Mendel Debrabandere
Graphics / gameplay programmer

Contact:
Email: Mendel.Debrabandere@hotmail.com
Github: https://github.com/MendelDebrabandere
Portfolio: https://mendeldebrabandere.github.io

Studies / Work:

Game development major at DAE - Howest : 2021 - 2024 (present)
I unfortunately don't have any game development work
experience YET. I am very excited to enter the industry.

Programming:

C++: 2 years (main school and professional language)
C#: 0.5 year
Python: 1 year

Skills:

C++:   ●●●●●○   2 years
Unreal Engine: ●●●●◐○   1.5 years
Unity: ●●○○○○   0.25 years

Languages:

Dutch: ●●●●●●(native)
English: ●●●●●●
French: ●●●○○○
Japanese: ●●○○○○(studying a lot)