

STA2001 Probability and Statistics (I)

Lecture 2

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Review

- ▶ Random experiment, Sample space, Event and An event has occurred
- ▶ Set Theory
- ▶ $P(A) = \lim_{n \rightarrow \infty} \frac{\mathcal{N}(A)}{n}$
- ▶ Probability function is a function that assigns $P(A)$ to an event A , $A \subseteq S$
 1. $P(A) \geq 0$
 2. $P(S) = 1$
 3. A_1, A_2, \dots are countable and mutually exclusive events

$$P(A_1 \cup A_2 \cup \dots) = P(A_1) + P(A_2) + \dots$$

Section 1.2 Method of Enumeration (Permutation and Combination)

Motivation

Why enumeration?

For some cases, to define and calculate $P(A)$ can be converted to count the number of outcomes in $A \rightarrow$ counting techniques.

Assumption 1: *finite* S contains m possible outcomes

$$e_k, \quad k = 1, 2, \dots, m, \quad \text{i.e.,} \quad S = \{e_1, e_2, \dots, e_m\}.$$

Assumption 2: The m outcomes are “equally likely”

$$P(\{e_k\}) = \frac{1}{m}, \quad k = 1, \dots, m.$$

Extension of rolling die example.

$$S = \{1, 2, 3, 4, 5, 6\}, \quad P(\{k\}) = \frac{1}{6}, \quad k = 1, \dots, 6.$$

Motivation

好困啊
好困啊

Then

$$P(A) = \frac{N(A)}{N(S)},$$

where $N(X)$ is the number of outcomes in $X \subseteq S$.

- ▶ It can be verified $P(A)$ is a well-defined probability function that satisfies the probability axioms.
- ▶ To calculate $P(A) \Leftrightarrow$ to count the number of elements in A and in S under Assumptions 1& 2 \Rightarrow links to the counting techniques, e.g., the method of enumeration.

Counting Techniques

Problem

To develop techniques for counting the number of outcomes associated with the events of random experiments:

- ▶ permutation
- ▶ combination
- ▶ distinguishable permutation

Assumption: a random experiment can be done by a sequential implementation of two or more sub-experiments.

Multiplication Principle

Problem

Consider that an experiment E can be done by a sequential implementation of 2 sub-experiments E_1 and E_2 .

→ Experiment E_1 → n_1 outcomes

→ Experiment E_2 → n_2 outcomes

→ $\underbrace{\text{Experiment } E_1 \rightarrow \text{Experiment } E_2}_{\text{sequential implementation}} \rightarrow n_1 n_2 \text{ possible outcomes}$

好用
想睡觉

Example 1

E: Test drugs A, B and placebo on rats.

E_1 : select a rat from the cage which is either male or female,

$$n_1 = 2$$

E_2 : for each selected rat either drug A, drug B or placebo, $n_2 = 3$

In total there are $n_1 \cdot n_2 = 2 \times 3 = 6$ outcomes.

Then the outcomes for the experiment are denoted by

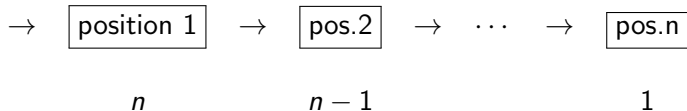
ordered pair: $\begin{matrix} (F,A), & (F,B), & (F,P) \\ (M,A), & (M,B), & (M,P) \end{matrix}$ in total $6 = 2 \times 3$

Permutation of n objects

Problem

Consider that n positions are to be filled with n different objects.

The task can be handled by multiplication principle.



in total $n! = n(n-1) \cdots 2 \cdot 1$ arrangements ($0! = 1$)

Definition: each of the $n!$ arrangements of n different objects is called a **permutation of n objects**

Permutation of n objects taken r at a time

Problem

Consider that only r positions are to be filled with objects selected from n different objects.

By multiplication principle

$$\begin{array}{ccccccc} \rightarrow & \boxed{\text{pos.1}} & \rightarrow & \boxed{\text{pos.2}} & \rightarrow & \cdots & \rightarrow & \boxed{\text{pos.r}} & \rightarrow \\ & n & & n-1 & & & & n-r+1 & \end{array}$$

in total ${}_nP_r = n(n-1)\cdots(n-r+1) = \frac{n!}{(n-r)!}$ arrangements.

Definition: Each of the ${}_nP_r$ arrangements is called **a permutation of n objects taken r at a time.**

Example 2

The number of possible 4-English letter words with different letters

$${}_{26}P_4 = 26 \times 25 \times 24 \times 23 = \frac{26!}{22!}$$

Ordered Sample and Sampling

Definition[Ordered sample of size r]

If r objects are selected from a set of n objects and if the order of selection is noted, then the selected set of r objects is called **ordered sample of size r** .

Definition[Sampling with replacement]

Occurs when an object is selected and then replaced before the next object is selected (n^r).

Definition[Sampling without replacement]

Occurs when an object is not replaced after it has been selected (${}_nP_r$).

Example 2 (Revisited)

The number of 4-letter words with different letters

${}_{26}P_4 \longrightarrow$ sampling without replacement

The number of 4-letter words which can have the same letters

$26^4 \longrightarrow$ sampling with replacement

Combination of n objects taken r at a time

Motivation

Sometimes, the order of selection is not important and we are only interested in the number of subsets of size r , i.e., **unordered sample of size r** , taken from a set of n different objects.

Instead to solve the problem in a direct way, we solve the problem in an indirect way and **we consider permutation of n objects taken r at a time by multiplication principle.**

Combination of n objects taken r at a time

$$1. \rightarrow \boxed{\text{pos.1}} \rightarrow \boxed{\text{pos.2}} \rightarrow \cdots \rightarrow \boxed{\text{pos.r}} \rightarrow {}_n P_r$$

$$2. \begin{array}{c} \rightarrow \boxed{\text{unordered subset of size } r} \rightarrow \\ X \\ \boxed{\text{permutation of } r \text{ objects}} \\ r! \end{array}$$

$$\begin{aligned} \Rightarrow X \times r! &= {}_n P_r \Rightarrow X = \frac{{}_n P_r}{r!} = \frac{n!}{r!(n-r)!} \triangleq {}_n C_r \\ &= \binom{n}{r} = \binom{n}{n-r} = {}_n C_{n-r} \end{aligned}$$

Definition: Each of the ${}_n C_r$ unordered subsets is called a **combination of n objects taken r at a time**.

Example 3

$${}_5P_2 = 5 \times 4.$$

Alternatively,

$$\binom{5}{2} \times 2! = \frac{5!}{3!2!} \times 2! = 5 \times 4$$

Example 4

The number of possible 5-card hands drawn from a deck of 52 playing cards is

$${}_{52}C_5 = \binom{52}{5}$$

- ▶ The number $\binom{n}{r}$ is often called **binomial coefficients**, because in binomial expansion

$$(a + b)^n = \sum_{r=0}^n \binom{n}{r} a^r b^{n-r} = (a + b)(a + b) \cdots (a + b)$$

$$\left[\begin{array}{ccc|c} 1 & 2 & 2 & 1 \\ 1 & 2 & 2 & 1 \\ 1 & 2 & 2 & 1 \\ 1 & 2 & 2 & 1 \end{array} \right] \xrightarrow{R_2 - R_1, R_3 - R_1, R_4 - R_1} \left[\begin{array}{ccc|c} 1 & 2 & 2 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

Motivation

Consider permutation of n objects of two types: r of one type and $(n - r)$ of the other type.

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Consider permutation of n objects of two types: r of one type and $(n - r)$ of the other type.

Instead to solve the problem in a direct way, we solve the problem in an indirect way and **we consider permutation of n different objects by multiplication principle.**

Distinguishable Permutation

$$1. \rightarrow \boxed{\text{pos.1}} \rightarrow \boxed{\text{pos.2}} \rightarrow \cdots \rightarrow \boxed{\text{pos.n}} \rightarrow n!$$

$$\begin{array}{ccc} \rightarrow & \boxed{\text{permute } n \text{ objects of two types}} & \rightarrow \\ & X & \\ 2. & \boxed{\text{permute } r \text{ objects of one type}} & \rightarrow \\ & r! & \\ & \boxed{\text{permute } (n-r) \text{ objects of the other type}} & \\ & (n-r)! & \end{array}$$

$$n! = X \cdot r! \cdot (n-r)! \Rightarrow X = {}_n C_r = \binom{n}{r}$$

Definition: Each of the ${}_n C_r$ permutations of n objects of two types with r of one type and $(n-r)$ of the other type.

Example

Question

Flip a coin 10 times and the sequence of heads and tails is observed. What is the number of possible 10 tuples with 4 heads and 6 tails?

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Flip a coin 10 times and the sequence of heads and tails is observed. What is the number of possible 10 tuples with 4 heads and 6 tails?

The number of possible 10 tuples with 4 heads and 6 tails is $\binom{10}{4}$ because it is a distinguishable permutation of 10 objects of two types: 4 of one type and 6 of the other type.

Distinguishable permutation of objects of m types

Consider a set of n objects of m types:

n_1 of one type, n_2 of one type, \dots , n_m of one type, where

$$n_1 + n_2 + \dots + n_m = n$$

What's the number of distinguishable permutation of these n objects?

Distinguishable permutation of objects of m types

1. permutation of n different objects $n!$

\rightarrow $\boxed{\text{pos.1}} \rightarrow \boxed{\text{pos.2}} \rightarrow \cdots \rightarrow \boxed{\text{pos.n}} \rightarrow n!$

\rightarrow $\boxed{\text{permute } n \text{ objects of } m \text{ types}}$ \rightarrow
 X

$\boxed{\text{permute } n_1 \text{ objects of type 1}}$ \rightarrow
 $n_1!$

2.

\vdots

$\boxed{\text{permute } n_m \text{ objects of type } m}$ \rightarrow
 $n_m!$

$$n! = X \cdot n_1! \cdots n_m! \Rightarrow X = \frac{n!}{n_1! \cdots n_m!}$$

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