Prof. Marios Savvides

Pattern Recognition Theory

Lecture 14: Kernel Feature Analysis

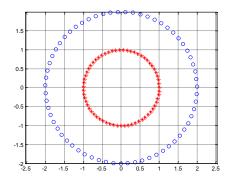
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Linear vs Nonlinear Methods

Linear methods

- Assume that data are linearly separable.
- Simple, easy, fundamental, computationally cheap, etc.
- However, real-world data samples are hardly linearly separable.



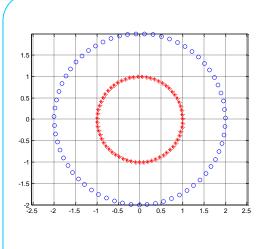
Nonlinear methods

- Applicable to complex real-world data that are not linearly separable.
- Provide more classification power.



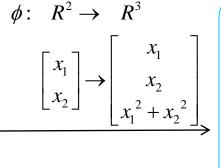
Linear vs Nonlinear Methods

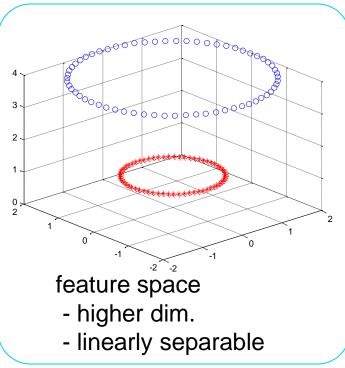
Data are not linearly separable -> might be separable in high dimension.



original data space

- lower dim.
- not linearly separable





- Mappings onto a space higher in dimension than the original space might provide greater classification power.
- Data become linearly separable at the expense of dimensionality.



Explicit Mapping Example

· Consider polynomial kernel

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

$$- d = 1$$

$$\Phi(\mathbf{x}) = \mathbf{x}$$
 $\Phi(\mathbf{x}) \bullet \Phi(\mathbf{y}) = (x_1 y_1 + x_2 y_2) = \mathbf{x} \bullet \mathbf{y}$

$$- d = 2 \qquad \Phi(\mathbf{x}) = \begin{bmatrix} x_1^2 & x_1 x_2 & x_2 x_1 & x_2^2 \end{bmatrix}^T$$

$$\Phi(\mathbf{x}) \bullet \Phi(\mathbf{y}) = \begin{bmatrix} x_1^2 & x_1 x_2 & x_2 x_1 & x_2^2 \end{bmatrix} \begin{bmatrix} y_1^2 \\ y_1 y_2 \\ y_2 y_1 \\ y_2^2 \end{bmatrix} = x_1^2 y_1^2 + 2x_1 x_2 y_1 y_2 + x_2^2 y_2^2 = (\mathbf{x} \bullet \mathbf{y})^2$$

$$- \text{Any } d$$

$$\Phi(\mathbf{x}) \bullet \Phi(\mathbf{y}) = (\mathbf{x} \bullet \mathbf{y})^d$$

Define Kernel function

$$K(\mathbf{x}, \mathbf{y}) = (\mathbf{x} \bullet \mathbf{y})^d = \Phi(\mathbf{x}) \bullet \Phi(\mathbf{y})$$



Kernel Methods

- Problem: ϕ is unknown.
 - A proper nonlinear mapping function is not defined explicitly.
 - We do not even know the dimensionality of the feature space.
- Kernel-based extension of a linear methods
 - If a certain linear method is formulated with dot products, it can be performed in the higher dimensional feature space based on $\phi(\mathbf{x}) \bullet \phi(\mathbf{y}) = \phi(\mathbf{x})^T \phi(\mathbf{y})$.
 - Thus, if $k(\mathbf{x}, \mathbf{y}) = \phi(\mathbf{x}) \bullet \phi(\mathbf{y})$ is defined, the linear method can be applied to the feature space without any explicit usage of ϕ .

Kernel Trick

- Data are not represented individually anymore, but only through a set of pairwise comparisons.
- Instead of using a mapping $\phi: R^d \to R^{d_{high}}$ to represent each object $\mathbf{x} \in R^d$, a comparison function $k(\mathbf{x}, \mathbf{y})$ is used.
 - Hence, no need to compute mapping
 - No need to compute dot product



The Kernel Trick

- We can take advantage of high dimensional representations without having to work in the high dimension space.
- It is possible to compute dot products in high dimension spaces without explicitly mapping into these spaces. We employ dot products of the form

 $K(\mathbf{x}, \mathbf{y}) = \Phi(\mathbf{x}) \bullet \Phi(\mathbf{y})$ – Example: Polynomial kernel of degree d

$$K(\mathbf{x}, \mathbf{y}) = \Phi(\mathbf{x}) \bullet \Phi(\mathbf{y}) = (\mathbf{x} \bullet \mathbf{y})^d$$
SKIP Go directly here

- A Kernel function K() can be represented as
 - $K(\mathbf{x}, \mathbf{y}) = \Phi(\mathbf{x})^\mathsf{T} \Phi(\mathbf{y})$ if and only if for a square integrable function $g(\mathbf{x}) (\int g(\mathbf{x})^2 d\mathbf{x}) d\mathbf{x}$ is finite $\int K(\mathbf{x}, \mathbf{y}) g(\mathbf{x}) g(\mathbf{y}) d\mathbf{x} d\mathbf{y} \ge 0$

This is called Mercer's condition.



Common Kernels

Polynomial of degree d

$$K(\mathbf{x},\mathbf{y}) = (\mathbf{x} \bullet \mathbf{y})^d$$

Polynomial of degree up to d

$$K(\mathbf{x},\mathbf{y}) = (\mathbf{x} \bullet \mathbf{y} + 1)^d$$

Gaussian Kernels (Radial Basis Function)

$$K(\mathbf{x}, \mathbf{y}) = e^{-\frac{\|\mathbf{x} - \mathbf{y}\|^2}{2\sigma^2}}$$

Hyperbolic Tangent

$$K(\mathbf{x}, \mathbf{y}) = \tanh(\eta \mathbf{x} \bullet \mathbf{y} + v)$$



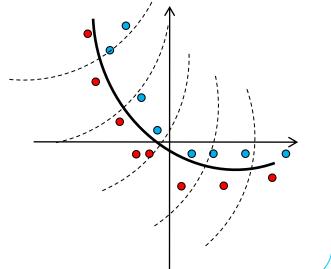
Kernel PCA

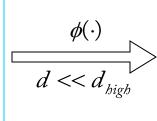
- KPCA is designed to perform PCA in the arbitrarily highdimensional feature space related to the input space through a nonlinear mapping.
- KPCA assumes that the nonlinear mapping makes the mapped data linearly separable.
- Based on the observation that PCA is formulated with dot products, one can apply the kernel trick to PCA and consequently obtain KPCA, the kernel-based extension of PCA.



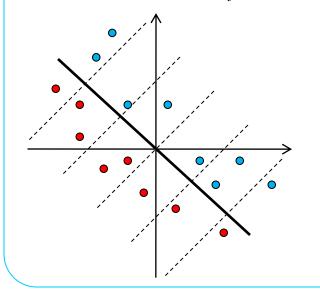
Kernel PCA

- low dimension: $x \in R^d$
- nonlinear: $k(\mathbf{x}_i, \mathbf{x}_j)$





- high dimension: $\phi(\mathbf{x}) \in R^{d_{high}}$
- linear: $\phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)$



Kernel trick:
$$k(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j) = \langle \phi(\mathbf{x}_i), \phi(\mathbf{x}_j) \rangle$$

The subspace achieved by KPCA is nonlinear in the input space, which allows KPCA to be applied to complex real-world data that are not linearly separable.



PCA Refresher

- PCA efficiently represents the data by finding orthonormal axes which maximally de-correlate the data
 - Assumptions: data samples are independent, and Gaussian distributed.
- PCA finds the principal axes by diagonalizing the covariance matrix.

$$\Sigma = \frac{1}{N} \mathbf{X} \mathbf{X}^{\mathrm{T}} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{x}_{i} \mathbf{x}_{i}^{\mathrm{T}}$$

Assume N sample points that have been centered (m = 0)

$$\lambda \mathbf{v} = \mathbf{\Sigma} \mathbf{v}$$

- Find all eigenvectors, arrange them, project onto them, and use the coefficients
- To be able to use kernels for PCA, we have to rewrite it in terms of dot products

$$\Sigma \mathbf{v} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{x_i} \mathbf{x_i}^{\mathrm{T}} \mathbf{v} = \lambda \mathbf{v}$$

Thus

$$\mathbf{v} = \frac{1}{N\lambda} \sum_{i=1}^{N} \mathbf{x_i} \mathbf{x_i}^{\mathsf{T}} \mathbf{v} = \frac{1}{N\lambda} \sum_{i=1}^{N} (\mathbf{x_i} \bullet \mathbf{v}) \mathbf{x_i}$$
Electrical & Computer FNGINEFRING

Show that $(xx^T)v=(x^Tv)x$

$$\mathbf{x}\mathbf{x}^{\mathsf{T}}\mathbf{v} = \begin{bmatrix} x_{1}x_{1} & x_{1}x_{2} & \cdots & x_{1}x_{d} \\ x_{2}x_{1} & x_{2}x_{2} & & \vdots \\ \vdots & & \ddots & & \vdots \\ x_{d}x_{1} & & & x_{d}x_{d} \end{bmatrix} \begin{bmatrix} v_{1} \\ v_{2} \\ \vdots \\ v_{d} \end{bmatrix} = \begin{bmatrix} x_{1}x_{1}v_{1} + x_{1}x_{2}v_{2} + \cdots + x_{1}x_{d}v_{d} \\ x_{2}x_{1}v_{1} + x_{2}x_{2}v_{2} + \cdots + x_{2}x_{d}v_{d} \\ \vdots \\ x_{c}x_{1}v_{1} + x_{c}x_{2}v_{2} + \cdots + x_{d}x_{d}v_{d} \end{bmatrix}$$

$$\begin{bmatrix} (x_1v_1 + x_2v_2 + \dots + x_dv_d)x_1 \\ (x_1v_1 + x_2v_2 + \dots + x_dv_d)x_2 \\ \vdots \\ (x_1v_1 + x_2v_2 + \dots + x_dv_d)x_d \end{bmatrix} = \begin{bmatrix} x_1v_1 + x_2v_2 + \dots + x_dv_d \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_d \end{bmatrix} = (\mathbf{x}^{\mathbf{T}}\mathbf{v})\mathbf{x}$$



We had

$$\mathbf{v} = \frac{1}{N\lambda} \sum_{i=1}^{N} \mathbf{x_i} \mathbf{x_i}^{\mathrm{T}} \mathbf{v} = \frac{1}{N\lambda} \sum_{i=1}^{N} (\mathbf{x_i} \bullet \mathbf{v}) \mathbf{x_i}$$

However (x_i.v) is just a scalar, which means that all solutions v with non zero eigenvalue lie in the span of x₁....x_d

$$\mathbf{v} = \sum_{i=1}^{N} \alpha_{i} \mathbf{x}_{i}$$

 $\mathbf{v} = \sum_{i=1}^{N} \alpha_i \mathbf{X}_i$ Eigenvectors can be expressed as linear combinations of the training data

Map into another space,

$$\Phi: X \to H$$
, $x \to \Phi(x)$

Assuming we can center the data in that space ($\sum_{k=0}^{N} \Phi(\mathbf{x}_k) = 0$), we can write the covariance matrix as:

$$\Sigma = \frac{1}{N} \sum_{i=1}^{N} \Phi(\mathbf{x}_i) \Phi(\mathbf{x}_i)^{\mathrm{T}}$$

 $\Sigma = \frac{1}{N} \sum_{i=1}^N \Phi \big(\mathbf{x_i} \big) \Phi \big(\mathbf{x_i} \big)^T$ We just showed that all solutions v with non zero eigenvalues must lie in the span of Phi (x_1)Phi (x_N) , that is

$$\Sigma \mathbf{v} = \lambda \mathbf{v} = \lambda \sum_{i=1}^{N} \alpha_i \Phi(\mathbf{x_i})$$



Proof

$$\Phi: X \to H, x \to \Phi(x) \qquad \Sigma = \frac{1}{N} \sum_{i=1}^{N} \Phi(\mathbf{x}_{i}) \Phi(\mathbf{x}_{i})^{T}$$

$$\Sigma \mathbf{v} = \lambda \mathbf{v} \to \left(\frac{1}{N} \sum_{i=1}^{N} \Phi(\mathbf{x}_{i}) \Phi(\mathbf{x}_{i})^{T}\right) \mathbf{v} = \lambda \mathbf{v}$$

$$\mathbf{v} = \left(\frac{1}{\lambda N} \sum_{i=1}^{N} \Phi(\mathbf{x}_{i}) \Phi(\mathbf{x}_{i})^{T}\right) \mathbf{v} = \sum_{i=1}^{N} \left(\frac{\Phi(\mathbf{x}_{i})^{T} \mathbf{v}}{\lambda N}\right) \Phi(\mathbf{x}_{i}) = \sum_{i=1}^{N} \alpha_{i} \Phi(\mathbf{x}_{i})$$

• To express the relationship entirely in terms of the inner-product kernel, we premultiply both sides by $\Phi(\mathbf{x}_k)^T$

$$\Phi(\mathbf{x}_k)^T \mathbf{\Sigma} \mathbf{v} = \lambda \Phi(\mathbf{x}_k)^T \mathbf{v}$$

Combine everything back into the previous equation

$$\lambda \left[\Phi(\mathbf{x}_k)^T \sum_{i=1}^N \alpha_i \Phi(\mathbf{x}_i) \right] = \Phi(\mathbf{x}_k)^T \left[\frac{1}{N} \sum_{j=1}^N \Phi(\mathbf{x}_j) \Phi(\mathbf{x}_j)^T \right] \left[\sum_{i=1}^N \alpha_i \Phi(\mathbf{x}_i) \right]$$



Regrouping terms, we obtain

$$\lambda \sum_{i=1}^{N} \alpha_{i} \left(\Phi(\mathbf{x}_{k})^{T} \Phi(\mathbf{x}_{i}) \right) = \frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_{i} \Phi(\mathbf{x}_{k})^{T} \Phi(\mathbf{x}_{i}) \left(\Phi(\mathbf{x}_{i})^{T} \Phi(\mathbf{x}_{j}) \right)$$

- Define the NxN matrix K, called the kernel matrix, whos ijth element in the inner product kernel K(x_i,x_j)
- The Nx1 vector α whose jth element is the coefficient α_i

$$\mathbf{K} = \begin{bmatrix} K(\mathbf{x}_1, \mathbf{x}_1) & \cdots & K(\mathbf{x}_1, \mathbf{x}_N) \\ \vdots & \ddots & \vdots \\ K(\mathbf{x}_N, \mathbf{x}_1) & \cdots & K(\mathbf{x}_N, \mathbf{x}_N) \end{bmatrix} \qquad \boldsymbol{\alpha} = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_N \end{bmatrix} \qquad K(\mathbf{x}_i, \mathbf{x}_j) = \langle \Phi(\mathbf{x}_i), \Phi(\mathbf{x}_j) \rangle$$

The first equation becomes:

$$N\lambda \mathbf{K} \boldsymbol{\alpha} = \mathbf{K}^2 \boldsymbol{\alpha}$$

– Which can be solved by the following eigenvalue/eigenvector problem:

$$N\lambda\alpha = \mathbf{K}\alpha$$



- Normalization
 - We have to make sure than the eigenvectors V are orthonormal, we scale eigenvectors α

$$\left\langle \mathbf{v}^{(k)}, \mathbf{v}^{(k)} \right\rangle = 1 \Longrightarrow \left(\sum_{i=1}^{N} \alpha_i^{(k)} \Phi\left(\mathbf{x}_i\right) \right) \left(\sum_{j=1}^{N} \alpha_j^{(k)} \Phi\left(\mathbf{x}_j\right) \right) = 1$$

$$\sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i^{(k)} \alpha_j^{(k)} \Phi\left(\mathbf{x}_i\right) \Phi\left(\mathbf{x}_j\right) = 1 \Longrightarrow$$

$$\sum_{i=1}^{N} \sum_{j=1}^{N} \alpha_i^{(k)} \alpha_j^{(k)} \mathbf{K}_{ij} = 1 \Longrightarrow \left(\alpha^{(k)} \mathbf{K} (\alpha^{(k)})^T \right) = 1$$

- Projecting a new test sample:
 - We now show how to project a test point onto the eigenvectors in the high-dimensional space H in terms of dot product (so we can still utilize the kernel trick).

$$\langle \mathbf{v}^{(k)}, \Phi(\mathbf{x}) \rangle = \left(\sum_{i=1}^{N} \alpha_i^{(k)} \Phi(\mathbf{x}_i) \right) \bullet \Phi(\mathbf{x}) = \sum_{i=1}^{N} \alpha_i^{(k)} \mathbf{K}(\mathbf{x}_i, \mathbf{x})$$

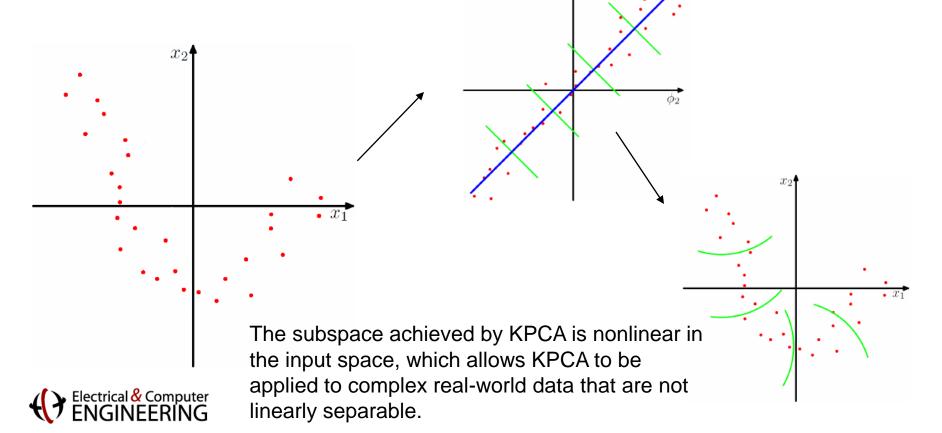


KPCA Recap

The eigenvectors now reside in the high dimensional space H

$$\mathbf{v}^{(k)} = \sum_{i=1}^{N} \alpha_i^{(k)} \Phi(\mathbf{x_i})$$

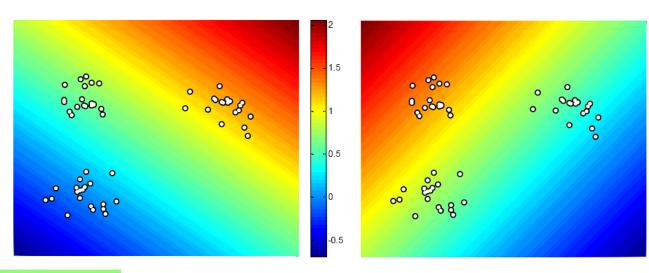
This implies that kernel PCA can be used to feature extraction but CANNOT be used (directly) for reconstruction

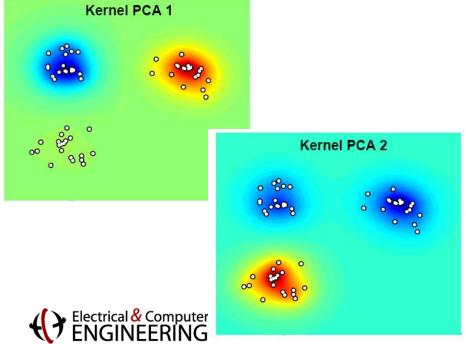


Kernel PCA 4

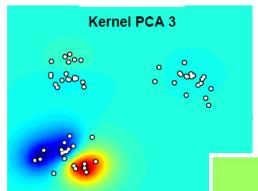
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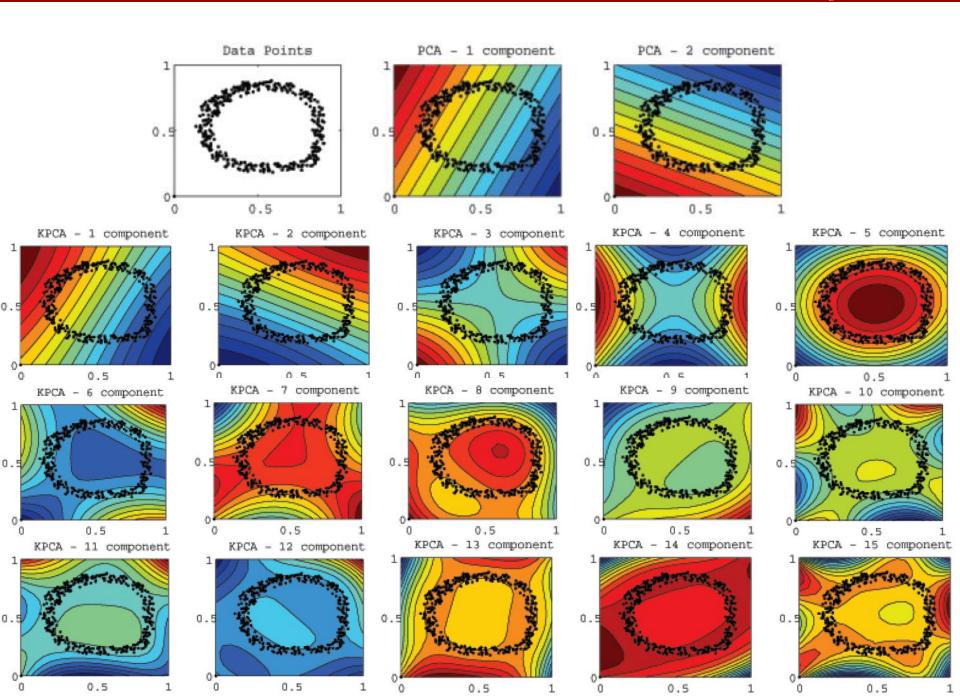
PCA vs Kernel PCA





Courtesy of R. Gutierrez





Applications Of KPCA

Denoising of the USPS hand-written numerals corrupted by Gaussian noise

Ground truth (239567890



















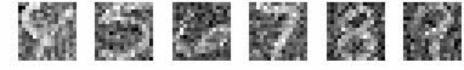


Noisy images





















Linear PCA











































References

- B. Schökopf and A. Smola, "Learning with Kernels"
- J. Shawe-Taylor and N. Cristianini, "Kernel Methods for Pattern Analysis"



Recap

- Linear vs Non-Linear Methods
- Kernel Mapping
- The Kernel Trick
- Common Kernels
- Kernel PCA (KPCA)

