One-page GDD

Rune Maker

Executive pitch

Rune Maker is a point and move mini RPG game based around Mining, Woodcutting, Combat, and base building.

build your base with resources you gathered yourself.

Mechanics

- Mining better and better ores and trees in order to upgrade the players equipment.

- Creating a base where the player can build and place stations to help him make better gear and buildings.

- Level up skills and getting better and better equipment.

- Fighting in dungeons to find hidden treasure inside.

Unique Selling Points

- Casual relaxing RPG experience without the skill tress and the heavy stuff.

- Medieval fantasy setting, with a lot of verity of ores tress and building styles.

- Full base building experience and resource management.

Story

Rune Maker has no story, the player can interact with the world as part of the gameplay, the dungeons can tell the story,

At a glance

Release date

June 2024

Genre

Point And Click Mini-RPG

Art Style

Low-poly 3D

Platform

PC, Mac

Price

Free

and the world environment can tell the story.

The game will have a story eventually, but for now it will be gameplay focused

Objectives

- Build the best Stations in his base.

- Get the best gear out there.

- Defeat all the bosses inside the dungeons.

Reference art

Runescape Castles

Runescape Mining

Runescape Towns