Pedro Mendes

Informatics Engineering Student at Instituto Superior Técnico de Lisboa Curriculum Vitae

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Education

Birthdate

1997-04-25

Email

pedro.mendes.26 @gmail.com

Github

Mendess2526

LinkedIn

mendes2526

2015-2019 Bachelors in Science of Computer Engineering

Software Engineering. Grade Average: 15

Informatics Labs Average: 19 Algorithms and Complexity: 16

Program Calculus: 20

Imperative and OO programming: 18 and 19 (respec-

tively) Compilers: 17

2019-Present Masters in Information Systems and Computer

Engineering

IST

Repository

Repository

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Repository

University of Minho

Languages

Spoken

Portuguese (native), English (C 2).

Programming

C, Rust, C++, Bash, Java, Haskell, Elixir,

Python.

Query

SQL (mysql, postgres), NO-SQL (mongodb,

neo4j).

Markup

LATEX, Markdown, Html.

Tools

Advanced Git knowledge. GNU core utils.

Highlighted Projects

C / Java Structured Programming

This project focused on writing structured code taking into account encapsulation, whilst being efficient for processing "great" volumes

of data (Grade: 19/20).

C++**Computer Graphics**

A generic graphics engine, capable of rendering scenes written in

XML (Grade 20/20).

Markdown ResumosMIEI

A collection of notes written in Portuguese to help fellow students study the base concepts of computer science, lectured at University

of Minho.

Rust **PacMan**

An implementation of the classic PacMan game in rust, using

openGL.

Scryfall Rust

A wrapper around a REST API for fetching and searching for cards

from the Magic: The GatheringTM card game.

Experience

2017 MIUP Univers	ity (of.	Min	.ho
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Inter-University Programming Marathon.

CeSIUM 2018-Present Member of CaOS

> CaOS is the open source group at CeSIUM, the software engineering student centre at Minho University. We promote open source software like GNU/Linux, free-

dom of speech and net neutrality.

2019 **CeSIUM** SEI

> Semana da Engenharia Informática: An event populated with talks and workshops with various companies.

I was part of the IT staff in the 2019 edition.

Interests

The GNU/Linux OS; Systems Programming; Giving Mentorship; Game Design.