

Daniel Mendez

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EDUCATION

MS Embedded Systems Engineering and the Internet of Things

Expected 2024

University of Colorado-Boulder, Boulder, CO

- 3.88 GPA
- Member of the SWARM-EX Cube Satellite Development Team.
- Member of the International Festival Committee

BSc. Electrical and Computer Engineering

2016

University of the West Indies, St. Augustine, Trinidad and Tobago.

- 3.68 GPA, with First Class Honors (1:1).
- Faculty of Engineering, Dean's Honor Roll 2016.
- Member of the University of the West Indies Computing Society.

TECHNICAL SKILLS

Programming Languages: VHDL, Verilog, Python, C, C++, SQL, Javascript, Linux Shell

Frameworks and Libraries: FreeRTOS, UCosII, Flask, Node.js

Tools: Git, Docker, Eclipse, AWS (EC2, Dynamo), GCC, GDB, Vivado, Keil, Libero, Matlab, Yocto, Buildroot, Altium

Hardware: PIC, STM32, ARM Cortex-M3, FPGA, Computer Architecture, Oscilloscope, Logic Analyzer, JTAG

Technical: SPI, I²C, UART, Validation/Verification, PCB Layout, DevOps, CI/CD, IoT, Artificial Intelligence, Linux Driver Development, Firmware Development, MQTT

EXPERIENCE

Teaching Assistant, University of Colorado, Boulder, Colorado

2023-Present

- Teaching Assistant for ECEN 5863: Programmable Logic Embedded System Design (2023)
- Teaching Assistant for ECEN 5783: Embedded Interface Design (Jan 2024 - current)
- Graded students assignments, projects and assisting them with theory related to programmable logic design, FPGAs etc.

Software Engineering Intern, Amazon, Seattle, Washington

Summer 2023

- Fixed UI bugs relating to accessibility issues within the details page of a series or title
- Developed a fully functional auto-playable trailer on the details page within the Prime Video Android Application.

Full Stack Software Engineer, Digicel, Port-of-Spain, Trinidad and Tobago

2017 - 2022

- Developed, deployed, and supervised full stack web and mobile applications to optimize processes internal and external to the company.
- Created numerous web and mobile applications and scripts to manage sales workflows across mobile, internet and security lines of the business reducing the overall human effort.
- Oversaw projects and evaluations of summer interns from the University of the West Indies.

PROJECTS

Real-Time Unique Second Frame Detection System

06/2023 - 08/2023

- Developed a C-based, multi-threaded, real-time system running on Linux with realtime extensions for discerning unique second frames from a camera feed.
- Consisted of a frame capture frame differencing and frame dumping services controlled by a sequencer service and semaphores to implement a rate monotonic based system.
- The system was deployed on a Raspbian based Raspberry Pi 3b+ and utilized V4L2 and a Logitech C270 webcam for frame capture

Wearable Fitness Tracker

03/2023 - 05/2023

- Developed a C based fitness wearable on the PIC24128GA705MCU which collected blood oxygen levels, heart rate, accelerometer and GPS positioning.
- Photoplethysmography, signal conditioning, ADC and auto-correlation were used to obtain bpm, SpO₂ measurements from IR/Visible light sensors.

Digital Nutritional Weight Scale with Bluetooth Connectivity (Senior Project)

08/2015 - 3/2016

- A load cell was used for the scale along with a PIC16F1786 microcontroller and a HX711 Module for interfacing.
- A Java based android application was developed to connect to the MCU via a bluetooth module which was connected via UART. Firmware for the PIC was written fully in C (XC8 compiler)
- The nutritional value of the food being weighed would be obtained and displayed using the weight on the scale and nutritional data obtained via a REST API service.