Data Layout

Goal: To create an organization system for crating items. An item may have multiple recipes to create it.

The organization system should allow for easy reference to allow for displaying multiple stages of crafting.

* Recipe
  + Inputs
    - Input1
      * Name
      * Time
      * Time units
      * # Needed
    - Input2…
  + Outputs
    - Output1
      * Name
      * # Produced
    - Output2
  + Crafting Time