

# Hackathon

## Location:

Offline—At VCH (final location will be informed in the WhatsApp group)

**Date:** 1<sup>st</sup> November ( 1pm - 6pm )

## Contact:

Satyam singh: 991843776

Chubamanen jamir: 8798585322

**Team:** 3—5 members per Team

## Description:

A 5-hour coding sprint where creativity meets technology! Participants form teams and build innovative solutions to real-world problems within a limited time. The event encourages problem-solving, teamwork, and technical skills under pressure. Projects will be judged on **innovation, functionality, technical implementation, and presentation.**

Whether you're a beginner or a pro, this Hackathon is your chance to learn, and showcase your talent.

## Prizes:

1st Place: ₹12000

2nd Place: ₹7000

## Rules & Regulations:

### 1. Eligibility

- Open to all college students.
- Teams of **3–5 members** (no solo entries).

### 2. Registration

- Teams must register before the event starts.
- Each team submits a team name and project idea/theme at the beginning.

### 3. Time Limit

- Total duration: **5 hours** (strict)

- No extensions unless announced by organizers.

#### 4. Project Scope

- Must be built during the hackathon.
- Use of open-source libraries, APIs, or pre-built tools is allowed.
- Copy-paste from GitHub is discouraged—originality is important.

#### 5. Code of Conduct

- Respect all participants and organizers.
- No offensive, discriminatory, or plagiarized content.
- Collaboration between teams is fine, but each team must submit its own project.

#### 6. Judging Criteria

- **Presentation(PPT)+ Technical demo + Question Answer (Q&A)**
- **Starts at (4:30pm)**

Judging Criteria	Description	points
presentation	Clarity of the pitch	10
Innovation/creativity	Uniqueness of the idea	20
functionality	Working feature in demo	<b>40</b>
Technical implementation	Source code, use of tools, efficiency	<b>30</b>

**Total – 100 points**

#### 7. Submission

- Teams must submit source code + demo (GitHub/Drive link).
- Presentation& Technical demo should not exceed **5minutes**.

#### 8. Disqualification

- Any plagiarism, misconduct, or breaking rules leads to disqualification.
- Late submission is not accepted.

#### 9. Ownership

- Teams retain ownership of their code.
- Organizers may showcase winning projects for promotion.

