PLAN OF STUDY

Core Topics to master

FRONT END		BACK END		TOOLS					
CORE	MORE	CORE	MORE	- Gulp					
- HTML - CSS - JavaScript - JQuery - Angular - D3 - Phaser	- Bootstrap - Sass - Browserify - bower	- Node.js - MongoDB - MySQL - DB Cashing	- Express - npm	 - Unit Testing (Jasmine and Karma) - Responsive Design/Retina Display - Webservices/API/Restful services - FTP/SSH - Terminal/Bash - Git/Github - Security - OAUTH 2 - Authorization/Authentication 					
OTHER	- SOcket.IO - Java with Play or Sprint - Python with tkinter and Django - node-inspector								
MARKET STUDY	Cross browser - MVC frameworks - Design Patterns - UX and UI - JSON and AJAX - Object Oriented Programming - Standards								

Schedule 6:00 - 24:00 (use timer and take breaks)

1H	2H	2H	2H	2H	2H	2H	3H	2H	6Н
PLAN DAY	STUDY	APPLY	STUDY	APPLY	STUDY	APPLY	BLOGS	OTHER	SLEEP

Plan Day: do any reference (gotta have all of them as cheat sheets), find ways to apply the concepts (everything with OO approach)

THINK LESS - JUST CHOOSE AND DO MORE!