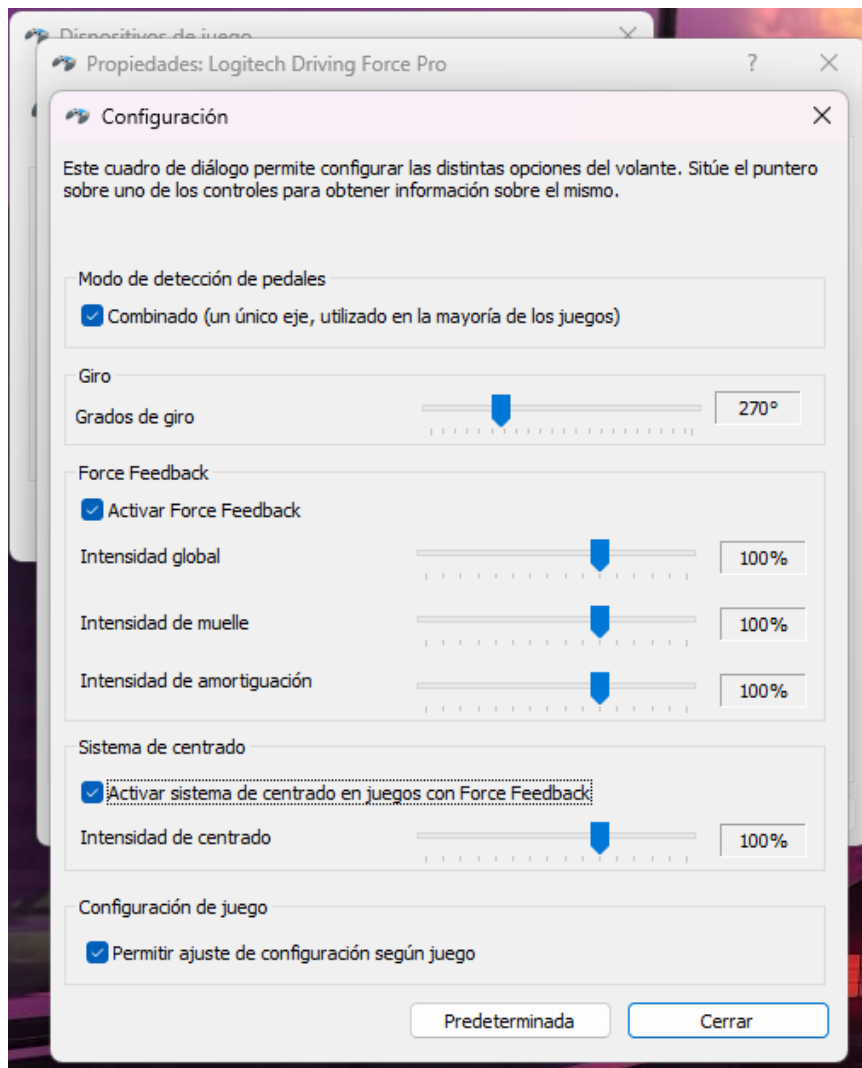


## How to use Anyshift with DOSBox

We will be using DOSBox 0.74, this is because this is the version that I have the base memory address and so Anyshift can be used in “Memory mode” when needed. You can download DOSBox 0.74 here: <https://sourceforge.net/projects/dosbox/files/dosbox/>. First of all you have to set your wheel up. As most games only detect accelerator and brake in one axis, you have to select combined pedals in your wheel config app. This is for Logitech Driving Force Pro for example:



Also as you can see in the image we set the degrees of rotation in 270°, which is a little bit more than a wheel of that period. And we activate the force feedback centering system so the wheel will self center.

After that we launch Anyshift and select the profile for the game we want to play. If the game you want to play has no preset, you can create your own by changing the keys in the “Key Selection” box. Then configure your shifter in the “Joystick selection” and “Joystick buttons” boxes.

And finally press “Run Anyshift” button and start your favorite game in DOSBox and play it with your shifter. When you press this button it will look like Anyshift is frozen, but it is not, it is working and will make the changes you select with the shifter. If you want to stop it and recover the GUI usage, you have to press the “END” key on the keyboard.

