

Tech Avinya – Free Fire Tournament 2025

Rules, Format & Guidelines

Event Overview

Welcome to the Tech Avinya Free Fire Tournament 2025, where squads battle it out for dominance and glory! Compete in intense matches, showcase your gunplay, and prove your squad's teamwork to become the champions of Tech Avinya.

Tournament Format

Total Matches: 4

Round 1 & 2 – Qualifying Rounds

Map: Bermuda

Objective: Top 5 teams from each round advance to the Final Stage.


Total Teams in Finals: 10


Round 3 & 4 – Final Rounds

Map: Bermuda

Final Standings:

Cumulative points from Rounds 3 & 4 will decide:

 Winner (1st Place)

 Runners-Up (2nd Place)

Scoring System (Adjustable)

Placement	Points
1st	15
2nd	12
3rd	10
4th	8
5th	6
6th	4
Each Kill	+1 Point

Note: The scoring system may be changed prior to the tournament if required.

Game Settings

Mode: Squad (Battle Royale Classic)

Map Used: Bermuda

Server: India

Version: Latest Free Fire version (players must update before the event)

Devices Allowed:

- ☒ Only Mobile Phones are allowed
- ☒ No Tablets, Emulators, or Controllers permitted

Registration

Eligibility: Open to both College Students and Outsiders (with respective registration fees).

Team Size: 4 players (1 substitute optional).

Team Name: Must be unique and appropriate.

Communication: All players must join the official WhatsApp/Discord group for updates, room IDs, and passwords.

Rules & Regulations

1. Match Conduct

- Teams must reach the venue at least 30 minutes before the scheduled match time.
- Players must join the custom room 10 minutes before the scheduled start.
- Late entries are not allowed once the match begins.
- Disconnects or crashes will not result in rematches or restarts.

2. Fair Play

- No emulators, tablets, triggers, or external devices allowed.
- No hacks, scripts, or mods — instant disqualification if found cheating.
- Gameplay recording is recommended for all players for dispute verification.

3. Player Identity

- Each participant must play using their registered Free Fire UID.
- Using a different or unregistered ID will lead to disqualification.

4. Tie-Breaker Rules

If two or more teams have equal total points:

1. Team with higher total kills across all matches
2. Higher placement in the final match
3. Higher total placement points in finals

5. Disqualification Grounds

- Use of any third-party software or unfair advantage
- Teaming with opponents
- Abusive or toxic behavior in chat or voice
- Ignoring or arguing with officials or staff

6. Technical Issues

- If a mass disconnect or game crash affects the match, it may be replayed at the organizer's discretion.
- Organizer's decisions are final and binding in all technical or dispute matters.

Organizer's Note

- Participants must maintain discipline and sportsmanship throughout the event.
- The organizing committee reserves the right to update rules or scoring before the tournament begins.
- The Tech Avinya Organizing Committee's decision is final in all cases.