

## Screen shots

```
ctions/digitalpet.py  
WELCOME TO THE DIGITAL PET SYSTEM  
Enter your pet's name: momo
```

## Initial status

```
Pick what action you would like to do (1-7):  
1. Eat  
2. Sleep  
3. Play  
4. Train  
5. Show Tricks  
6. Get Status  
7. Exit  
Enter your choice: 6
```

```
Pet Name: momo  
Hunger level: 5/10  
Energy level: 5/10  
Happiness level: 5/10
```

```
Pick what action you would like to do (1-7):  
1. Eat  
2. Sleep  
3. Play  
4. Train  
5. Show Tricks  
6. Get Status  
7. Exit  
Enter your choice: 5  
momo hasn't learned any tricks yet.
```

## Performing tasks

Pick what action you would like to do (1-7):

1. Eat
2. Sleep
3. Play
4. Train
5. Show Tricks
6. Get Status
7. Exit

Enter your choice: 1

momo is eating. 🍴🥗😊

Pick what action you would like to do (1-7):

1. Eat
2. Sleep
3. Play
4. Train
5. Show Tricks
6. Get Status
7. Exit

Enter your choice: 2

momo is sleeping. 😴

Pick what action you would like to do (1-7):

1. Eat
2. Sleep
3. Play
4. Train
5. Show Tricks
6. Get Status
7. Exit

Enter your choice: 3

momo is playing. 🐾

## Learn trick and display trick

```
Pick what action you would like to do (1-7):
1. Eat
2. Sleep
3. Play
4. Train
5. Show Tricks
6. Get Status
7. Exit
Enter your choice: 4
Enter a trick to train your pet: jump
momo learned a new trick: jump!

Pick what action you would like to do (1-7):
1. Eat
2. Sleep
3. Play
4. Train
5. Show Tricks
6. Get Status
7. Exit
Enter your choice: 5
momo knows these tricks:
1. jump
```

## New status update

```
Pick what action you would like to do (1-7):
1. Eat
2. Sleep
3. Play
4. Train
5. Show Tricks
6. Get Status
7. Exit
Enter your choice: 6

Pet Name: momo
Hunger level: 3/10
Energy level: 7/10
Happiness level: 9/10
Tricks learned: jump
```

## System exit

```
Pick what action you would like to do (1-7):  
1. Eat  
2. Sleep  
3. Play  
4. Train  
5. Show Tricks  
6. Get Status  
7. Exit  
Enter your choice: 7  
Goodbye!
```