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Basic of Programming 2

Laboratory report 9

Task 1.

- A class Person has 3 attributes: age, height and weight, 2 of them which are height and weight require a method "getters and setters" which allow us to set a value to those class attributes and also get a value from those class attributes without direct access to private attributes. I have completed those class member methods in the source files.
- A class Person is inherited an interface which allow us to **load**, **save**, **compare to other Person** and **check if older than other Person**. I have completely implemented an operator overloading for "== and >" which is used to compare to other Person and check is older than other Person as specified.