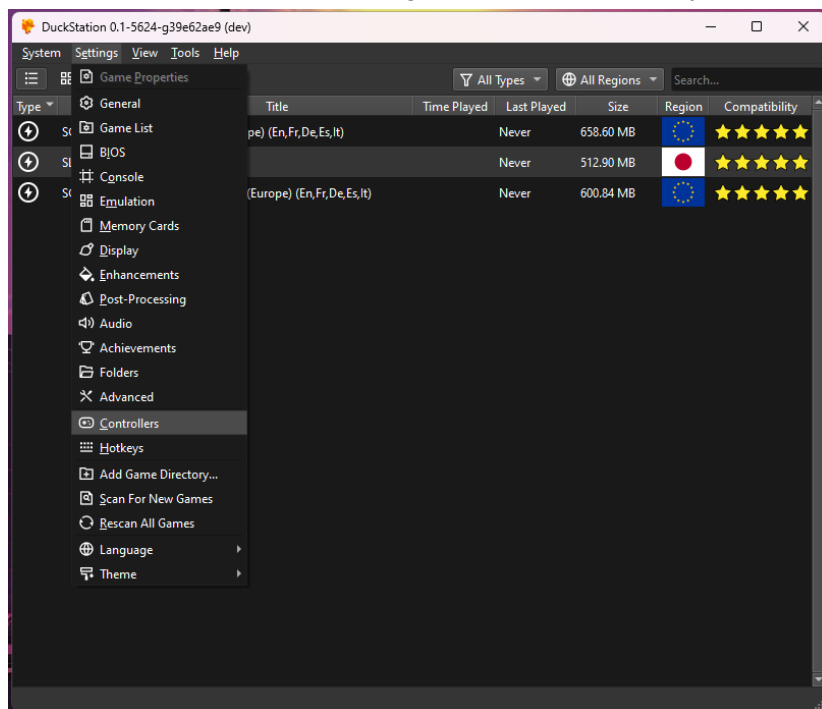
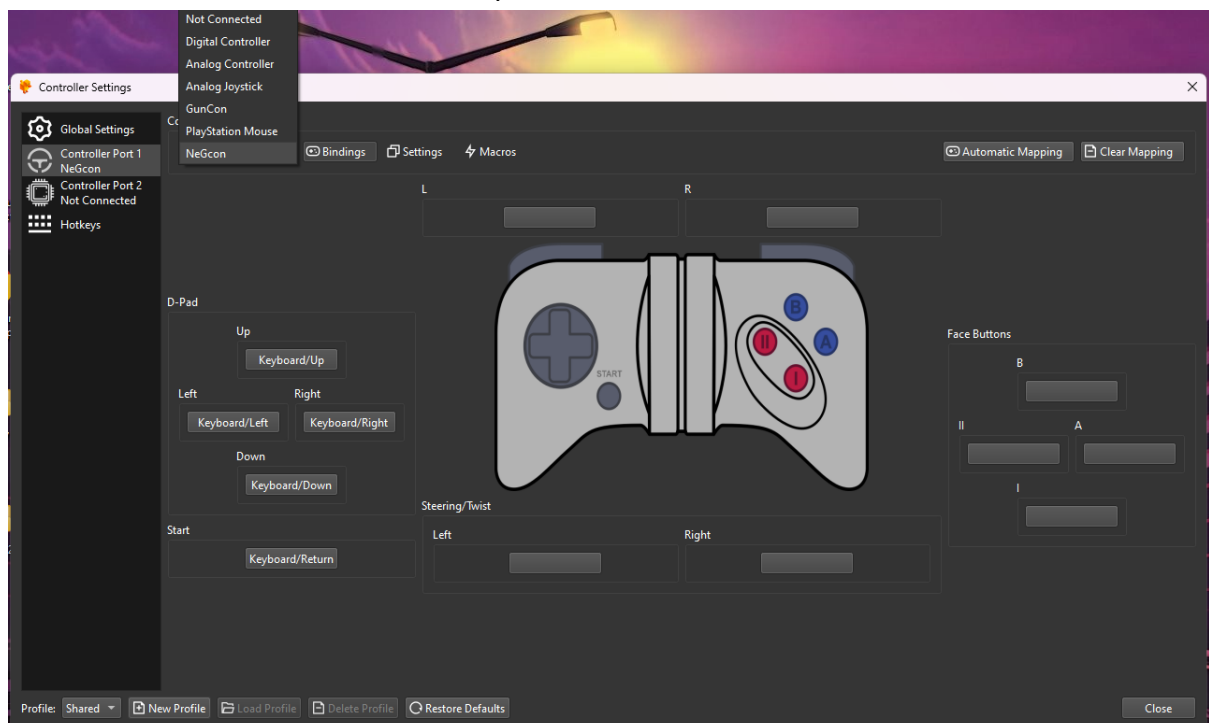


How to use Anyshift with DuckStation emulator

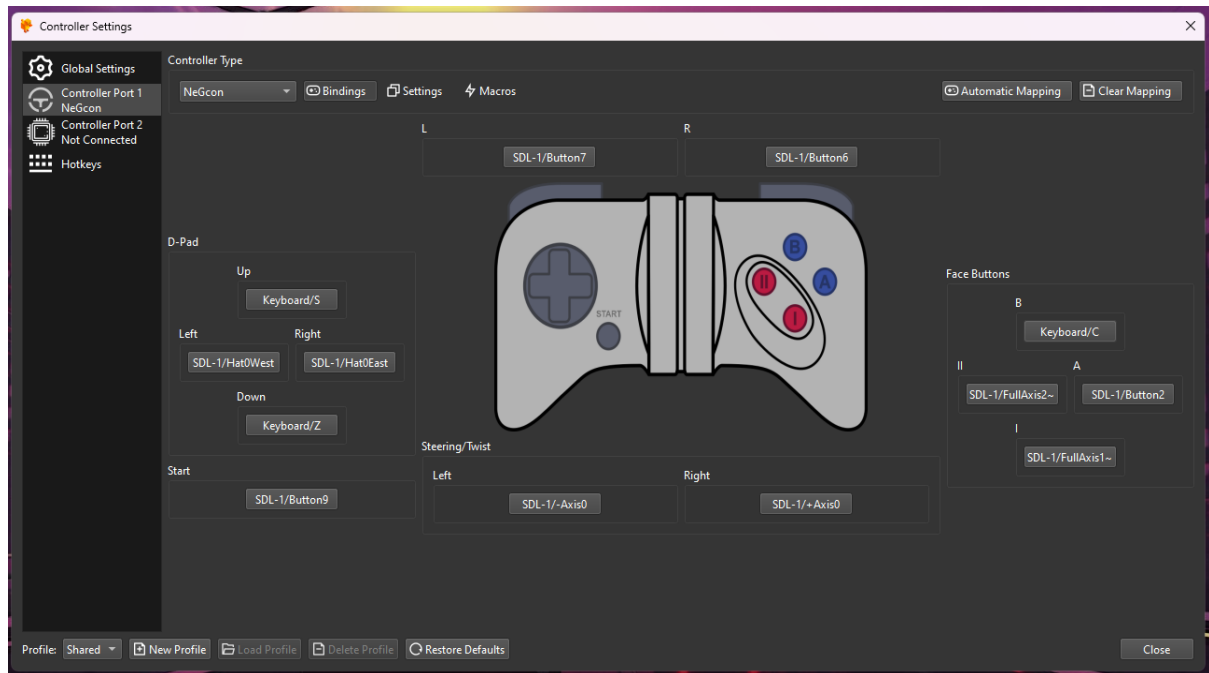
First we have to set the steering wheel up. To do so, you have to go to Settings/Controllers:



Then select NeGcon in the Controller port 1:



And then set your steering axis and buttons:



The “I” button is analog in NegCon and the accelerator must be mapped here. The “II” button is also analog and is used for braking.

Then you must select the gear shifting buttons. In Gran Turismo they will be those ones:

- The B button is reverse and you must map it to C.
- Dpad UP is upshift and you must map it to S.
- Dpad Down is downshift and must be mapped to Z.

After doing that you must use S for up and Z for down in the in game menus.

For Initial D the controls will be those one:

- There is no reverse
- L for downshift and must be mapped to Z
- R for upshift and must be mapped to S

Here you can find a list of the PS1 games compatible with NeGcon (and so with steering wheel in the emulator): <https://www2.gvsu.edu/brittledg/Negcon.html>

After doing that you can launch Anyshift. Remember to set the same keys you set in Duckstation config, and press the “Run Anyshift” button. Then you can launch the game and enjoy.