

Introduction

○○○
○○○

Nominal Scenario

○○○○○
○○○○○○○

Reconfiguration

○○○
○○○○○○○
○○○○○

Multi-agent

○○○○○
○○○○○

Summary

○○○

Cooperative Motion and Task Planning Under Temporal Tasks



KTH Electrical Engineering

Meng Guo

Automatic Control Lab, EES
Royal Institute of Technology, KTH, Sweden

Licentiate Seminar

Introduction

○○○
○○○

Nominal Scenario

○○○○○
○○○○○○○

Reconfiguration

○○○○
○○○○○○○○
○○○○○○

Multi-agent

○○○○○
○○○○○

Summary

○○○

Introduction

Motivation Background

Nominal Scenario

Problem Formulation Nominal Solution

Reconfiguration

Motion and Action

Potentially Infeasible Task

Partially-known Workspace

Multi-agent

Dependent Local Tasks

Independent Local Tasks

Summary

Summary

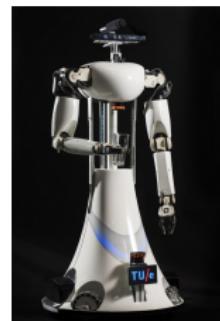


KTH Electrical Engineering

Motivation

Industrial and domestic robots¹ boosted by

- ▶ Development of digital processing units
 - more powerful, in speed and capacity
 - more affordable

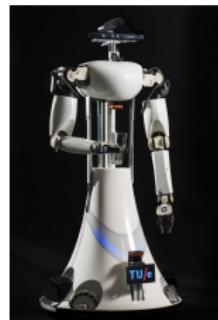


¹Gostai, Roomba, Romo, Amigo service robots

Motivation

Industrial and domestic robots¹ boosted by

- ▶ Development of digital processing units
 - more powerful, in speed and capacity
 - more affordable
- ▶ Wireless communication technology
 - potentially connects the robots
 - integrates with other “smart” devices



¹Gostai, Roomba, Romo, Amigo service robots

Motivation

- ▶ Imagine ... several care robots in your house



Motivation

- ▶ Imagine ... several care robots in your house

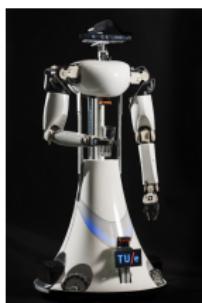


- “Amigo, **go to** the kitchen, **find** an apple and **bring** it to me”



Motivation

- ▶ Imagine ... several care robots in your house



- “Amigo, **go to** the kitchen, **find** an apple and **bring** it to me”
- “Gostai, **keep an eye** on the kids in the living room and bedroom”

Motivation

- ▶ Imagine ... several care robots in your house



- “Amigo, **go to** the kitchen, **find** an apple and **bring** it to me”
- “Gostai, **keep an eye** on the kids in the living room and bedroom”
- “Amigo, **put** all the toys in the basket”
- ...

Challenges

Challenges for system engineers (**us**)

- ▶ Provide the non-expert **end-users**

- ▶ Design algorithms for **robots** that



Challenges

Challenges for system engineers (**us**)

- ▶ Provide the non-expert **end-users**
 - a **formal** but **flexible** way to specify daily tasks
 - task execution status as **feedback**
- ▶ Design algorithms for **robots** that



Challenges

Challenges for system engineers (**us**)

- ▶ Provide the non-expert **end-users**
 - a **formal** but **flexible** way to specify daily tasks
 - task execution status as **feedback**
- ▶ Design algorithms for **robots** that
 - synthesize and execute a plan to **satisfy** the task
 - **without** or with minimal human intervention



Challenges

Challenges for system engineers (**us**)

- ▶ Provide the non-expert **end-users**
 - a **formal** but **flexible** way to specify daily tasks
 - task execution status as **feedback**
- ▶ Design algorithms for **robots** that
 - synthesize and execute a plan to **satisfy** the task
 - **without** or with minimal human intervention
 - accommodate **changes** in the workspace
 - initiate **communication** with other devices
 - handle **collaborative** tasks



Background

- ▶ Motion and task planning

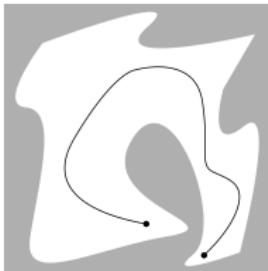
²S. M. LaValle. *Planning algorithms*, 2006.

³M. Ghallab et al., *Automated planning: theory & practice*, 2004.

⁴C. Baier, J.-P Katoen. *Principles of model checking*, 2008.

Background

- ▶ Motion and task planning
 - motion **plan** of dynamic systems²



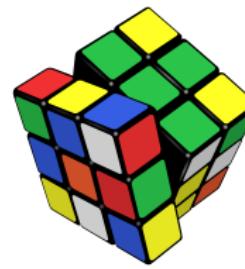
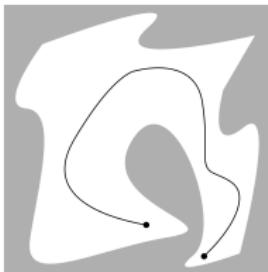
²S. M. LaValle. *Planning algorithms*, 2006.

³M. Ghallab et al., *Automated planning: theory & practice*, 2004.

⁴C. Baier, J.-P Katoen. *Principles of model checking*, 2008.

Background

- ▶ Motion and task planning
 - motion **plan** of dynamic systems²
 - task **plan** for discrete-event systems³



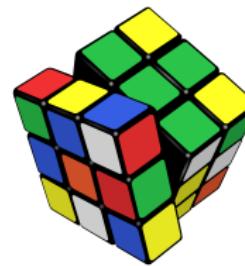
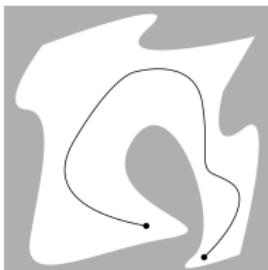
²S. M. LaValle. *Planning algorithms*, 2006.

³M. Ghallab et al., *Automated planning: theory & practice*, 2004.

⁴C. Baier, J.-P Katoen. *Principles of model checking*, 2008.

Background

- ▶ Motion and task planning
 - motion **plan** of dynamic systems²
 - task **plan** for discrete-event systems³



- ▶ Model checking
 - for verification⁴
 - for plan **synthesis**

²S. M. LaValle. *Planning algorithms*, 2006.

³M. Ghallab et al., *Automated planning: theory & practice*, 2004.

⁴C. Baier, J.-P Katoen. *Principles of model checking*, 2008.

Multi-agent System

- ▶ Multi-agent system to solve a **global** task
 - **decompose** into sub-tasks
 - **top-down**, tightly-coupled
- ▶ Multi-agent system with **local** tasks
 - **favour** individual interests
 - **bottom-up**, loosely-coupled



Main Contributions

- ▶ **Reconfiguration for single- and multi-agent systems**
 - M. Guo, K. H. Johansson and D. V. Dimarogonas. Motion and Action Planning under LTL Specification using Navigation Functions and Action Description Language. *IROS*, Japan, 2013.
 - M. Guo and D. V. Dimarogonas. Reconfiguration in Motion Planning of Single- and Multi-agent Systems under Infeasible Local LTL Specifications. *CDC*, Italy, 2013.
- ▶ **Real-time adaptation for single- and multi-agent systems**
 - M. Guo, K. H. Johansson and D. V. Dimarogonas. Revising Motion Planning under Linear Temporal Logic Specifications in Partially Known Workspaces. *ICRA*, Germany, 2013.
 - M. Guo and D. V. Dimarogonas. Distributed Plan Reconfiguration via Knowledge Transfer in Multi-agent Systems under Local LTL Specifications. *ICRA*, Hongkong, 2014.
 - M. Guo and D. V. Dimarogonas. Multi-agent Plan Reconfiguration under Local LTL Specifications. *IJRR*. Submitted.



Introduction

○○○
○○○

Nominal Scenario

○○○○○
○○○○○○○

Reconfiguration

○○○○
○○○○○○○○
○○○○○○

Multi-agent

○○○○○
○○○○○

Summary

○○○

Introduction

Motivation

Background

Nominal Scenario

Problem Formulation

Nominal Solution

Reconfiguration

Motion and Action

Potentially Infeasible Task

Partially-known Workspace

Multi-agent

Dependent Local Tasks

Independent Local Tasks

Summary

Summary



KTH Electrical Engineering

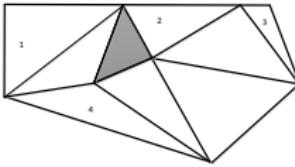
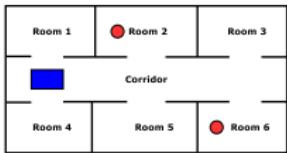
Motion Abstraction

- ▶ Abstracted as the weighted finite transition system (**FTS**)

$$\mathcal{T}_c = (\Pi, \rightarrow_c, \Pi_0, AP, L_c, W_c)$$

where the finite **regions** $\Pi = \{\pi_1, \pi_2, \dots, \pi_W\}$

- ▶ Examples:



Motion Abstraction

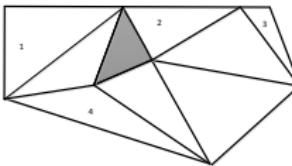
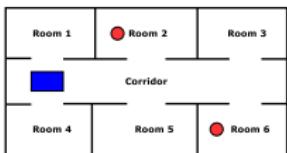
- ▶ Abstracted as the weighted finite transition system (**FTS**)

$$\mathcal{T}_c = (\Pi, \rightarrow_c, \Pi_0, AP, L_c, W_c)$$

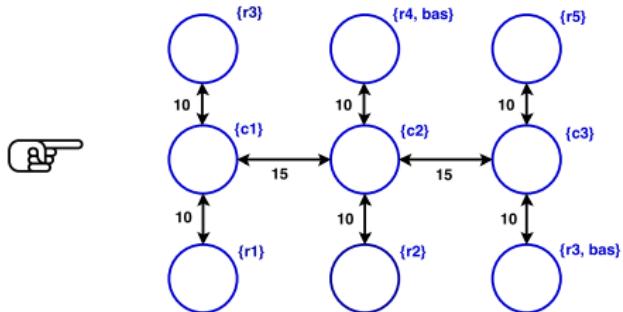
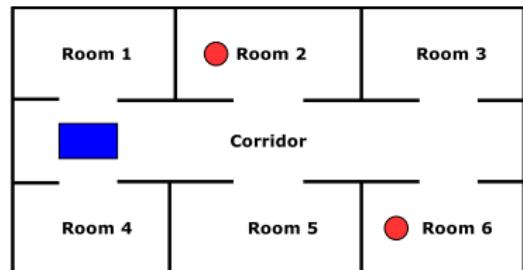
where the finite **regions** $\Pi = \{\pi_1, \pi_2, \dots, \pi_W\}$

- properties of interest $AP = AP_r \cap AP_p$
- Π_0 initial states
- $\rightarrow_c \subseteq \Pi \times \Pi$, control-driven **transition**
- $L_c : \Pi \rightarrow 2^{AP}$, **labelling** function
- $W_c : \Pi \times \Pi \rightarrow \mathbb{R}^+$, **weight** function

- ▶ Examples:



Abstraction Outcome



Temporal Task Specification

How to **formally** specify the task?

- ▶ Language: Linear-time Temporal Logic (**LTL**) formula
- ▶ Syntax:

$$\varphi ::= \text{True} \mid a \mid \varphi_1 \vee \varphi_2 \mid \neg \varphi \mid \bigcirc \varphi \mid \varphi_1 \mathbf{U} \varphi_2$$

- ▶ Semantics⁵
- ▶ Specified over *AP*



⁵C. Baier, J.-P Katoen. *Principles of model checking*, 2008.

Temporal Task Specification

How to **formally** specify the task?

- ▶ Language: Linear-time Temporal Logic (**LTL**) formula
- ▶ Syntax:

$$\varphi ::= \text{True} \mid a \mid \varphi_1 \vee \varphi_2 \mid \neg \varphi \mid \bigcirc \varphi \mid \varphi_1 \mathbf{U} \varphi_2$$

- ▶ Semantics⁵
- ▶ Specified over *AP*
- ▶ To specify control tasks:
 - Safety: $\Box \neg \varphi_1$. Order: $\Diamond(\varphi_1 \wedge \Diamond(\varphi_2 \wedge \Diamond\varphi_3))$.
 - Response: $\varphi_1 \Rightarrow \varphi_2$. Liveness: $\Box \Diamond \varphi_1$.



⁵C. Baier, J.-P Katoen. *Principles of model checking*, 2008.

Task Interpretation

- ▶ “go to the kitchen, find an apple and bring it to me”
- ▶ $\varphi = \Diamond((\text{Kit} \wedge \text{PickApp}) \wedge \Diamond(\Box \text{Liv}))$



Task Interpretation

- ▶ “go to the kitchen, find an apple and bring it to me”
- ▶ “keep an eye on the kids in the living room and bedroom”



- ▶ $\varphi = \Diamond((\text{Kit} \wedge \text{PickApp}) \wedge \Diamond(\Box \text{Liv}))$
- ▶ $\varphi = \Box \Diamond \text{Liv} \wedge \Box \Diamond \text{Bed}$



Task Interpretation

- ▶ “go to the kitchen, find an apple and bring it to me”
- ▶ “keep an eye on the kids in the living room and bedroom”
- ▶ “put all the toys in the basket”
- ▶ ...



- ▶ $\varphi = \Diamond((\text{Kit} \wedge \text{PickApp}) \wedge \Diamond(\Box \text{Liv}))$
- ▶ $\varphi = \Box \Diamond \text{Liv} \wedge \Box \Diamond \text{Bed}$
- ▶ $\varphi = \Box \Diamond (\text{PickToy} \rightarrow (\neg \text{PickToy} \cup (\text{Bas} \wedge \text{DropToy})))$
- ▶ ...



Problem Formulation

Given the FTS \mathcal{T}_c and the LTL task φ



Problem Formulation

Given the FTS \mathcal{T}_c and the LTL task φ

- ▶ Synthesize a discrete plan that satisfies φ

$r1\ c1\ c2\ c3\ r3$

$c3\ c2\ r2\ c2\ r5$

$c2\ r2\ c2\ c1(r1)^\omega$

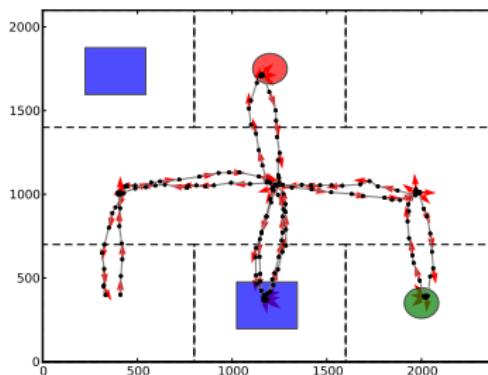


Problem Formulation

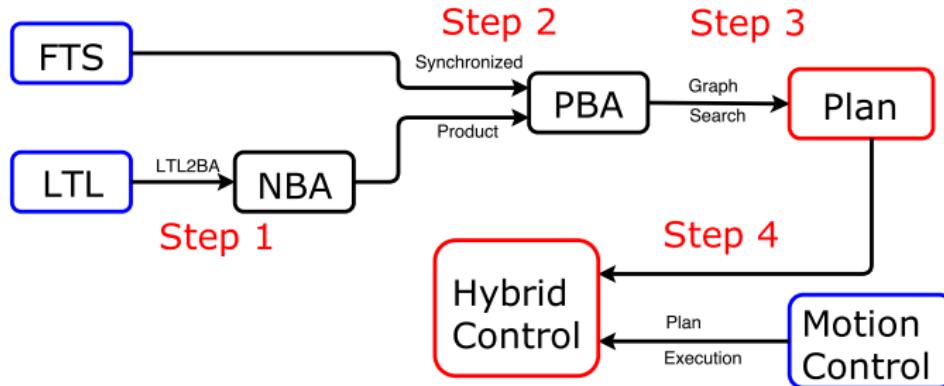
Given the FTS \mathcal{T}_c and the LTL task φ

- ▶ Synthesize a discrete plan that satisfies φ
- ▶ Construct the hybrid control strategy to execute the derived plan

$r1\ c1\ c2\ c3\ r3$
 $c3\ c2\ r2\ c2\ r5$
 $c2\ r2\ c2\ c1(r1)^\omega$



Nominal Solution Outline



- ▶ Automata-based model-checking algorithm⁶
- ▶ Hybrid controller synthesis⁷

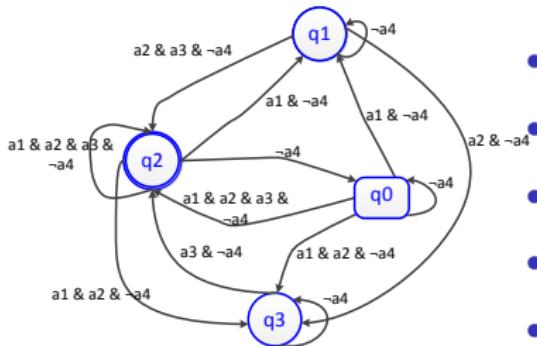
⁶C. Baier, J.-P Katoen. *Principles of model checking*, 2008.

⁷G. E. Fainekos et al., Temporal logic motion planning for dynamic robots. *Automatica*, 2009

Step 1. Translation

- Translate φ into the Nondeterministic Büchi automaton (NBA) \mathcal{A}_φ over 2^{AP} :

$$\mathcal{A}_\varphi = (Q, 2^{AP}, \delta, Q_0, \mathcal{F}),$$



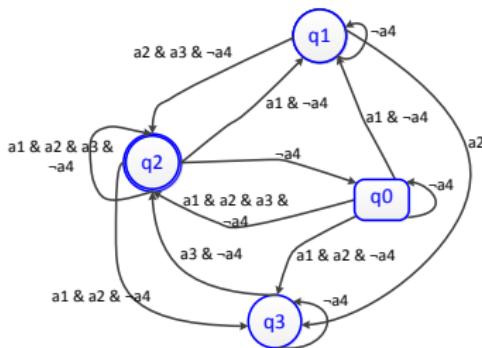
- Q is a finite set of states
- 2^{AP} are alphabets.
- $\delta \subseteq Q \times 2^{AP} \times Q$.
- Q_0, \mathcal{F} are initial, accepting states.
- $\chi(q_m, q_n) = \{l \in 2^{AP} | (q_m, l, q_n) \in \delta\}$.

⁸D. Oddoux, P. Gastin. *LTL2BA software*, 2009.

Step 1. Translation

- Translate φ into the Nondeterministic Büchi automaton (NBA) \mathcal{A}_φ over 2^{AP} :

$$\mathcal{A}_\varphi = (Q, 2^{AP}, \delta, Q_0, \mathcal{F}),$$



- Q is a finite set of states
- 2^{AP} are alphabets.
- $\delta \subseteq Q \times 2^{AP} \times Q$.
- Q_0, \mathcal{F} are initial, accepting states.
- $\chi(q_m, q_n) = \{l \in 2^{AP} \mid (q_m, l, q_n) \in \delta\}$.

- Automated
- Fast translation algorithm⁸

⁸D. Oddoux, P. Gastin. *LTL2BA software*, 2009.

Step 2. Product Automaton

- ▶ Construct the **weighted product** automaton $\mathcal{A}_p = \mathcal{T}_c \otimes \mathcal{A}_\varphi$:

$$\mathcal{A}_p = (Q', \delta', Q'_0, \mathcal{F}', W_p)$$

where $Q' = \Pi \times Q$; $Q'_0 = \Pi_0 \times Q_0$; $\mathcal{F}' = \Pi \times \mathcal{F}$

- $\delta' \subseteq Q \times Q$, where $(\langle \pi_i, q_m \rangle, \langle \pi_j, q_n \rangle) \in \delta'$ iff $(\pi_i, \pi_j) \in \longrightarrow_c$ and $(q_m, L_c(\pi_i), q_n) \in \delta$
- $W_p : \delta' \rightarrow \mathbb{R}^+$. $W_p((\langle \pi_i, q_m \rangle, \langle \pi_j, q_n \rangle)) = W_c(\pi_i, \pi_j)$



Step 2. Product Automaton

- ▶ Construct the **weighted product** automaton $\mathcal{A}_p = \mathcal{T}_c \otimes \mathcal{A}_\varphi$:

$$\mathcal{A}_p = (Q', \delta', Q'_0, \mathcal{F}', W_p)$$

where $Q' = \Pi \times Q$; $Q'_0 = \Pi_0 \times Q_0$; $\mathcal{F}' = \Pi \times \mathcal{F}$

- $\delta' \subseteq Q \times Q$, where $(\langle \pi_i, q_m \rangle, \langle \pi_j, q_n \rangle) \in \delta'$ iff $(\pi_i, \pi_j) \in \longrightarrow_c$ and $(q_m, L_c(\pi_i), q_n) \in \delta$
- $W_p : \delta' \rightarrow \mathbb{R}^+$. $W_p((\langle \pi_i, q_m \rangle, \langle \pi_j, q_n \rangle)) = W_c(\pi_i, \pi_j)$

- ▶ Algorithms

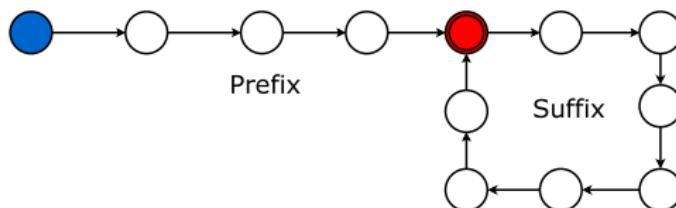
- **static** construction
- **on-the-fly** construction



Plan Structure and Cost

- Accepting run R of \mathcal{A}_p with the **prefix-suffix** structure

$$R = R_{\text{pre}} (R_{\text{suf}})^\omega = q'_0 q'_1 \cdots q'_{f-1} [q'_{\textcolor{blue}{f}} q'_{f+1} \cdots q'_n]^\omega$$

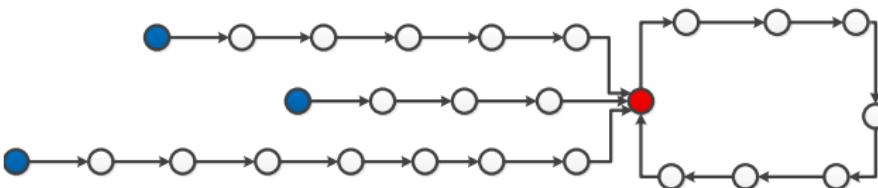


- The total cost:

$$\text{Cost}(R, \mathcal{A}_p) = \sum_{i=0}^{f-1} W_p(q'_i, q'_{i+1}) + \gamma \sum_{i=f}^{n-1} W_p(q'_i, q'_{i+1})$$

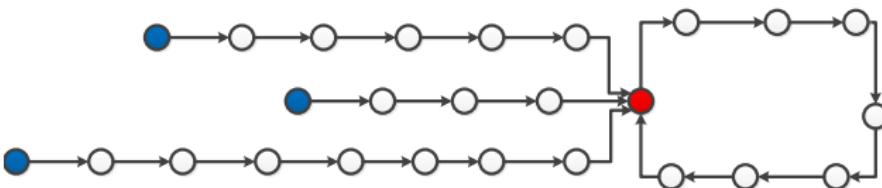
Step 3. Graph Search

- ▶ Algorithm based on **Nested**-Dijkstra shortest path
 - shortest **path** from every $q'_0 \in Q'_0$ to every $q'_f \in \mathcal{F}'$
 - shortest **cycle** from q'_f and back



Step 3. Graph Search

- Algorithm based on Nested-Dijkstra shortest path
 - shortest path from every $q'_0 \in Q'_0$ to every $q'_f \in \mathcal{F}'$
 - shortest cycle from q'_f and back



- The derived accepting run R_{opt} with minimal cost
- Corresponding plan $\tau = R_{\text{opt}}|_{\Pi}$
- Complexity $\mathcal{O}(|\delta'| \cdot \log_2 |Q'| \cdot (|Q'_0| + |\mathcal{F}'|))$

Step 4. Hybrid Control Strategy

To **execute** $\tau = R_{\text{opt}}|_{\Pi}$ using $\mathcal{U}(x(t), \pi_i, \pi_j)$

- ▶ generate an **infinite** execution with **finite** representation
- ▶ monitor the execution **status**
- ▶ **record** past motions

$r1\ c1\ c2\ c3\ r3$

$c3\ c2\ r2\ c2\ r5$

$c2\ r2\ c2\ c1(r1)^\omega$



Shortcomings of Nominal Solution

► Reconfiguration

- plan as sequence of **motion** (no **actions**)
- **feasible** task

► Real-time adaptation

- **fully-known** workspace
- plan synthesized **once off-line**
- executed **regardless** of the real observation



Shortcomings of Nominal Solution

- ▶ Reconfiguration
 - plan as sequence of **motion** (no **actions**)
 - **feasible** task
- ▶ Real-time adaptation
 - **fully-known** workspace
 - plan synthesized **once off-line**
 - executed **regardless** of the real observation
- ▶ **Multi-agent** system with **local** tasks
 - independent or dependent tasks
 - communication
 - collaborative tasks



Introduction

ooo
ooo

Nominal Scenario

ooooo
oooooooo

Reconfiguration

oooo
oooooooo
oooooo

Multi-agent

ooooo
oooo

Summary

ooo

Introduction

Motivation

Background

Nominal Scenario

Problem Formulation

Nominal Solution

Reconfiguration

Motion and Action

Potentially Infeasible Task

Partially-known Workspace

Multi-agent

Dependent Local Tasks

Independent Local Tasks

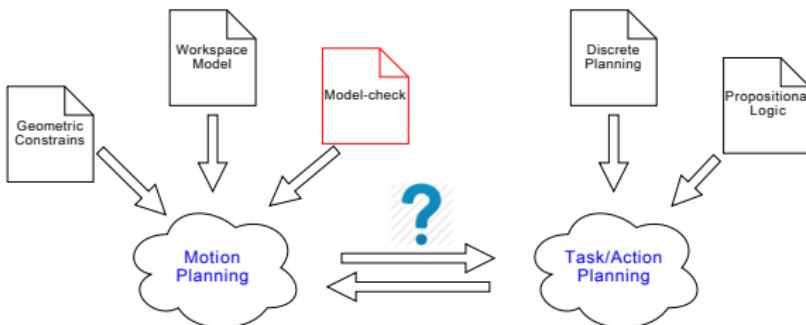
Summary

Summary



KTH Electrical Engineering

Motion and Action Planning



- ▶ Why is it **necessary**?
 - to **automate** the **choice** of actions
 - plan as sequence of motion and actions
- ▶ Why **plan** motion and action **together**?
 - the **purpose** of “going somewhere” is to “do something”
- ▶ Why **model** motion and action **separately**?
 - robot’s mobility: depend on the workspace structure
 - robot’s capable actions: relatively fixed

Model of Mobility and Action

- Mobility abstraction is given by (similarly as \mathcal{T}_c):

$$\mathcal{M} = (\Pi_{\mathcal{M}}, \text{act}_{\mathcal{M}}, \rightarrow_{\mathcal{M}}, \Pi_{\mathcal{M},0}, \Psi_{\mathcal{M}}, L_{\mathcal{M}}, W_{\mathcal{M}}),$$

- Capable action set $\text{Act}_{\mathcal{B}} = \{\text{act}_{\mathcal{B},0}, \text{act}_{\mathcal{B},1}, \dots, \text{act}_{\mathcal{B},K}\}$
- Precondition function:

$$\text{Cond} : \text{Act}_{\mathcal{B}} \times 2^{\Psi_p} \times 2^{\Psi_s} \longrightarrow \text{True/False}$$

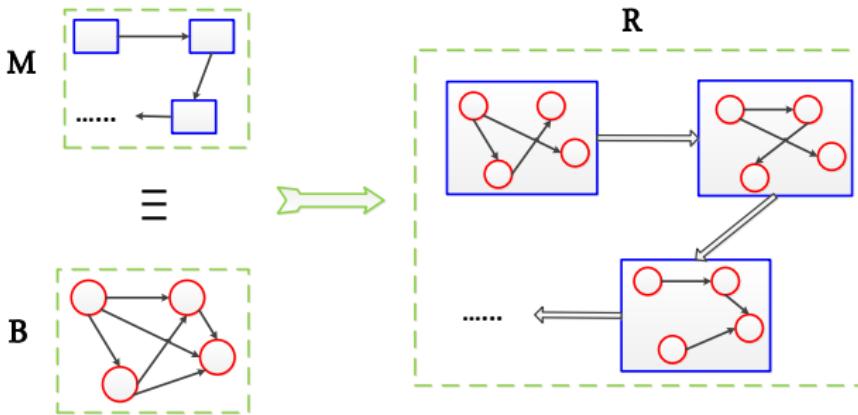
- Effect function:

$$\text{Eff} : \text{Act}_{\mathcal{B}} \times (2^{\Psi_s} \times \Psi_b) \longrightarrow (2^{\Psi_s} \times \Psi_b),$$

- Mimic action description language (**ADL**)



Model of Complete Functionalities



- Complete functionalities by composing \mathcal{M} and \mathcal{B}

$$\mathcal{R} = (\Pi_{\mathcal{R}}, \text{Act}_{\mathcal{R}}, \rightarrow_{\mathcal{R}}, \Pi_{\mathcal{R},0}, \Psi_{\mathcal{R}}, L_{\mathcal{R}}, W_{\mathcal{R}}),$$

- Automated algorithm

Results

- ▶ Much **richer** task specifications
- ▶ Given φ over robot **motion**, **action** and **internal states**
- ▶ **Accepting run** with prefix-suffix structure with similar definition for cost



Results

- ▶ Much **richer** task specifications
- ▶ Given φ over robot **motion**, **action** and **internal states**
- ▶ **Accepting run** with prefix-suffix structure with similar definition for cost
- ▶ **Plan** as a sequence of **motion and action**, minimal cost
- ▶ Construct the **hybrid** controller accordingly

$r1\ c1\ c2\ c3\ r3$

$c3\ c2\ r2\ c2\ r5$

$c2\ r2\ c2\ c1(r1)^\omega$



$r1\ c1\ c2\ c3\ r3$ **PickG**

$c3\ c2\ r2$ **Drop** $c2\ r5$ **PickR**

$c2\ r2$ **Drop** $c2\ c1(r1)^\omega$



Potentially Infeasible Task

- ▶ Def. 2.6: φ is **infeasible** for \mathcal{T}_c if **no** accepting run of \mathcal{A}_p can be found.
- ▶ **Closely** related to partially-known workspace
- ▶ Example:
 - “**go to** the kitchen, **find** an apple and **bring** it to me”
 ⇒ **infeasible** if no apple
 - “**keep an eye** on the kids in the living room and bedroom”
 ⇒ **infeasible** if not known where the bedroom is



Potentially Infeasible Task

- ▶ Def. 2.6: φ is **infeasible** for \mathcal{T}_c if **no** accepting run of \mathcal{A}_p can be found.
- ▶ **Closely** related to partially-known workspace
- ▶ Example:
 - “**go to** the kitchen, **find** an apple and **bring** it to me”
 ⇒ **infeasible** if no apple
 - “**keep an eye** on the kids in the living room and bedroom”
 ⇒ **infeasible** if not known where the bedroom is
- ▶ Nominal solution fails
- ▶ Our goal



Potentially Infeasible Task

- ▶ Def. 2.6: φ is **infeasible** for \mathcal{T}_c if **no** accepting run of \mathcal{A}_p can be found.
- ▶ **Closely** related to partially-known workspace
- ▶ Example:
 - “**go to** the kitchen, **find** an apple and **bring** it to me”
 ⇒ **infeasible** if no apple
 - “**keep an eye** on the kids in the living room and bedroom”
 ⇒ **infeasible** if not known where the bedroom is
- ▶ Nominal solution fails
- ▶ Our goal
 - synthesize the plan satisfying the task **partially**
 - user-defined **balance** on **satisfiability** and **cost** of the plan

Solution

- Relaxed product automaton $\mathcal{A}_r = \mathcal{T}_c \times \mathcal{A}_\varphi$:

$$\mathcal{A}_r = (Q', 2^{AP}, \delta', Q'_0, \mathcal{F}', W_r)$$

where $Q' = \Pi \times Q$; $Q'_0 = \Pi_0 \times Q_0$; $\mathcal{F}' = \Pi \times \mathcal{F}$;



Solution

- Relaxed product automaton $\mathcal{A}_r = \mathcal{T}_c \times \mathcal{A}_\varphi$:

$$\mathcal{A}_r = (Q', 2^{AP}, \delta', Q'_0, \mathcal{F}', W_r)$$

where $Q' = \Pi \times Q$; $Q'_0 = \Pi_0 \times Q_0$; $\mathcal{F}' = \Pi \times \mathcal{F}$;

- $\delta' \subseteq Q' \times Q'$. $(\langle \pi_i, q_m \rangle, \langle \pi_j, q_n \rangle) \in \delta'$ iff $(\pi_i, \pi_j) \in \longrightarrow_c$ and $\exists l \in 2^{AP}$ such that $(q_m, l, q_n) \in \delta$.
- $W_r : \delta' \rightarrow \mathbb{R}^+$ is the weight function:

$$\begin{aligned} W_r(\langle \pi_i, q_m \rangle, \langle \pi_j, q_n \rangle) \\ = W_c(\pi_i, \pi_j) + \alpha \cdot \text{Dist}(L(\pi_i), \chi(q_m, q_n)). \end{aligned}$$

- $\alpha \geq 0$: user-defined balance

Balanced Cost

- ▶ Accepting run R with **prefix-suffix** structure:

$$\begin{aligned} \textcolor{red}{R} &= q'_0 q'_1 \cdots [q'_{\textcolor{blue}{f}} q'_{f+1} \cdots q'_n]^\omega \\ &= \langle \pi_0, q_0 \rangle \langle \pi_1, q_1 \rangle \cdots [\langle \pi_{\textcolor{blue}{f}}, q_{\textcolor{blue}{f}} \rangle \cdots \langle \pi_n, q_n \rangle]^\omega , \end{aligned}$$

- ▶ The **balanced cost** of an accepting run:

$$\begin{aligned} \text{Cost}(R, \textcolor{red}{A_r}) &= \sum_{i=0}^{\textcolor{blue}{f}-1} W_r(q'_i, q'_{i+1}) + \gamma \sum_{i=\textcolor{blue}{f}}^{n-1} W_r(q'_i, q'_{i+1}) \\ &= \text{cost}_\tau + \alpha \cdot \text{dist}_\varphi \end{aligned}$$

- ▶ cost_τ : implementation **cost**; dist_φ : **distance to φ**
- ▶ $\text{dist}_\varphi = 0 \Rightarrow R|_\Pi \models \varphi$

Results

- ▶ The balanced accepting run

$$R_{\text{bal}} = \min_R \text{Cost}(R, \mathcal{A}_r)$$

- ▶ The balanced plan $\tau_{\text{bal}} = R_{\text{bal}}|_\Pi$



Results

- The balanced accepting run

$$R_{\text{bal}} = \min_R \text{Cost}(R, \mathcal{A}_r)$$

- The balanced plan $\tau_{\text{bal}} = R_{\text{bal}}|_{\Pi}$
- Proposed algorithms:
 - synthesize R_{bal} , given γ and α
 - computes the associated cost_τ and dist_φ for τ_{bal}
- Theorem 3.1: If φ is feasible over \mathcal{T}_c , the balanced plan τ_{bal} satisfies φ if $\alpha > \underline{\alpha}$.



Feedback by Tuning α

- ▶ α : tunable balance between cost_τ and dist_φ

- $\alpha \uparrow \Rightarrow \text{dist}_\varphi \downarrow \Rightarrow$ satisfy φ more
- $\alpha \downarrow \Rightarrow \text{cost}_\tau \downarrow \Rightarrow$ cheaper

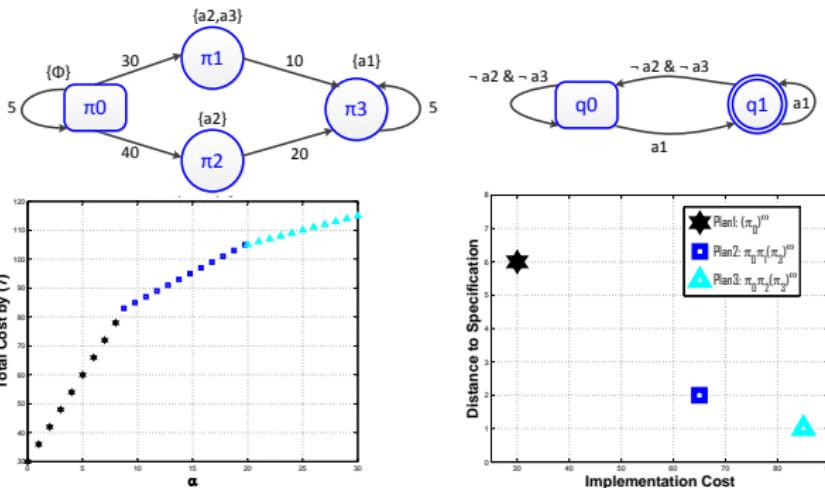


Feedback by Tuning α

- α : tunable balance between cost_τ and dist_φ

- $\alpha \uparrow \Rightarrow \text{dist}_\varphi \downarrow \Rightarrow$ satisfy φ more
- $\alpha \downarrow \Rightarrow \text{cost}_\tau \downarrow \Rightarrow$ cheaper

- Example: $\varphi = \square \Diamond a_1 \wedge \square \neg(a_2 \wedge a_3)$



Soft and Hard Specification

- ▶ Specification with **two** distinctive parts:

$$\varphi = \varphi^{\text{hard}} \wedge \varphi^{\text{soft}}$$

- ▶ φ^{hard} , for safety or **security**
 - “do not go to the balcony”, “always alarm if see fire”
- ▶ φ^{soft} , for additional **achievement** (maybe infeasible)
 - “collect the toys in all rooms”



Soft and Hard Specification

- ▶ Specification with **two** distinctive parts:

$$\varphi = \varphi^{\text{hard}} \wedge \varphi^{\text{soft}}$$

- ▶ φ^{hard} , for safety or **security**
 - “do not go to the balcony”, “always alarm if see fire”
- ▶ φ^{soft} , for additional **achievement** (maybe infeasible)
 - “collect the toys in all rooms”
- ▶ Nominal solution **fails**
- ▶ Our goal



Soft and Hard Specification

- ▶ Specification with **two** distinctive parts:

$$\varphi = \varphi^{\text{hard}} \wedge \varphi^{\text{soft}}$$

- ▶ φ^{hard} , for safety or **security**
 - “do not go to the balcony”, “always alarm if see fire”
- ▶ φ^{soft} , for additional **achievement** (maybe infeasible)
 - “collect the toys in all rooms”
- ▶ Nominal solution **fails**
- ▶ Our goal
 - synthesize the plan satisfies φ^{hard} **completely** and φ^{soft} **partially**
 - user-defined **balance** on **satisfiability** and **cost** of the plan



Solution

- Relaxed intersection of $\mathcal{A}^{\text{soft}}$ and $\mathcal{A}^{\text{hard}}$ as $\tilde{\mathcal{A}}_\varphi$, by Alg. 9

$$\tilde{\mathcal{A}}_\varphi = (Q, 2^{AP}, \delta, Q_0, \mathcal{F})$$

- Safety-ensured and relaxed product automaton

$$\tilde{\mathcal{A}}_r = \mathcal{T}_c \times \tilde{\mathcal{A}}_\varphi = (Q', \delta', Q'_0, \mathcal{F}', W_r)$$

where $Q' = \Pi \times Q$, $Q'_0 = \Pi_0 \times Q_0$, $\mathcal{F}' = \Pi \times \mathcal{F}$



Solution

- Relaxed intersection of $\mathcal{A}^{\text{soft}}$ and $\mathcal{A}^{\text{hard}}$ as $\tilde{\mathcal{A}}_\varphi$, by Alg. 9

$$\tilde{\mathcal{A}}_\varphi = (Q, 2^{AP}, \delta, Q_0, \mathcal{F})$$

- Safety-ensured and relaxed product automaton

$$\tilde{\mathcal{A}}_r = \mathcal{T}_c \times \tilde{\mathcal{A}}_\varphi = (Q', \delta', Q'_0, \mathcal{F}', W_r)$$

where $Q' = \Pi \times Q$, $Q'_0 = \Pi_0 \times Q_0$, $\mathcal{F}' = \Pi \times \mathcal{F}$

- $\delta' : Q' \rightarrow 2^{Q'}$. $\langle \pi_j, q_n \rangle \in \delta'(\langle \pi_i, q_m \rangle)$ iff $(\pi_i, \pi_j) \in \longrightarrow_c$ and $q_n \in \delta(q_m, L_c(\pi_i))$
- $W_r : \delta' \rightarrow \mathbb{R}^+$ is the weight function.

$$\begin{aligned} & W_r(\langle \pi_i, q_m \rangle, \langle \pi_j, q_n \rangle) \\ &= W_c(\pi_i, \pi_j) + \alpha \cdot \text{Dist}(L_c(\pi_i), \chi_{\text{soft}}(q_2, \check{q})) \end{aligned}$$

Results

- ▶ Theorem 3.3: Assume $\textcolor{red}{R}$ is an accepting run of $\tilde{\mathcal{A}}_r$.
 $\tau = \textcolor{red}{R}|_{\Pi}$ is **safe** for \mathcal{T}_c and φ .
- ▶ Balanced cost of accepting runs:

$$\text{Cost}(R, \tilde{\mathcal{A}}_r) = \text{cost}_{\tau} + \alpha \cdot \text{dist}_{\varphi^{\text{soft}}}$$



Results

- Theorem 3.3: Assume R is an accepting run of $\tilde{\mathcal{A}}_r$.

$\tau = R|_{\Pi}$ is **safe** for \mathcal{T}_c and φ .

- Balanced cost of accepting runs:

$$\text{Cost}(R, \tilde{\mathcal{A}}_r) = \text{cost}_\tau + \alpha \cdot \text{dist}_{\varphi^{\text{soft}}}$$

- The **safe** accepting run

$$R_{\text{safe}} = \min_R \text{Cost}(R, \tilde{\mathcal{A}}_r)$$

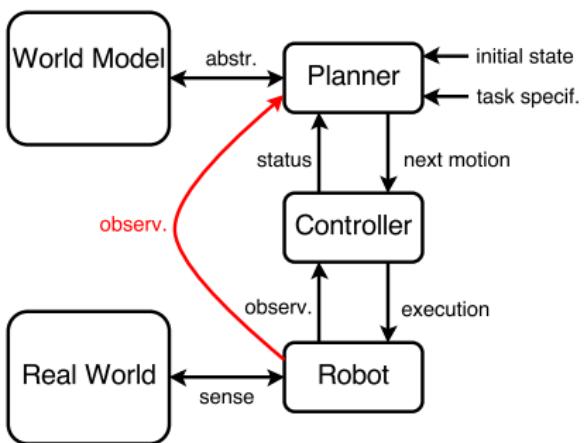
- The **safe** plan $\tau_{\text{safe}} = R_{\text{safe}}|_{\Pi}$
- Similar algorithms to synthesize R_{safe}
- Lemma 3.2: $\text{dist}_{\varphi^{\text{soft}}} = 0 \Rightarrow \tau_{\text{safe}} \models \varphi$



On-line Planning

Why put planner **on-line**?

- ▶ To handle **partially-known** workspace
- ▶ Plan may **not** be executed as **expected**
- ▶ Plan could be **improved**
- ▶ Feed real-time **observation** back to planner



Problem Formulation

- ▶ The agent's FTS at time $t \geq 0$:

$$\mathcal{T}_c^t = (\Pi, \longrightarrow_c^t, \Pi_0, AP, L_c^t, W_c^t)$$

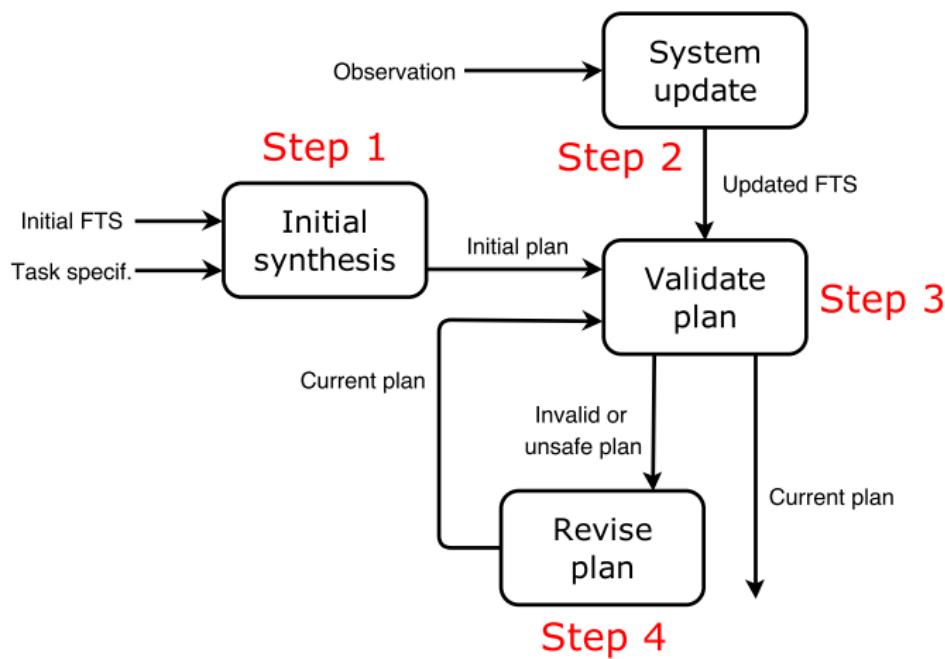
- ▶ Task specification

$$\varphi = \varphi^{\text{soft}} \wedge \varphi^{\text{hard}}$$

- ▶ Our goal:
 - model the robot's sensing
 - update the system model
 - guarantee the plan is always valid and safe



Solution Framework



Initial Synthesis and System Update

- ▶ **Step 1.** initial synthesis at $t = 0$
 - τ^0 obtained for feasible or infeasible task
 - starts executing τ^0



Initial Synthesis and System Update

- ▶ **Step 1.** initial synthesis at $t = 0$
 - τ^0 obtained for feasible or infeasible task
 - starts executing τ^0

- ▶ **Step 2.** knowledge update at $t \geq 0$
 - **sensing** information obtained

$$\mathbf{Sense}^t = \{((\pi, S, S_{\neg}), E, E_{\neg})\}$$



Initial Synthesis and System Update

- ▶ **Step 1.** initial synthesis at $t = 0$
 - τ^0 obtained for feasible or infeasible task
 - starts executing τ^0

- ▶ **Step 2.** knowledge update at $t \geq 0$
 - **sensing** information obtained

$$\mathbf{Sense}^t = \{((\pi, S, S_{\neg}), E, E_{\neg})\}$$

- ▶ **Step 2.** update \mathcal{T}_c^t based on \mathbf{Sense}^t



Plan Verification and Revision

► Step 3. validate the current plan

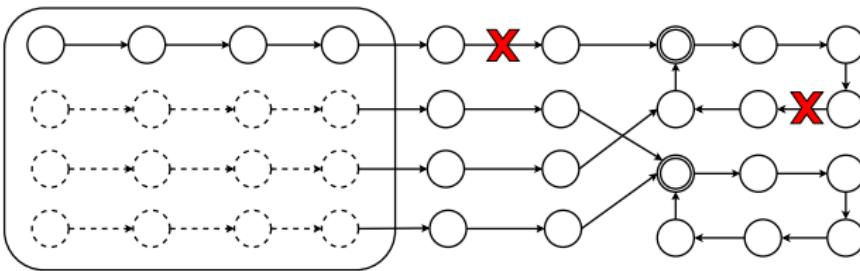
- validity \iff invalid transitions
- safety \iff unsafe transitions



Plan Verification and Revision

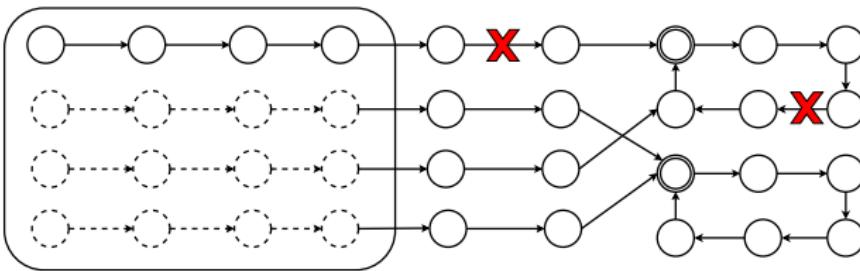
- ▶ **Step 3.** validate the current plan
 - validity \iff invalid transitions
 - safety \iff unsafe transitions

- ▶ **Step 4.** local revision, instead of full synthesis



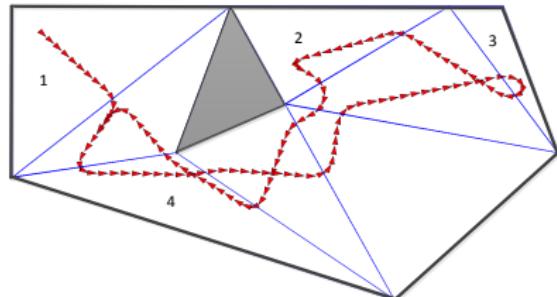
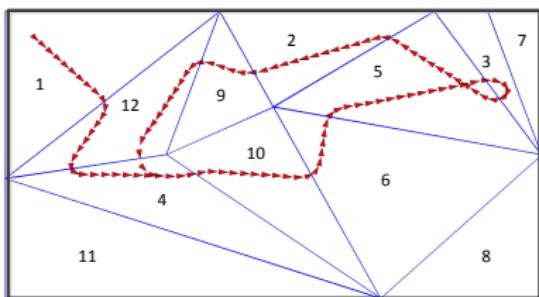
Plan Verification and Revision

- ▶ Step 3. validate the current plan
 - validity \iff invalid transitions
 - safety \iff unsafe transitions
- ▶ Step 4. local revision, instead of full synthesis
- ▶ Low complexity, suitable for real-time applications
- ▶ Theorem. 3.5: validity and safety of the revised plan guaranteed



Simulation Example

- ▶ Nonholonomic ground vehicle
- ▶ Potential field-based navigation controller⁹
- ▶ Surveillance over regions 2, 3, 4
- ▶ Detect walls and obstacles in real-time



⁹S. R. Lindemann, I. I. Hussein, S. M. LaValle. Real time feedback control for nonholonomic mobile robots with obstacles. CDC, 2006

Introduction

ooo
ooo

Nominal Scenario

ooooo
oooooooo

Reconfiguration

oooo
oooooooooooo
ooooooo

Multi-agent

oooooo
oooooo

Summary

ooo

Introduction

Motivation

Background

Nominal Scenario

Problem Formulation

Nominal Solution

Reconfiguration

Motion and Action

Potentially Infeasible Task

Partially-known Workspace

Multi-agent

Dependent Local Tasks

Independent Local Tasks

Summary

Summary



Dependent Local Tasks

- ▶ System of N agents, $i = 1, \dots, N$:

$$\mathcal{T}_i = (\Pi_i, \rightarrow_i, \Pi_{i,0}, AP_i, L_i, W_i)$$

- ▶ Locally-assigned LTL specification by φ_i
- ▶ φ_i may contain requirements on other agents $j \neq i$
 - constraints, e.g., “do not be in the same room with agent 1”
 - collaborations, e.g., “move the desk together with agent 1”



Dependent Local Tasks

- ▶ System of N agents, $i = 1, \dots, N$:

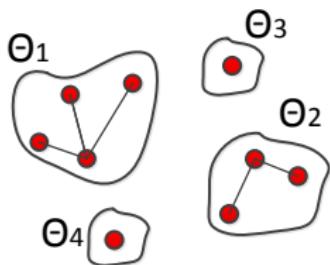
$$\mathcal{T}_i = (\Pi_i, \rightarrow_i, \Pi_{i,0}, AP_i, L_i, W_i)$$

- ▶ Locally-assigned LTL specification by φ_i
- ▶ φ_i may contain requirements on other agents $j \neq i$
 - constraints, e.g., “do not be in the same room with agent 1”
 - collaborations, e.g., “move the desk together with agent 1”
- ▶ Difficulties:
 - the joined execution may not be mutually feasible even though the individual one is.
 - the priority of each agent plays an important role.



Dependency Cluster

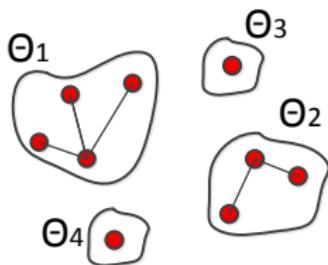
- **Dependency:** Agents i and j are called **dependent** if:



- (1) agent i **depends on** agent j if $AP_{\varphi_i} \wedge AP_j \neq \emptyset$, **or**
- (2) agent j **depends on** agent i if $AP_{\varphi_j} \wedge AP_i \neq \emptyset$.

Dependency Cluster

- **Dependency:** Agents i and j are called **dependent** if:



- (1) agent i **depends on** agent j if $AP_{\varphi_i} \wedge AP_j \neq \emptyset$, **or**
- (2) agent j **depends on** agent i if $AP_{\varphi_j} \wedge AP_i \neq \emptyset$.

- **Dependency graph:** $G_d = (V, E)$, $V = 1, 2 \dots, N$ and $E \subseteq V \times V$ is the dependency relation
- **Dependency cluster:** $\Theta \subseteq V$, $\forall i, j \in \Theta$ there is a path from i to j in G_d .

Mutual Infeasible

Within one cluster $\Theta = \{1, 2, \dots, M\}$

- ▶ The composed FTS $\mathcal{T}_\Theta = \mathcal{T}_1 \times \dots \times \mathcal{T}_M$ is:

$$\mathcal{T}_\Theta = (\Pi_\Theta, \rightarrow_\Theta, \Pi_{\Theta,0}, AP_\Theta, L_\Theta, W_\Theta)$$

- ▶ The mutual specification is

$$\varphi_\Theta = \varphi_1 \wedge \varphi_2 \wedge \dots \wedge \varphi_M$$

- ▶ Mutually infeasible if φ_Θ is infeasible over \mathcal{T}_Θ .



Mutual Infeasible

Within one cluster $\Theta = \{1, 2, \dots, M\}$

- The composed FTS $\mathcal{T}_\Theta = \mathcal{T}_1 \times \dots \times \mathcal{T}_M$ is:

$$\mathcal{T}_\Theta = (\Pi_\Theta, \rightarrow_\Theta, \Pi_{\Theta,0}, AP_\Theta, L_\Theta, W_\Theta)$$

- The mutual specification is

$$\varphi_\Theta = \varphi_1 \wedge \varphi_2 \wedge \dots \wedge \varphi_M$$

- Mutually infeasible if φ_Θ is infeasible over \mathcal{T}_Θ .
- The relaxed intersection of \mathcal{A}_{φ_i} of $\{\varphi_i, i \in \Theta\}$:

$$\tilde{\mathcal{A}}_{\varphi_\Theta} = (Q, 2^{AP_{\varphi_\Theta}}, \delta, Q_0, \mathcal{F}),$$



Solution

- ▶ The **relaxed** product automaton

$$\mathcal{A}_{r,\Theta} = \mathcal{T}_\Theta \times \tilde{\mathcal{A}}_{\varphi_\Theta} = (Q', \delta', Q'_0, \mathcal{F}', W_r)$$

where $Q' = \Pi_\Theta \times Q$, $Q'_0 = \Pi_{\Theta,0} \times Q_0$, $\mathcal{F}' = \Pi_\Theta \times \mathcal{F}$



Solution

- The relaxed product automaton

$$\mathcal{A}_{r,\Theta} = \mathcal{T}_\Theta \times \tilde{\mathcal{A}}_{\varphi_\Theta} = (Q', \delta', Q'_0, \mathcal{F}', W_r)$$

where $Q' = \Pi_\Theta \times Q$, $Q'_0 = \Pi_{\Theta,0} \times Q_0$, $\mathcal{F}' = \Pi_\Theta \times \mathcal{F}$

- $\delta' \subseteq Q' \times Q'$. $(\langle \pi_\Theta, q_a \rangle, \langle \pi'_\Theta, q_b \rangle) \in \delta'$ iff $(\pi_\Theta, \pi'_\Theta) \in \rightarrow_\Theta$ and $(q_a, q_b) \in \delta$.
- $W_r : \delta' \rightarrow \mathbb{R}^+$ is the weight function:

$$\begin{aligned} W_r(\langle \pi_\Theta, q_1, \dots, q_M, t \rangle, \langle \pi'_\Theta, q'_1, \dots, q'_M, t' \rangle) \\ = W_\Theta(\pi_\Theta, \pi'_\Theta) + \alpha \sum_{i=1}^M \beta_i \text{Dist}(L_\Theta(\pi_\Theta), \chi_i(q_i, q'_i)) \end{aligned}$$

- α : penalty on violating φ_Θ
- β_i : priority of agent i ' task



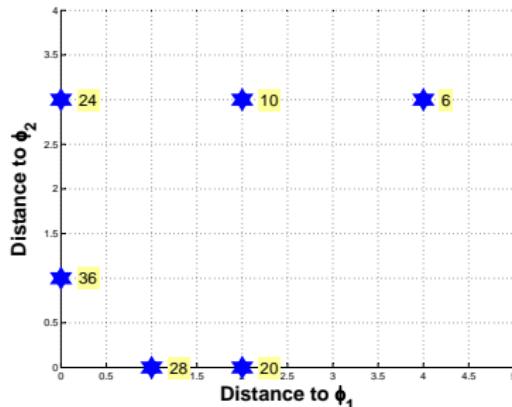
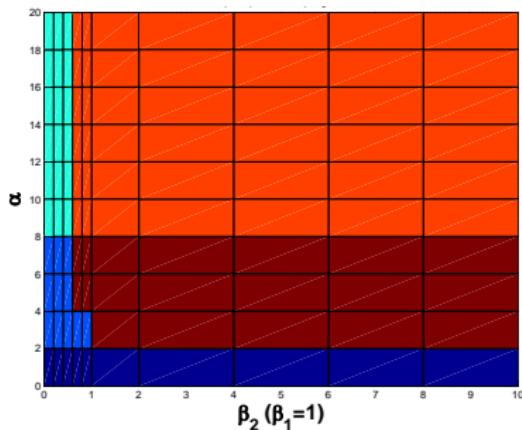
Results

- ▶ Synthesize the **balanced** accepting run of $\mathcal{A}_{r,\Theta}$
- ▶ Projection onto \mathcal{T}_i as the **individual** plan, $i \in \Theta$



Results

- ▶ Synthesize the **balanced** accepting run of $\mathcal{A}_{r,\Theta}$
- ▶ Projection onto \mathcal{T}_i as the **individual** plan, $i \in \Theta$
- ▶ Change α and β
- ▶ Example



Independent Local Tasks

- ▶ System of N agents coexisting within a partially-known workspace:

$$\mathcal{T}_i^t = (\Pi_i, \longrightarrow_i^t, \Pi_{i,0}, AP_i, L_i^t, W_i^t)$$

- ▶ Locally-assigned task specification and independent

$$\varphi_i = \varphi_i^{\text{soft}} \wedge \varphi_i^{\text{hard}}$$



Independent Local Tasks

- ▶ System of N agents coexisting within a partially-known workspace:

$$\mathcal{T}_i^t = (\Pi_i, \longrightarrow_i^t, \Pi_{i,0}, AP_i, L_i^t, W_i^t)$$

- ▶ Locally-assigned task specification and independent

$$\varphi_i = \varphi_i^{\text{soft}} \wedge \varphi_i^{\text{hard}}$$

- ▶ Motivation:
 - agents located at various locations within the workspace
 - observe up-to-date information
 - beneficial to communicate



Knowledge Update and Transfer

► Knowledge update by

- own sensing ability $\text{Sense}_k^t = \{(\pi, S, S_{\neg}), E, E_{\neg}\}$
- communication with others



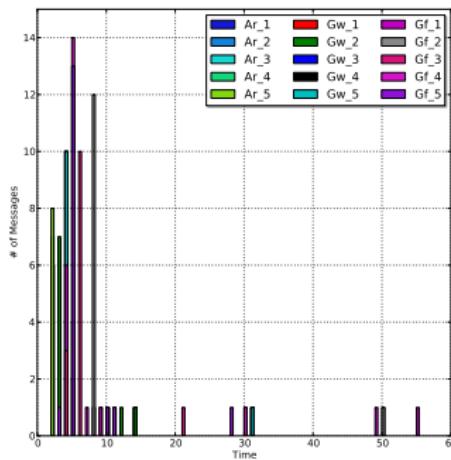
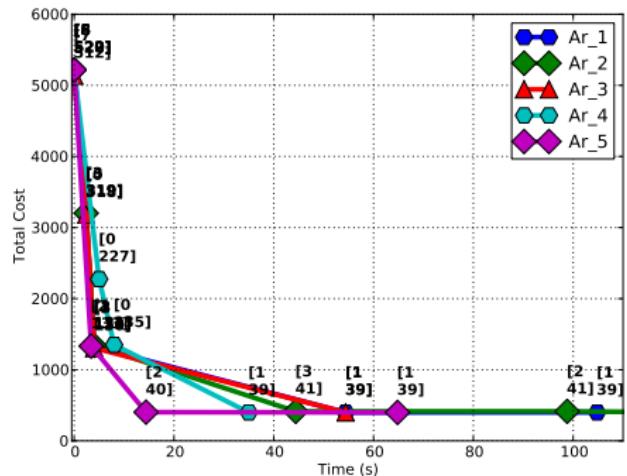
Knowledge Update and Transfer

- ▶ Knowledge update by
 - own sensing ability $\text{Sense}_k^t = \{(\pi, S, S_{\neg}), E, E_{\neg}\}$
 - communication with others
- ▶ Communication network: $\mathcal{N}_k \in \mathcal{N}$ (static or dynamic)
- ▶ Transfer knowledge:
 - request once: $\text{Request}_{k,g}^t = (k, \varphi_k|_{AP_k})$
 - event-based reply: $\text{Reply}_{h,k}^t = (\pi, S', S'_{\neg})$, where $S' = S \cap (\varphi_h|_{AP_h})$ and $S'_{\neg} = S_{\neg} \cap (\varphi_h|_{AP_h})$.
- ▶ Update \mathcal{T}_k^t based on Sense_k^t and $\text{Reply}_{g,k}^t$
- ▶ Validate and revise the current plan



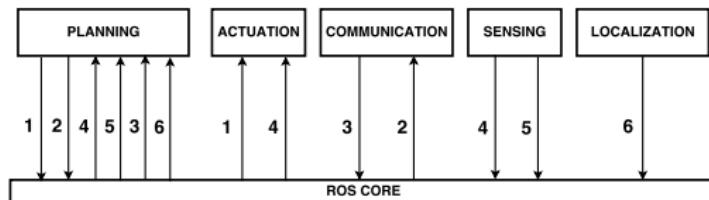
Results

- ▶ Full synthesis or local revision
- ▶ Event-based trigger to re-synthesize the plan

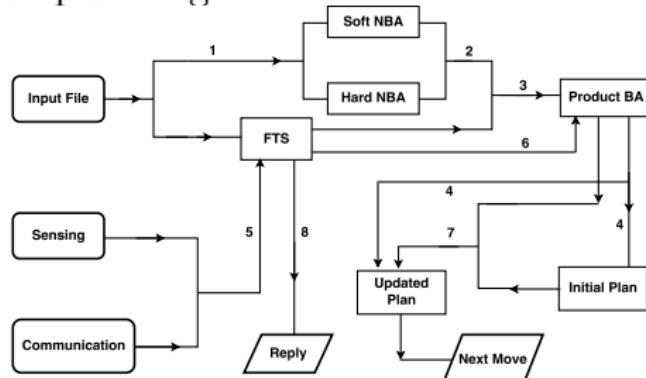


Software Implementation

- ▶ Robot operating system(**ROS**)-based
- ▶ ROS core + ROS nodes



- ▶ ROS node for planning

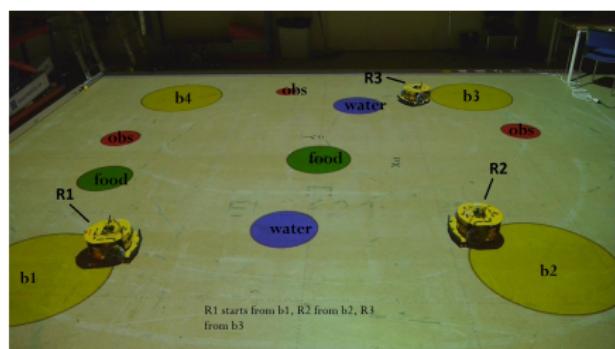


Experiments

- ▶ NAO humanoid
- ▶ MAS Lab @CVAP



- ▶ NEXUS ground vehicle
- ▶ Smart Mobility Lab @ACL



Introduction

Motivation

Background

Nominal Scenario

Problem Formulation

Nominal Solution

Reconfiguration

Motion and Action

Potentially Infeasible Task

Partially-known Workspace

Multi-agent

Dependent Local Tasks

Independent Local Tasks

Summary

Summary



Summary

- ▶ Motion and task planning
 - Discrete motion and task plan with minimal cost
 - Hybrid control strategy



Summary

- ▶ Motion and task planning
 - Discrete motion and task plan with minimal cost
 - Hybrid control strategy
- ▶ Reconfiguration and real-time adaptation
 - Potentially infeasible task
 - Soft and hard specifications
 - Partially-known workspace
 - Motion and action planning



Summary

- ▶ Motion and task planning
 - Discrete motion and task plan with minimal cost
 - Hybrid control strategy
- ▶ Reconfiguration and real-time adaptation
 - Potentially infeasible task
 - Soft and hard specifications
 - Partially-known workspace
 - Motion and action planning
- ▶ Multi-agent systems with local tasks
 - Dependent tasks
 - Independent tasks
 - Software implementation



Future Work

- ▶ Automated abstraction
- ▶ Natural language to LTL, graphic interface
- ▶ Trade-off between computational complexity and optimality
- ▶ Robustness and fault tolerance (both motion and action)
- ▶ Continuous constraints, coupled dynamics



Introduction

○○○
○○○

Nominal Scenario

○○○○○
○○○○○○○

Reconfiguration

○○○○
○○○○○○○○
○○○○○○

Multi-agent

○○○○○
○○○○○

Summary

○○●

Thank you!



KTH Electrical Engineering