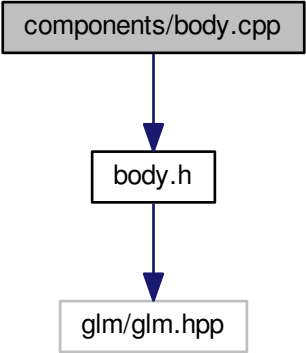


components/body.cpp



```
graph TD; A[components/body.cpp] --> B[body.h]; B --> C[glm/glm.hpp];
```

body.h

glm/glm.hpp