

## MyInteger

-value: int

- +MyInteger()
- +MyInteger(value: int)
- +getValue():int
- +isEven():bool
- +isOdd():bool
- +isPrime():bool
- +isEven(value: int):bool
- +isOdd(value: int):bool
- +isPrime(value: int):bool
- +isEven(myInt: MyInteger):bool
- +isOdd(myInt: MyInteger):bool
- +isPrime(myInt: MyInteger):bool
- +equals(int: i):bool
- +equals(myInt: MyInteger):bool
- +parseInt(chars: chars[]):int
- +parseInt(s: String):int