MELVIN C. BONDE

COMPUTER ENGINEERING

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CAREER OBJECTIVE

To establish a career in engineering where I can demonstrate and apply my acquired skills and knowledge to contribute to the organization's development, achieve its objectives, and foster innovation.

EDUCATION

 Laguna State Polytechnic University – Santa Cruz Campus Bachelor of Science in Computer Engineering 2020 – 2024

Harvard University – Cambridge Massachusetts (Online Course)
CS50x: Introduction to Computer Science – [View Certification]
CS50's Web Programming with Python and JavaScript – In Progress

THESIS / PERSONAL PROJECTS

MCU - Based Rice Vermicelli Noodle Processing Machine

A design project involving a microcontroller unit (MCU) integrated system to automate the rice vermicelli noodle production process. The project includes developing a control system to manage key stages such as dispensing, mixing, extruding, cutting, and drying, thereby reducing manual labor.

E - Commerce Auction Platform

An auction platform for buying and selling items, featuring active item listings, item categories, real-time bidding, user comments, and a watchlist. The platform enhances user experience by organizing items into categories for easier navigation.

Emailing System

A single-page email client application with API integration for sending, receiving, replying to, and archiving emails. The system provides a simple way to manage email communication with a clean interface and functionality.

Social Networking Platform

A platform similar to X (formerly Twitter) with functionalities for posting text-based content, following other users, and liking posts. The platform is paginated to ensure efficient loading and navigation.

Sales Tracker

A web application designed to manage and monitor sales and profits of small to medium stores. It aims to records daily sales, tracks inventory, and provides data visualization through charts.

WORK EXPERIENCE

Application Development Intern | Creotec Philippines, Inc. | 03/14/2024 - 05/16/2024

Job Details: The internship aimed to contribute to the development of a mobile application for Drone Soccer Competition, enhancing the scoring process for referees. Responsibilities included collaborating with senior developers to test, troubleshoot, and resolve software issues, while gaining hands-on experience with Unity, C#, and phpMyAdmin. [Certificate of Completion]

KNOWLEDGE, SKILLS AND ATTITUDE

As a recent graduate of Computer Engineering from LSPU – SCC, I have developed a strong foundation in both technical and soft skills essential for the computing profession. Through hands-on projects and a commitment to outcomes-based education, I have acquired and can demonstrate knowledge in the following areas:

- Programming Languages (JavaScript, Python)
- Web Development (HTML, CSS, Bootstrap, Django, Git, React.js, Tailwind)
- Database Management (MySQL, SQLite, phpMyAdmin)
- Embedded Systems (Arduino, Raspberry Pi)
- Microsoft Office (Word, Excel, PowerPoint)
- Approachability, Adaptability, and a Positive Attitude
- Effective Problem-Solving and Time Management Skills
- Strong Ability to Learn Quickly and Manage Multiple Tasks
- Collaboration and Communication in Team Environments
- Eagerness to Grow Through Feedback and Constructive Criticism
- Understand Professional, Ethical, and Social Responsibilities

