
EEDG/CE 6303: Testing and Testable Design

Mehrdad Nourani

**Dept. of ECE
Univ. of Texas at Dallas**

Session 01

Introduction

Failure Rate (Fault Occurrence Frequency)

Fault Occurrence Frequency

- Can be explained using reliability theory
- The point in time t which a failure occurs can be considered a random variable u
- The probability of a failure before time t , $F(t)$, is the unreliability of the system: $F(t) = \text{Prob}(u \leq t)$
 - $F(0) = 0$: Initially the system is operable
 - $F(\infty) = 1$: Ultimately the system will fail
- The reliability of a system, $R(t)$, is the probability of a correct functioning system at time t : $R(t) = 1 - F(t)$
 - $R(0) = 1$ and $R(\infty) = 0$
- $R(t) + F(t) = 1$: system is either operable or failing

Fault Occurrence Frequency (cont'd)

- Reliability can also be defined as:

$$R(t) = \frac{\text{Number of components surviving at time } t}{\text{Number of components at time } 0}$$

- The derivative of $F(t)$, $f(t)$, is called the failure probability density function:

$$f(t) = \frac{dF(t)}{dt} = -\frac{dR(t)}{dt}$$

- Hence $F(t) = \int_0^t f(t)dt$ and $R(t) = \int_t^\infty f(t)dt$

Fault Occurrence Frequency (cont'd)

- The failure rate , $z(t)$, is defined as the conditional probability that the system fails during the period $(t, t+\Delta t)$; given that the system was operational at time t

$$z(t) = \frac{\text{Number of failing components per unit time at time } t}{\text{Number of surviving components at time } t}$$

- Alternatively, $z(t)$ can be expressed as follow:

$$z(t) = \lim_{\Delta t \rightarrow 0} \frac{F(t + \Delta t) - F(t)}{\Delta t} * \frac{1}{R(t)} = \frac{dF(t)}{dt} * \frac{1}{R(t)} = \frac{f(t)}{R(t)}$$

Fault Occurrence Frequency (cont'd)

- $R(t)$ can be expressed in terms of $z(t)$ as follows

$$\int_0^t z(t)dt = \int_0^t \frac{f(t)}{R(t)} dt = -\int_{R(0)}^{R(t)} \frac{dR(t)}{R(t)} = -\ln \frac{R(t)}{R(0)}$$

or $R(t) = R(0)e^{-\int_0^t z(t)dt}$

- The **average lifetime** of a system, Θ , can be expressed as the **mathematical expectation** of t to be:

$$\Theta(t) = \int_0^{\infty} t * f(t)dt$$

Fault Occurrence Frequency (cont'd)

- For a non-maintained system, Θ , is called the Mean Time To Failure, MTTF. Using partial integration, and assuming $\lim_{T \rightarrow \infty} T * R(T) = 0$

$$\begin{aligned} \text{MTTF} = \Theta &= \int_0^{\infty} t * f(t) dt = - \int_0^{\infty} t * \frac{dR(t)}{dt} dt = - \int_{R(0)}^{R(\infty)} t * dR(t) \\ &= \lim_{T \rightarrow \infty} \left(-t * R(t) \Big|_0^T + \int_0^T R(t) dt \right) = \int_0^{\infty} R(t) dt \end{aligned}$$

- Given a system with the following reliability:

$$R(t) = e^{-\lambda t}$$

The failure rate, $z(t)$, of that system is computed below, and has a constant value λ :

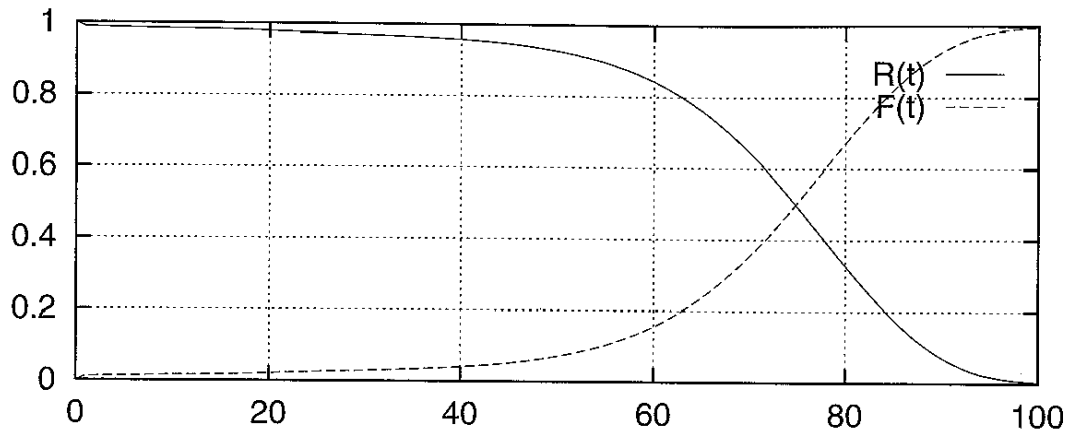
$$z(t) = \frac{f(t)}{R(t)} = \frac{dF(t)}{dt} / R(t) = \frac{d(1 - e^{-\lambda t})}{dt} / e^{-\lambda t} = \lambda e^{-\lambda t} / e^{-\lambda t} = \lambda$$

Fault Occurrence Frequency (cont'd)

- Assuming failures occur randomly with a constant rate λ , the **MTTF** can be expressed as:

$$\text{MTTF} = \Theta = \int_0^{\infty} R(t)dt = \int_0^{\infty} e^{-\lambda t} dt = \frac{1}{\lambda}$$

- Example: $R(t)$ & $F(t)$ for life (& death) expectancy of Dutch male population (over years: 1976– 1980)



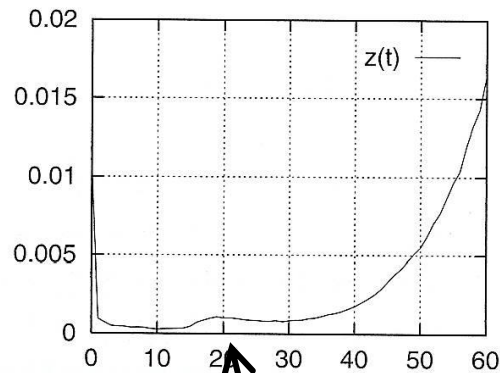
(a) $R(t)$, $F(t)$ vs years

Note:
Number of
people >
100 yrs old
too small

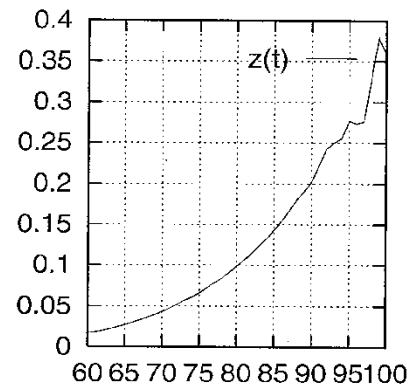
Fault Occurrence Frequency (cont'd)

- $z(t)$ and $f(t)$ for same example:

$z(t)$

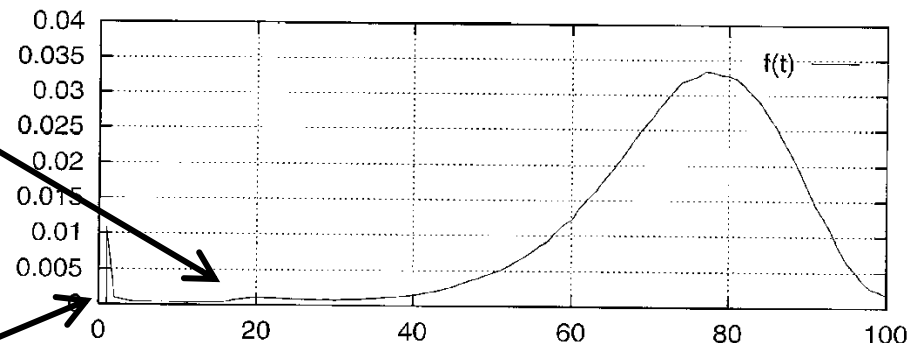


(b) $z(t)$ vs younger years



(c) $z(t)$ vs older years

$f(t)$



(d) $f(t)$ vs years

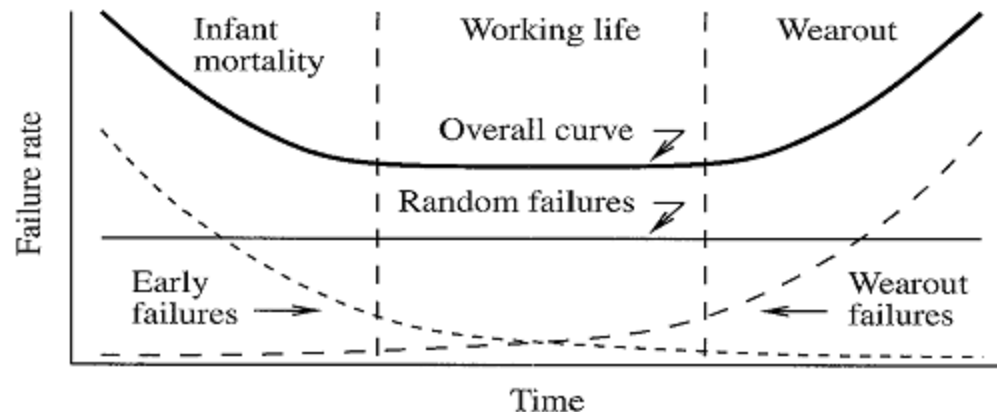
Note: Increase of $z(t)$ & $f(t)$ between ages 18—20 due to driving accidents

Note: Infant mortality rate

Failure Rate Over Product Lifetime

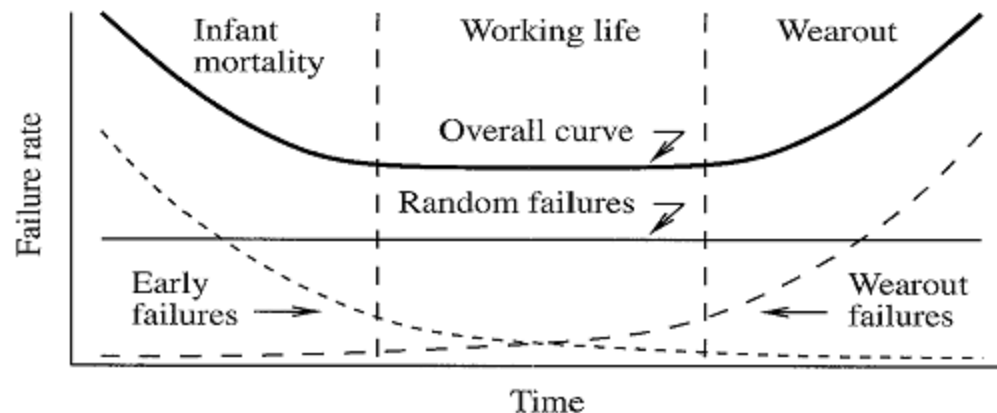
- A well-known graphical representation of the failure rate, $z(t)$, is the **bathtub curve**. It consists of three regions:

1. Infant Mortality
2. Working Life
3. Wearout



Failure Rate Over Product Lifetime (cont'd)

- **Infant mortality:** failures in this region are attributed to poor quality due to variations in the production process.
- **Working life:** Constant failure rate λ . Failures are considered to occur **randomly in time**.
- **Wearout:** Increasing failure rate. This represents the end-of-life period of a system.



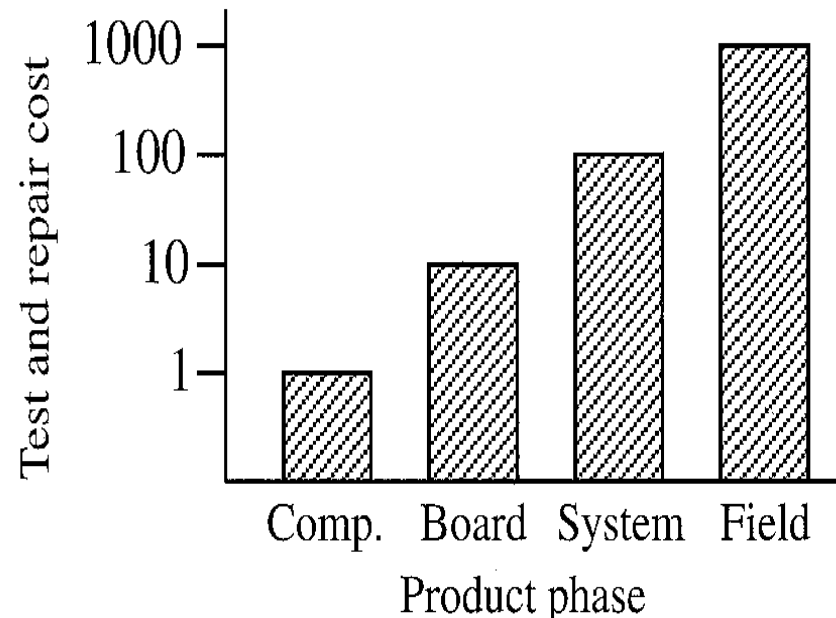
Failure Rate Over Product Lifetime (cont'd)

- It should be clear that a system should be shipped **after** it has passed the **infant mortality period**, in order to reduce the number of field returns.
- Shipping a system after the infant mortality period can be done by:
 1. Aging the system for that period (this can be several months)
 2. Aging the system under stress (this accelerates the aging process – e.g. Burn-in test)

Test Economics

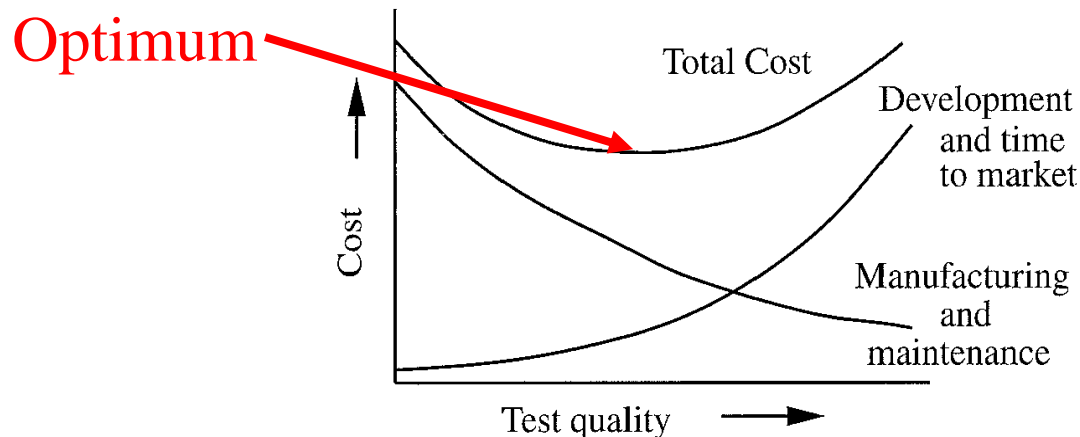
Repair Cost During the Product Phases

- A move from one product phase to the next causes the volume of parts and the test & repair cost to increase by a factor of *10*. *This is the rule-of-ten.*



Economics and Liability of Testing

- *Good tests*
 - reduce test & repair cost (see rule-of-ten)
 - can reduce development time & time-to market
 - can reduce field maintenance costs
 - reduce personal injury and lawsuits
- There is an optimum in test development cost and its contribution to profit. Too many tests require a long test development time and test cost

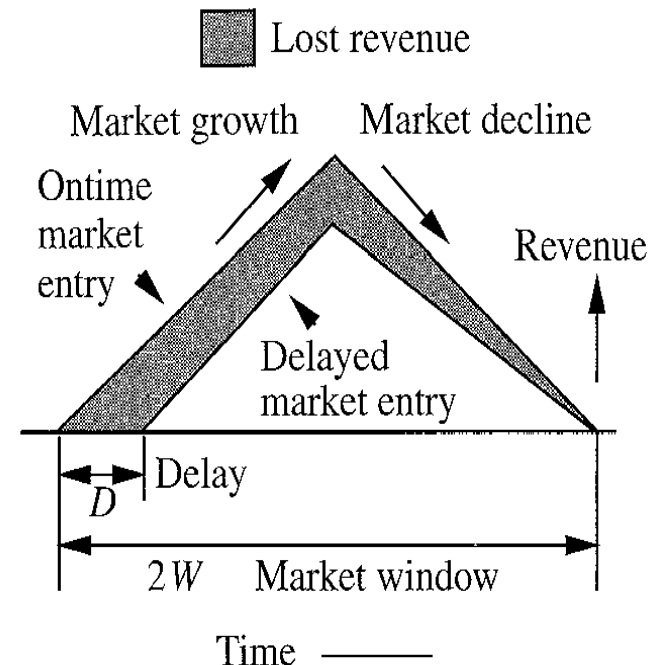
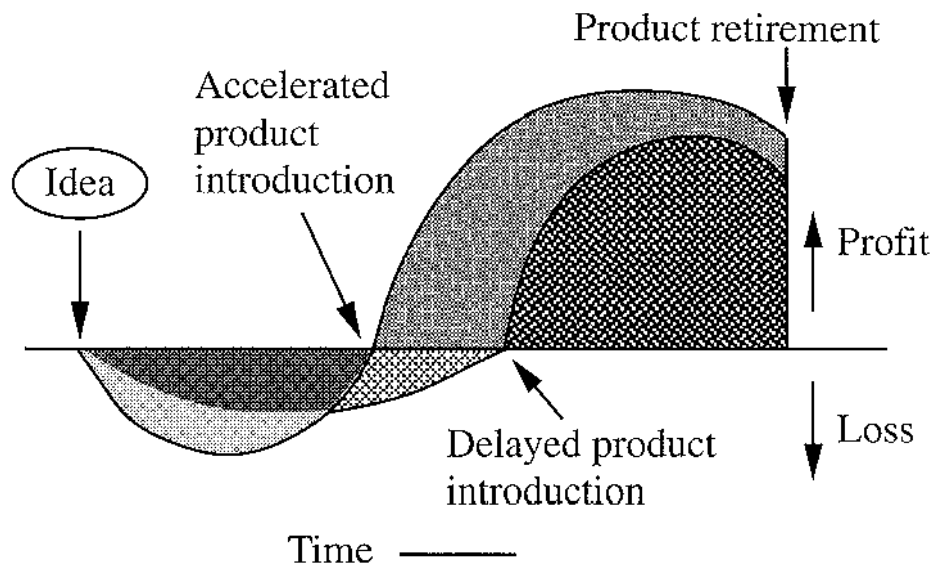


Total Profit

- The life time of a product has several economic phases
 - The development phase
 - Product design takes place
 - No income; only expenses
 - Area under zero-line is development cost
 - The market growth phase
 - Market acceptance increases with time
 - The market decline phase
 - Product becomes less attractive
 - Market share decreases
 - Price may have to be reduced

Total Profit (cont.)

- The **total profit** over the life time of a product is the area **above** the zero-line (revenue) – area **below** the zero-line (development cost)
- In case of a **delay 'D' in product development**, the development cost is higher, while the revenue is reduced, because the obsolescence point will not change



Product Development Delay Cost

- Assuming M is the maximum market growth, which is reached after time W , the revenue lost due to a delay D (hatched area in next slide) can be computed as follows:

— The Expected Revenue ' ER ' is: $ER = \frac{1}{2} * 2W * M = W * M$

— The Revenue of the Delayed Product ' RDP ' is:

$$RDP = \frac{1}{2} * (2W - D) * \left(\frac{W - D}{W} * M\right)$$

— The Lost Revenue ' LR ' is:

$$LR = ER - RDP$$

$$LR = W * M - \frac{2W^2 - 3D * W + D^2}{2W} * M = ER * \frac{D * (3W - D)}{2W^2}$$

