



AnyBuy

Ali Babaei, Yang Chen, Yibo Guo, Hon Yu Ho, Matthew Krone

Team Any Buy

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Problems

- The desire to buy a specific product from foreign country
- The product cannot be bought online from any major retailer





Goals

- We are going to offer a service to make buying items made in foreign countries easier.
- Create Android app.
- The buyer can request items that they want no matter where they exist in the world.
- The seller can then decide to either sell them the items or not.







- Regarding final product:
 - Back end had undergone a major restructure
 - Receiving and later displaying image from user
- Regarding development process:
 - Inexperience with technology used
 - Inexperience with agile development

System Overview





Technologies Used

• Front End: Android Studio



Back End: MySQL



• Project Repository: GitHub

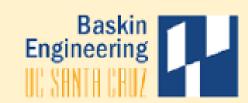


SCRUM board: Trello



Messaging: Slack











Project Management Techniques Used III

- Meeting scheduled 5 times a week to work
- Generally held Scrum meetings at least three times a week to discuss how everyone was doing with their tasks.

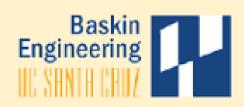




Enjoyable & Not Enjoyable

- Enjoyed:
 - We enjoyed working on a project that we all felt was interesting and unique.
- Not enjoyed:
 - We didn't enjoy trying to get everyone together to discuss things.
 - We struggled with communication throughout the entire project.







- What worked:
 - Meeting in person
 - Working in same room at same time
- What did not work:
 - Having multiple people working on the same code at the same time
- What we wished we had done:
 - Better documentation
 - Better communication