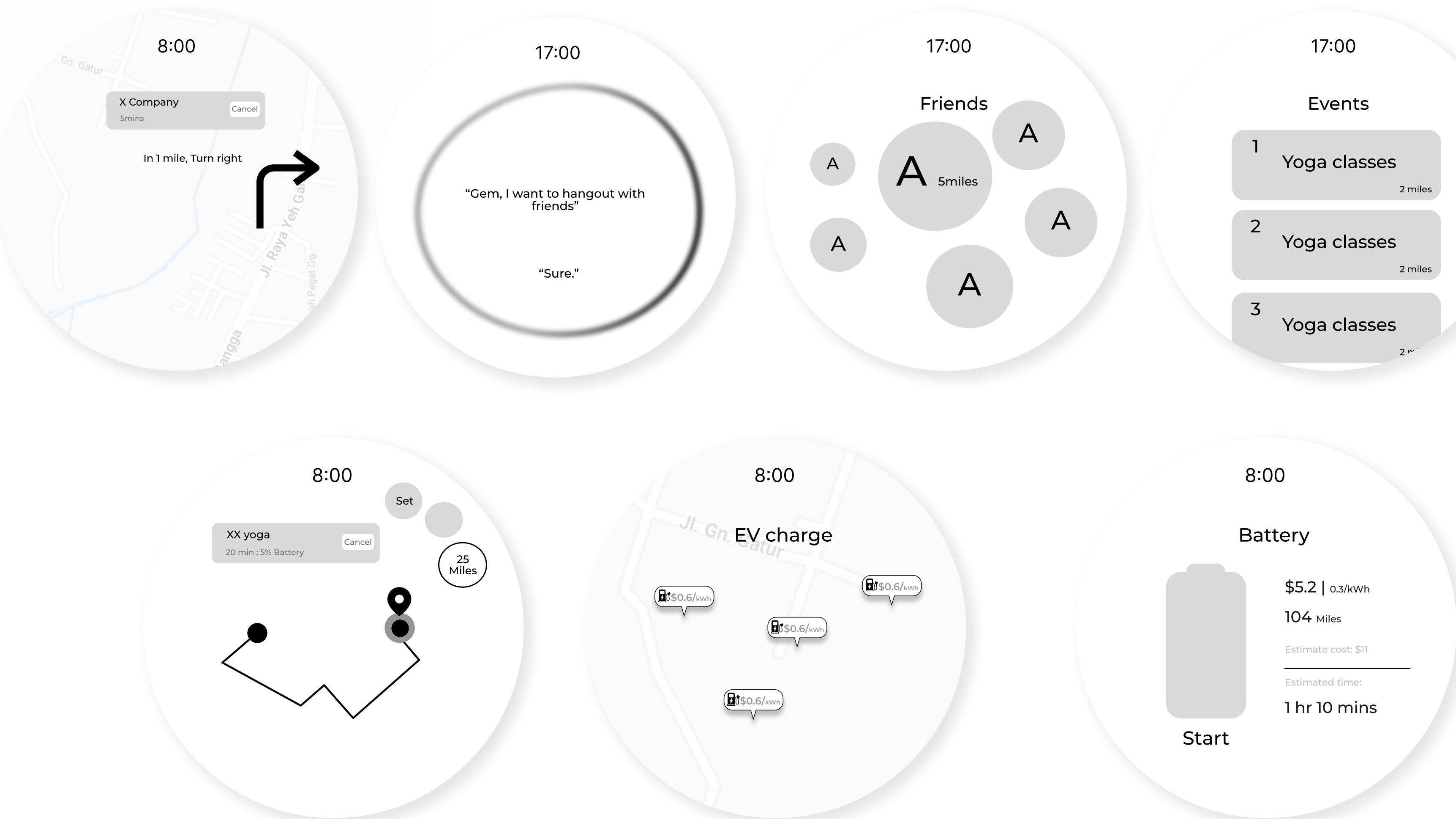
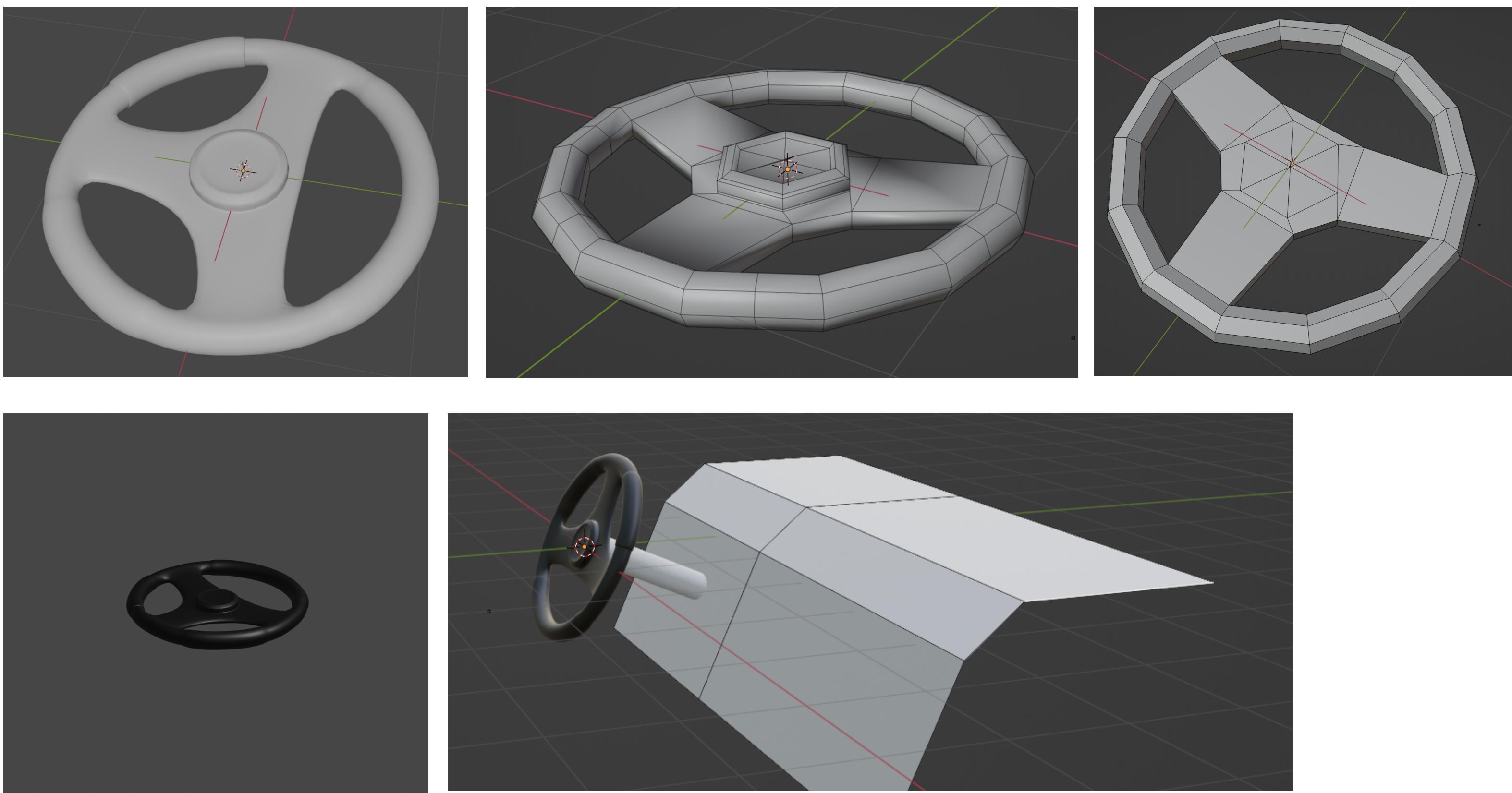


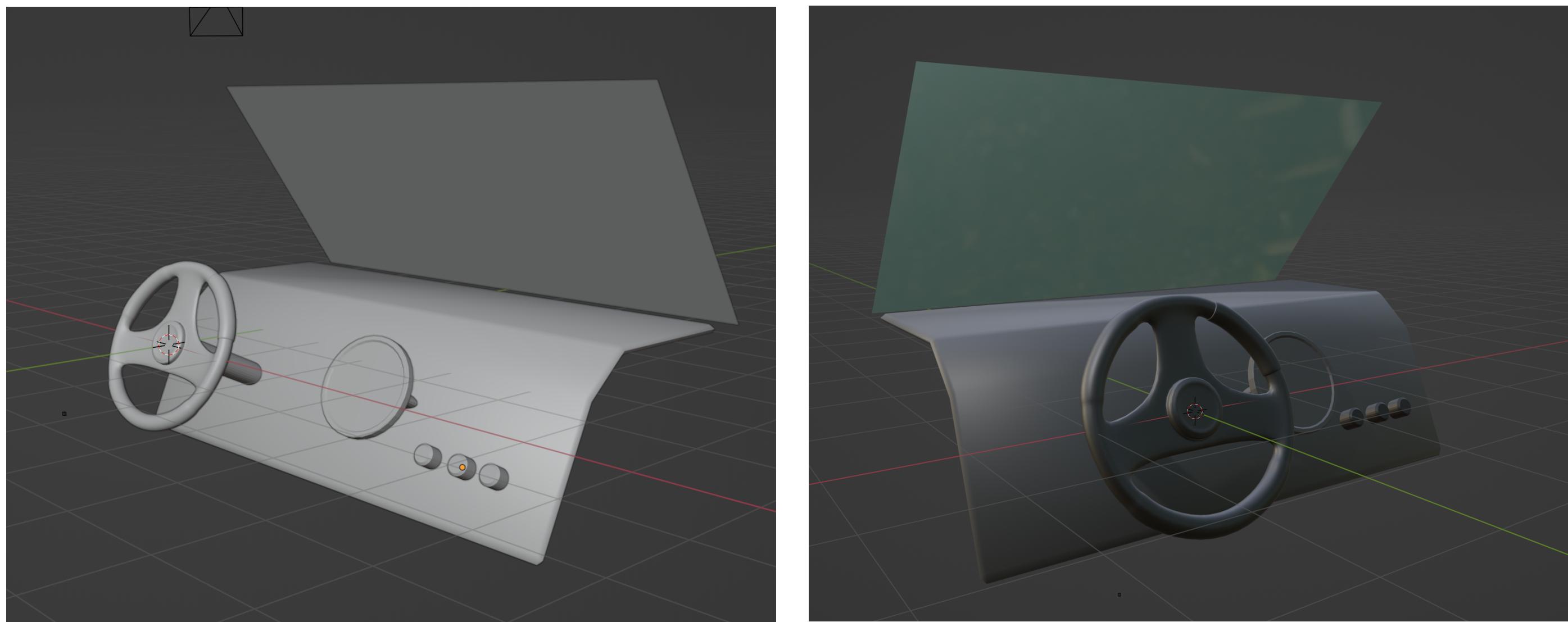
I want to build my dashboard into three different main parts, the screen and the steering wheel. I can't find a tutorial on how to build the shape of the console so I just skip it for now. For the screen I have some ideas below



First build up the steering wheel



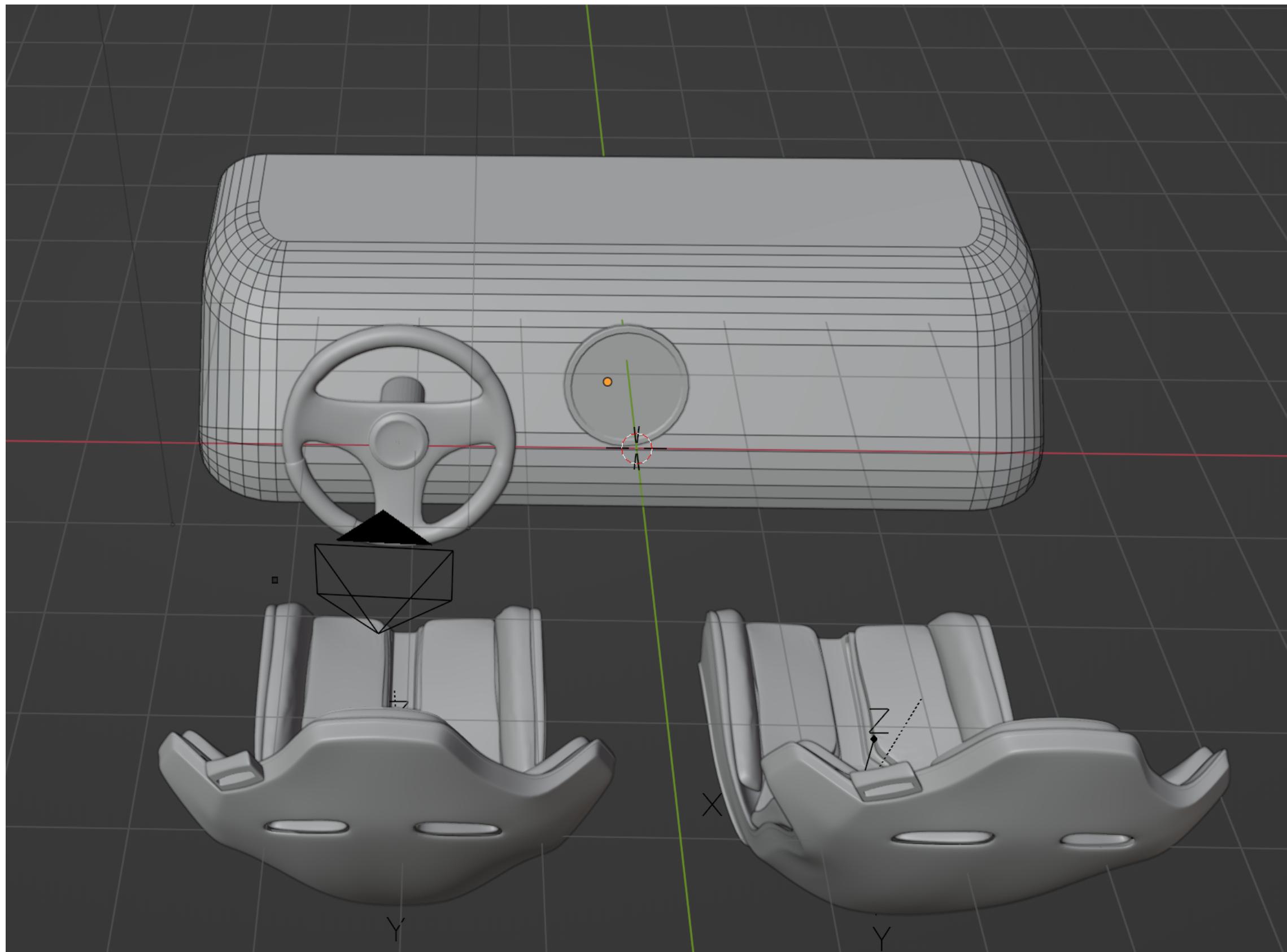
Add some more details



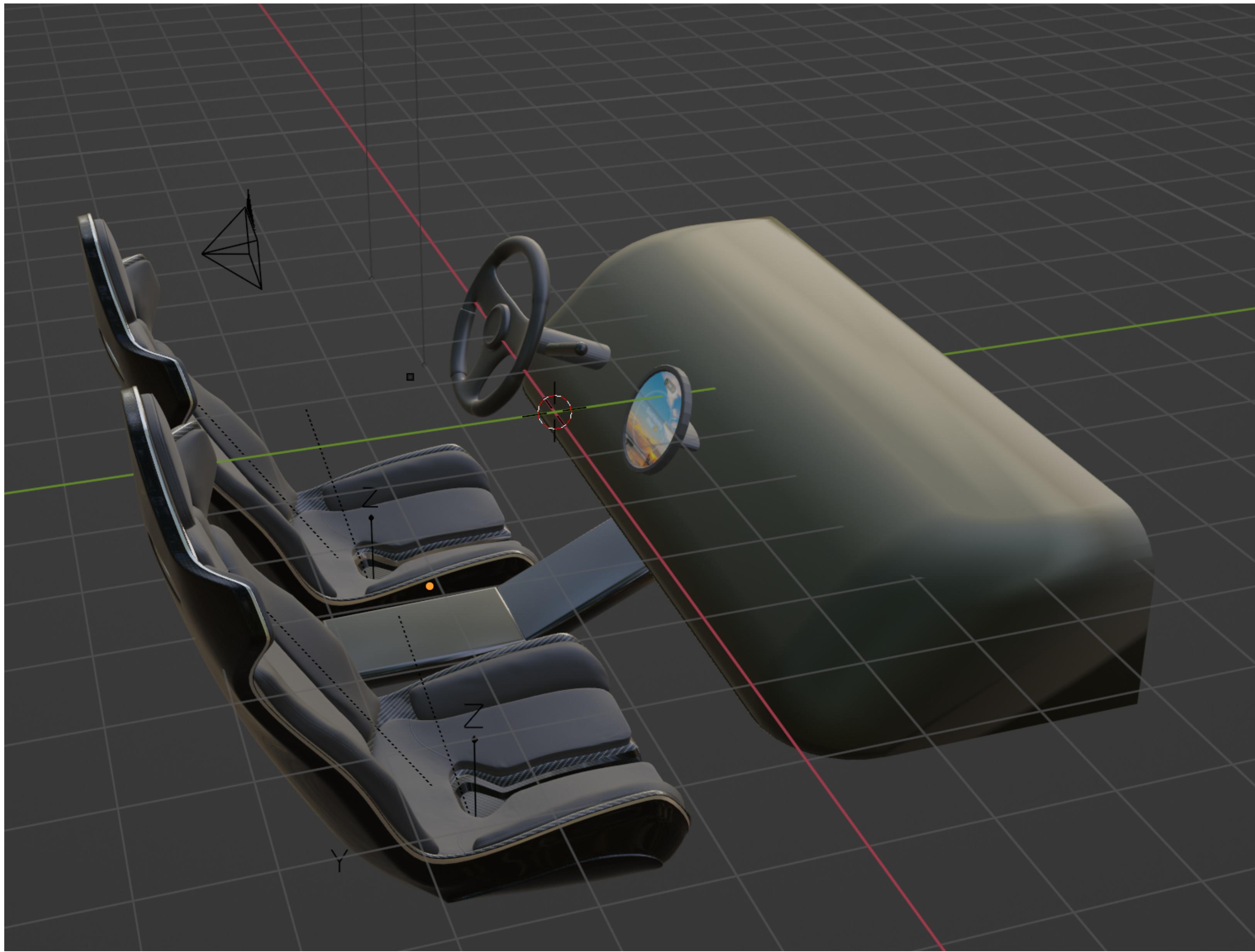
Final prototype



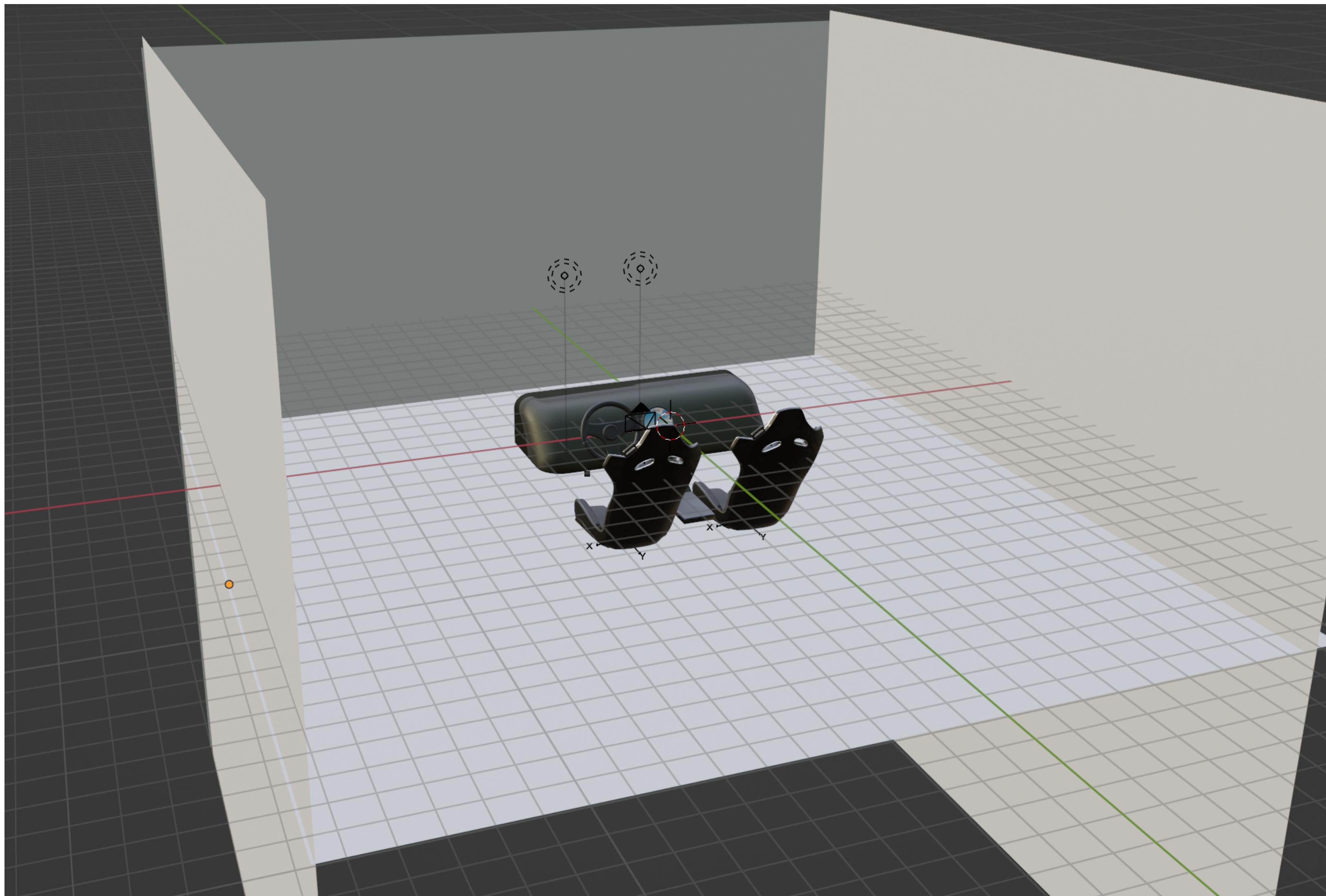
Add chairs to help with scale and dimension

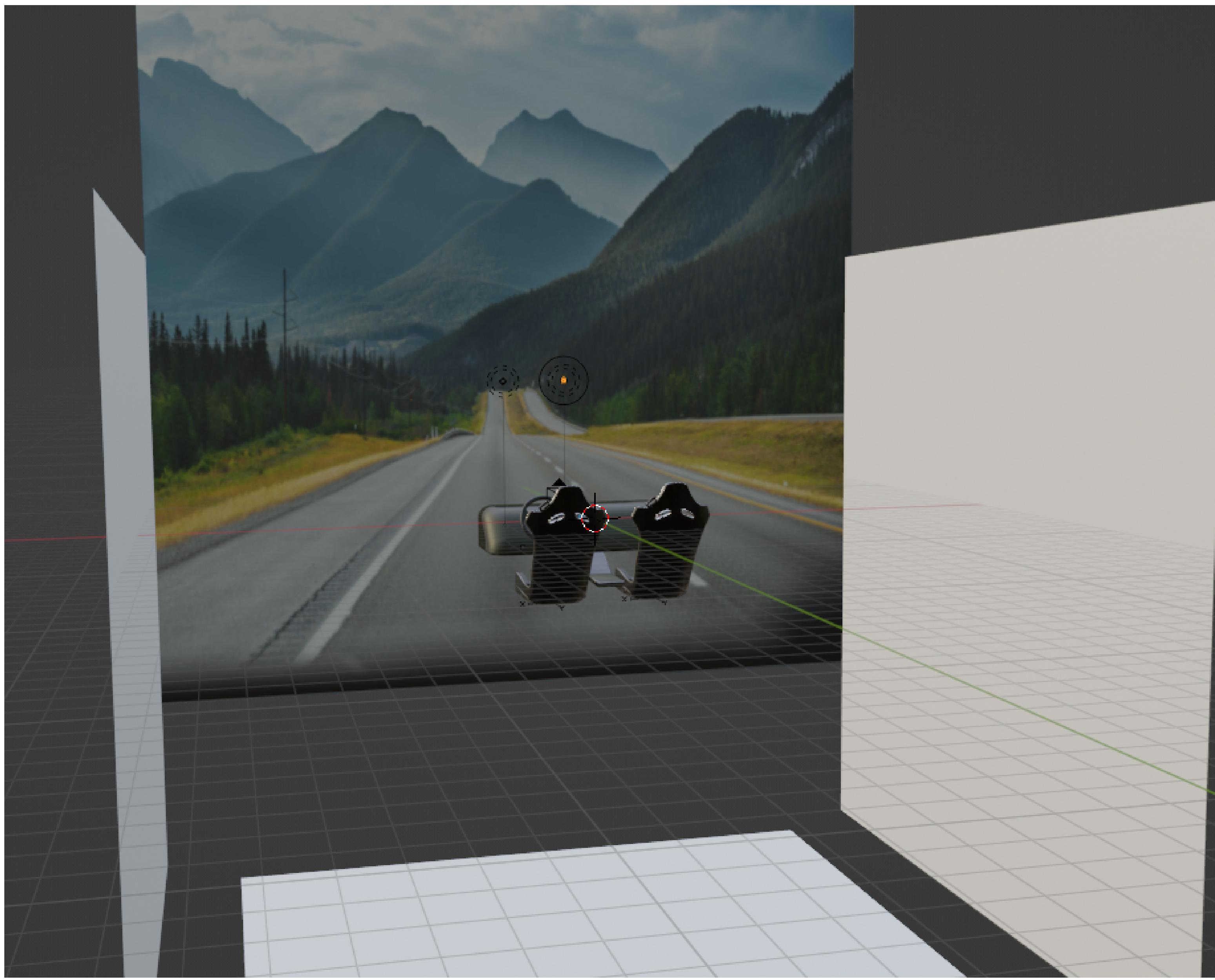


Apply some material and update the screen



Add background around the car dashboard





Final render

