Gerardo Hernández

Computer Science Student

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OVERVIEW

I am a student from CETYS University with a high interest and passion in machine learning, reinforcement learning, and all related with AI and Data Science. I am also more interested in the server side rather than the frontend itself. Having some experience developing mock API's just for pure academic purposes.

EDUCATION

CETYS Universidad, Tijuana — Computer Science Engineering

August 2018 - Present

PROJECTS

Polynomial Regression Visualization — ReactJS/Chart.js/MathJS Link

A polynomial regression interface to experiment with. Made with React JS, Chart.js and MathJS.

Snake 3D with RL Algorithm — JS/Three.js/WebDev <u>Link</u>

Recreation of the classic video-game "The Snake" into a 3D scenarium. Implemented with a Reinforcement Learning algorithm from scratch.

MNIST with ANN— Python/Pandas/Matplotlib Link

A basic Artificial Neural Network from scratch to deal with MNIST task. (Recognition of Handwritten Digits).

KNN Implementation — Python/Numpy/Plotly <u>Link</u>

The implementation was made with python, and the purpose of the project itself, it was for pure academic demonstration.

K-Means — *C++/Python/Matplotlib* <u>*Link*</u>

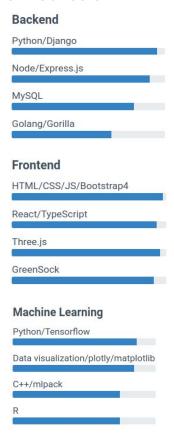
This algorithm seeks to find the centroids among all points, based on the number of 'K' clusters, with the main purpose to group up certain observations to a respective centroid.

AWARDS



Winner of the first place of the challenge 'TOMATAZOS'

SKILLS & TOOLS



LANGUAGES

English (Efficient)

Spanish (Native)

LINKS

Github

Linkedin