1% of them stated that they are willing to learn a skill through an e-learning app/website, 11.8% are not sure while 2.1% stated that they are not interested in using e-learning products.

About 70 respondents are willing to pay to use Skill4Profit after a free trial period, 61 are unsure and about 12 respondents are not willing to pay to use Skill4Profit.



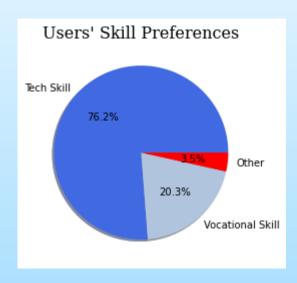






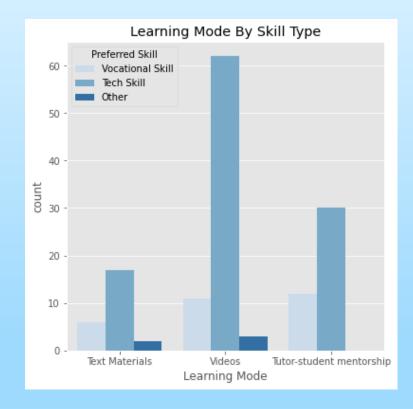
SKILL4PROFIT USER REQUIREMENT ANALYSIS

Total Survey Respondents: 144



76.2% of our respondents would prefer to learn Tech skills while 20.3% prefer other vocational skills.

The majority of our proposed Tech trainees would prefer to learn these through recorded videos while majority our vocational skill trainees would prefer a Tutor-student mentorship.



Over 100 respondents stated that they would prefer monthly subscriptions to any other type of subscription.

