## **Pedro Mendes**

### Informatics Engineering Student at Instituto Superior Técnico de Lisboa

Curriculum Vitae

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### **Skills**

Programming: Rust, C, C++, Java, C#, Kotlin, Bash, Python,

Python, Markup IATEX, Markdown, Html, CSS.

Typescript, Javascript, Ruby, Haskell, Elixir. **Spoken:** English C2, Portuguese Native.

**Databases:** SQL (mysql, postgres), NO-SQL (mongodb, neo4j). **Tools:** Advanced Git knowledge, Linux, GNU core utils, Docker.

# **Highlighted Projects**

C++ & Go	Internet of Sensors and Actuators	Repository
	Assembled an arduino with various sensors and one with various leds and established high through-	Grade 16/20
	put, low latency and reliable connection between them over the internet	
C++	Generic Graphic Engine (University project)	Repository
	A generic graphics engine, capable of efficiently rendering any kind of scene defined in an XML	Grade 20/20
	configuration file	
Rust	Scryfall	Crates.io
	A type safe and complete wrapper around a REST API for fetching and searching for cards from	
	the Magic: The Gathering™ card game.	
Java	An auto scalling sudoku solver	Repository
	Using AWS's API's and by instrumenting the code of a sudoku solving program we were able to	Grade 17/20
	scale up and down the resources available to the application according to how much computing	
	power it was needing in real time	
Kotlin & Rust	Secure Child Tracking Service (University project)	Repository
	Developed a secure and easy to use app that allows parents to track where their child is, taking care	Grade 19/20
	to not compromise the sensitive data the app needs to work with.	

## **Experience**

2019–∞	Open source contributions	Github
	rust-lang/rust	
	serenity-rs/serenity	
2019	SEI: Semana da Engenharia Informática	CeSIUM
	An event populated with talks and workshops with various companies. I developed the frontend for	
	the event's badge collecting competition.	
2018-Now	Co-Creator of the official MiEI Discord	Discord
	A 1000+ member discord community focused on helping new students and sharing knowledge,	
	where I have provided extensive tutoring and provided a space for new students to feel welcomed	
	and included.	
2018-2020	Member of CAOS	CeSIUM
	An open source group at CeSIUM, the software engineering student centre at Minho University.	

#### Education

2019 — Now	Masters in Information Systems and Computer Engineering	IST

Network and Computer Security: 15/20

Advanced Programming: 18/20

2015 — 2019 Bachelors in Science of Computer Engineering University of Minho

Grade Average: 15/20

Informatics Labs (1, 2, 3 and 4) Average: 19/20

Algorithms and Complexity: 16/20

Program Calculus: 20/20

Imperative and OO programming: 18/20 and 19/20 (respectively)

Compilers: 17/20