Assignment 2

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Machine Learning – IT4060 Assignment II



B.Sc. (Hons) in Information Technology Specializing in Software Engineering

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Sri Lanka

May 2022

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Introduction

A normal person with a hearing threshold of 20db or greater in both ears is considered as a person without any hearing disabilities, anyone having a lesser hearing threshold is considered as a person with a mild, moderate, severe, or profound hearing loss. Persons ranging from mild to severe hearing impairments are categorized as 'Hard of Hearing'. They communicate through spoken language and with the help of hearing aids. Persons with profound hearing loss is categorized as 'Deaf'. Deaf people have extremely weak hearing or rather no hearing at all and they communicate using sign language.

Sign language is a non-verbal communication medium which consists of facial expressions, hand signals, gestures, and body language. According to the World Health Organization over 5% of the world's population are affected by hearing loss and deafness. This includes approximately 430 million adults and 34 million children. Even though hearing disability is a familiar topic in the society, there is less awareness regarding the difficulties faced by this community.

The main dilemma faced by the hearing-impaired community is the prevailing communication barrier between them and the people who communicate with spoken languages. Majority of the persons without any hearing disabilities lacks sign language knowledge. This situation makes the lives of the hearing-impaired community much more complicated as they are unable to effectively interact with the society to fulfil their needs and wants.

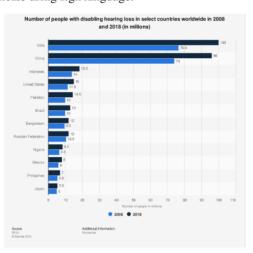


Figure 1 - WHO Statistic of Hearing Loss

The proposed solution is a minor attempt to bridge the prevailing communication barrier between the two communities. We have implemented a model using machine learning techniques which is capable of recognizing sign language gestures that represent letters of the English alphabet. Any sign gesture representing a letter of the English alphabet can be presented in front of a camera and the corresponding letter would appear on the screen of the user. This solution can be used by both communities for communication as well as for educational purposes.

Dataset

The model was trained using a dataset that was downloaded from Kaggle which contains images of the English alphabet relevant to the American sign language. The images have been separated into 29 different folders representing various classes. The dataset has been categorized as 'Training' and 'Testing' data. The training dataset comprises of images representing the 26 letters of the English alphabet and 3 other gestures representing 'Delete', 'Nothing' and 'Space'. Each class comprises of over 7000 elements. The testing dataset consists of 29 images that can be used to test the speed and accuracy of the model.

 $\underline{https://www.kaggle.com/datasets/debashishsau/aslamerican-sign-language-aplhabet-dataset}$

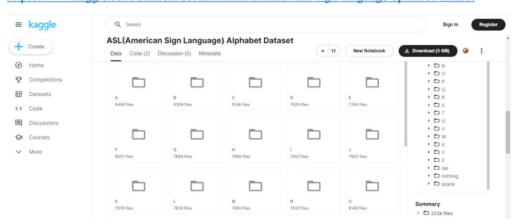


Figure 2 - Kaggle Dataset

Methodology

VGG 16 algorithm was used to train the model. VGG 16 is a convolutional neural network model which was used to win the Imagenet competition in 2016. VGG 16 is considered to be an excellent object detection model. The VGG 16 model consists of convolutional layers of 3x3 filters throughout the entire network with the stride of 1 pixel and maxpool layer of 2x2 of stride 2. The entire architecture comprises follows this order of convolutional and maxpool layers. Finally, the output will be generated by a softmax layers which is followed by 2 fully connected layers. The 16 in VGG 16 represents the 16 layers that have weights.

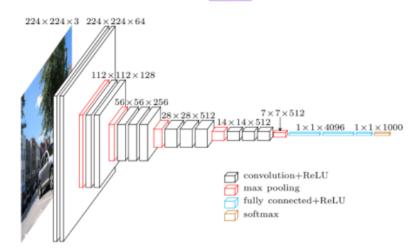


Figure 3 - VGG 16 Architecture

The dataset has been downloaded from Kaggle and saved in the relevant drive folder



Figure 4 - Jupyter Notebook Screenprint

Afterwards the required libraries have been imported to the project

```
import cv2  # for capturing videos
import math  # for mathematical operations
import math  # for mathematical operations
import matholib.pyplot as plt  # for plotting the images
Youtplotlib inline
import pandsa as pd
from kerasi, preprocessing import image  # for preprocessing the images
import numpy as n  # for mathematical operations
from kerasi, vulls import rog_vills
from skimage, transform import resize  # for resizing images
from skimage.transform import resize  # for resizing images
from skimage.transform import resize  # for resizing images
from skimage.transform import train_test_split
from glob import glob
from todas import train_test_split

Python
```

Figure 5 - Jupyter Notebook Screenprint

Importing the required libraries

```
Import Libraries

import cv2  # for capturing videos
import math # for mathematical operations
import matholitib:pupict as pit # for plotting the images
Xmatplotib inline
import pandas as pd
from keras,preprocessing import image # for preprocessing the images
import mappy as np # for mathematical operations
from keras,utils import np utils
from skimge,transform import resize # for resizing images
from skimgent,transform import resize # for resizing images
from glob import glob
from topin import topin

Pythom

Pythom
```

Figure 6 - Jupyter Notebook Screenprint

Renaming the images extracted from the dataset and generating a single text file

Figure 7 - Jupyter Notebook Screenprint

Assigning images into training and testing datasets

```
Reading the image name from imageListNew.but file and assign them to train array list.

# open the .txt file which have names of training images

f = open("/content/gdr.ve/hybrive/imageListNew.txt", "r")

temp = f.read()

images = temp.split('\n')

# creating a dataframe having images names

train = pd.pataframe()

train' image.name() = images

train = train[:-1]

train.head()

# open the .txt file which have names of test images

f = open("/content/gdr.ve/hybrive/imageListNew.txt", "r")

temp = f.read()

images = temp.split('\n')

# creating a dataframe having images names

test = pd.bataframe()

temp = f.read()

temp = f.read()

images = temp.split('\n')

# creating a dataframe having images names

test = pd.bataframe()

test[image.name"] = images

test test[:-1]

test.head()
```

Figure 8 - Jupyter Notebook Screenprint

Creating tags to identify training and testing images

```
Creating tags for training image

# creating tags for training image

train_lampe_tag = []

for i in range(train.shape(0)):

train_image_tag.append(train|'image_name'][i].split('/')[0])

train['tag'] = train_image_tag

# creating tags for test image

test_image_tag = []

for i in range(test.shape(0)):

test_image_tag.append(test|'image_name'][i].split('/')[0])

test_image_tag.append(test|'image_name')[i].split('/')[0])
```

Figure 9 - Jupyter Notebook Screenprint
Missing ","

Adding all the training images into a single CSV file

Figure 10 - Jupyter Notebook Screenprint

Assigning training images into training array

```
Read CSV file and assign it to train array.

train = pd.read_csv('/content/gdrive/hy@rive/train_new2.csv')
train.head()

Python
```

Figure 11 - Jupyter Notebook Screenprint

Preprocessing images and converting into an array list,

Converting images into HSV color space, blurring the image using Gaussian blur technique, detecting edges of the image using Sobel edge detection

Article Error

```
Preprocessing the images and Converting images to array list

train_image = []

# for loop to read and store frames

vfor 1 in topic(range(ln(images))):

# loading the image and knowling the target size as (224,224,1)

# loading the image and knowling the target size as (224,224,1)

## convert to NEV

# convert to NEV

# convert to NEV

# converting image color into NEV color space

## image for botter edge detection

## but the image for botter edge detection

## but the image for botter edge detection

## but the image swing Gassatian blur technique

## image bur = cv2.caussianslur(img_hav, (3,1), 0)

## sobel if dge betection

## but the image for the image using sobel edge detection

## sobels = cv2.caussianslur(img_hav, (3,1), 0)

## sobel image but the image using sobel edge detection

## sobels = cv2.caussianslur(img_hav, (4,1), wing, kize=5) ## sobel image betection on the X maxis

## sobels = cv2.caussianslur(img_hav, (4,4), wing, kize=5) ## sobel image betection on the Y maxis

## sobels = cv2.caussianslur(img_hav, (4,4), wing, kize=5) ## sobel image betection on the Y maxis

## sobels = cv2.caussianslur(img_hav, (4,4), wing, kize=5) ## sobel image betection on the Y maxis

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## sobels = cv2.caussianslur(img_hav, (4,4), wing, kize=5) ## sobel image betection on the Y maxis

## solution = cv2.caussianslur(img_hav, (4,4), wing, kize=5) ## sobel image betection on the Y maxis

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## solution = cv2.caussianslur(img_hav, (4,4), wing, kize=5) ## sobel image betection on the Y maxis

## solution = cv2.caussianslur(im
```

Figure 12 - Jupyter Notebook Screenprint

Assigning the VGG 16 model as the base model



Figure 13 - Jupyter Notebook Screenprint

Reshaping the training and validation frames into a single dimension and normalizing the pixel values

```
# reshaping the training as well as validation frames in single dimension

**X_train = X_train.reshape(250, 7*7*512)

**X_test = X_test.reshape(250, 7*7*512)

**Python

**Normalizing the pixel values

**s normalizing the pixel values

**snx = X_train.max()

**X_train = X_train/max

**X_test = X_test/max

**Python

**Python
```

Figure 14 - Jupyter Notebook Screenprint

Defining the model architecture

Figure 15 - Jupyter Notebook Screenprint

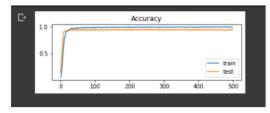
Defining a function to save the model with the best weights based on the validation loss value. Then, the model is compiled and the training process will be started.



Figure 16 - Jupyter Notebook Screenprint

Results and Discussion

The accuracy and the validation loss of the model is shown in the below diagrams.



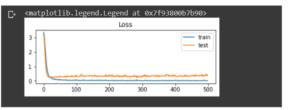


Figure 18 - Classification accuracy

Figure 17 - Validation Loss

The model has been evaluated under the below 4 metrics,

Classification accuracy, precision, recall and F1 score. The below table depicts the values attained for each of these metrics when tested on letter A, S, P, D and W. Additionally, the pre-processing steps have contributed towards improving the accuracy of the predictions.

Pre	O. (ETS)		
Letter	Precision	Recall	F1 score
A	1.0	0.95 S/V (ETS)	0.98
S	0.94	0.92	0.93
P	0.89	1.00	0.94
D	1.00	0.74	0.83
W	0.77	0.74	0.75

Figure 19 - Metrics of Model

Limitations and Future Work

As the initial step, the proposed model is developed to identify only the letters of the English alphabet. However, as future work, we can focus on expanding the dataset in order to identify other sign gestures including gestures that involve a movement. In addition, real-time identification of gestures along with facial expression detection can be explored.

Individual Contributions

IT19067902 YOGANATHAN J.A.

- 1. Understanding the problem and the gathering background information relating to the research problem [4][1][2]
- 2. Understanding the VGG 16 algorithms and feature extraction and preprocessing techniques that can be incorporated into the algorithm [5]
- 3. Creating the report and updating the sections of the report
- 4. Developed a basic UI along with an API to display the prediction of the model
- 5. Rearranging dataset to suit the VGG 16 algorithm
- 6. Developing model and training model

IT19004914 JAYASINGHA J.M.M.M

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IT19020990 WIJESINGHE M.K

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IT19089300 RAMYATHILAKE S.H.M.

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- 3. Creating the report and updating the sections of the report
- 4. Developed a basic UI along with an API to display the prediction of the model
- 5. Rearranging dataset to suit the VGG 16 algorithm
- 6. Developing model and training model

OneDrive Link to Den	nonstration Video		
shorturl.at/sDF01			

References

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Mazhar, Osama, Sofiane Ramdani, and Andrea Cherubini. 2021. "A Deep Learning Framework for Recognizing Both Static and Dynamic Gestures" *Sensors* 21, no. 6: 2227. [2]

https://www.analyticsvidhya.com/blog/2019/09/step-by-step-deep-learning-tutorial-video-classification-python/ [3]
https://www.who.int/news-room/fact-sheets/detail/deafness-and-hearing-loss [4]
https://www.youtube.com/watch?v=mjk4vDYOwq0&t=286s [5]

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ETS)	Article Error You may need to use an article before this word. Consider using the article the .
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ETS	Prep. You may be using the wrong preposition.
ETS)	S/V This subject and verb may not agree. Proofread the sentence to make sure the subject agrees with the verb.

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