

RE-floa-t-able



RE-flo-a-t-able

According to the National Geographic Magazine, "plastic pollution has become one of the most pressing environmental issues, as rapidly increasing production of disposable plastic products overwhelms the world's ability to deal with them.

Plastic pollution is most visible in developing Asian and African nations, where garbage collection systems are often inefficient or nonexistent. But the developed world, especially in countries with low recycling rates, also has trouble properly collecting discarded plastics. Plastic trash has become so ubiquitous it has prompted efforts to write a global treaty negotiated by the United Nations." - Laura Parker -

A strong statement piece, and yet fun and "pop" in its look, the Re-float-able console aims at raising awareness about plastic pollution in the oceans. The buoys are 3D printed from 100% recycled plastic.

Surprising in its challenging and defying balance and brightly summery colours, the buoy console seemingly floats off the ground as if it were really immersed in the sea.

The steel chain which instead of being hanged from it, serves as the main support to the piece, is welded together as a whole column. The bespoke water effect glass top is hanged both above the chain and fixed to the wall through a small hook hidden inside the smaller white buoy.



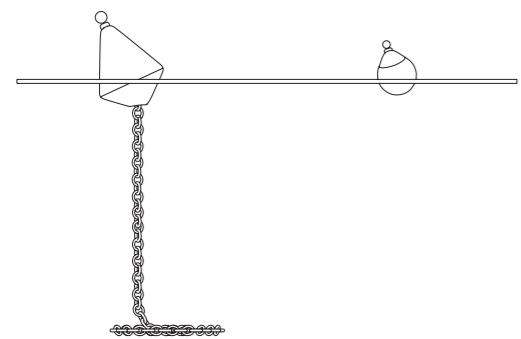
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150



40



90
consolle in bespoke water effect glass, 3D printed buoy
from recycled plastic, welded stainless steel chain

cm 90 x 150 x 40(h) weight : kg 40
ref: FMM/RFLTBL/CNSL/00

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Francesco Maria Messina was born in Pisa, Italy where he undertakes classical studies. After attending the École Spéciale d'Architecte in Paris, he then proceeds to receive his masters degree, graduating in 2015 from the innovative Confluence Institute in Lyon, France founded by Odile Decq and Matteo Cainer, after a brief experience at Tulane University in New Orleans, USA. He subsequently continues his international experience abroad, initially working in Paris and then in Cameroon, Africa.

It's between 2018 and 2020 that Francesco becomes a full fledged designer conceiving and creating five design lines, whilst also participating in the launch of a new luxury furniture brand named *Cypraea*, a Mauritian brand of which he was also creator and brand manager.

His works are immediate success, and exhibited at Rossana Orlandi's Gallery in Milan and Porto Cervo. In the same year, he also exhibits in London.

In 2020, strengthened by this very successful experience, he returns to Tuscany and opens his own design studio. **FMM** focuses on the pressing global issues through a creative and material dialogue between nature and design, and between design and materiality. His new works are displayed at *Rossana Orlandi's Gallery* in Milan and Porto Cervo and in 2021 at the *Venice Design Biennale*, and *Arte in Nuvola* in Rome, where his works are exhibited by *Spazio AREA* and displayed at the *Alessandro Vitiello Home Gallery*. In France he is represented by *Galerie des Lyons* in Paris and Cannes. In the US he is currently working with *Unique Design Group* and *Galerie Philia*.

Francesco's works have been published in various books, international magazines, exhibited internationally and are currently part of various private collections.



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