

# Brett Davis

## VR Software Developer

### Professional Summary

Multifaceted Game Developer well-versed in every facet of producing VR games and experiences. Stays on top of demands in fast-paced environments by effectively using slow periods. Knowledgeable about Unity development, game design, and debugging.

### Experience

Lead VR Game Developer | Aaru Entertainment | Sept. 2021 - Present

- Created and maintained code bases for training simulators used for police and firefighters.
- Developed 'Sassin, a VR freerunning, parkour, and assassination game from initial concept through release.
- Tested game builds to ensure functionality, stability, and adherence to design specifications.
- Optimized game performance by identifying and addressing bottlenecks in code or rendering processes.
- Debugged and resolved software issues throughout development process.

ADC Attendant | Goodwill Industries | July 2018 - Jan. 2022

- Demonstrated excellent time management to meet regular deadlines.
- Delivered fast and friendly service to handle questions and service complaints.

Campaign Manager | Indigo Promotions | Jan 2018 - July 2018

- Drove sales and consistently contributed to sales growth initiatives impacting company profitability.
- Monitored employee performance regularly, providing constructive feedback.
- Attended and contributed to regular managerial meetings.
- Conducted phone screenings before scheduling in-person interviews.

Cake Decorator | Reasors | July 2015 - Dec 2017

- Decorated cakes, pastries, cupcakes, cookies, and other bakery items.
- Coordinated delivery timings to serve numerous customers per day.

### Education

Holberton School | Sept. 2021

Tulsa, OK  
Certification in AR/VR Development

Booker T. Washington | May 2015

Tulsa, OK  
High School Diploma

Tulsa, OK 74105

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### Languages

C#	★★★★★
Unity	★★★★★
C	★★★★☆
Python	★★★☆☆
SQL	★★★☆☆
HTML	★★★☆☆
CSS	★★★☆☆
Javascript	★★★☆☆

### Skills

- Interpersonal and written communication
- Debugging
- Multitasking
- Teamwork
- Time management
- Task prioritization