Definition: Enc-Forge_{\mathcal{A},\Pi}(n): Run $\mathsf{Gen}(1^n)$ to obtain k. Adversary \mathcal{A} is given input 1^n and access to an encryption oracle $\mathsf{Enc}_k(\cdot)$. They output ciphertext c. Let $m := \mathsf{Dec}_k(c)$, and let Q denote the set of all queries that \mathcal{A} asked its encryption oracle. The output of the experiment is 1 iff $m \neq \bot$ and $m \notin Q$.

 $\begin{array}{llll} \textbf{Definition:} & \textbf{Unforgeable:} & \textbf{A} & \textbf{private-} \\ \textbf{key} & \textbf{encryption} & \textbf{scheme} & \boldsymbol{\Pi} & \textbf{such} \\ \textbf{that} & \textbf{for} & \textbf{all} & \textbf{PPT} & \textbf{adversaries} & \boldsymbol{\mathcal{A}}, \\ \textbf{Pr}[\textbf{Enc-Forge}_{\boldsymbol{\mathcal{A}},\boldsymbol{\Pi}}(n)=1] \leq \textbf{negl}(n). \end{array}$

Definition: Authenticated: A private-key encryption scheme that is CCA-secure and unforgeable.

Construction: Authenticate-thenencrypt: Given plaintext m, sender $\overline{\text{transmits}}$ c, where $t \leftarrow \mathsf{Mac}_{k_M}(m)$ and $c \leftarrow \operatorname{Enc}_{k_E}(m||t)$. The receiver behaves as expected, decrypting m||tfrom c, then checking $\mathsf{Vrfy}_{k_M}(m,t)$. If, for example, a CBC-mode-withpadding scheme is used, the decrypt algorithm will return a "bad padding" error, while if the padding passes, Vrfy will return an "authentication failure". This difference can leak information and allow for various attacks on the scheme, so this is $\underline{\text{not}}$ an authenticated encryption scheme.

There are 3 major types of network attacker attacks.

In a reordering attack, an attacker swaps the order of messages sent across a network, making c_2 arrive before c_1 . In a replay attack, an attacker resends messages later.

In a <u>reflection attack</u>, an attacker sends messages from a sender back to them at a later time, which the other person never sent.

The first two attacks can be prevented when A and B (the two people communicating across the network) keep counters, $\operatorname{ctr}_{A,B}$ and $\operatorname{ctr}_{B,A}$, of how many messages have been sent/received in each direction.

A reflection attack can either be prevented by having a reflection bit b to say who the sender is, or by having a different key-set for messages going different directions.

In the $\mathsf{Mac\text{-}forge}_{A,\Pi}^{1\text{-}time}$ experiment, adversary $\mathcal A$ outputs m', is given a tag $t' \leftarrow \mathsf{Mac}_k(m')$, then can calculate and think, then output $(m,t),\ m \neq m'$, which are verified as usual to determine success.

Definition: ε -secure (also one-time ε -secure): A MAC Π = (Gen, Mac, Vrfy) such that for all (even unbounded) adversaries \mathcal{A} , Pr[Mac-forge $_{\mathcal{A}}^{1\text{-time}}$ = 1] \leq

Definition: Strongly universal: A function $h: \mathcal{K} \times \mathcal{K} \to \mathcal{T}$ such that for all distinct $m, m' \in \mathcal{M}$, and all $t, t' \in \mathcal{T}$, it holds that $\Pr[h_k(m) = t \land h_k(m1) =$

t'] = $\frac{1}{|\mathcal{T}|^2}$, where the probability is taken over uniform choice of $k \in \mathcal{K}$.

Construction: Let $h: \mathcal{K} \times \mathcal{M} \to \mathcal{T}$ be a strongly universal function. Define a MAC as follows: Gen: uniform $k \in \mathcal{K}$. Mac: given k, m, output tag $t := h_k(m)$. Vrfy: On input k, m, t, output 1 iff $t \stackrel{?}{=} h_k(m)$.

Theorem: If h is a strongly universal function, then the above construction is a $\frac{1}{|T|}$ -secure MAC for messages in \mathcal{M} .

Theorem: For any prime p, the function h defined as $h_{a,b}(m) = [a \cdot m + b \mod p]$, where $\mathcal{M} = \mathbb{Z}_p$, and $\mathcal{K} = \mathbb{Z}_p \times \mathbb{Z}_p$, so $(a,b) \in \mathcal{K}$, $m \in \mathcal{M}$, is strongly universal.

Definition: Hash function: A function with output length ℓ is a pair of PPT algorithms (Gen, H) such that Gen(1ⁿ) outputs a key s, and H takes s and a string $x \in \{0,1\}^*$, and outputs a string $H^s(x) \in \{0,1\}^n$, assuming $H^s(x) \in \{0,1\}^n$.

Definition: Compression function (fixed-length hash function for inputs of length ℓ'): a hash function where H^s is only defined for inputs $x \in \{0,1\}^{\ell'(n)}$, and $\ell'(n) > \ell(n)$.

Definition: Hash-Coll_{A,\Pi}(n): $s \leftarrow \text{Gen}(1^n)$. Adversary Ais given s and outputs x, x'. (If Π is fixed-length, then $x, x' \in \{0, 1\}^{\ell'(n)}$.) The output is 1 (success) iff $x \neq x'$ but $H^s(x) = H^s(x')$.

 $\begin{array}{lll} \textbf{Definition:} & \underline{\operatorname{Collision\ resistant:}} & A \\ \text{has function} & \overline{\Pi} = (\mathsf{Gen}, H) & \text{such} \\ \text{that for all PPT adversaries} & \mathcal{A}, \\ \Pr[\mathsf{Hash-Coll}_{\mathcal{A},\Pi}(n) = 1] \leq \mathsf{negl}(n). \end{array}$

Definition: Second-preimage resistance (target-collision resistance): A hash function such that given s and x, an adversary cannot find x' such that $x' \neq x$ and $H^s(x) \neq H^s(x')$.

Definition: Preimage resistance: A hash function such that given s and y, an adversary cannot find x such that $H^s(x) = y$.

Construction: Merkle-Damgård: Let (Gen, h) be a fixed-length hash function for inputs of length 2n and with output length n. Construct (Gen, H) as follows: Gen = Gen, H: given s and $x \in \{0,1\}^*$ of length $L < 2^n$, let $B = \left\lceil \frac{L}{n} \right\rceil$, pad x so its length is a multiple of n. Consider the padded result as n-bit blocks x_1, \ldots, x_B . Set $x_{B+1} = L$. Set $x_0 = 0^n$, as the IV. For $i = 1, \ldots, B+1$, let $z_i = h^s(z_{i-1}||x_i)$. Output z_{B+1} .

Theorem: If (Gen, h) is collision resistant, then so is (Gen, H).

 $\begin{array}{lll} \textbf{Construction:} & \underline{\textbf{Hash-and-MAC}} \textbf{.} & \textbf{Let} \\ \Pi = (\texttt{Mac,Vrfy}) \ \textbf{be a MAC} \ \textbf{for length} \\ \ell(n), \ \textbf{let} \ \Pi_H(\texttt{Gen}_H, H) \ \textbf{be a hash function,} \\ \textbf{with output length} \ \ell(n). \ \textbf{Construct MAC} \ \Pi' = (\texttt{Gen'}, \texttt{Mac'}, \texttt{Vrfy'}) \ \textbf{as} \\ \textbf{follows:} \ \textbf{Gen'} \textbf{:} \ \textbf{Takes} \ 1^n, \ \textbf{choses uniform} \\ k \in \{0,1\}^n, \ s \leftarrow \texttt{Gen}_H(1^n), \ \textbf{outputs} \\ \textbf{key} \ k' = \langle k, s \rangle. \ \textbf{Mac'} \textbf{:} \ \textbf{Given} \ \langle k, s \rangle, \\ m \in \{0,1\}^*, \ \textbf{output} \ t \leftarrow \texttt{Mack}(H^s(m)). \\ \textbf{Vrfy'} \textbf{:} \ \textbf{Given} \ \langle k, s \rangle, \ m \in \{0,1\}^*, \ \textbf{tag} \ t, \\ \textbf{output} \ 1 \ \textbf{iff} \ \textbf{Vrfy}_k(H^s(m), t) = 1. \end{array}$

Theorem: If Π is a secure MAC and Π_H is collision resistant, the above construction is a secure MAC for arbitrary-length messages.

Construction: <u>HMAC</u>: Let (Gen_H, H) be a Merkle-Damgård-generated hash function on (Gen_H, h) taking inputs of length n+n'. Let opadand ipadbe fixed constants of length n'. Define a MAC as follows: Gen: Given 1^n , $s \leftarrow \mathsf{Gen}_H(1^n)$, uniform random $k \in \{0,1\}^{n'}$. Output key $\langle s,k \rangle$. Mac: Given $\langle s,k \rangle$ and $m \in \{0,1\}^{*}$, output $t := H^s\left((k \oplus \mathsf{opad})||H^s((k \oplus \mathsf{ipad})||m)\right)$. Vrfy: Given $\langle s,k \rangle$, $m \in \{0,1\}^*$, tag t, output 1 iff t recomputes correctly.

Definition: Weakly collision resistant: A Hash function (Gen_H, H) defined as a Merkle-Damgård transform, except with k = IV being uniformly chosen

from $\{0,1\}^n$, such that every PPT adversary $\mathcal A$ has at most negligible success finding a collision (without knowing k.). Theorem: Let $k_{out} = h^s(IV||(k \oplus \operatorname{opad}))$, $\hat y$ be the length-padded y, including anything before it, $\widehat{\mathsf{Mac}}_k(y) = h^s(k||\hat y)$, and $G^s(k) = h^s(IV||(k \oplus \operatorname{opad}))||h^s(IV||(k \oplus \operatorname{ipad})) = k_{out}||k_{in}$. If G^s is a PRG for any s, $\widehat{\mathsf{Mac}}_k(y)$ is a secure fixed-length mac for messages of length n, and (Gen_H, H) is weakly collision resistant, then HMAC is a secure MAC for arbitrary-length messages.

Definition: Birthday problem/attack: Out of n distinct "days", if \sqrt{n} "people" are chosen, there is a 50% chance that two of them will share a birthday. This places a lower bound of $2\log(T)$ bits on the size of a hash function, where T is the time we want to run the collision-attack in.

Construction: Birthday Attack: (small space). Start with random valid input x_0 , then repeatedly compute $x_i = H(x_{i-1})$ and $x_{2i} = H(H(x_{2(i-1)}))$. If they are ever equal, collision has occurred in $x_0, \ldots, x_{2(i-1)}$. Calculate each x_j, x_{j+i} , and we will find a collision. This runs in $\Theta(2\ell/2)$ time, where ℓ is the length of the output.

Definition: Random Oracle Model: Model in which the oracle O chooses its function H at random when instantiated, and so probabilities are also taken over the choice of the function H. It is then used in whichever function needed. The values of H are considered to be computed the first time they are requested.

Construction: If $\ell_{out} > \ell_{in}$, a random oracle can be used as a pseudorandom generator. If $\ell_{out} < \ell_{in}$, a random oracle is collision resistant. If $F_k(x) = H(k||x)$, where |k| = |x| = n, $\ell_{out} = n$, $\ell_{in} = 2n$, then F is a pseudorandom function, where H is the pseudorandom oracle.

In general, a proof of security in the random oracle model is significantly better than no proof at all. There have been no successful real-world attacks on schemes proven secure in the randomoracle model, when the random oracle was instantiated properly. Most cryptographic hash functions should not be used "off the shelf" to instantiate a random oracle model.

Definition: Virus Fingerprinting: Process by which a virus scanner stores hashes of known viruses, and compares hashes of email attachments and newly downloaded programs to these known viruses

Definition: Deduplication: Process of comparing hashes of new files to hashes of already stored files to eliminate the storing of duplicates. Especially used in the context of cloud storage among multiple users.

Definition: P2P file-sharing: Processing of storing hashes of available files, allowing for easy requests, etc.

Definition: Merkle-Damgård Tree: A tree constructed from 2^t by placing a file at each leaf of a t-level tree, then computing the hash of each pair of files, then each pair of hashes, and so on, until a single root hash is computed. This hash is then stored. Often denoted \mathcal{MT}_t .

Theorem: Let (Gen_H, H) be collision resistant. Then $(\mathsf{Gen}_H, \mathcal{MT}_t)$ is also collision resistant for any fixed t.

Construction: Password Hashing: On a computer, the hash of a password, hpw, will be stored, and when the user enters their password, $H(pass) \stackrel{?}{=} hpw$, if so, authenticated. To prevent dictionary attacks, sometimes a salt is used to calculate H(s,pass).

Definition: $\underline{\text{min-entropy}}$: A probability distribution $\overline{\mathcal{X}}$ has m bits of min-

entropy if for every fixed value x it holds that $\Pr_{X \leftarrow \mathcal{X}}[X = x] \leq 2^{-m}$. That is, even the most likely outcome occurs with probability at most 2^{-m} .

Definition: LFSR: Linear Feedback Shift Register. Very efficient to implement in hardware. Consists of an array of n registers, s_{n-1}, \ldots, s_0 with n feedback coefficients, c_{n-1}, \ldots, c_0 . The size of the array is called the degree of the LFSR. On each clock tick, s_0 is the output bit, all bits are shifted right by 1 register, and s_{n-1} is set to the XOR of some subset of the other registers, defined as those where $c_i = 1$.

These are insecure because the initial state, feedback coefficients, and all future bits, can be determined from watching at most 2n consecutive bits of output. We can improve the security by adding non-linear combinations to compute s_{n-1} , and it is possible to define such functions with good statistical properties. Trivium is one such stream cipher.

Definition: <u>RC4</u>: a similar algorithm that also involves bit swaps, is used in many security situations, but is known to have vulnerabilities.

Definition: Avalanche Effect: In any block cipher, a "small change" to the input must affect every bit of the output.

Definition: S-box: A public substitution function (permutation). In the examples given, performed on 8 bits at a time. A change of 1 bit in the input should result in each bit int he output changing with probability about $\frac{1}{2}$.

Definition: SPN(Substitution-Permutation Network): A series of operations, run in rounds, where each round is as follows, in an example where x is 64-bits long, and each S-box, S_1, \ldots, S_8 permutes 8 bits: 1) Key Mixing: Set $x := x \oplus k$, where k is the current-round sub-key. 2) Substitution: Set $x := S_1(x_1) || \cdots || S_8(x_8)$, where x_i is the *i*th byte of x. 3) Permutation: Permute the bits of x (Rearrange them in a pre-ordained manner) to obtain the output of the round. After the final round is run, there is another Key Mixing step; without this step the last substitution and permutation, assumed to be known by Kerckhoff's principle, would be reversible by an attacker. and therefore useless in the encryption scheme. Different sub-keys are used in each round, derived from a master key according to a key schedule.

Theorem: All SPNs are, by construction, invertible.

Theorem: If all S-boxes in a given SPN are permutations, then no matter how many rounds are applied, and the key schedule, the SPN is a permutation for any k.

Definition: Feistel Network: A network which operates in a series of rounds. In each round, a keyed round function is applied. This function need not be invertible. In a balanced Feistel Network, the *i*th round of function \hat{f}_i takes as input a sub-key x_i and an $\ell/2$ bit string and outputs an $\ell/2$ -bit string. Construction: <u>Feistel Network</u>: For round i of a Feistel network, divide the input into two halves, L_{i-1} and R_{i-1} , each of length $\ell/2$, where ℓ is the block length of the cipher. The output (L_i, R_i) is defined as $L_i := R_{i-1}, R_1 =$ $L_{i-1} \oplus f_i(R_{i-1})$. In an r-round Feistel network, the ℓ-bit input becomes (L_0, R_0) , and the output is the ℓ -bit value (L_r, R_r) .

Theorem: Let F be a keyed function defined by a Feistel Network. Then regardless of the round functions $\{\hat{f}_i\}$, and the number of rounds, F_k is an efficiently invertible permutation for all k. **Definition:** DES: Data Encryption Standard. Originally a 16-round Feistel Network with a block length of 64 bits

and a key length of 56 bits. Vulnerable to brute-force attacks, but the strengthened triple-DES is widely used today.

Construction: DES \hat{f} . $\hat{f}(k_i, R)$, with $k_i \in \{0,1\}^{28}, \ \overline{R} \in \{0,1\}^{32}, \ R \text{ is expanded to 48-bit } R' \text{ by duplicating the}$ first half of the bits, $R' \oplus k_i$ is computed, split and passed through an Sbox which takes 6-bit inputs to 4-bit outputs, and these 4-bit outputs are mixed to produce the 32-bit output. DES uses 16 rounds.

The S-boxes were carefully designed to be 4-to-1 functions, and changing any 1 bit of the input changes at least 2 bits of the output. The mixing was designed that the output from any S-box affects the input to six of the S-boxes in the next round. Therefore, the mangle function exhibits a strong avalanche effect, which will, after 8 rounds, affect all 64 bits of output. Since DES uses 16 rounds total, similar inputs yields independent-looking outputs.

After 30 years, the best known practical attack on DES is still an exhaustive search through its key space. The 56-bit key length is such that such an attack is feasible.

Definition: Triple Encryption: Using 3 keys, $F'_{k_1,k_2,k_3}(x)$ $F_{k_3}(F_{k_2}^{-1}(F_{k_1}(x)))$. Using only 2, $\begin{array}{ll} F_{k_1,k_2}'(x) & := & F_{k_1}(F_{k_2}^{-1}(F_{k_1}(x))). \\ \hline \text{Triple-DES} & \text{is constructed using DES} \end{array}$ with either of these variants.

Definition: AES: Advanced Encryption Standard. Has a state array, which is a 4x4 array. Initially the input of the cipher. Then, consists of 4 stages. Stage 1: Add Round Key: A 128-bit sub-key is derived from the master key, and interpreted as a 4x4 array of bytes. The state array is XORed with the subkey. Stage 2: Sub Bytes: The state array is mixed at the byte level according to a fixed lookup table S. Stage 3: Shift Rows: The bytes in each row are shifted to the left by 0, 1, 2, and 3 places respectively, from the top. Stage 4: Mix Columns: An invertible transformation is applied to each column. It has the property that if the inputs differ in b > 0 bytes, the outputs differ in at least 5-b bytes. In the final round, Mix Columns is replaced with AddRound-Key. To date, there have been no practical attacks significantly better than an exhaustive key-search, so AES is an excellent choice for any cryptographic scheme that requires a (strong) pseudorandom permutation.

Definition: <u>Ideal Cipher Model:</u> strengthening of the random-oracle model in which all parties have access to an oracle for a random keyed permutation $F: \{0,1\}^n \times \{0,1\}^\ell \to \{0,1\}^\ell$ and F^{-1} .

Construction: Davies-Meyer: Let F be a block cipher with n-bit key length and ℓ -bit block length. The compression function is $h: \{0,1\}^{n+\ell} \to \{0,1\}^{\ell}$ by $h(k,x) := F_k(x) \oplus x$.

Theorem: If F is an ideal cipher, then Davies-Meyer yields a collision-resistant compression function. From the HW, $F_k(x) \oplus x \oplus k$ also does, but $F_k(x)$ and $F_k(x) \oplus k \text{ do } \underline{\text{not}}.$

Care must be taken when instantiating Davies-Meyer with a particular block cipher, for example, DES causes issues. MD5 is bad and should not be used, SHA-0 is flawed, SHA-1 has known slight flaws that make it easier to theoretically crack, but has not produced any collisions. It is not recommended for use, SHA-2 seems to be secure, and can be used. SHA-3 is rather powerful, and unusual, and considered very, very

Definition: Invert_{A,Π} Af: Uniform $x \in$ $\{0,1\}^n$, $y := \overline{f(x)}$. \overline{A} is given 1^n and y, outputs x'. Outcome 1 iff f(x') = y. **Definition:** One-way: A function f: $\{0,1\}^* \to \{0,1\}^*$ such that there is a polynomial-time algo M_f that computes f, and for every PPT adversary $\mathcal{A}, \Pr[\mathsf{Invert}_{\mathcal{A},\Pi} \mathcal{A}f(n) = 1] \leq \mathsf{negl}(n).$ **Definition:** Hard-core predicate: function hc : $\overline{\{0,1\}^*} \rightarrow \{0,1\}$ for f such that hc can be computer in polynomial time, and for all PPT adversaries \mathcal{A} , $\Pr_{x \leftarrow \{0,1\}^n}[\mathcal{A}(1^n, f(x))] =$

 $\operatorname{hc}(x)] \leq \frac{1}{2} + \operatorname{negl}(n).$ Theorem: Goldreich-Levin: Assume one-way functions (resp., permutations) exist. Then \exists a one-way function (resp., permutation) g and a hard-core predicate hc of g.

Theorem: Let f be a one-way permutation and let hc be a hard-core predicate of f. Then G(s) := f(s)||hc(s)| is a PRG with expansion factor $\ell(n) =$ n + 1.

Theorem: If \exists a PRG with expansion factor $\ell(n) = n + 1$, then for any polynomial poly, ∃ a PRG with expansion factor poly(n).

Theorem: If \exists a PRG with expansion factor $\ell(n) = 2n$, then there exists a

Theorem: If \exists a PRF, then \exists a strong

Theorem: Assuming the existence of one-way permutations, ∃ PRGs with any polynomial expansion factor, PRFs, and strong PRPs.

Theorem: Assuming the existence of one-way permutations, ∃ CCA-secure private-key encryption schemes and secure message authentication codes.

Theorem: Let f be a one-way function and define g(x,r) := (f(x),r), where |x| = |r|. Define $gl(x, r) := \bigoplus_{i=1}^{n} x_i \cdot r_i$, where $x = x_1 \cdots x_n$, and $r = \cdots r_n$. Then gl is a hard-core predicate of g. **Theorem:** Let f and gl be as above. If \exists a PPT \mathcal{A} such that $\mathcal{A}(f(x), r) = \mathsf{gl}(x, r) \ \forall n \ \text{and} \ \forall x, r \in \{0, 1\}^n, \ \text{then} \ \exists$ PPT \mathcal{A}' such that $\mathcal{A}'(1^n, f(x)) = x \ \forall n$ and $\forall x \in \{0,1\}^n$.

Theorem: Let f and gl be as above. If \exists a PPT \mathcal{A} and polynomial $p(\cdot)$ such that $\Pr_{x,r \leftarrow \{0,1\}^n} \left[\mathcal{A}(f(x),r) = \operatorname{gl}(x,r) \right]$ $\frac{3}{4} + \frac{1}{p(n)}$ for infinitely many values of n, then \exists a PPT \mathcal{A} such that $\Pr_{x \leftarrow \{0,1\}^n} \left[\mathcal{A}(1^n, f(x)) \in f^{-1}(f(x)) \right] \geq$

Theorem: Let f be a one-way permutation with hard-core predicate hc. Then algorithm G(s) := f(s)||hc(s)|| is a PRG with expansion factor $\ell(n) =$

Theorem: If \exists a PRG G with expansion factor n+1, for any polynomial poly \exists a PRG \hat{G} with expansion factor poly(n).

Construction: Let G be a PRG with expansion factor $\ell(n) = 2n$, and define G_0, G_1 as $G(k) = G_0(k)||G_1(k),$ where $|G_0(k)| = |G_1(k)| = |k|$. For $x \in \{0,1\}^n$, define F_k : $\{0,1\}^n \to \{0,1\}^n \text{ as } F_k(x_1x_2\dots x_n) =$ $G_{x_n}(\ldots(G_{x_2}(G_{x_1}(x)))).$ **Theorem:** The above construction is a

PRF.

Theorem: If one-way functions exist, then so do PRGs, PRFs, and strong

Theorem: If one-way functions exist. then so do CCA-secure private-key encryption schemes and secure message authentication codes.

One-way functions are sufficient for all private-key cryptography.

Theorem: If a PRG exists, then so does a one-way function.

Theorem: If there exists an EAVsecure private-key encryption scheme that encrypts messages twice as long as its key, then a one-way function exists. Theorem: MACs also imply that oneway functions exist.

Theorem: Let $a \in \mathbb{N}$ and let $b \in \mathbb{N}^+$. Then \exists unique $q, r \in \mathbb{N}$ such that a =qb + r, and $0 \le r < b$. These can be computed in polynomial time.

Divisor of $a, b \in \mathbb{N}$. Largest $c \in \mathbb{N}$ such that $c \mid a$ and $c \mid b$. Notation: $c = \gcd(a, b)$.

Theorem: Let $a, b \in \mathbb{N}^+$. $\exists X, Y$ such that $Xa + Yb = \gcd(a, b)$. $\gcd(a, b)$ is the smallest positive integer that can be expressed this way.

Theorem: If $c \mid ab$ and gcd(a, c) = 1, then $c \mid b$. If p prime and $p \mid ab$, then either $p \mid a$ or $p \mid b$.

Theorem: If $a \mid N, b \mid N$, and gcd(a, b) = 1, then $ab \mid N$.

Definition: $\underline{\text{mod}}$: $a \equiv b \mod N$ iff $N \mid a - b$. This also means that [a] $\mod^{'}N] \, = \, [b \mod N], \text{ reduction } \mod$

Theorem: If $a = a' \mod N$ and b = b' $\mod N$, then $(a+b) = (a'+b') \mod N$ and $ab = a'b' \mod N$.

Definition: Invertible: Given $b, n \in \mathbb{N}$, b, $\exists c$ such that $bc = 1 \mod N$.

Theorem: Let $b, N \in \mathbb{N}, b \geq 1$, N > 1. Then b is invertible mod N iff gcd(b, N) = 1.

Definition: Group: A set \mathbb{G} with a binary operation \circ such that: 1) $\forall q, h \in$ $\mathbb{G}, g \circ h \in \mathbb{G}. 2) \exists e \in \mathbb{G} \text{ such that }$ $\forall g \in \mathbb{G}, \ e \circ g = g = g \circ e. \ e \text{ is called}$ the identity. 3) $\forall g \in \mathbb{G}, \ \exists h \in \mathbb{G} \text{ such}$ that $g \circ h = e = h \circ g$. h is called the inverse of g. 4) $\forall g_1, g_2, g_3 \in \mathbb{G}$, $(g_1 \circ g_2) \circ g_3 = g_1(g_2 \circ g_3).$

Definition: Abelian: A group \mathbb{G} with the additional property that $\forall g, h \in \mathbb{G}$, $g \circ h = h \circ g$.

Theorem: Let G be a group and $a,b,c\,\in\,\mathbb{G}.$ If $ac\,=\,bc,$ then $a\,=\,b.$ If ac = c, then a = e.

Definition: Order: The number m = $|\mathbb{G}|$ that is the number of elements in a group, if it is finite.

Theorem: Let $\mathbb G$ be a finite group with $m = |\mathbb{G}|$. Then $\forall g \in \mathbb{G}, g^m = 1$.

Theorem: Let G be a finite group with $m = |\mathbb{G}| > 1$. Then $\forall g \in \mathbb{G}$, and any $x \in \mathbb{N}, g^x = g[x \mod m]$. **Theorem:** Let \mathbb{G} be a finite group with

m = |G| > 1. Let e > 0 be an integer, and define the function $f_e: \mathbb{G} \to \mathbb{G}$ by $f_e(g) = g^e$. If gcd(e, m) = 1, then f_e is a permutation (i.e. a bijection). Also, if $d = e^{-1} \mod m$, then f_d is the inverse of f_e .

 $\frac{\mathbb{Z}_N}{\mathbb{Z}}$: The auxiliary, $\frac{\mathbb{Z}_N}{\mathbb{Z}}$ mod N, elements Definition: abelian group, $\overline{2}$ $\{0, 1, \dots, N-1\}.$

Definition: $\underline{\mathbb{Z}_{N}^{*}}$: The multiplicative abelian group, $\overline{\mathbb{Z}} \mod N$. Consists of the elements g in $\{1, \ldots, N-1\}$ such that gcd(g, N) = 1. There are all of the elements which are invertible $\mod N$. **Definition:** ϕ : The Euler phi function: $\phi(N) = |\mathbb{Z}_N^*|$, the number of positive integers $< \hat{N}$ which are relatively prime to N.

Theorem: Let $N = \prod_i p_i^{e_i}$, where the $\{p_i\}$ are distinct primes, and $e_i \geq 1$ (take the prime factorization of \overline{N}). Then $\phi(N) = \prod_i p_i^{e_i-1}(p_i-1)$. In particular, if p prime, $\phi(p) = p-1$, and if N = pq, p, q prime, then $\phi(N) = (p-1)(q-1)$.

Theorem: Take arbitrary N > 1, $a \in$ \mathbb{Z}_N^* . Then $a^{\phi(N)} = 1 \mod N$. If N = pis prime, and $a \in \{1, \dots, p-1\}$, then $a^{p-1} = 1 \mod p$.

Theorem: Fix N > 1. For integer e >0, define $f_e: \mathbb{Z}_N^* \to \mathbb{Z}_N^*$ by $f_e(x) = [x^e \mod N]$. If e is relatively prime to ϕN , then f_e is a permutation. Let $d = e^{-1}$ mod N. Then f_d is the inverse of f_e .

Definition: Isomorphism: Let \mathbb{G}, \mathbb{H} be groups with operations $\circ_{\mathbb{G}}$ and $\circ_{\mathbb{H}}$. A function $f:\mathbb{G}\to\mathbb{H}$ is an isomorphism if it is a bijection and $\forall g_1, g_2 \in \mathbb{G}$, $f(g_1 \circ_{\mathbb{G}} g_2) = f(g_1) \circ_{\mathbb{H}} f(g_2)$. If f exists, we say the groups are isomorphic, and $\mathbb{G} \simeq \mathbb{H}$. $|\mathbb{G}| = |\mathbb{H}|$.

Theorem: Chinese Remainder: CRT: Let N=pq, where p,q>1 are relatively prime. Then $\mathbb{Z}_N\simeq\mathbb{Z}_p\times\mathbb{Z}_q$ and $\mathbb{Z}_N^*\simeq\mathbb{Z}_p^*\times\mathbb{Z}_q^*$. Moreover, let fbe the function mapping $x \in \mathbb{Z}_N$ to pairs (x_p, x_q) , $x_p \in \mathbb{Z}_p$, $x_q \in \mathbb{Z}_q$, with $f(x) := ([x \mod p], [x \mod q])$, then f is an isomorphism from \mathbb{Z}_N to $\mathbb{Z}_p \times \mathbb{Z}_q$, and the restriction of f to \mathbb{Z}_N^* is an isomorphism from \mathbb{Z}_N^* to $\mathbb{Z}_p^* \times \mathbb{Z}_q^*$

Algorithm: eGCD (Extended Euclidean Algorithm): [How I do it when working by hand] Given two positive integers a_0, b_0 , find $gcd(a_0, b_0)$, and with that $xa_0 + yb_0 = \gcd(a_0, b_0)$. WLOG, assume $a_0 \ge b_0$. compute q, r such that $a_0 = q_0b_0 + r_0$, $0 < r_0 < b_0$. Then let $a_1 = b_0$, $b_1 = r_0$, and recompute until $r_i = 0$. Then $gcd(a_0, b_0) = r_{i-1}$. Take that $r_{i-1} = a_{i-1} - qb_{i-1}$, substitute $b_{i-1} =$ $r_{i-2} = a_{i-2} - b_{i-2}r_{i-2}$, and repeat until $r_{i-1} = \gcd(a_0, b_0) = xa_0 + yb_0$.

Algorithm: Given p, q distinct primes, x_p , x_q positive integers, and X, Y such that $Xp + Yq = \gcd(p,q) = 1$. Find $x \in \mathbb{Z}_{pq} \text{ such that } x \mod p = x_p \text{ and } x$ $\mod y = x_y. \text{ Let } 1_p := [Yq \mod pq],$ $\text{and } 1_q := [Xp \mod pq]. \text{ Then compute}$ $x = [(x_p \cdot 1_p + x_q \cdot 1_q) \mod N].$