key points

* bisimulations for timed automata

* bisimulation for multi-rate automata

* bisimulation for rectangular automata

13.3 M33

extra notes

13.1

• Def: Pre and Post for hybrid automata

Part of L_{12} Pre (P)= $\{(g_p, x_p) \mid \exists (g, x) \in P, (g_p, x_p) \xrightarrow{t} (g, x) \text{ or } Predecessor$ $(g_p, x_p) \xrightarrow{e} (g, x) \}$ Post (P)= $\{(g_p, x_p) \mid \exists (g, x) \in P, (g, x) \xrightarrow{t} (g_p, x_p) \text{ or } guardessor$ $(g, x) \xrightarrow{e} (g_p, x_p) \}$ (a) Post (goff, off, x=175, ye[100, 200])

only time-driven transitions are available (t=0)

(b) Post (goff, off, x=200, y=200)

= {(90+,0+, xp,yp) | x=175+5t, y=y-18t, te[0,5]}

afterwards, an event-driven transition (9 off, on, x=200, y=200)

= $\{(90ff, 0ff, x=200, y=200), (90ff, on, x=200, y=200)\}$

at time t=0, only time-driven enabled (9off, off, x=200, y=200)

```
(c) Pre (9on, on, \chi=150, y=200) at t=0, the time-driven transition (9on, \chi=150, y=200)
   the event-driven transition (90ff, on , x=150, y=2008 effor in the solution?
 = { (9on,on, \chi=150, y=200), (9off,on, \chi=150, y=200)}
(d) reachable set from an initial state
        definition B2 of L12
Post 90ff, off, x=190, y=200) = { (90ff, off, 190+5t, 200-18t), te [0,27]
         where ye[164,200], xe[190,200]
Past (9off, off, x=200, y=164) = {(9,0ff,on, 200, y=164), (9off,off-)}
Post (9off, on, x=200, y=164) = {(9off, on, 200-25t, 164+12t), te
         where ye[164,188], x e [150,200]
 Post (goff, on, x=150, y=188) = { (goff, on, x=150, y=188), (gon, on, ...)}
 Post (gon, on, x=150, y=188) = { (gon, on, 150-5t, 188+12t), te[0,10]}
 Post (900,000, x=100, y=308)= { (900,000, 100,308), (900,0ff,...)}
Post ( gon, off, X=100, y=308) = { ( gon, off, 100+25t, 308-18t), te[0,3]}

Post ( gon, off, 175, 254) = } ( gon, off, 175, 254), ( goff, off, 175, 254) }

Post ( goff, 175, 254) = } ( goff, off, 175, 200]

Post ( goff, 175, 254) = } ( goff, off, 175+5t, 254-18t), te[0,5] }

Post ( goff, off, 170, 164) = } ( goff, off, 170, 164), ( goff, on, 180, 164) }
 once again reaches state (90ff, off, 200, 164)
 As the system is deterministic, we have found all the reachable states.
(e) it can be solved by setting 190+5t = 200-18t => t = 10
                                                       effor in the solution?
                                           175+5t=254-18t \Rightarrow t=\frac{79}{23}
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13.3
  multi-rate automata (PB+7 of L13)
 rectangular automata (P18-19 of L13)
(a) def. rectongular automator to be initialized if
         the rate of a variable danges along an edge
           that variable has to be reset along that edge
        Yes, for both x, y on all edges
(b) translate it into a timed automaton
    Step 1. rectangular automaton -> multi-rate automaton
               add X10w and Xhigh as state variables
                     Xjow≥30, Xhigh≤120
                       X1000:=0 Xhigh:=0 4:=0
      XIOW =2
                                                    Klow = 3
                            y>100
   > Xhigh = 3
                               Xhigh := Q Xiau := 0 x high = 5
        XIOW > 60
                                                 XIOW > 150
                                                XIOW: = 0
                            \chi_{10w} = 2
                                                Xhigh := 0
                                                  4:=0
                            2 nigh = 3
                             y = 2
    Step 2. multi-rate automaton -> timed automaton XION > 15, Xhigh < 40
                     XIOW: = 0 Xhigh: =0 Y:=0,
      XIOW=1
                                                    XIOW=3
                           y≥100 < exter in solution?
       Xhigh=1
                                                   Xhigh = 5
                           ×high:=0 X/ow:=0
        ip = 1
                                                     4=1
                             XIOW = 1
                                               X10W 3.75
           4250
                                               XIOU:=O
                             × high=1
                                               Xhigh: =0
                              y=1
                                                 y:=2
```