Otniel-Bogdan Mercea
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EDUCATION

International Max Planck Research School for Intelligent Systems

Tübingen, Germany

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PhD in Computer Science

May 2021 -

- PhD student in the EML/AVG group working with Prof. Zeynep Akata and Prof. Andreas Geiger.
- PhD Topic: Learning explainable policies for self-driving cars from little data.

The University of Edinburgh

Edinburgh, Scotland

MSc in Artificial Intelligence; Distinction (Overall 76%)

Sept. 2019 - Aug. 2020

- o MSc thesis: "What Neural Networks can not learn?". Supervisor: Amos Storkey. Grade 77% (Distinction)
- Relevant Courses: Accelerated Natural Language Processing; Algorithmic Game Theory and Applications; Machine Learning and Pattern Recognition; Machine Learning Practical; Natural Language Understanding, Generation and Machine Translation; Reinforcement Learning.

Politehnica University of Timisoara

Timisoara, Romania

BSc in Computers and Information Technology; Top 3% (Overall 9.70/10)

Oct. 2015 - June 2019

- \circ Bachelor Thesis: "Hybrid Alpha-Reinforcement Learning on Resource-Constrained Systems". Supervisor: Calin-Adrian Popa. Grade - 10/10
- Relevant Courses: Data Structures and Algorithms; Object Oriented Design; Foundations Of Software Engineering; Linear Algebra, Probabilities and Statistics; Computer Security; Operating systems; Bases of Artificial Intelligence

EXPERIENCE

Everseen

Timisoara, Romania

Nov 2020 - Apr 2021

- Machine Learning Researcher
 - Contributed to writing and developing two patents.
 - Researched and developed better tracking systems for our projects using state-of-the-art deep learning techniques.
 - Researched ways of applying state-of-the-art self-supervised depth estimation methods to our projects.
 - Developed entire data pipelines for training our systems.
 - Researched ways of using re-id systems in the context of image/video retrieval.
 - o Technologies: Python, PyTorch, NumPy, Matplotlib, Shell Script.

Presslabs

Timisoara, Romania

July 2018 - Sept. 2018

Junior Software Engineer

Junior Software Engineer

- Worked on an **open source project** which aims to create a MySQL operator on Kubernetes.
- Implemented new functionalities related to the behaviour of the MySQL cluster, tested them and also fixed bugs.
- Technologies: Go, Kubernetes.

3Pillar Global

Timisoara, Romania

June 2017- Sept. 2017

- Refactored essential parts of the software according to the newest standards.
- o Technologies: TypeScript, React, Redux.

"DSPLabs" research group at Politehnica University of Timisoara

Timisoara, Romania

Undergraduate Research Assistant

Feb. 2017 - June 2018

• I was selected to develop an interface for the FENP algorithm created by "DSPLabs Timisoara". My work was used in a tutorial on Litmus-RT page. Technologies: Shell script, C, Linux.

Selected Projects

- "SPark Community-Driven Smart Parking": is a community-driven mobile application that tries to deal with the lack of available parking places in a big city. Technologies: Java EE, Rest Api, Android, Oracle Database.
- "SafeStreet": is a project that detects violence in videos by using a drone and a neural network. Technologies: Python, Keras, Shell script, OpenCV, NumPy.
- "Wave": is a project that reduces the physical interaction between a driver and the mobile phone by using the mobile phone's camera to detect hand gestures using neural networks. Technologies: Python, Android, PyTorch, NumPy.
- "HybridAlpha": is an hybrid based on AlphaGo Zero and AlphaZero and it improves the performance of AlphaZero on resource constrained systems. Technologies: Python, TensorFlow, NumPy.
- "Music Prediction": is a neural network system that predicts the popularity of a song considering the metadata, the lyrics and the melody of a song. Technologies: Python, PyTorch, Spotify API, Genius API, NumPy, Pandas.
- "What Neural Networks can not learn?": is a project that investigates what current CNNs can not learn by studying them from multiple perspectives. Technologies: Python, PyTorch, NumPy, Matplotlib.

Additional Courses, Workshops and Summer Schools

- Bitdefender: I was selected to attend Cybersecurity courses at Bitdefender (acceptance rate <10%). Learned to debug applications/malware using assembly code. Technologies: Ida Pro, Shell script and Android.
- Microsoft Timisoara: I was selected to attend a Software development course by Microsoft Timisoara (acceptance rate <6.6%). Learned to develop applications using C# and Bing Maps. Technologies: C#.
- Eastern European Machine Learning Summer School (EEML): I was accepted to attend EEML, organised mainly by Google DeepMind in 2019 (admission rate 21%), being among the only 10 undergrads selected from 160 students. EEML focused entirely on Deep Learning and Reinforcement Learning.

SELECTED ACHIEVEMENTS AND AWARDS

- IMPRS-IS Scholarship: awarded in 2021 to 57 students out of 968 applications for a fully-funded PhD program.
- 1st Prize: in the Kaggle competition "EEML 2019 Electricity prediction" which was part of the event "AI for Social Good" organised by EEML.
- Best Smart Mobility Project: awarded in 2019 at UniHack for the project entitled "Wave".
- Honour Student: awarded in 2018 by Association "Orizonturi Universitare" in partnership with Romanian Academy and Timisoara City Council for outstanding achievements in my professional activity. This distinction is given to the best student from the whole faculty every year.
- Grand Prize: awarded in 2018 at HackTM Sibiu edition, for the project named "SafeStreet".
- Second place: awarded in 2018 at national competition "Java competition for universities" organized by Oracle Academy for the project named "SPark Community-Driven Smart Parking". This project appeared on multiple news websites.
- Performance Scholarships: awarded in 2015-2019 by Politehnica University of Timisoara and Special Scholarship awarded in 2018 for obtaining extraordinaire results at national contests.
- Honors Diploma: awarded in 2015 by Sebis Town Hall for increasing the prestige of the high school and town by the results obtained in Informatics/Mathematics competitions.
- International Contest of Mathematics and Informatics "Caius Iacob": Programming Section: "Second place" in the VI Edition and "Mention" in the VII Edition. Mathematics Section: "Second Place" in VII Edition.
- Informatics Olympiad county phase: "Mention" in 2014 and "Second place" in 2015.

Talks

• IMPRS-IS symposium, Tübingen 2021: Title of the talk: "From explainability and interpretability to 3D computer vision and efficient learning: increasing the performance of autonomous agents" (acceptance rate 14%).

Publications

• CVPR 2022: Audio-visual Generalised Zero-shot Learning with Cross-modal Attention and Language. Otniel-Bogdan Mercea, Lukas Riesch, A. Sophia Koepke, Zeynep Akata.