**Deposit**

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| **Use Case Name:** Deposit | | **ID:** 6 | **Importance Level:** High |
| **Primary Actor:** Buyer, Seller | **Use Case Type:** Detail, Essential | | |
| **Stakeholders and Interests:**  Buyer – Wants to increase his or her account charge or pay money to other users  Seller – Wants to increase his or her account charge or pay money to other users | | | |
| **Brief Description:**  This use case describes how a buyer or seller can deposit an amount of money in his or her account as a charge, maybe to subscribe to a feature or buy a car, etc. | | | |
| **Trigger:**  The user (buyer or seller) clicks on the deposit button on the account.  **Type:**  External | | | |
| **Relationships:**  **Association**: Buyer, Seller  **Include**:  **Extend**:  **Generalization**: | | | |
| **Normal Flow of Events:**   1. The user clicks on the deposit option on the account. 2. The user will choose the amount of money and his or her preferred payment platform. 3. He or she is redirected to the transaction environment. 4. The user is asked to enter his or her card information. 5. Clicks on the Finish button. 6. There will be a redirect to the previous page, and the account will be charged. 7. The success of the transaction will be announced by email or SMS to the user | | | |
| **Sub Flows:** | | | |
| **Alternate/Exceptional Flows:**  In the event of an unsuccessful transaction:   1. The user’s money is rolled back into his pocket, which shows the failure of the operation to the user, and a redirect is made to the last page. | | | |