

ISC3, Fall 2022(A22)  
Computer works report TP 1, 19/09/2022

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## Excercise1

Consider the function  $f$  defined in  $[-1, 1]$  by

$$f(x) = \frac{1}{1 + 25x^2}$$

From  $f$ , generate a dataset made of the couples  $(x_i, y_i)_{i=0, \dots, n}$  defined by  $x_i = -1 + \frac{2i}{n}, y_i = f(x_i)$ . We are looking for the interpolation polynomial  $p_n$  of degree less than or equal to  $n$  such  $p_n(x_i) = f(x_i)$ . For that we will use the Lagrange polynomials  $L_i(x)$  seen in the course, then  $p_n(x)$  will be written

$$p_n(x) = \sum_{i=0}^n y_i L_i(x)$$

with

$$L_i(x) = \prod_{k=0, k \neq i}^n \frac{x - x_k}{x_i - x_k}$$

a) Pick up the script in the chapter that implements the Lagrange polynomials  $L_i(x)$ , then write a Scilab function

*function*  $y = poly\_interp(x, xi, yi)$

.....

with two entry vectors  $x_i$  and  $y_i$  that contain the  $x_i, y_i$  and returns the interpolation function value  $y$  at point  $x$ .

Solution:

```

function y=LagrangePol(x,xj,i)
    numer = ones(x)
    denom=1.0;
    l=length(xj)
    setindex=setdiff(1:l,i)
    for j=setindex
        numer=numer.*(x-xj(j))
        denom=denom.*(xj(i)-xj(j))
    end
    y=numer/denom
endfunction

function y=polinterpolation(x,xi,yi)
    y=0*x;
    l=length(xi)
    for i=1:l
        y=y+yj(i) *LagrangePol(x,xi,i)
    end
endfunction

```

b) Show graphically the lack of convergence of  $p_n$  to  $f$  using  $n$  between 2 and 20(Runge instability phenomenon). Superpose the the respective plots on the same graphics.

Solution:

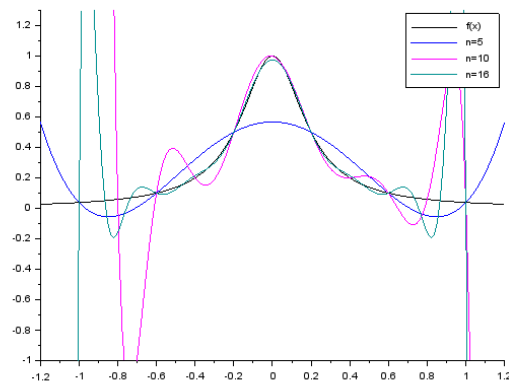


Figure 1: L'image de l'interpolation

Code pour cette question :

```
x1=linspace(-1.5,1.5,200)
plot2d(x1,f(x1),rect=[-1.2,-0.3.2,1.3],style=1)

function plot_inter(n0,col)
    xi=zeros(n0)
    for z=1:n0
        xi(z)= -1+2*z./n0
    end
    //plot(xi,f(xi),'o')
    plot2d(x1,polinterpolation(x1, xi,f(xi)),rect=[-1.2,-0.3.2,1.3],style=col)
endfunction

plot_inter(5,2)
plot_inter(10,7)
plot_interpp(15,16)
legend("f(x)", "n=2", "n=7", "n=16");
```

c) Use the Scilab pre-implemented `splin()` and `interp` functions to interpolate the data by means of cubic splines  $s_n(x)$ . Again, make  $n$  vary between 2 and 20. Plot the interpolated function, and compare with polynomial interpolation.

Solution:

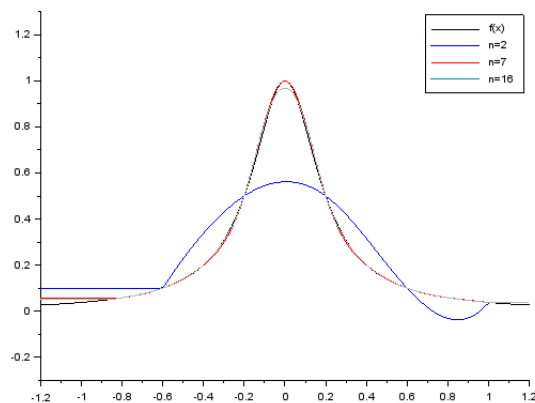


Figure 2: L'image de cubic spline

Code pour cette question :

```
function plot_spline(n0,col)
    xi=zeros(n0)
    for z=1:n0
        xi(z)= -1+2*z./n0
    end
    //plot(xi,f(xi),'o')
    d=splin(xi,f(xi))
    yyi=interp(x1,xi,f(xi),d)
    plot2d(x1,yyi,style=3,rect=[-1.2,-0.3,1.2,1.3],style=col)
endfunction
plot_spline(5,2)
plot_spline(10,5)
plot_spline(15,16)
legend("f(x)", "n=2", "n=7", "n=16");
```

## Exercice2

Consider  $x_1 = 1$ ,  $x_2 = 2$  and  $x_3 = 3$ , the cubic polynomial  $p_1(x)$  defined in  $[x_1, x_2]$  by

$$p_1(x) = a_0 + a_1x + a_2x^2 + a_3x^3$$

And the cubic polynomial  $p_2(x)$  defined in  $[x_2, x_3]$  by

$$p_2(x) = b_0 + b_1x + b_2x^2 + b_3x^3$$

We want to find  $(a_0, a_1, a_2, a_3, b_0, b_1, b_2, b_3)$  such that the following conditions are satisfied:

$$\begin{aligned} p_1(x_1) &= 1, \\ p_1(x_2) &= p_2(x_2) = 2, \\ p_2(x_3) &= 0, \\ p_1'(x_2) &= p_2'(x_2), \\ p_1''(x_2) &= p_2''(x_2), \\ p_1''(x_2) &= p_2''(x_2) = x \end{aligned}$$

We have 8 equations for 8 unknowns. Write the linear system of unknown vector  $(a_0, a_1, a_2, a_3, b_0, b_1, b_2, b_3)$ . Solve the linear system, then plot the resulting spline in the interval  $[x_1, x_3]$ . Check that the spline is a regular function in the interval (especially at  $x_2$ ).

Solution:

Sur la base de la définition de l'interpolation par spline cubique, nous pouvons obtenir la matrice de coefficients suivante:

$$\begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 2 & 4 & 8 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 2 & 4 & 8 \\ 0 & 0 & 0 & 0 & 1 & 3 & 9 & 27 \\ 0 & 1 & 4 & 12 & 0 & -1 & -4 & -12 \\ 0 & 0 & 2 & 12 & 0 & 0 & -2 & -12 \\ 0 & 0 & 2 & 6 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 2 & 18 \end{bmatrix} * \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \\ b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \\ 0 \\ 0 \\ 0 \\ x \\ x \end{bmatrix}$$

En résolvant l'équation et en dessinant l'image de la fonction, on obtient

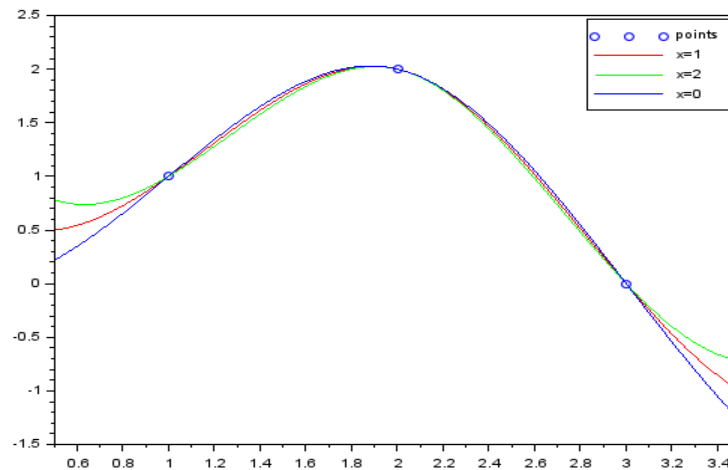


Figure 3: L'image de cubic spline

Comme x varie, la fonction s'incurve différemment aux deux extrémités, il est le plus naturel à  $x = 0$ .

Code pour cette question:

```
xi=1
```

```
A=[1,1,1,1,0,0,0,0;
```

```

1,2,4,8,0,0,0,0;
0,0,0,0,1,2,4,8;
0,0,0,0,1,3,9,27;
0,1,4,12,0,-1,-4,-12;
0,0,2,12,0,0,-2,-12;
0,0,2,6,0,0,0,0;
0,0,0,0,0,0,2,18;]

b=[1;2;2;0;0;0;xi;xi]
coef=A\b

function f=functionA(coef,x)
    xA=x(x>=0.5&x<=2)
    f(find(x>=0.5&x<=2))= coef(1)+coef(2)*xA+coef(3)*xA^2+coef(4)*xA^3
    xB=x(x>2&x<=3.5)
    f(find(x>2&x<=3.5))= coef(5)+coef(6)*xB+coef(7)*xB^2+coef(8)*xB^3
endfunction
x=linspace(0.5,3.5,100)
x0=[1,2,3]
y0=[1,2,0]
plot(x0,y0,'o')

plot(x,functionA(coef,x),'r')
xi=2
b=[1;2;2;0;0;0;xi;xi]
coef=A\b
plot(x,functionA(coef,x),'g')
xi=0
b=[1;2;2;0;0;0;xi;xi]
coef=A\b
plot(x,functionA(coef,x),'b')
legend("points","x=1", "x=2","x=0");

```

## Résumé

Comme nous pouvons le voir, ce n'est pas le cas que plus le nombre de polynômes est élevé, meilleur est le résultat ; l'erreur d'un polynôme plus élevé au bord de l'intervalle de la fonction peut être significative, c'est le phénomène de Longe pour les polynômes supérieurs. Et ce problème est bien évité par l'utilisation d'une fonction spline cubique