

SUSTech Store - Project Proposal

Liu Jidong 11910831
Tan Yajing 11911336
Hou Yilin 11912636
Wei Fenglin 11811323
Xu Zhuolin 11912933

Executive Abstract

The project is to provide a convenient web service for student in SUSTech to buy and sell secondhand goods. Three of us will focus on designing the front-end page and the other two will focus on back-end part.

We've already drawn the draft of pages, specified the page jumping logic, finished API document and drawn the database ER diagram. The appearance and function of different pages are divided into three parts and each member of front end group will finish one of them.

At the meantime, the back end group will implement the function specified in the API document. We will try to connect front end with back end for a few pages before 11.1 and more detail about our work plan is in the Time line part.

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1 Group Information

Front-End: Liu Jidong, Tan Yajing, Hou Yilin

Back-End: Wei Fenglin, Xu Zhuolin

2 Description

2.1 Motivation

Many secondary market QQ groups exist in Southern University of Science and Technology. However, Students' posting and requesting goods are always quickly flooded with messages in QQ group, and it is not convenient for students to search for the goods.

Therefore, we plan to develop the SUSTech Store Web Service. Buyers can search for the products posted by sellers directly through the search box . It will be more convenient to buy and sell second-hand goods.

2.2 Feature Description

Use Case Diagram:

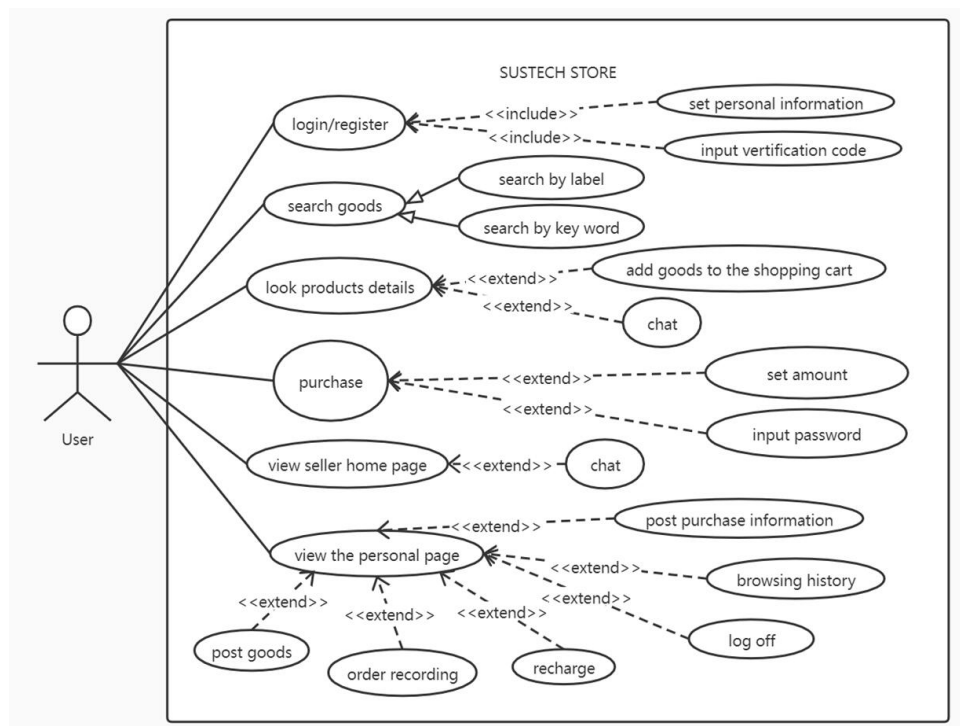


Figure 1: Use Case Diagram

As the use case diagram shows, the process of using our SUSTech Store web service is as follows:

First, the user should register for an account first. The web will send him a verify code via Email. Then he can login and start to use the SUSTech Store Web Service.

If he/she(following will be represented by B) acts as a buyer, B can search goods he wants to buy by label or by keyword in search box. Then after he click the product, he can look the product's details. Then he can chat with the seller for further information or add the products directly to the shopping cart.

When purchasing, he should set the amount and enter password for security. Then an email will be sent to B's register email also for security. He can view his personal page for previous order, recharging, browsing transaction history, and post purchase information.

If B acts as a seller, he can post goods via his personal page and do all the things buyer's can do. Because students usually acts as both seller and buyer.

2.3 Requirements

Login/Register

- send a verification code to the register email
- verify the validation of register information
- encrypt the password in the database to avoid user information leakage

Search and Buy goods

- + select data from database by the condition given by buyer
- + when buying goods, check user's balance and the remaining number of goods to verify the validation of the transaction
- + transaction needs password and send email to inform the user to avoid other people using account to buy things
- + transaction history is stored and can be viewed in personal page
- + if the goods buyers want to purchase are not in the platform, he can post purchase information
- + recharge virtual currency
- + can chat with sellers, the platform will store their chatting records

Seller part

- can post goods, the platform will add it to the database
- can chat with buyers, the platform will store their chatting records
- credit is set to evaluate sellers' quality

Class Diagram:

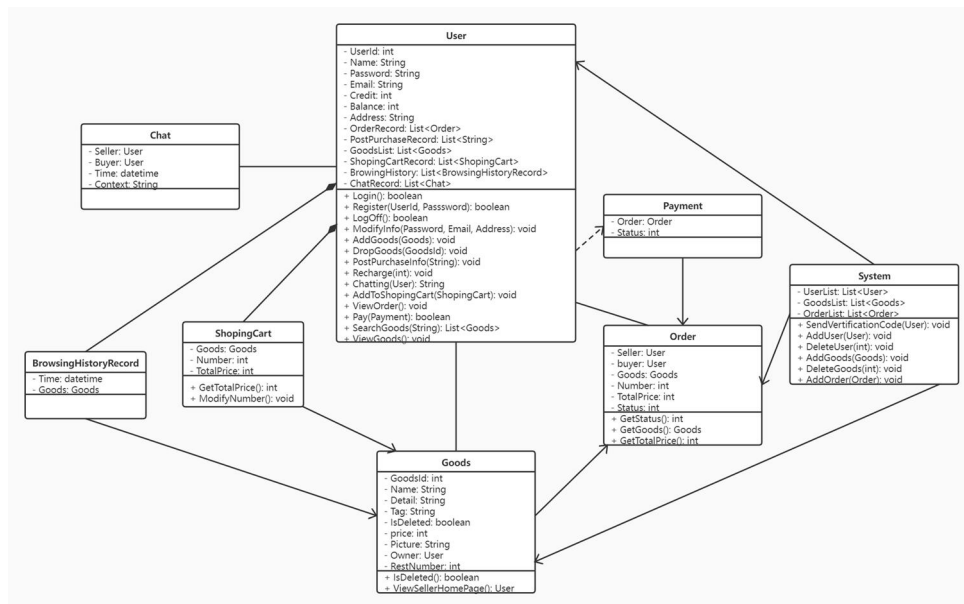


Figure 2: Class Diagram

ER Diagram:

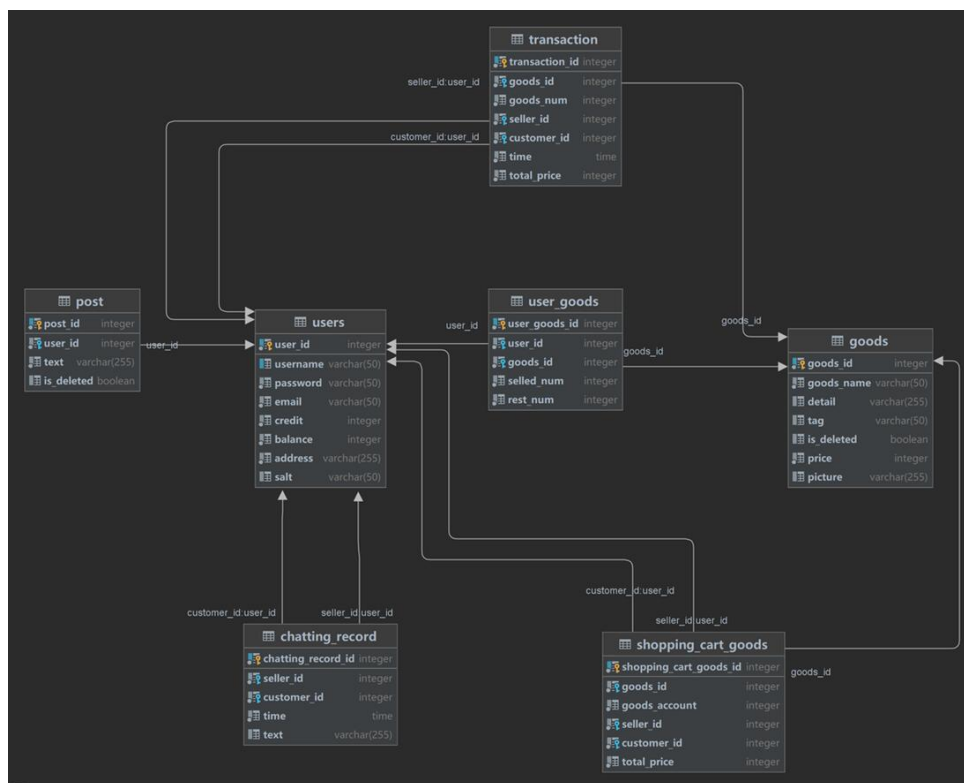


Figure 3: ER Diagram

2.5 Feasibility

We divided the feature into basis features and advanced features, and we plan to first implement basic features, if time permitted, we will try to implement advanced features.

Basic features:

Login/Register, Main Page, Personal Home Page, Search Box, Goods Details, Mail Reminder, Chatting, Release and Post Goods, Transaction, Pay by Virtual Currency, Credit...

Advanced features:

Seller Home Page, Shopping Cart, Browsing History, Recommending Goods

3 Techniques

Vue: It is a set of progressive JavaScript frameworks for building user interfaces.

Spring Boot: Spring is a lightweight container that manages the life cycle of beans. It provides powerful IOC, AOP and Web MVC functions. SpringBoot simplifies the initial setup and development of new Spring applications.

4 API

Authentication APIs

Login: *POST ~ /api/login*

Logout: *POST ~ /api/logout*

Register: *POST ~ /api/register*

Homepage APIs

Query by tag: *GET ~ /api/view_by_tag*

Query by name: *GET ~ /api/view_by_name*

Get a specific goods: *GET ~ /api/view_goods/goods_id*

Searching Results APIs

Query by conditions: *GET ~ /api/searching*

Get a specific goods: *GET ~ /api/view_goods/goods_id*

Goods description APIs

Chat with seller: *GET ~ /api/start_chatting/id*

Add to shopping cart: *POST ~ /api/add_to_cart*

Chatting APIs

View chatting record: *GET ~ /api/chat_record/chat/id/seller/id*

Post chatting content: *POST ~ /api/chat/id/seller/id*

Confirm order APIs

Buy the goods: *POST ~ /api/buy/goods_id*

Check password again: *POST ~ /api/pay_password/id*

Recharge: *POST ~ /api/rechargeid*

Personal Homepage APIs

Query user's basic info: *GET ~ /api/mainpage/id*

Query posted record: *GET ~ /api/posted_record/id*

Query sales record: *GET ~ /api/sales_record/id*

Query purchase record: *GET ~ /api/purchase_record/id*

Recharge: *POST ~ /api/rechargeid*

Modify info: *POST ~ /api/modify_info/id*

Release New Message APIs

Post new goods/post : *POST ~ /api/post_new/id*

View history buy/post record APIs

Query record: *GET ~ /api/purchase_record/id*

5 Timeline

Before 11.1: First attempt to connect front-end with back-end on a few pages. Get the user basic info, goods info from database and show them in corresponding pages. Post goods and store them into database. Implement logout function.

Before 11.7: Finish the design idea of all front-end pages, including where the buttons, text, pictures and the tables should be settled. Implement the recharge and modify personal info function. Implement displaying selected goods after searching.

Before 11.21: Complete the appearance of all front-end page components. Implement checking various records(e.g. transaction record).

Before 12.5: Finish online chatting function and the credit system. Implement all API.

Before 12.12: Connect the whole front-end with back-end, finish the basic functions of the website.

Before 12.19: Adding elements related to SUSTech, improve the security and try to support purchasing agent service.