Pedro Mendes

Informatics Engineering Student at Instituto Superior Técnico de Lisboa Curriculum Vitae

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Education

Date of Birth

1997-04-25

Email

pedro.mendes.26 @gmail.com

Github

mendess

 ${f Linked In}$

mendes2526

2015-2019 Bachelors in Science of Computer Engineering

Software Engineering. Grade Average: 15

Informatics Labs Average: 19 Algorithms and Complexity: 16

Program Calculus: 20

Imperative and OO programming: 18 and 19 (respec-

University of Minho

IST

Repository

Repository

Github

tively)

Compilers: 17

2019-Present Masters in Information Systems and Computer

Engineering

Languages

Spoken

Portuguese (native), English (C 2).

Programming

C, Rust, C++, Bash, Java, Haskell, Elixir,

Python.

Query

SQL (mysql, postgres), NO-SQL (mongodb, neo4j).

1100 IJ).

Markup
LAT_FX, Markdown, Html.

Tools

Advanced Git knowledge. GNU core utils.

Highlighted Projects

C / Java Structured Programming

This project focused on writing structured code taking into account

encapsulation, whilst being efficient for processing "great" volumes

of data (Grade: 19/20).

C++ Computer Graphics Repository

A generic graphics engine, capable of rendering scenes written in

XML (Grade 20/20).

Markdown ResumosMIEI Repository

A collection of notes written in Portuguese to help fellow students study the base concepts of computer science, lectured at University

of Minho.

Rust PacMan Repository

An implementation of the classic PacMan game in rust, using

openGL.

Rust Scryfall

A wrapper around a REST API for fetching and searching for cards

from the Magic: The Gathering $^{\mathrm{TM}}$ card game.

Experience

2017	MIUP	University of Minho

Inter-University Programming Marathon.

2018 — Present Member of CaOS CeSIUM

CaOS is the open source group at CeSIUM, the software engineering student centre at Minho University.

2019 SEI CeSIUM

Semana da Engenharia Informática: An event popu-

lated with talks and workshops with various companies.

I was part of the IT staff in the 2019 edition. 2019 — ∞ Open source contributions

> rust-lang/rust serenity-rs/serenity

Interests

The GNU/Linux OS; Systems Programming; Giving Mentorship; Game Design.