

fancyYooloo User-Manual

Server-Configuration

Server

Defines the used server-port: `server.port=44137`

Game

Defines the total nuber of Players in a Game: `game.size=3`

Defines the minimal count of real Players in a Game: `game.min.players=3`

Defines the time the server schould wait for more Players, before some bots spawn (Seconds): `game.bot.wait=100`

Prevent duplicated players (deactivate for legacy-clients): `game.nameCheck=false`

- true: on
- false: off

Bot

Sets gamemode of spawned bots: `bot.mode=RANDOM`

- RANDOM: random-deck
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Client-Configuration

Prevent duplicated players (deactivate for legacy-servers): `game.nameCheck=false`

- true: on
- false: off

Change the gamemode: `game.play.mode=X`

- 0: random
- 1: 1 to 10
- 2: 10 to 1