

Cairo University Faculty of Engineering

Department of Computer Engineering



ELC 325B – Spring 2024

Digital Communications

Assignment #2

Matched Filter

Submitted to

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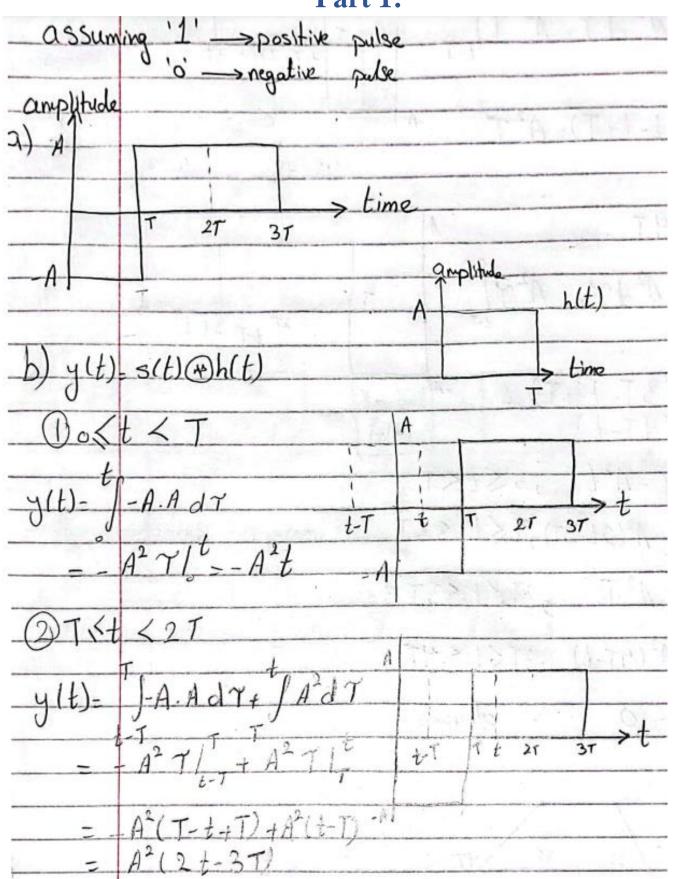
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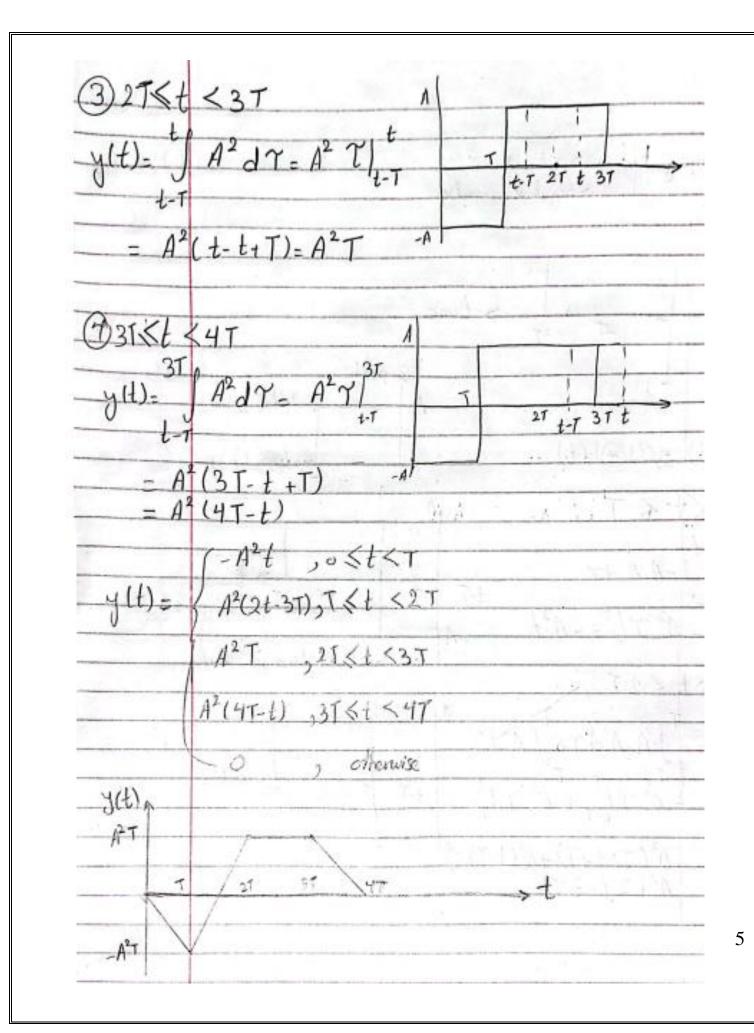
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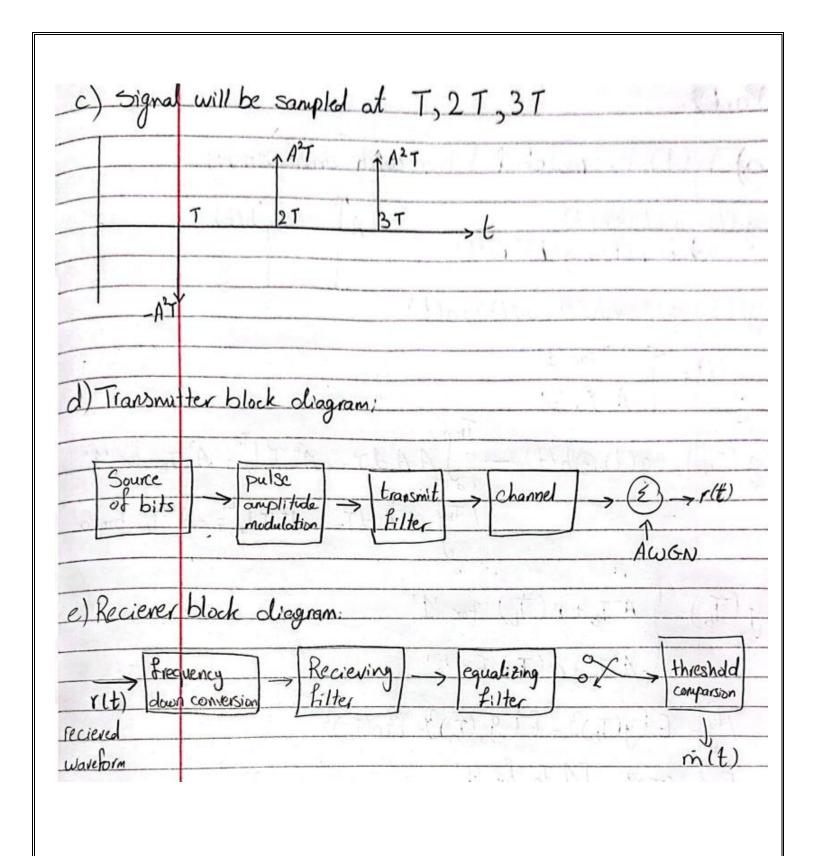
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Part 1:







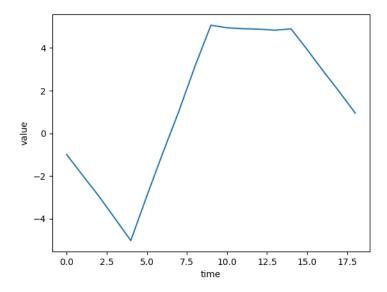


Figure 1: Output of matched filter with input 011

• The result obtained from hand analysis (Page 5) is matching what we obtained from simulating the same input.

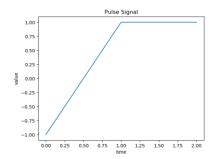


Figure 2: Input (011) after pulse block of system

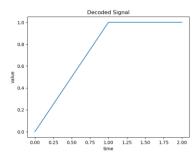
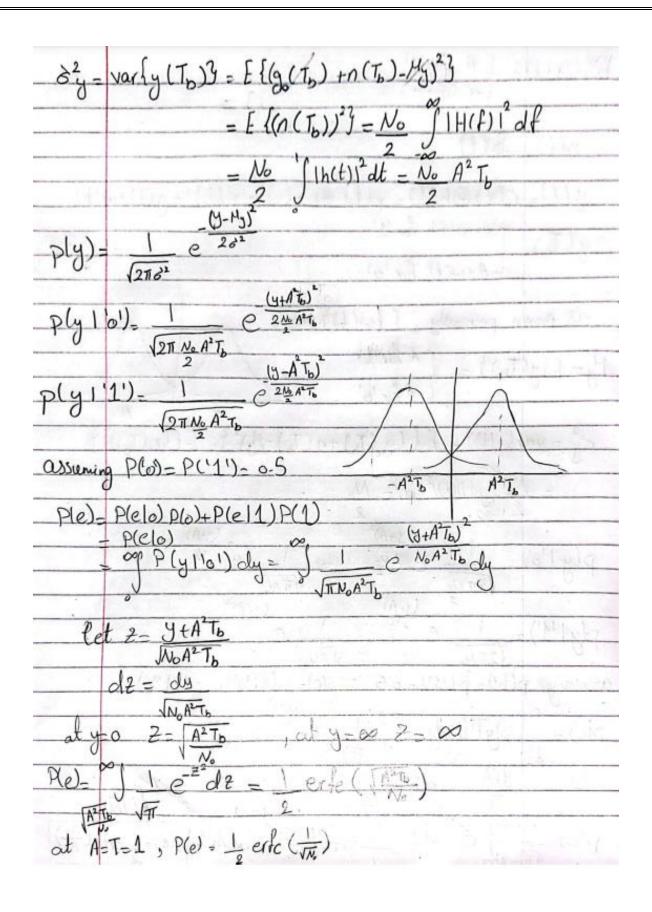
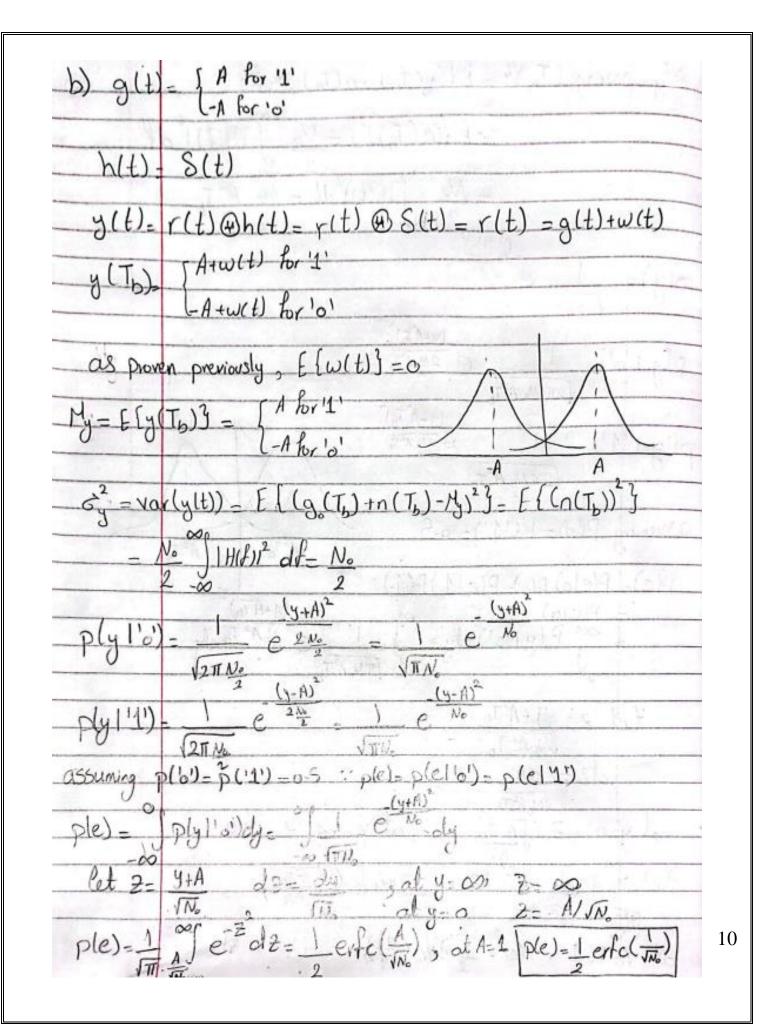
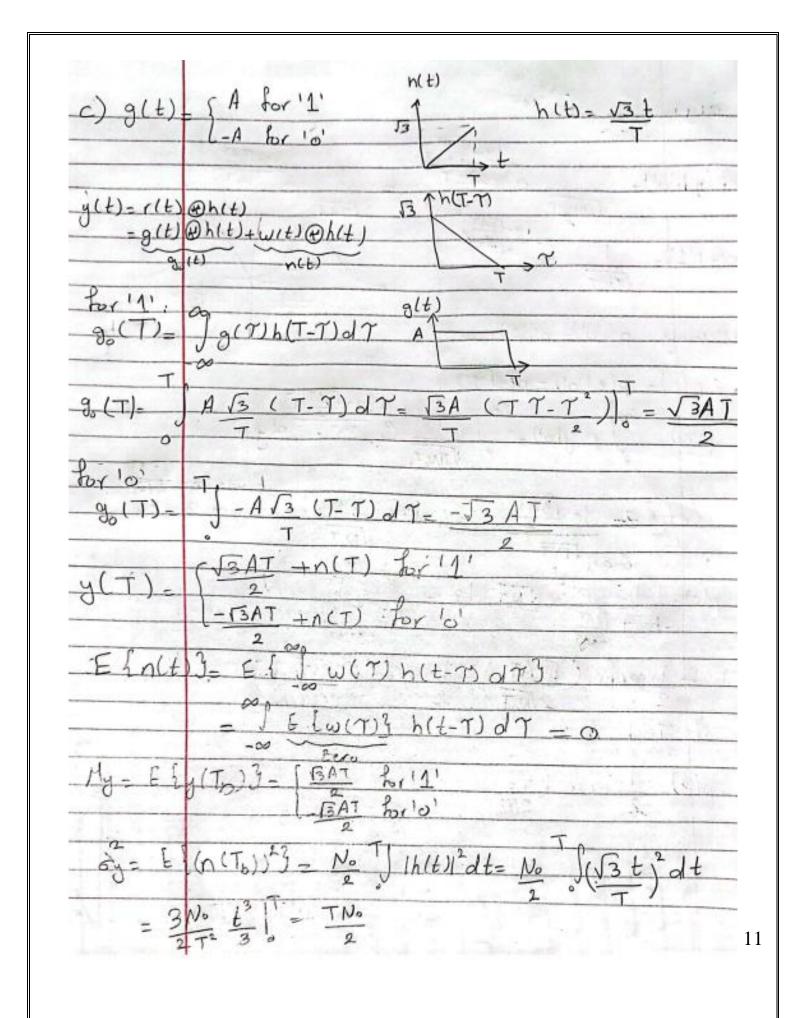


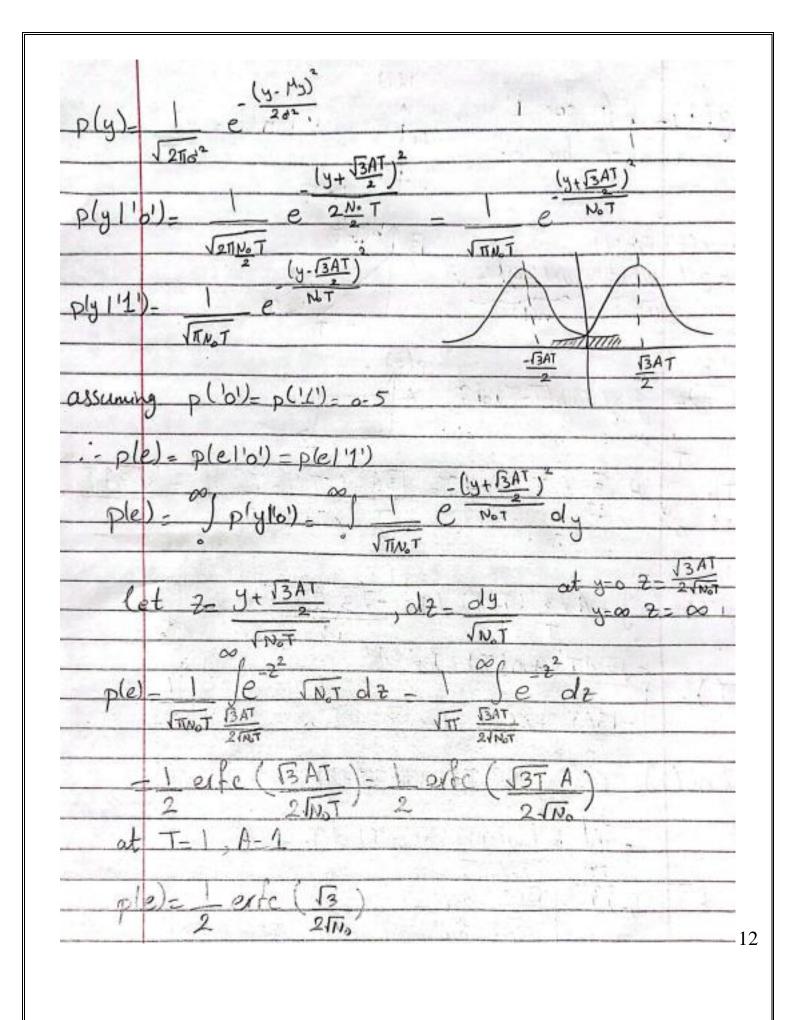
Figure 3: Decoded values (0s and 1s)

Part 2: Theoretical









Part 2: Simulation

Plot the output of the receive filter for the three mentioned cases

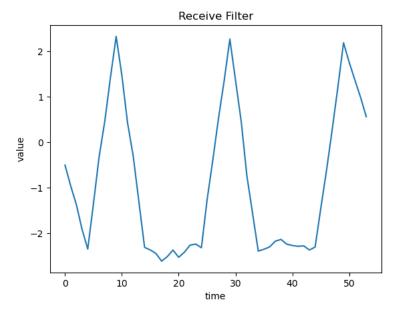


Figure 4: Output of Receive Filter 1 (matched filter with unit energy)

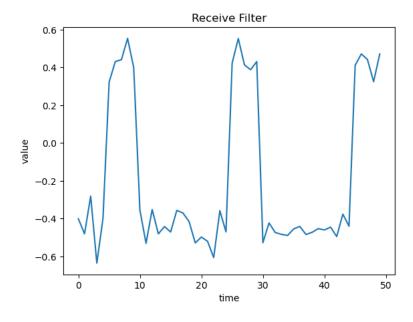


Figure 5: Output of Receive Filter 2 (not existent (i.e. $h(t) = \delta(t)$))

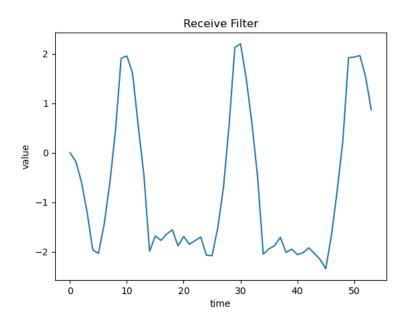


Figure 6: Output of Receive Filter 3 (Specific impulse response)

Plot the theoretical and simulated Bit Error Rate (BER) Vs E/No

Q: On the same figure, plot the theoretical and simulated Bit Error Rate (BER) Vs E/No (where E is the average symbol energy) for the three mentioned cases. Take E/No to be in the range -10 dB: 20:dB. (Use a semilogy plot)

Using number_of_bits = 10^5 and number_of_bit_samples = 10

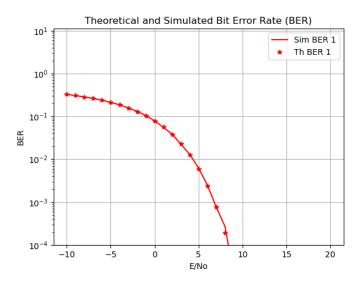


Figure 7: Theoretical and Simulated BER (matched filter with unit energy)

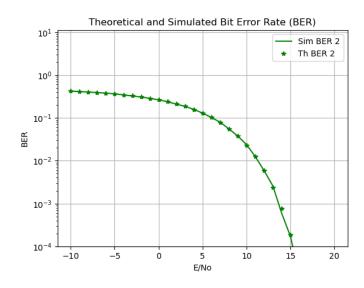


Figure 8: Theoretical and Simulated BER (not existent (i.e. $h(t) = \delta(t)$))

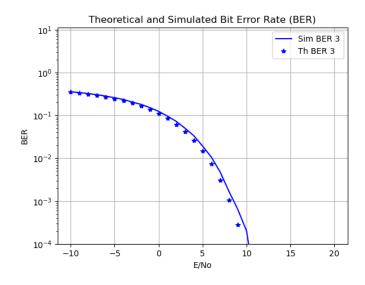


Figure 9: Theoretical and Simulated BER (Specific impulse response)

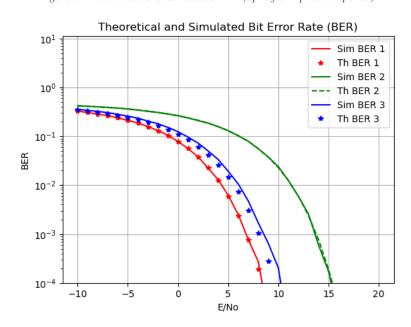


Figure 10: Theoretical and Simulated Bit Error Rate (BER)

As we can see the theoretical BER for filter 1 is not equal to the theoretical BER for filter 2 due to normalization

Average Simulation Bit Error Rate for filter 1 = 0.07844354838709677

Average Simulation Bit Error Rate for filter 2 = 0.16552774193548386

Average Simulation Bit Error Rate for filter 3 = 0.09837322580645162

Is the BER an increasing or a decreasing function of E/No? Why?

Yes, the Bit Error Rate (BER) is a decreasing function of E/No.

Because increasing E/No means increasing the ratio of transmitted signal energy (E) to noise energy (No). This leads to a narrower Gaussian noise distribution (Sigma = No /2 and No decreases so sigma decreases as well), making it less likely for noise to corrupt the input signal. With less noise affecting the transmitted bits, it becomes easier for the receiver side to recover them correctly (Decreased BER)

But the relationship between E/No and BER is not linear. This means that even small improvements in E/No can significantly reduce the number of bit errors (BER).

Which case has the lowest BER? Why?

The receive filter (t) is a matched filter with unit energy has the lowest BER.

A matched filter is designed to align with the characteristics of the transmitted signal.

During the matching, high values in the received signal are multiplied by high values in the filter, further emphasizing the desired signal. Same with low values in the signal which are also multiplied by low filter values, minimizing their impact.

This process amplifies the intended signal compared to the noise which leads to an easier distinction between high and low values during the thresholding step, leading to more accurate detection of transmitted bits and a lower Bit Error Rate (BER).

```
import numpy as np
import math
import matplotlib.pyplot as plt
number of bit samples = 5
receive filter1 = np.ones(number of bit samples)
receive filter2 = None
receive filter3 = np.linspace(0, np.sqrt(3),
number of bit samples)
def generate binary source(num bits):
    np.random.seed(15)
   return np.random.choice([0, 1], size=num bits)
def pulse_shape(input_signal):
    def pulse(bit):
        return 1 if bit == 1 else -1
    pulse_array = np.array([pulse(bit) for bit in
input signal])
    return pulse array
def AWGN(No, num_bits, num_bit_samples, input_signal):
    total size = num bit samples * num bits
    noise = np.random.normal(scale=math.sqrt(No/2),
size=total size)
    # Upsampling
    scaling factor = 1.0 / np.sqrt(num bit samples)
```

```
repeated elements = np.repeat(input signal,
num bit samples)
    modified_samples = repeated_elements * scaling_factor
    return (modified samples + noise)
def receive_filter(input_signal, filter):
    if filter is not None:
        return np.convolve(input signal, filter)
    else:
        return input signal
def sample(input signal, num bits, num samples):
    sampled values = np.zeros(num bits)
    for i in range(num bits):
        sampled_index = i * num_samples + (num_samples - 1)
        sampled values[i] = input signal[sampled index]
    return sampled values
def decode(input signal):
    res = []
    for i in range(len(input signal)):
        if input signal[i] <= 0:</pre>
            res.append(0)
        else:
            res.append(1)
    return res
def calculate simulation error(signal, decoded signal):
    return (np.sum(signal != decoded signal) / len(signal))
```

```
def calculate theoretical error(No, th err coeff,
filter type):
    if filter_type == 2:
        return 0.5 *
math.erfc((1/math.sqrt(number of bit samples)) * (1 /
math.sqrt(No)))
    return 0.5 * math.erfc(th_err_coeff * (1 /
math.sqrt(No)))
def calculate errors(pulse signal, decoded signal,
th err coeff, No, filter type):
    sim err = calculate simulation error(pulse signal,
decoded signal)
    th err = calculate theoretical error(No, th err coeff,
filter type)
    return sim err, th err
def system(input signal, filter, filter type,
th err coeff=1):
    pulse signal = pulse shape(input signal)
    num bits = input signal.shape[0]
    sim error, th error = [], []
    # E/No to be in the range -10 dB: 20:dB.
    for E No db in range(-10, 21):
        E_{No} = 10 ** (E_{No_db} / 10)
        E = 1
        No = E/(E No)
        channel_signal = AWGN(No, num_bits,
number_of_bit_samples, pulse_signal)
       filtered signal = receive filter(channel signal,
filter)
```

```
sampled filtered signal = sample(filtered signal,
num bits, number of bit samples)
        decoded_signal = decode(sampled_filtered_signal)
        x, y = calculate_errors(input_signal, decoded_signal,
th_err_coeff, No, filter_type)
        sim_error.append(x)
        th_error.append(y)
    return pulse signal, filtered signal, decoded signal,
sim error, th error
def plot signals(pulse signal, filtered signal,
decoded signal):
   plt.figure()
    plt.plot(range(0,len(pulse signal)), pulse signal)
    plt.title("Pulse Signal")
   plt.xlabel('time')
   plt.ylabel('value')
   plt.figure()
   plt.plot(range(0,len(filtered signal)), filtered signal)
   plt.title("Receive Filter")
   plt.xlabel('time')
   plt.ylabel('value')
   plt.figure()
    plt.plot(range(0,len(decoded_signal)), decoded_signal)
    plt.title("Decoded Signal")
    plt.xlabel('time')
    plt.ylabel('value')
number of bits = 3
number of bit samples = 5
total_bits_size = number_of_bits * number_of_bit_samples
```

```
# Matched Filter (Part 1)
binary source = np.array([0,1,1])
pulse_signal1, filtered_signal1, decoded_signal1, sim_error1,
th_error1 = system(binary_source, receive_filter1, 1)
plot signals(pulse signal1, filtered signal1,
decoded_signal1)
print(decoded_signal1)
number of bits = 10
number of bit samples = 5
total_bits_size = number_of_bits * number_of_bit_samples
binary source = generate binary source(number of bits)
pulse_signal1, filtered_signal1, decoded_signal1, _, _ =
system(binary_source, receive_filter1, 1)
pulse signal2, filtered_signal2, decoded_signal2, _, _ =
system(binary_source, receive_filter2, 2)
pulse_signal3, filtered_signal3, decoded_signal3, _, _ =
system(binary source, receive filter3, 3)
plot signals(pulse signal1, filtered signal1,
decoded_signal1)
plot signals(pulse signal2, filtered signal2,
decoded signal2)
plot signals(pulse signal3, filtered signal3,
decoded_signal3)
sim_error1, th_error1, sim_error2, th_error2, sim_error3,
th_error3 = [], [], [], [], []
number of bits = 10**5
binary_source = generate_binary_source(number_of_bits)
_, _, _, sim_error1, th_error1 = system(binary source,
receive filter1, 1)
```

```
_, _, _, sim_error2, th_error2 = system(binary_source,
receive filter2, 2)
_, _, _, sim_error3, th_error3 = system(binary_source,
receive_filter3, 3, (math.sqrt(3)/2))
E_No_range = range(-10, 21)
plt.figure()
plt.title('Theoretical and Simulated Bit Error Rate (BER)')
plt.xlabel('E/No')
plt.ylabel('BER')
plt.yscale('log') # dB
plt.ylim(1e-4)
plt.semilogy(E_No_range, sim_error1, 'r-')
plt.semilogy(E_No_range, th_error1, 'r*')
plt.legend(['Sim BER 1', 'Th BER 1'])
plt.grid()
plt.show()
E_No_range = range(-10, 21)
plt.figure()
plt.title('Theoretical and Simulated Bit Error Rate (BER)')
plt.xlabel('E/No')
plt.ylabel('BER')
plt.yscale('log') # dB
plt.ylim(1e-4)
plt.semilogy(E_No_range, sim_error2, 'g-')
plt.semilogy(E_No_range, th_error2, 'g*')
plt.legend(['Sim BER 2', 'Th BER 2'])
plt.grid()
plt.show()
```

```
E No range = range(-10, 21)
plt.figure()
plt.title('Theoretical and Simulated Bit Error Rate (BER)')
plt.xlabel('E/No')
plt.ylabel('BER')
plt.yscale('log') # dB
plt.ylim(1e-4)
plt.semilogy(E No range, sim error2, 'b-')
plt.semilogy(E_No_range, th_error2, 'b*')
plt.legend(['Sim BER 3', 'Th BER 3'])
plt.grid()
plt.show()
E_No_range = range(-10, 21)
plt.figure()
plt.title('Theoretical and Simulated Bit Error Rate (BER)')
plt.xlabel('E/No')
plt.ylabel('BER')
plt.yscale('log') # dB
plt.ylim(1e-4)
plt.semilogy(E_No_range, sim_error1, 'r-')
plt.semilogy(E No range, th error1, 'r*')
plt.semilogy(E_No_range, sim_error2, 'g-')
plt.semilogy(E_No_range, th_error2, 'g--')
plt.semilogy(E_No_range, sim_error3, 'b-')
plt.semilogy(E_No_range, th_error3, 'b*')
plt.legend(['Sim BER 1', 'Th BER 1', 'Sim BER 2', 'Th BER 2',
'Sim BER 3', 'Th BER 3'])
plt.grid()
plt.show()
```

```
print("Average Simulation Bit Error Rate for filter 1 =
{}".format(np.mean(sim_error1)))
print("Average Simulation Bit Error Rate for filter 2 =
{}".format(np.mean(sim_error2)))
print("Average Simulation Bit Error Rate for filter 3 =
{}".format(np.mean(sim_error3))
```

