

## Huayan Zhang

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<b>EDUCATION</b>	<b>University of Edinburgh</b> , Edinburgh, UK <i>Master of Informatics</i> , Artificial Intelligence Expected Sept. 2019
	<b>University of Nottingham Ningbo China</b> , Ningbo, China <i>Bachelor of Science</i> , Computer Science 2012-2017 First Honor Class
<b>RELEVANT COURSES</b>	<ul style="list-style-type: none"><li>• Machine Learning Practical: 70</li><li>• Machine Learning and Pattern Recognition: 66</li><li>• Reinforcement Learning: 81</li><li>• Natural Language Understanding, Generation and Machine Translation: 66</li><li>• Speech Synthesis: 69</li><li>• Application Programming: 91</li><li>• Operation System and Concurrency: 80</li><li>• Compiler: 70</li></ul>
<b>EXPERIENCE</b>	<b>Leader of Tech Team@Shanghai Lanyee Co.Ltd.</b> , Shanghai <b>March 17 - Sept 18</b> Full stack development, Team Management, Product & Project Management
	<b>Developer@Chapter8 Co.Inc</b> , Tokyo <b>Jan 16 - July 16</b> Web Development
<b>PROJECTS</b>	<b>HeyYoung Website</b> <b>Sept 2017 - Now</b>  A UniDays-like student discount website targeting in Chinese market. Managing a 3-person develop team. Users grown from 0 to 50,000 in one year. <ul style="list-style-type: none"><li>• <b>Technology/Tools:</b> ReactJS, Laravel, Docker</li><li>• <b>Link :</b> <a href="https://www.heyyoung.com.cn">https://www.heyyoung.com.cn</a></li></ul>
	<b>MSc Project: Duration Modelling in Singing Synthesis</b> <b>June 2019 till now</b>  Due to the difference of singing and speech, allocating linguistic phones to correct time duration in audio is challenging. This project is aiming to use machine learning approaches to find a better duration model on singing. <ul style="list-style-type: none"><li>• <b>Technology/Tools:</b> Python, Pytorch, TTS, ASR</li></ul>
	<b>BSc Project: NOBA: 3D MOBA Client</b> <b>Sep - Dec 2018</b>  A 3D MOBA client implemented with Java, including basic movement, attack and multi client interaction. <ul style="list-style-type: none"><li>• <b>Technology/Tools:</b> Java</li></ul>
<b>TECHNICAL SKILLS</b>	<b>Languages :</b> Python, Java
	<b>Familiar :</b> C/C++, C#, Frontend <b>Machine Learning :</b> Pytorch, Neural Networks, Reinforcement Learning <b>General :</b> Algorithm, OO Programming, Software Engineering, Teamwork
<b>ADDITIONAL ACTIVITIES</b>	<ul style="list-style-type: none"><li>• Vice President, UNNC Karate Club</li><li>• Project Manager, One-Youth@UNNC speech salon</li></ul>