

MICHAL LEWANDOWSKI

Junior Front End Developer

PERSONAL INFO



D.O.B 09.12.1990



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MenagoChicken



www.chicken.com.pl

ABOUT

Self thought HTML, CSS and JavaScript developer. Kind and a cheerful person who can become a great addition to your team. Currently working as an engineering surveyor at a Nuclear Power Plant construction site in England. So far my work taught me how to solve different engineering problems and how to work in a team with people from around the world.

References available upon request.

EDUCATION

KUYAVIAN-POMERANIAN UNIVERSITY OF BYDGOSZCZ

2011 -2015

Engineering degree in geodesy and cartography

WORK EXPERIENCE

NORDGEO - SURVEYOR

04/2015 - 03/2020

BYLOR - SENIOR SURVEYOR

08/2020- CURRENTLY

CAREER OVERVIEW

NORDGEO

Before I graduated I started working for a small company in Gdańsk which taught me my first lessons about how work works. Working there I developed basic skill of how to work with people and how to manage work time. Gradually with more confidence I was given more responsible tasks such as - coordinating work of team members, planning future works with engineering team and being invited to meetings to consult which methods are going to be used for future works. After giving my resignation I wanted to challenge myself and try my luck outside Poland.

BYLOR

I got hired by Laing O'Rourke which is part of a joint venture BYLOR. Working abroad for an international company gave me the opportunity to learn valuable life skills. I learned how to work with people from around the world, how important equality, diversity, inclusion in the workplace and how to be more empathetic towards my coworkers. How all companies should take care of normal and cyber security in a workplace. As a surveyor I continued my development and after eleven months of hard work I was admired and promoted to senior surveyor. Over my time in the team I was being invited to help with more challenging activities regarding surveying problem solutions and also being involved as a mentor for apprentices.

WEB DEVELOPMENT SKILLS

Everything I know about web development comes from books and internet. I am a self taught aspiring Java Script developer. I've started learning four months ago and my knowledge is still basic - I'm aware of that but I'm focused on my goal, I don't give up easily. I will continue to learn until I succeed.

More detailed description of everything I know and what my plan for the future is can be found on my portfolio website: www.chicken.com.pl

On the next page you can find a description of my projects.

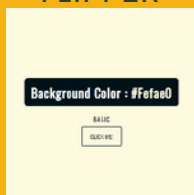
ADDITIONAL

- SMSTS - Site Management Safety Training Scheme - 2021 - [LINK](#)
- HS&E Managers and Professionals - [LINK](#)
- DRIVING LICENSE CAT. B
- Visual Studio Code
- ECDL - [LINK](#)
- 2018 SOFTWARE DEVELOPMENT ACADEMY - JAVA - [LINK](#)
- ENGLISH - fluent

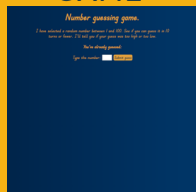
I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation)"

PROJECTS:

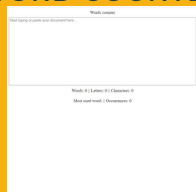
COLOR FLIPPER



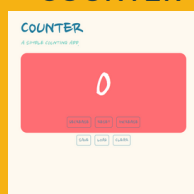
NUMBER GUESSING GAME



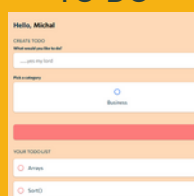
WORD COUNTER



COUNTER



TO DO



POKEDEX



SUMMARY:

All project can be found on my portfolio webpage and github where I keep record of my progress.



Color flipper was my first project which I've created. I contains basic functionality of DOM manipulation. I used a random function from the Math library to generate an index number of the table where I stored data to create a different background color.

In this project as an addition to the previous one I use input from the user, conditionals and more DOM manipulation to play a game with the user. Users guess the number from 1 to 100 and depending on the answer web page shows different messages to guide users towards the victory. Game is based on a guide from the MDN website.

Word counter was an experiment of mine to check if I'm able to manipulate string input from the user and display data on to the web page. The biggest challenge was to extract needed data from user input and filter it using Regular expression.

Simple number counter which introduced me to the local storage and also my attempt to experiment more with CSS. In this counter, users can increase and decrease the count using provided buttons and also save / load the state to and from local storage.

More of a local storage fun. In this project I've created a simple app that recreates todo lists. You can add, remove and edit your tasks which can be assigned to different predefined groups. All stored using JSON format in local storage of a web browser, displayed and sorted by date on the webpage. From this point I tried to create more elements on the web page using JS functions rather than creating them in an HTML file.

Apart from my portfolio website this is my biggest JavaScript achievement ever. In this project I've used an API that a webpage connects to and gets data which my JS code manipulates and displays to the viewer. Cards can be rotated to display further information about pokemons. At the top I implemented a search bar which the user can use to filter the displayed content of the webpage.

This is what I've created so far. I'm really proud of my work and I will continue to improve my skills and knowledge to be able to create even more complex websites and in the future web applications. At this point I'm aware that my projects aren't very complex and don't use advanced JavaScript, framework or libraries but you have to believe me soon they will.