Pedro Mendes

Informatics Engineering Student at Instituto Superior Técnico de Lisboa

Curriculum Vitae

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Programming: Rust, C, C++, Java, C#, Kotlin, Javascript, Bash, Databases: SQL (mysql, postgres), NO-SQL (mongodb, neo4j).

Python, Ruby, Haskell, Elixir.

Markup LaTeX, Markdown, Html, CSS.

Tools: Advanced Git knowledge, Linux, GNU core utils, Docker.

Highlighted Projects

C	Parallel and Distributed Computing (University project)	Repository
	Successfully used openMP and MPI to develop a blazingly fast, multiprocess system to calculate	
	product recommendations in C. (Grade 17/20)	
Kotlin & Rust	Secure Child Tracking Service (University project)	Repository
	Developed a secure and easy to use app that allows parents to track where their child is, taking care	
	to not compromise the sensitive data the app needs to work with. (Grade 19/20)	
Rust	Scryfall	Crates.io
	A type safe and complete wrapper around a REST API for fetching and searching for cards from	
	the Magic: The Gathering TM card game.	
Markdown	ResumosMIEI	Repository
	A collection of notes written in Portuguese to help students study the base concepts of computer	
	science, lectured at University of Minho.	
C++	Computer Graphics (University project)	Repository
	A generic graphics engine, capable of rendering scenes written in XML (Grade 20/20).	

Experience

2019–∞	Open source contributions	Github
	rust-lang/rust	
	serenity-rs/serenity	
2019	SEI: Semana da Engenharia Informática	CeSIUM
	An event populated with talks and workshops with various companies. I developed the frontend for	
	the event's badge collecting competition.	
2018-Now	Co-Creator of the official MiEI Discord	Discord
	A 1000+ member discord community focused on helping new students and sharing knowledge,	
	where I have provided extensive tutoring and provided a space for new students to feel welcomed	
	and included.	
2018-2020	Member of CAOS	CeSIUM
	An open source group at CeSIUM, the software engineering student centre at Minho University.	

Education

2019 — Now	Masters in Information Systems and Computer Engineering	151
	Network and Computer Security: 15/20	

Network and Computer Security: 15/20 Advanced Programming: 18/20

2015 — 2019 Bachelors in Science of Computer Engineering University of Minho

Grade Average: 15/20

Informatics Labs (1, 2, 3 and 4) Average: 19/20

Algorithms and Complexity: 16/20

Program Calculus: 20/20

Imperative and OO programming: 18/20 and 19/20 (respectively)

Compilers: 17/20