



Example Project Documentation

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1 Introduction

Picture this section as the captivating prologue to your project documentation — a blend of enticing details and a glimpse into the narrative. Here, we share the exciting backstory of who stands to benefit from this project, why it's a game-changer, and sprinkle in some marketing flair to pique your interest. It's the invitation before the main event, urging you to delve deeper into the documentation and discover the potential this project holds for you and others.

2 Purpose of the project

Now, as we shift gears to the "Purpose of the Project" section, the focus sharpens. Here, we cut to the chase, answering the crucial "why" behind the project. Who is it designed for, and what concrete issues or challenges does it aim to address? This is where we lay bare the foundations, outlining the clear objectives and the tangible benefits that make this project a practical solution for specific needs. It's less about marketing allure and more about the nuts and bolts of why this project matters in a real-world context.

3 Requirement specification

3.1 User requirements. Use case diagram

Here you can describe the user requirements of your project. You can use a use case diagram to describe the user requirements. You can use the draw.io website to create the diagram.

The example use case diagram is shown in Figure 1.

3.2 Design of the website

To enhance user-friendliness, the website ought to adopt a straightforward and easily comprehensible design, incorporating familiar icons or utilizing icons that closely resemble the corresponding real-world elements.

3.2.1 Authentification

A user should be able to both register and log in. Each email should be associated with only one account, and the password used when registering has to match the one when trying to log in. Thus authentification should be a straightforward procedure for users, resembling other, well known authentification systems.

Exception

An exception applies to the Admin user in this scenario; they have the capability to log in to the site but are not able to register on it, as they are added by supervisors.

3.2.2 Accessing content

Users should have access to all available content on the site, including subjects, topics, materials, the forum page with all the available posts. Each piece of content should contain its own specific data. Users should be able to comment to the posts on the forum page.

Additionally, users should be able to search through the available content or apply pre-defined filters for more targeted results.

3.2.3 Profile settings

Users should be able to change the settings linked to their profile, including their names, image and biography. They should also be able to change their email and password.

3.2.4 Posting to the Forum

Users should be able to write posts to the forum and comments to the posts, and manage their contributions by deleting their own posts and comments.

3.2.5 Specifying by roles

If you have multiple roles here you list all the different actions each user can do. If there's only one role then you specify all the actions that they can do.

Notes: Adding a use case diagram (Figure 1) here can make it easier to understand the roles.

Example roles:

Teacher

A Teacher user should be able, besides the general user functions, to modify the content of the materials and add new materials.

Student

A student user currently is the same as a general user.

Admin

The Admin user is responsible for the supervision of the data, so that only accurate information appears on the site. Whenever a Teacher user changes something, before the new information going live, it first must be approved by an Admin user.

An Admin user has the authority to delete or suspend users exhibiting inappropriate behaviour on the website. They also have the ability to remove comments and posts.

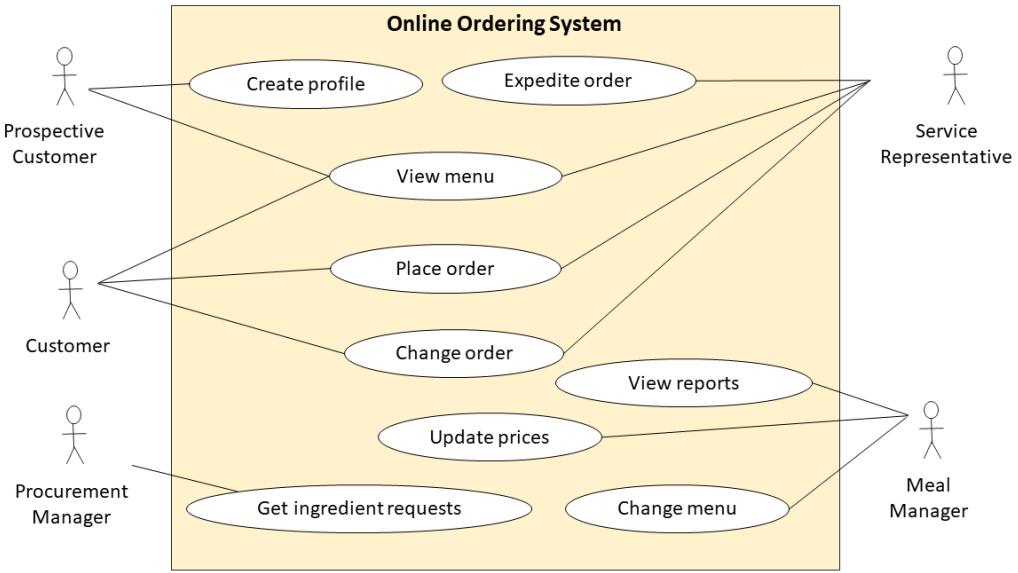


Figure 1: Example use case diagram

3.3 System requirements

In the following we will discuss the configurations that the system must have in order for the software to work smoothly and efficiently.

3.3.1 Functional

In order for the user to access the main content of the website, the website uses an authorization system, which contains the registration and login processes.

The website collects useful materials for the baccalaureate exam, for example exam samples, frequently asked questions and also connects the students with each other via the forum page. It also makes it possible for the students to search for specific subjects, topics and materials, and take quizzes of specific materials.

These materials are stored in a database from which the website gets the data, and to which it sends new information about the addition, deletion or modification of the content.

The Welcome page contains a brief introduction about the website and also options to either log in or register to it. On the website we can access the main subjects such as Mathematics, Informatics, Romanian language, Hungarian language, English language, History and Geography.

For each subject we can access different topics. For example inside the Mathematics subject we can find topics such as Algebra. For each topic we can find different materials and access each material's page individually. For example Algebraic Equations. For each material there are different data, such as texts, exam papers, images, at least one quiz etc. Besides that the product also provides a Forum where users can ask questions, comment to them, search through them, delete their own questions and comments.

Each user individually has a Profile page where they can see their own data and even change it, they can also toggle between light and dark theme on the website. Since the users have to log in to be able to access the contents they can also log out from the site.

In order to access the materials, each user has to have an email with which they register to the site, thus they also have to have a password, so when logging in they have to use the specific email and specific password which they used when registering.

To ensure the optimal performance and user experience of the website's frontend, comprehensive testing with Lighthouse will be conducted. Lighthouse, integrated into Chrome DevTools, will assess various aspects such as performance, accessibility, best practices, and SEO. The testing process will involve evaluating scores and addressing performance challenges arising from unoptimized React code. Notably, Progressive Web App (PWA) features will be examined, even though they might not be available during testing.

For the robustness and reliability of the backend, a systematic approach to testing will be employed through unit tests. These tests will focus on individual components and functions within the backend, ensuring that each unit of code operates as expected. Unit tests play a crucial role in validating the correctness of the backend functionalities, providing a solid foundation for the overall stability and performance of the system. Continuous integration practices will be implemented to automate the execution of these unit tests, promoting efficiency in the development process.

3.3.2 Non-Functional Requirements

Minimum System Requirements

In order to access the Example Project website, users must have a device with in-

ternet access and meet the specified platform requirements. It is essential to have an up-to-date browser installed on the device for seamless navigation and interaction with the website.

Platform Requirements

The Example Project website is designed to operate on devices with the following minimum specifications:

- **Mobile Devices:** Android 10 or later for Android-based phones and tablets, and iOS 13 or later for Apple devices.
- **Computers:** Windows 10 or later, MacOS Catalina or later, or any GNU/Linux distribution with at least a Long-Term Support (LTS) kernel.

Browser Compatibility

The Example Project website is optimized for use with browsers based on Chromium or Firefox. Users are encouraged to access the site through up-to-date versions of these browsers for an optimal experience.

Authentication Process

To access the Example Project website, users must authenticate themselves. The authentication process involves sending user-entered data to the backend, which then verifies the information against the database. This ensures secure and authorized access to the platform.

Product Properties

Example Project is a user-friendly website designed to provide efficient assistance to students. It incorporates features that enhance usability, reliability, scalability, and performance.

Developer and Tech Expert Specifications

Certain aspects of the website, such as performance, usability, and security, will be

defined by developers and tech experts. These specifications will be thoroughly tested after functional testing to ensure the robustness and reliability of the system.

Testing Procedures

The Example Project website will undergo a comprehensive testing process, including functional testing followed by performance, usability, reliability, and scalability testing. Security testing will be conducted to identify and address potential vulnerabilities.

Optional but Desirable Features

Additional features that are not mandatory but desirable for future improvements will be identified during the development process. These may include enhancements to user interface design, additional functionalities, or integration with external systems.

4 Planning

4.1 Brainstorming

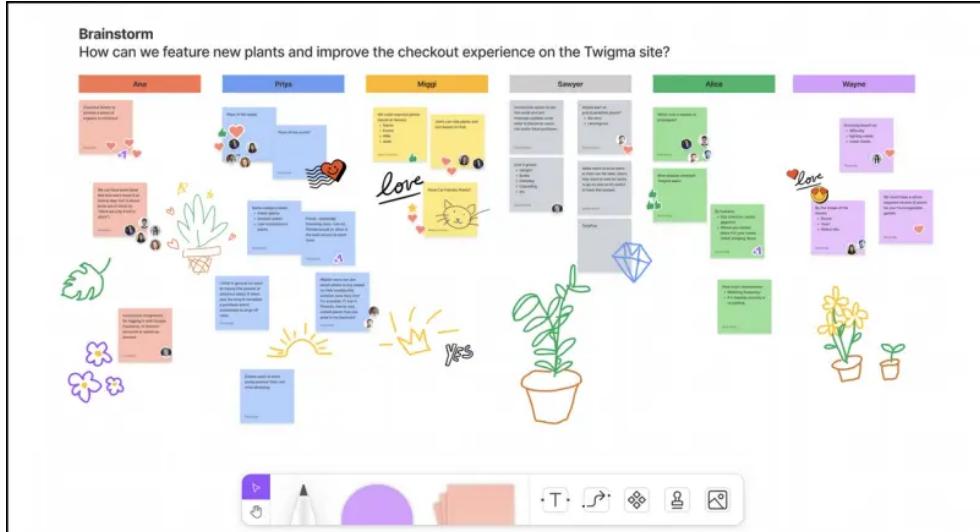


Figure 2: Example of Figjam brainstorming

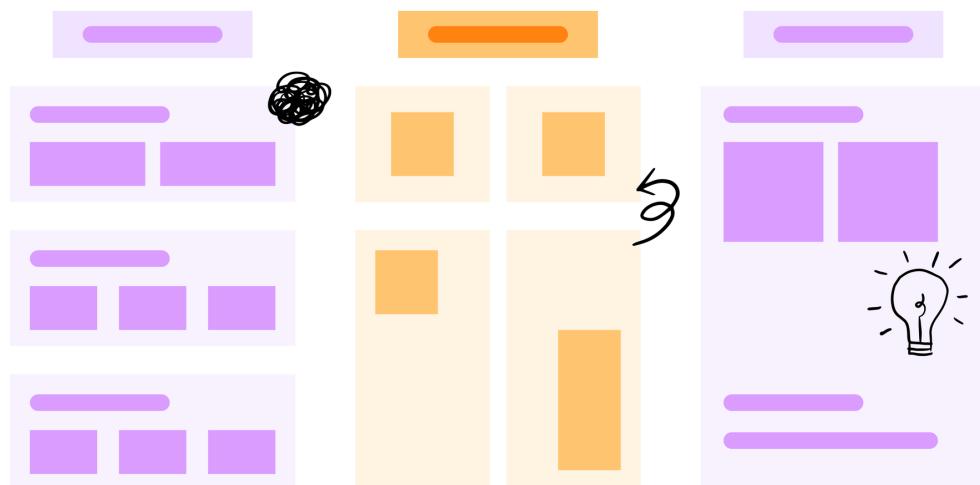


Figure 3: Another example of Figjam brainstorming

We started our planning by brainstorming our ideas in a Figjam project (Figure 2). Later on this Figjam project grow out (Figure 3) and it helped developing the project architecture (subsection 4.2), the wireframe and the design (subsection 4.5).

4.2 Architecture

2-Tier Scalable Web Application Architecture in 1 Zone

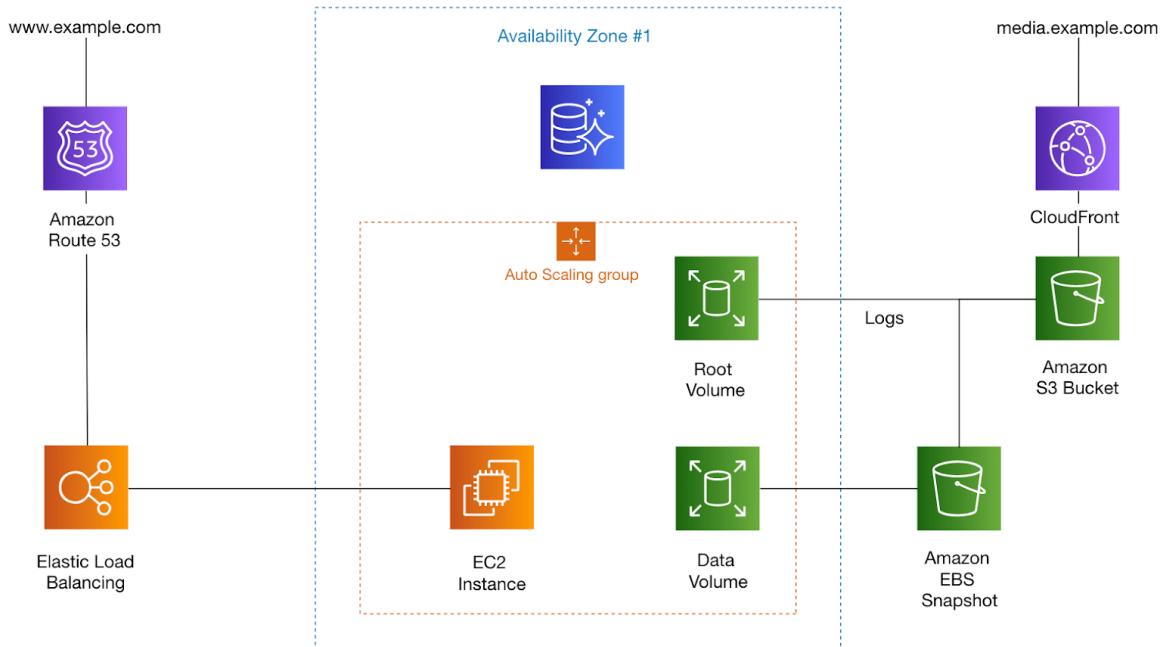


Figure 4: Example Project Architecture

When we began planning the application's architecture, we considered its future and the requirements it needed to fulfill. (Figure 4)

4.2.1 Database

As mentioned earlier in this subsection, our focus was on anticipating the future needs of the application. We aimed to establish a robust foundation capable of supporting a forum for asking and answering questions. For efficient database management without compromising application stability, we opted for the reliable PostgreSQL system. Beyond meeting our immediate needs, PostgreSQL boasts a thriving community and numerous plugins, which will prove beneficial in addressing future challenges within this project.

4.2.2 Backend

When selecting the backend technology for this project, our priority was to find a robust and straightforward solution. While NodeJS was initially under consideration, we sought a framework that offered greater reliability and a more seamless approach to dependency management than Node.

After thorough deliberation, we ultimately decided on Python Django. Our choice was influenced by its strong community support and the inclusion of valuable default features, such as the ORM (Object-Relational Mapping) module. Django provides a solid foundation for our backend, ensuring a smoother development process and offering a wealth of built-in functionalities.

4.2.3 Frontend

In choosing our frontend technologies, the decision was straightforward for our team: React with TypeScript, TailwindCSS, and the ViteJS server proved to be the optimal combination.

Despite the rapid emergence of frontend web frameworks in the NodeJS ecosystem, React stood out as one of the most stable choices. Its stability not only ensured a secure development path but also provided our team with abundant resources whenever we needed assistance or guidance.

The utilization of TailwindCSS facilitated the seamless implementation of our custom designs, making the process remarkably straightforward. Additionally, TypeScript played a crucial role in error prevention, significantly reducing the occurrence of mistakes and bugs throughout the development phase.

4.2.4 Documentation Generation

When we started implementing the project we were thinking ahead how could we help the team with fast technical documentation.

After careful consideration, we opted for Python Sphinx with the Furo theme. Through some configuration adjustments, we successfully generated a high-quality, searchable

technical documentation for our Django backend. While we have yet to implement technical documentation generation for the frontend, the tools in place have already proven crucial. Expanding this documentation generation tool to cover the frontend is a top priority for future development.

4.2.5 Dockerizing the architecture

Recognizing the challenges inherent in software development, we proactively adopted a Dockerized approach from the project's inception. Dockerizing the database, backend, frontend, and documentation generation tool provided distinct services, significantly easing our development workflow.

The communication between the frontend and backend services relied on REST APIs, while Django's ORM facilitated the interaction between the backend and the database.

The documentation generation tool, operating separately, had a copy of the backend during documentation generation to prevent inadvertent disruptions.

Clients can access our project conveniently via a web browser or a Progressive Web App (PWA).

4.3 Conventions

To ensure a consistent development experience, our project follows several conventions.

4.3.1 Variable Naming Conventions

Backend (Django Framework) For backend development, we adhere to Django Framework's naming conventions for variables.¹²

¹Official Django Documentation

²LearnDjango

Frontend (React TypeScript) Frontend development follows React TypeScript's variable naming conventions.³

Some examples:

- PascalCase is used for type names.
- Avoid using the "I" prefix for interfaces.
- Utilize the _ prefix for private properties.
- Maintain consistent naming for component props types (e.g., type CustomComponentProps).

4.3.2 Sprint and Task Management

Later, in subsequent sections, we will explore our use of Trello for sprint management (subsection 4.7), GitHub (Git) for version control (subsection 4.9), and the management of smaller tasks through GitHub issues (subsection 4.8).

Branch Naming Convention

- Start the branch name with the GitHub issue number.
- After the issue number, use the issue title in lowercase separated with the "-" symbol.
- Example: 13-login-system for GitHub issue #13 titled "Login system."

Commits

1. Use Conventional Commits for all commits.
2. Format: <type>[optional scope]: <description>
3. Types:
 - fix: Bugfixes, code fixes.
 - feat: Feature implementation.

³Medium

- chore: Code cleanup.
4. Example: `feat(api)!: send an email to the customer when a product is shipped`
- The "!" flag is optional and indicates breaking changes.

Pull Requests

When submitting changes via pull request, reference the relevant GitHub issue. Ensure that the pull request includes a clear and concise description of the changes.

4.4 System Overview: UML, Backend Modules, and Personas

Add diagrams about the overview of your project, like UML, Backend Modules, Class and Persona diagrams.

Do's:

- clear and simplistic images
- digitally created images are better, but you can also use hand drawn diagrams
- show the main content
- easy to read diagrams
- instead of empty spaces use bigger fonts or structure your diagram better

Don'ts:

- images with black background (Figure 23)
- too big images (Figure 24)
- blurry or pixelated images — even you can't see clearly what it really is about
- if you have big images show them at the appendix part, although that's not really part of the documentation, so include necessary parts of the big image here

- do not add everything in one image, if you have multiple parts that you want to include separate them by context, style or importance

Good examples are Figure 5 for class diagrams and Figure 6 for persona diagrams.
 Bad examples are Figure 23 for not clear images with black background and Figure 24 for too big images with small fonts and complex composition.

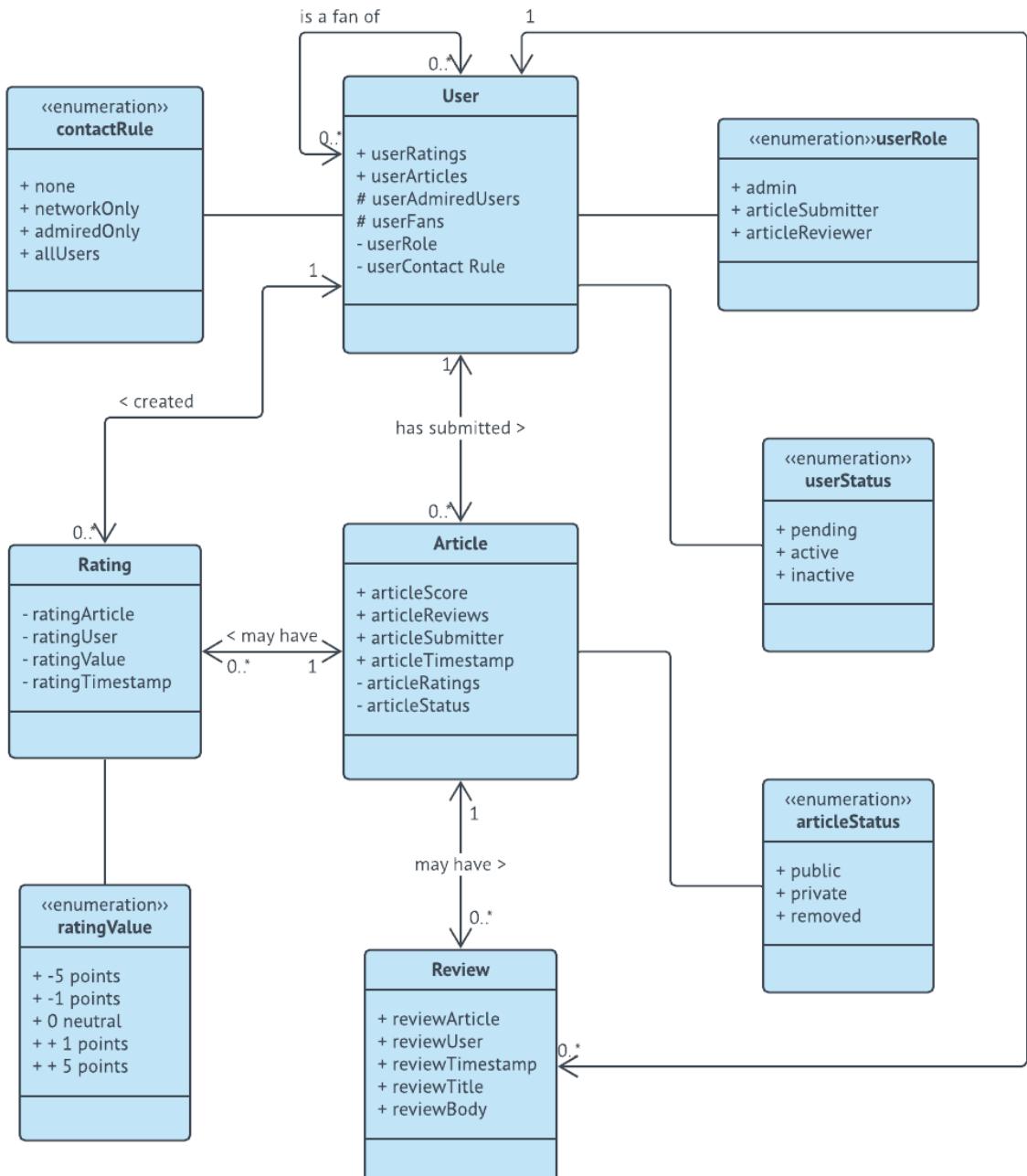


Figure 5: Class diagram

Our Customers / Journey Map

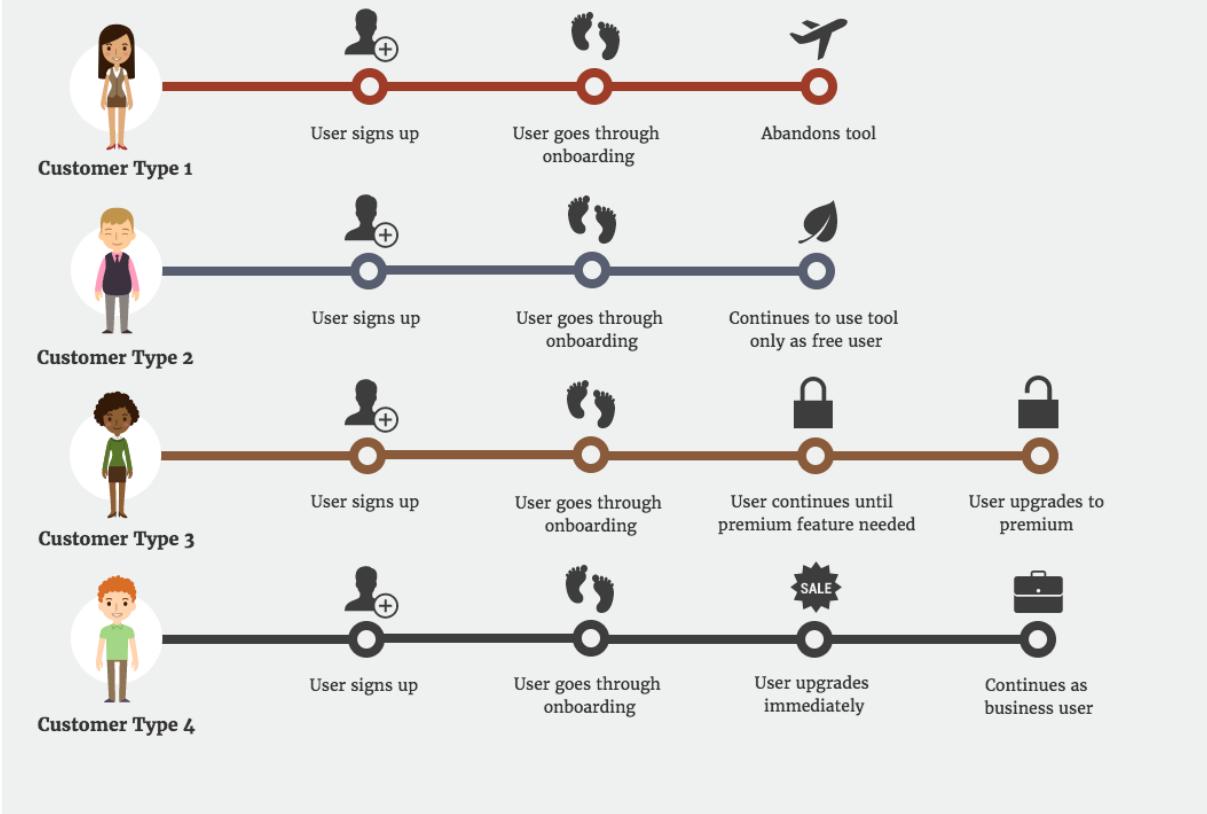


Figure 6: Example Persona diagram

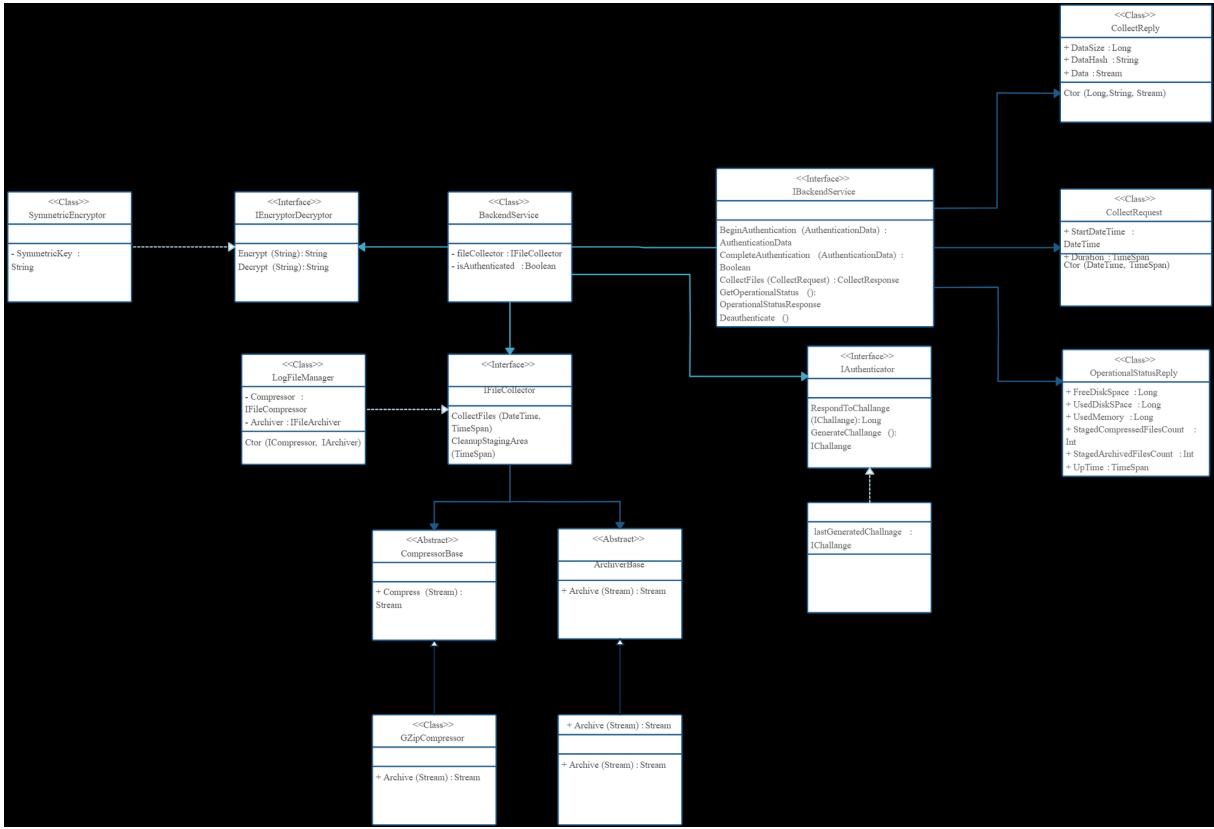


Figure 7: Example UML diagram of the backend

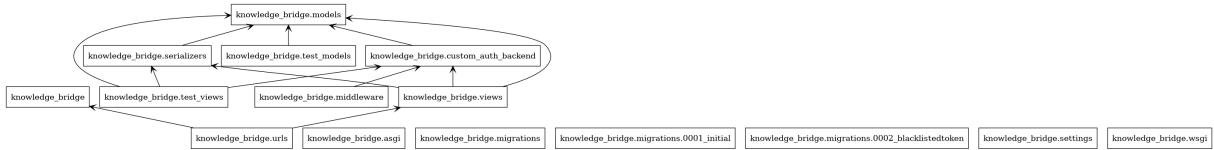


Figure 8: Diagram of the backend modules

4.5 Wireframe and Design (UX & UI)

4.5.1 Wireframe

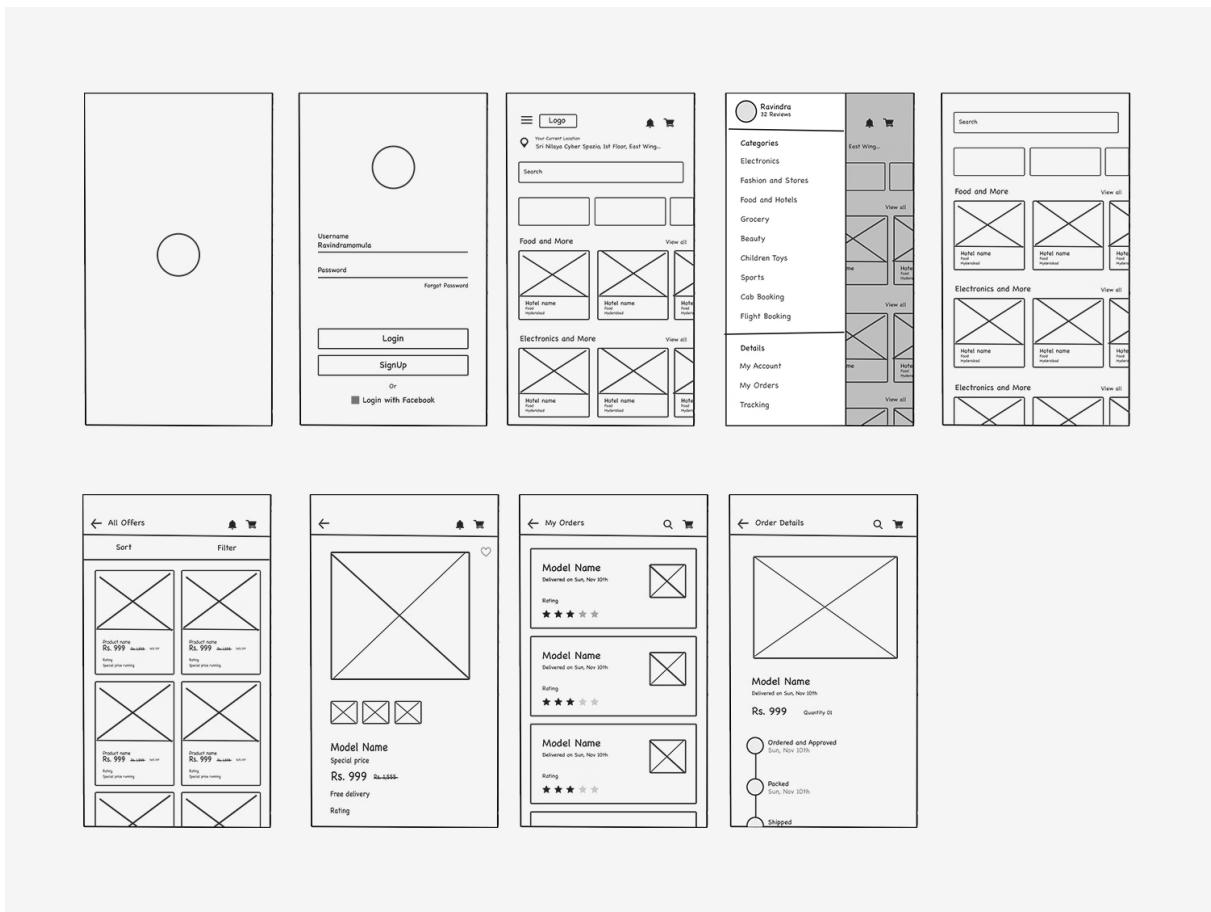


Figure 9: Example Wireframe overview

4.5.2 Design

The overall design was created using FigJam and Figma. The wireframe was made in FigJam and based on that the mockup was made in Figma.

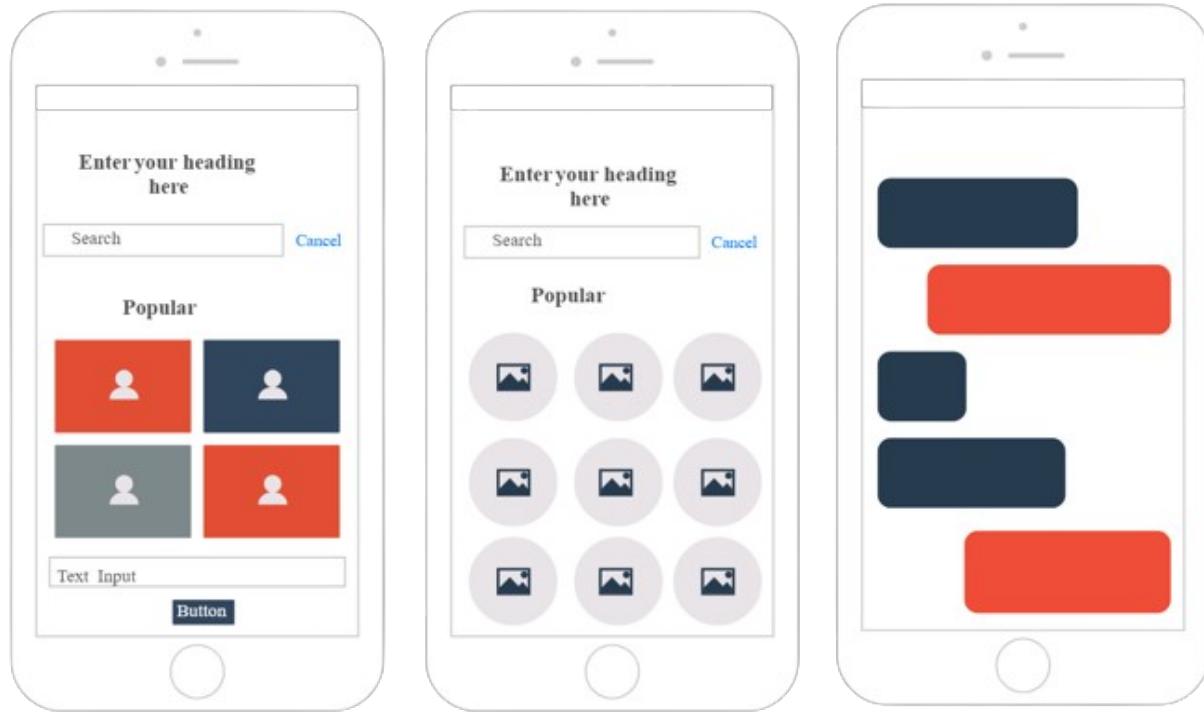


Figure 10: Example mockup overview

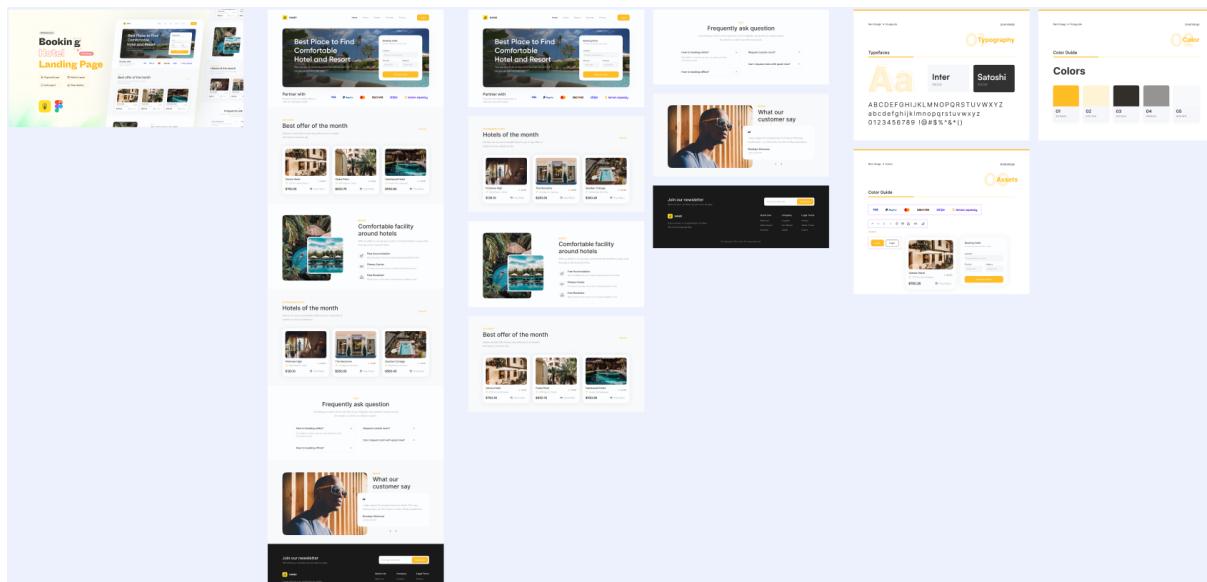


Figure 11: Example Design overview

The Welcome page is the first page that anyone can see who accesses the website. From here the Registration page and Login page is accessible by clicking the corresponding buttons, for the registration either the "Register" button or the "Get started here button" and for the login the "Login" button.

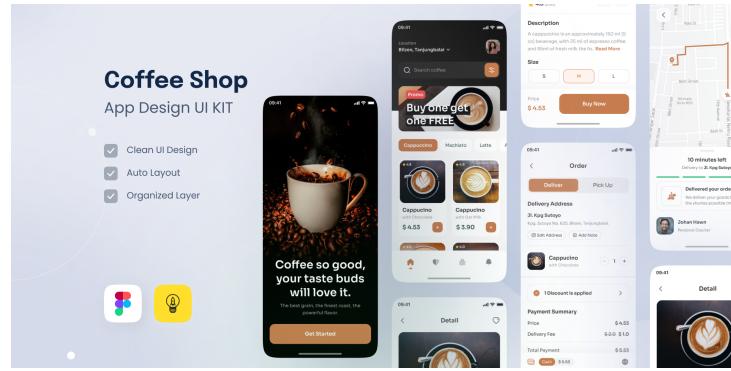


Figure 12: Example Mobile Design overview

On the Registration page the user can choose their authentication type, either student or teacher, enter their email and their password and register via the "Register" button if every detail is correct. If they already have an account they can go to the Login page from here as well. The page also contains the logo.

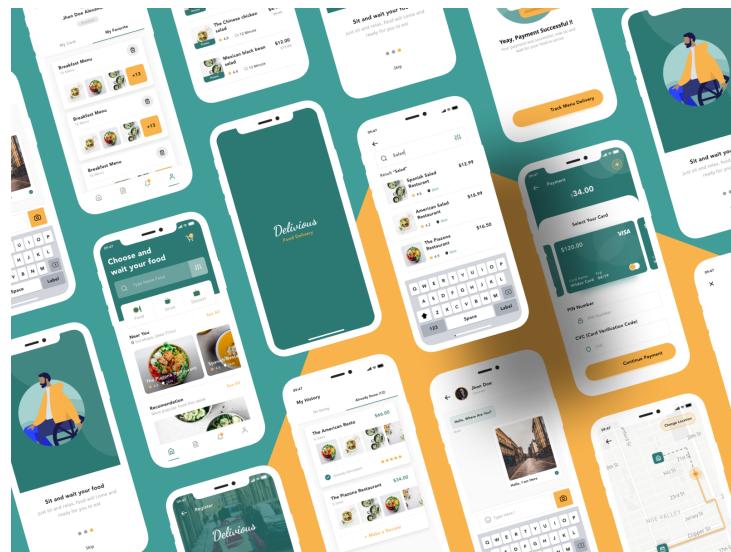


Figure 13: Another Example Design overview

On the Login page the user can enter their email and password and log in via the "Login" button, or go to the Register page if they do not have an account yet. The page also contains the logo.

4.6 Database plan

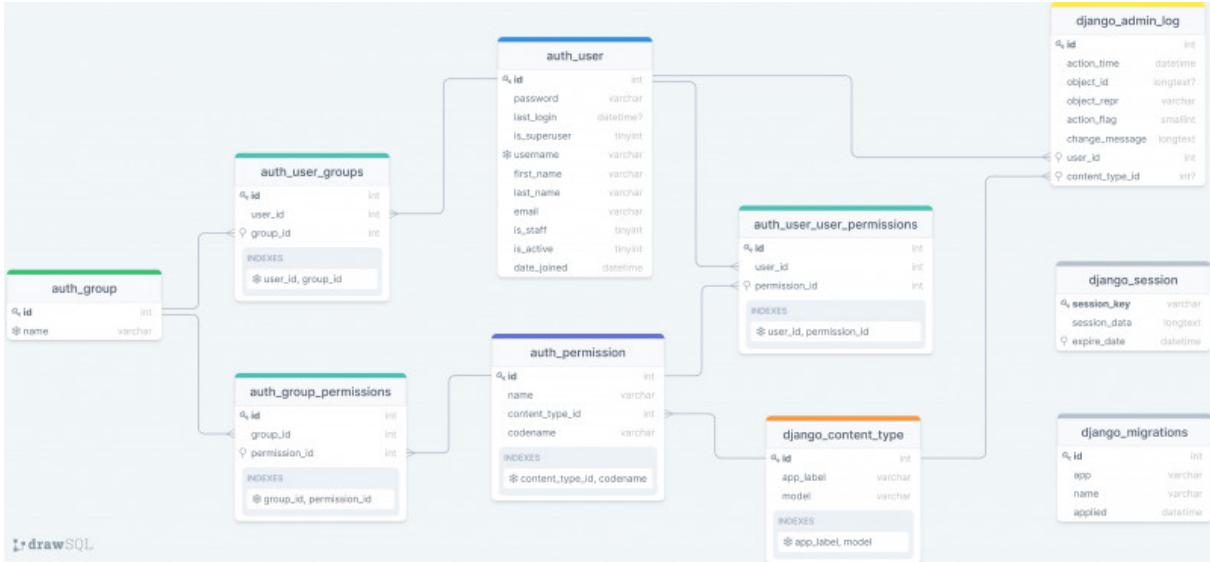


Figure 14: Example database diagram

4.7 Lean Metodology and Sprint Management with Trello

Here you can see an example about the Task and Sprint Management with Trello. You may use any other task managing tool, for example GitHub issues (see specific example below), Notion, Jira, etc.

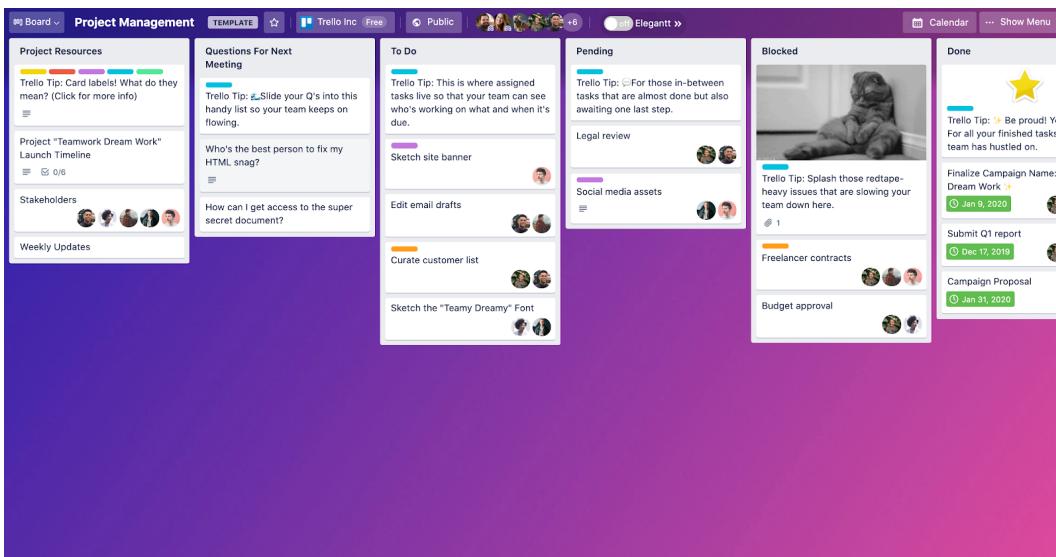


Figure 15: Example Trello board

PROJECT TIMELINE

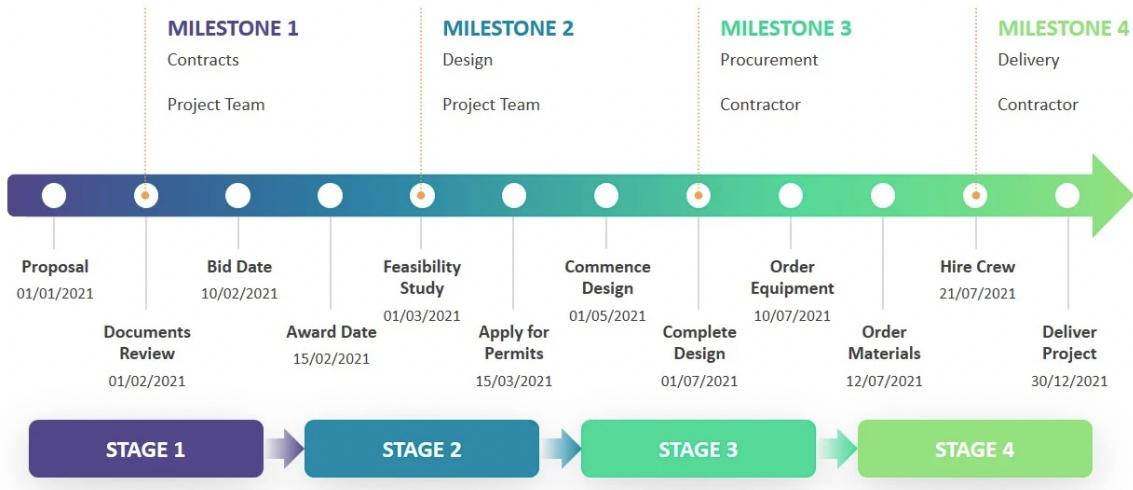


Figure 16: Example Project Timeline

Given our small team size, the Lean methodology proved more suitable than Agile for our fast-paced development needs. We adopted a weekly sprint model to maintain an efficient workflow (Figure 15).

We formulated our sprints based on a predefined project timeline, as visualized in Figure 16.

The Trello board depicted in Figure (Figure 15) illustrates the five states of our sprint management process:

- **Backlog State:** This state served as the repository for sprint drafts and ideas.
- **To-Do State:** Tasks slated for upcoming sprints were organized here.
- **Doing State:** Active sprints, representing tasks actively in progress, were managed in this state.
- **Blocked State:** Tasks encountering obstacles preventing completion found their place here.
- **Waiting for Approval State:** Sprints requiring review and approval were designated to this state.
- **Done State:** Successfully completed sprints were archived in this final state.

Trello facilitated seamless sprint management, offering the ability to provide details and engage in discussions about specific sprints, as demonstrated in Figure (17).

The screenshot shows a Trello task card with the following details:

- Title:** Task Example
- Labels:** a következő listában: Backlog
- Tags:** KB, SP
- Priority:** HIGH PRIORITY
- General:** General
- Due Date:** 2024. jan 8. - 2024. jan 15. 14:59-kor
- Description:** Leírás (Description) Szerkesztés (Edit)
- Task Content:**
 - Write down the details:
 - Specify the *main objectives or tasks* to be accomplished. Be concise and clear.
 - Include any *specific requirements, guidelines, or preferences*.
 - Specify it so anyone who looks at it knows what to do without consulting with the author of the task:
 - Clarify any potential points of confusion. Provide references to relevant documents or resources if necessary.
 - Add labels to specify the concept and the importance of the task:
 - Labels: Use descriptive labels to categorize the task, such as department, project phase, or priority level.
 - Concept: If applicable, briefly describe the main theme or concept related to the task.
 - Additional Information:
 - Include any pertinent details that can provide context or aid in task completion. This may include target audience, project deadlines, or relevant background information.
 - Checklist:
 - List key steps or milestones that need to be completed. Create a checklist for easy tracking of progress.
 - Dependencies:
 - Identify any tasks or actions that must be completed before or in conjunction with this task.
 - Comments:
 - Encourage team members to communicate updates, ask questions, or provide feedback in the comments section.

Figure 17: Example Trello task

4.8 Task Management with Github issues

Here you can see an example about using GitHub issues as a task management tool. You may use other task managing tools.

Task Management with GitHub Issues As previously discussed in subsubsection 4.3.2, task management is conducted through GitHub issues. The referenced subsection highlighted how adhering to conventions has seamlessly integrated GitHub issues into our development workflow, providing an efficient and organized approach to task management (Figure 18).

GitHub Issues proved vital for communication related to specific tasks, particularly when additional guidance was required (refer to Figure 19).

Issue Title	Labels	Comments
Create a "Directives Overview" or similar topic	P3 comp: docs feature	0
Make FormArray's inability to be treated as a regular Array more prominent in the docs	comp: docs comp: docs/api comp: forms	0
bug(cdk-drag-drop): :enter / :leave animations are triggered incorrectly	comp: animations	1
The structural directive type check docs section is incomplete	comp: docs	8
Provide usage examples for APP_INITIALIZER token	comp: docs hotlist: community-help	2
More precise type for APP_INITIALIZER token	comp: core cross-cutting: types feature flag: breaking change hotlist: community-help	2

Figure 18: Example of Github Issues Overview

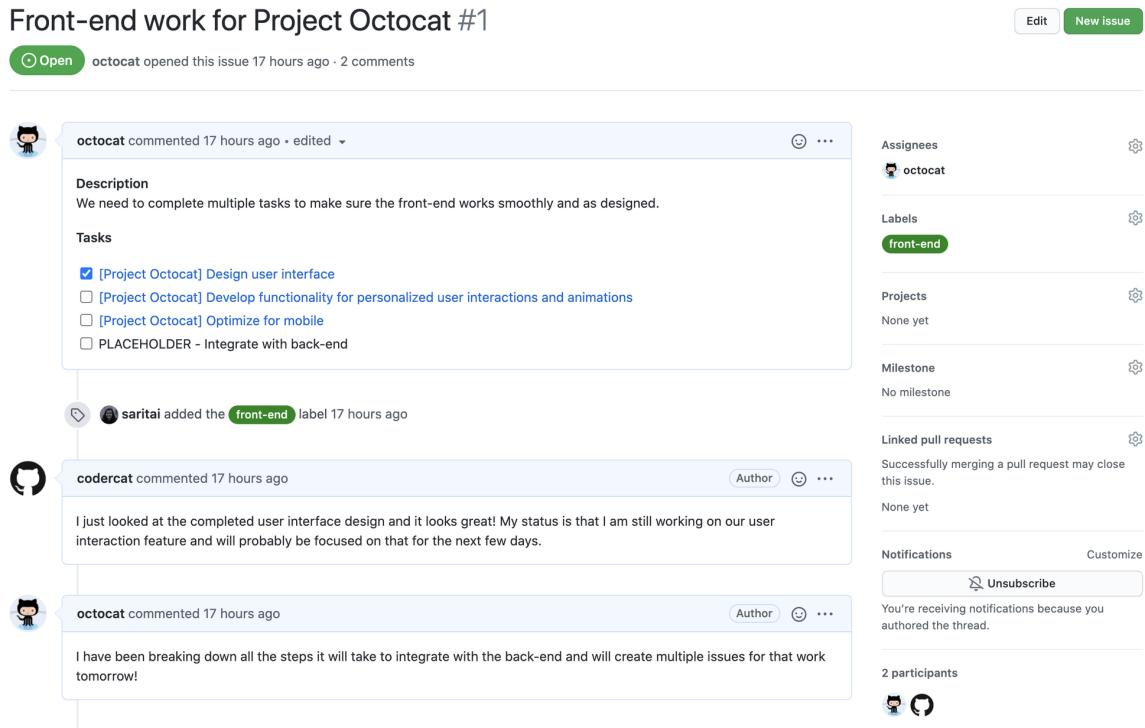


Figure 19: Example of Github Issue

4.9 Version Control with Github

Here is an example about version controlling with GitHub. Instead of GitHub you can use other version control systems based on Git, CVS, SVN etc.

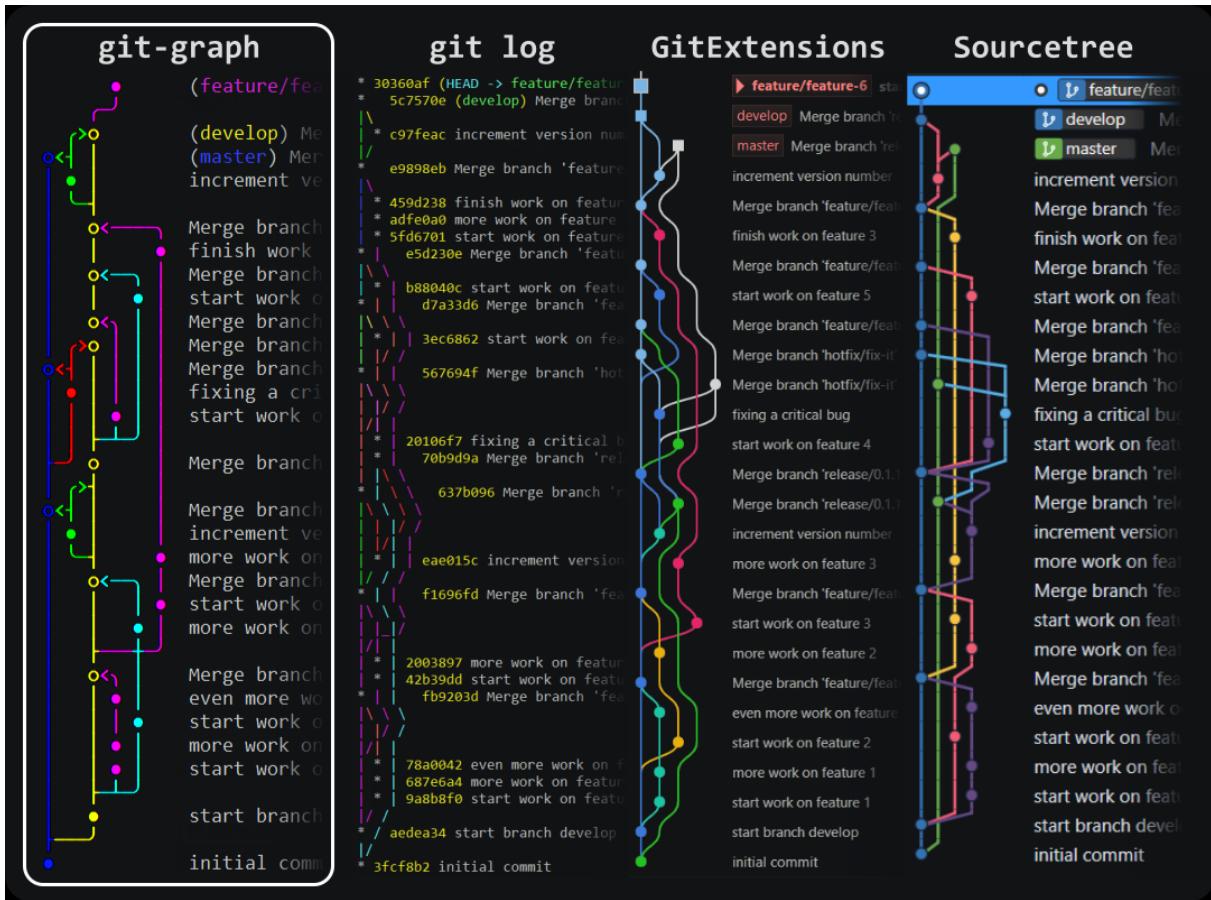


Figure 20: Example of Git Graph, Log, Extensions and SourceTree

As reiterated throughout our documentation, we use Git and GitHub as our version control system, specifically leveraging the power of feature branches for effective code management(Figure 20).

4.9.1 Git and GitHub Integration

Our version control process is centered around the use of Git, a distributed version control system that enables collaborative development and efficient tracking of code changes. GitHub, a web-based hosting service for Git repositories, complements our workflow, providing a centralized platform for collaboration, code review, and repository management.

4.9.2 Feature Branch Workflow

The cornerstone of our version control strategy is the utilization of feature branches. Feature branches offer a structured approach to development by allowing isolated work on specific features or tasks. This ensures that new features can be developed, tested, and integrated into the main codebase without disrupting the stability of the existing system.

4.9.3 Seamless Collaboration

By adopting Git and GitHub, our development team benefits from a seamless collaboration environment. The platform facilitates easy branching, merging, and tracking of code changes. Additionally, GitHub's pull request mechanism streamlines the code review process, enabling effective collaboration among team members.

4.9.4 Committing to Best Practices

To maintain a clean and organized version control history, we adhere to best practices, including meaningful commit messages and the use of Conventional Commits (subsubsection 4.3.2). This commitment to best practices enhances traceability, facilitates code maintenance, and ensures a reliable foundation for our development process.

5 Development Tools

Here you talk about the development tools you've used profoundly. See examples below.

5.1 Programming Languages and Frameworks

For the frontend development of our project we used a technology stack that includes React, an adopted JavaScript library, TypeScript, a superset of JavaScript, and Tailwind CSS, a utility-first CSS framework. For the backend development of our project we used

Python, a versatile and robust programming language, and Django, a high-level web framework.

5.2 Version Control

In managing our source code, we employed Git, a distributed version control system, along with GitHub as our remote repository for seamless collaboration. GitHub Desktop offered an intuitive interface for repository management. Additionally, we utilized Git-related plugins in Visual Studio Code, including GitGraph, enhancing our development environment.

5.3 Project Management Tools

Our project management toolkit included Trello for task organization, Figma for collaborative design work, and GitHub for version control and code management. These platforms collectively facilitated effective communication, streamlined workflows, and successful project coordination.

5.4 Collaboration and Communication Tools

Our collaboration toolkit featured Trello for seamless task organization, GitHub Issues for effective code discussions, and good old in-person communication for deeper connections. These tools worked harmoniously to ensure clear communication, efficient issue tracking, and genuine team collaboration throughout the project lifecycle.

5.5 Database Management

In the realm of database management, we harnessed the power of Django ORM for seamless interaction with our database and PostgreSQL for robust data storage. This dynamic duo played a vital role in ensuring efficient data handling, seamless retrieval, and robust database management throughout our project.

5.6 UX/UI Design Tools

For crafting our user experience and interface, we turned to Figma and FigJam, dynamic tools that fueled our design creativity. Additionally, Shots.so made mockup creation a breeze, providing an easy and intuitive platform for bringing design concepts to life. Together, these tools formed the backbone of our design process, ensuring a seamless and visually appealing user experience.

5.7 Code Editors/IDEs

In the realm of code, our go-to workstations were VSCode and Neovim. VSCode provided a feature-rich integrated development environment, while Neovim brought a lightweight and powerful editing experience. These code editors served as our creative canvases, empowering us to write efficient, clean, and impactful code throughout the project.

5.8 Testing and Quality Assurance Tools

For checking our frontend's performance, we used Lighthouse integrated with Chrome DevTools. Despite some bumps due to unoptimized React code, our website scored well – 81 for performance, a perfect 100 for accessibility, 100 for best practices, and a solid 90 for SEO. Notably, PWA features weren't available during testing, so no score was assigned for Progressive Web App (PWA).

Additionally, to ensure robust API functionality, we employed Postman, conducting comprehensive tests to validate the seamless interaction between the frontend and backend components. This dual approach to testing, leveraging both Lighthouse and Postman, ensures a thorough evaluation of our system's performance and reliability. (Figure 21).

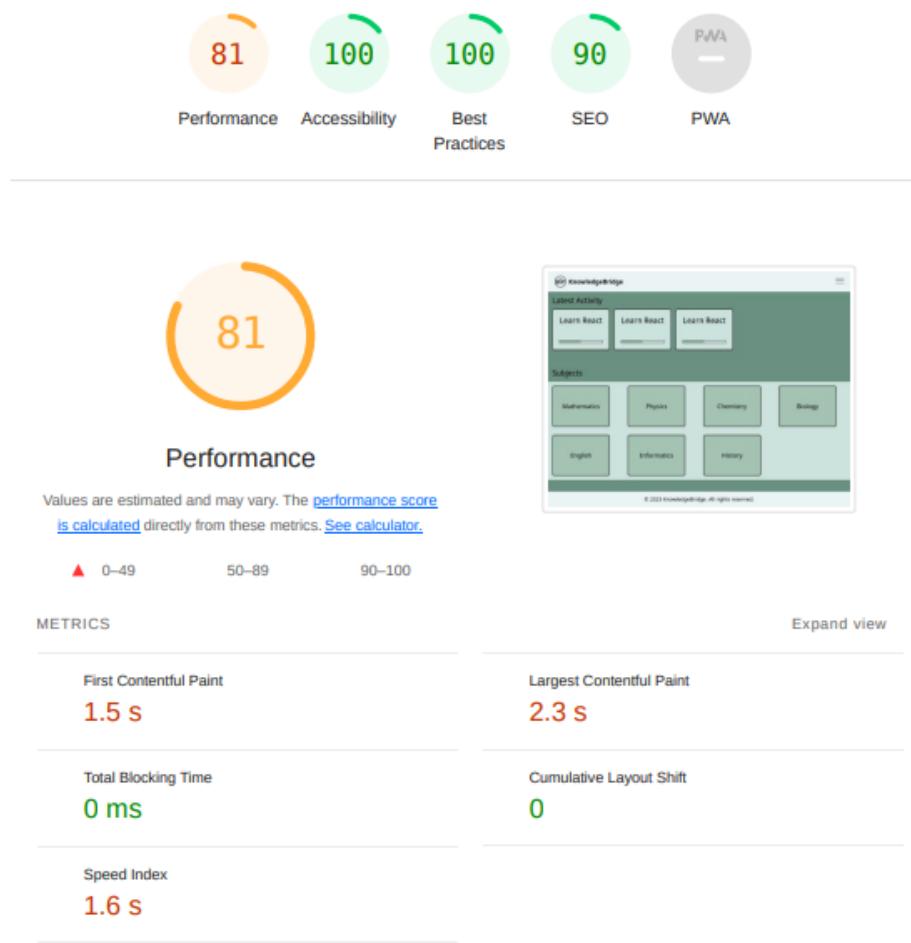


Figure 21: Lighthouse

5.9 Other Tools

In our documentation endeavors, we relied on Overleaf for LaTeX-powered document collaboration. For visualizing use cases, Visual Paradigm took the stage, helping us sketch out comprehensive Use Case diagrams. Together, these tools made our documentation journey smooth and efficient.

6 The application in action

6.1 UI - realization

Here you talk about the process of making the UI of your project (if you have one). See an example below.

First we created a wire-frame in FigJam, then based on that we created the mock-up of the said design. We kept in mind that the users that are going to use this page might get frustrated seeing an over complicated website or one with too much creativity, thus we made an easy to understand, logical and simple design, using one color palette with different shades of the same color. We also used generally known icons.

After creating an easy to understand design with all the useful information about the functionalities we created a base front-end project which was the starting point of creating the actual website.

For the creation of the actual user interface we used the powerful combination of React, enhanced by Typescript and styled with Tailwind, making it easier to maintain a responsive design. In order to have a uniformed style we used components that were easy to use on multiple pages. These components made it not only more optimal but also much more comfortable the creation of the website. We wanted it to be easy to understand and logical for any simple user.

We started with the Welcome page as it was the easiest. Then the tough part was creating the authentication part. Following the design was not the hard part, making it actually work is what made it take up a lot of time. Linking the Registration and Login pages to the database via the back-end seemed easy at first, but could have been easier have we used an already working component.

After finally getting the authentication to work came the main part of the website, the actual must-have. So we started working on the Home page which contains the user's latest activities and all the subjects they can access. Same as before, making the user interface accordingly to the design was not the hard part, it was the linking. Getting back the correct data via request, well it took some time, but a lot less than the authentication part. And thus it worked, and with that working the Topics, Materials and Material pages was a child's play. Using the same components for both the Topics and Materials page was the right choice in this case. And for the Material page, there is still thinking to do, but as for now it is acceptable the way it looks.

Even if it was part of the plan, we did not get to actually create the Forum page, however the design is. When creating the design we took a look at other pages that maintain either Forum pages or pages where people can communicate, by combining these ideas we came up with a simple design, where users have the ability to see the

latest questions, apply filters on them, search for specific ones, save posts, express approval or disapproval by liking or commenting, or even ask one themselves. This Forum part of the website is meant to connect the users and make it possible for them to help one another.

There is a lot more to do but we are on the same track as the design is and this makes it easier to take just a few steps backwards instead of a lot. Having thought about the perspective of both the students and the teachers made our work a lot more easy, because we once were those students in need of a website like this. And if it was not easy for the students, then it must not have been that much easier for the teachers either.

6.2 Code - realization

In this section you talk about the structure of your code, how you've implemented the functionalities, etc. You can group by frontend, backend etc. functionalities. You may also add screenshots about the code using code beautifying tools like CodelImage, Code Snapshot, snappify, carbon see Figure 22 for an example, etc.

A screenshot of a terminal window with a dark background. The window has three colored window control buttons (red, yellow, green) at the top left. Inside the terminal, there is some code written in a programming language, likely JavaScript, using arrow functions and object destructuring. The code defines three functions: `pluckDeep`, `compose`, and `unfold`. The `pluckDeep` function takes a key and an object, splits the key by '.', and reduces the object based on the key. The `compose` function takes multiple functions and reduces them into a single function. The `unfold` function takes a function and a seed, and uses a recursive helper function `go` to build up a result array.

```
const pluckDeep = key => obj => key.split('.').reduce((accum, key) => accum[key], obj)

const compose = (...fns) => res => fns.reduce((accum, next) => next(accum), res)

const unfold = (f, seed) => {
  const go = (f, seed, acc) => {
    const res = f(seed)
    return res ? go(f, res[1], acc.concat([res[0]])) : acc
  }
  return go(f, seed, [])
}
```

Figure 22: carbon

7 Summary

Note: documentation is not only for the readers it's also for you, so when time passes and you don't know something you just have to hit this up and see the details.

Here you summarize the project and the progress of the project creation.

7.1 Future improvements

Although we had high hopes when starting this project things do not always go as planned that is why we have much more elements for this part than we originally thought we would have.

- Before mentioning the original future improvements I would like to mention the ones that we wanted to, but unfortunately could not finish.
 - The very first one is to use a package for the authentication instead of the one we made from scratch.
 - We should also rethink the color palette of the website and use colors that are not too similar to each other, and also make them universal in a way so that we do not have to write it for every component down but rather use a unified dark and light theme on the overall project.
 - Next would be to properly implement the Profile page with all of its functionalities, including the Settings page.
 - Then comes the Forum page with all of its functionalities mentioned before. This will be a major task with many smaller components thus it would take a lot more time to make it from scratch thus using a package would help with implementing this part.
 - Google authentication should be implemented for an easier authentication system.
- Allow me to introduce the originally planned future improvements.
 - Currently the page is in English, but it would be best to make it possible to switch between English, Romanian and Hungarian.
 - In high school even though in general we have the same subjects to take exams of, the content of those exams can differ, therefore having major specified topics would help students a lot more than general topics can.

- It is not only high school students that struggle with education and educational materials, middle school and university students are also in the need of educational content that helps with studying, therefore either redesigning this site or making a collection of similar sites would be a great way to help with this problem.
- Another way to improve our site is to directly connect students with teachers by making it possible for them to ask appointments for person-to-person meetings or to directly send them materials to review.
- Having social media accounts would be also great for marketing and interaction.

8 Appendix

Here you add the appendixes of your documentation, such as big images, long code snippets, etc.

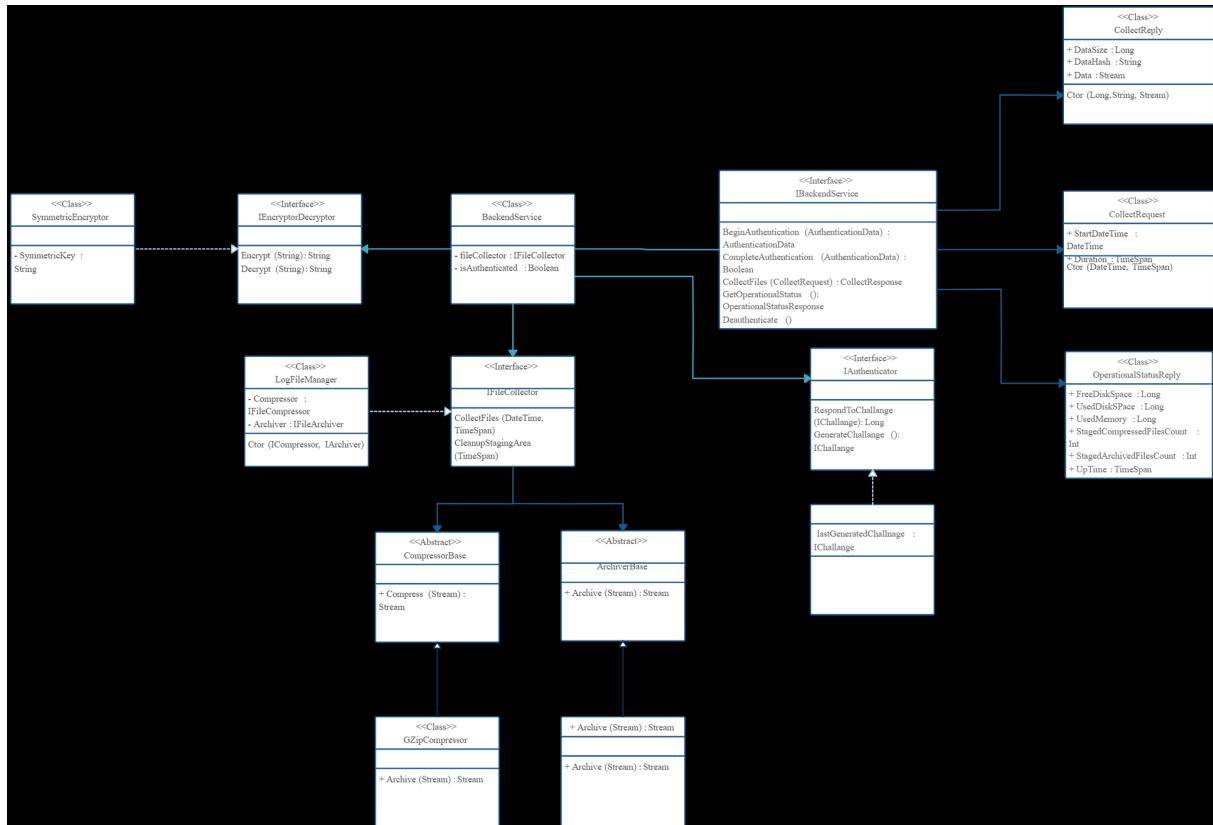


Figure 23: Example UML diagram of the backend

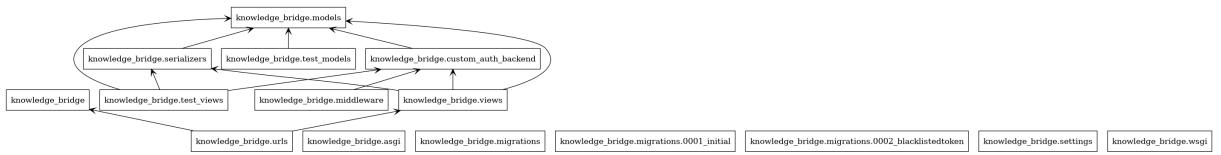


Figure 24: Diagram of the backend modules