Domain models

User stories into a functional system

Objects describe the objects within the system

Messages describe how those objects interact.

As a person,

So that I can use a bike

Id like a docking station to release the bike

As a person

So that I can use a good bike

Id like to see if the bike is working

Objects (nouns) verbs

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person

bike

docking station release\_bike

Objects (nouns) verbs

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person

bike

docking station bike\_is\_working?

Objects Messages

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Person

Bike bike\_is\_working?

DockingStation realease\_bike

Bike 🡨--- working? ---🡪 true/false

DockingStation 🡨--- release\_bike ---🡪

Domain model – abstact representation of the object and messages they use to communicate with eachother.

How will the objects and messages work together – Feature Test.

NameError: uninitialized constant DockingStation