# Otniel-Bogdan Mercea, Ph.D.(current)

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#### EDUCATION

# International Max Planck Research School for Intelligent Systems (IMPRS-IS)

Tübingen, Germany
May 2021 - Current

PhD in Computer Science

- Supervisors: Prof. Zeynep Akata and Prof. Andreas Geiger.
- PhD Topics: multi-modal learning, zero/few-shot learning, explainability and interpretability, foundation models.
- Teaching Assistant for the course "Introduction to Machine Learning (INF 3151)" at University of Tübingen.
- Other Responsibilities: Maintaining and improving the EML group website and co-supervising MSc theses.

#### The University of Edinburgh

Edinburgh, Scotland

Master of Science in Artificial Intelligence; Distinction (Overall 76%)

Sept. 2019 - Aug. 2020

- o MSc thesis: "What Neural Networks can not learn?". Supervisor: Amos Storkey. Grade: 77% (Distinction)
- o Relevant Courses: Algorithmic Game Theory, Machine Learning, Reinforcement Learning, Natural Language Processing.

# Politehnica University of Timisoara

Timisoara, Romania

Bachelor of Engineering in Computers and Information Technology; Top 3% (Overall 9.70/10)

Oct. 2015 - June 2019

- o Relevant Courses: Data Structures and Algorithms, Linear Algebra, Probabilities, Statistics, Software engineering.

#### EXPERIENCE

# Google Research

Grenoble, France

Research Intern

July 2023 – Current

- Working on efficient adaptation of foundation models.
- o Part of the Perception team, supervised by Anurag Arnab, Alexey Gritsenko and Cordelia Schmid.

**Everseen** *Middle Machine Learning Researcher* 

Timisoara, Romania Nov 2020 – Apr 2021

- Secured two patents for advancements in real-time multi-camera tracking systems.
- Researched ways of improving tracking systems through self-supervised depth estimation.
- Successfully implemented the first iteration of our real-time multi-camera tracking system.

Presslabs

Timisoara, Romania

Junior Software Engineer

July 2018 - Sept. 2018

• Successfully contributed to the development of the open-source MySQL operator • for Kubernetes, including the implementation of new functionalities, bug fixing, and testing.

#### 3Pillar Global

Timisoara, Romania

Junior Software Engineer

June 2017- Sept. 2017

• Successfully refactored and optimized key components of the software, while also identifying and resolving bugs to improve overall performance. This led to a more readable and easier to maintain codebase. Worked in the Decision Lens team.

# "DSPLabs" research group at Politehnica University of Timisoara

Timisoara, Romania

Undergraduate Research Assistant

Feb. 2017 - June 2018

• I was selected to develop an interface for the FENP algorithm, a real-time scheduling algorithm, and part of my work was featured in a tutorial on the official Litmus-RT page. Additionally, I worked on benchmarking the energy consumption of different algorithms on different hardware and software configurations.

#### PATENTS

- US 20230200569-A1: "System and method for adjusting a position of an order taking device". Ana Cristina Todoran, Otniel-Bogdan Mercea, Razvan-Dorel Cioarga.
- US 20230206466-A1: "System and method for tracking and identifying moving objects". Ana Cristina Todoran, Otniel-Bogdan Mercea.

## Publications

- BMVC 2023: "Video-adverb retrieval with compositional adverb-action embeddings". Thomas Hummel, Otniel-Bogdan Mercea, A. Sophia Koepke, Zeynep Akata.
- DAGM GCPR 2023: "Text-to-feature diffusion for audio-visual few-shot learning". Otniel-Bogdan Mercea, Thomas Hummel, A. Sophia Koepke, Zeynep Akata. ○/爲.
- CoRL 2022: "Learning an Explainable Planner for Autonomous Driving". Katrin Renz, Kashyap Chitta, Otniel-Bogdan Mercea, A. Sophia Koepke, Zeynep Akata, Andreas Geiger. \(\mathbb{O}/\omega\).

#### Technologies used

- Fluent in: Python.
- Competent in: Java, C/C++, Shell Scripting, Linux, Android.
- Some experience in: Go, Assembly, C#, Kubernetes, TypeScript, JavaScript, HTML, CSS.
- Libraries used: React, Redux, NumPy, Pandas, Matplotlib, JAX, PyTorch, TensorFlow, Keras.

# TALKS

- The University of Amsterdam, Video & Image Sense Lab, May 2022: Title of the talk: "Audio-visual Generalised Zero-shot Learning with Cross-modal Attention and Language".
- IMPRS-IS symposium, Tübingen Feb. 2021: Title of the talk: "From explainability and interpretability to 3D computer vision and efficient learning: increasing the performance of autonomous agents" (acceptance rate 14%).

# SELECTED ACHIEVEMENTS AND AWARDS

- 1st Prize in the Kaggle competition "EEML 2019 Electricity prediction".
- Best Smart Mobility Project awarded at UniHack 2019.
- Honour Student awarded in 2018 by the Romanian Academy and Timisoara City Council for outstanding achievements in my professional activity. Every year, only a single student from the whole faculty (BSc+MSc) receives this distinction.
- Grand Prize awarded at HackTM Sibiu 2018 edition.
- Second place awarded at national competition "Java competition for universities 2018" organized by Oracle Academy.
- Honors Diploma awarded in 2015 by Sebis Town Hall for exceptional achievements in Informatics/Mathematics competitions and for enhancing the prestige of the high school and town.
- International Contest of Mathematics and Informatics Caius Iacob.
  - Competitive programming section: Second place in 2014 and Mention in 2015.
  - Mathematics section : Second Place in 2015.
- Informatics Olympiad county phase: Mention in 2014 and Second place in 2015.

#### SELECTED SCHOLARSHIPS

- IMPRS-IS Scholarship awarded in 2021 as one of the top 57 successful candidates out of 968 applications (5.8% acceptance rate) for a fully-funded PhD program at the International Max Planck Research School for Intelligent Systems.
- Performance Scholarships awarded every term during my undergraduate for excellent academic performance.
- Special Scholarship awarded in 2018, recognizing exceptional results in national contests.

#### REVIEWING

• CVPRw 2022 (L3D-IVU), ECCV 2022, CVPR 2023, ICCV 2023, NeurIPS 2023, TPAMI 2023, ICLR 2024.

#### HIGHLY SELECTIVE COURSES AND SUMMER SCHOOLS

- Eastern European Machine Learning Summer School (EEML): I have been selected as one of only 12 undergraduate students to attend EEML 2019, an event mainly organized by Google DeepMind with a competitive admission rate of just 21%.
- Bitdefender: I was selected to attend a highy competitive Cybersecurity course (acceptance rate less than 10%). Learned to debug desktop/mobile applications and malware using Assembly.
- Microsoft Timisoara: Demonstrated aptitude for software development by successfully completing a highly selective course with an acceptance rate less than 6.6%. Learned to develop applications in C# using Bing Maps.