

Section 5: Control Flow Statements

Topics Covered:

Switch Statement

For Statement

While Statement

Do-while Statement

Continue and break

Parsing Values from a string

Switch Statement

The same as an if else

Switch is better when you are testing different values for the same variables

Example 1

```
int switchValue = 1;
```

```
switch(switchValue){  
    case 1:  
        System.out.println("Value was 1");  
        break;  
    case 2:  
        System.out.println("Value was 2");  
        break;  
    case 3: case 4: case 5:  
        System.out.println("was a 3 or a 4 or a 5");  
        System.out.println("Actually it was a " + switchValue);  
        break;  
    default:  
        System.out.println("was not 1 or 2");  
        break;  
}
```

Example 2:

```
String month = "January";
```

```
switch(month.toLowerCase()){
    case "january":
        System.out.println("January");
        break;
    case "february":
        System.out.println("February");
        break;
    default:
        System.out.println("Not sure");
        break;
}
```

For Statement

```
For (initialization; condition; increment/ decrement){
}
```

Example:

```
for(int i =0; i<5; i++){
    System.out.println("Loops " + i);
}
```

While Statement

```
While(condition){
    // increment or decrement
}
```

Example:

```
int count =0;
while(count !=6){
    System.out.println("Count value is " + count);
    count++;
}
```

Do-while Statement

It will execute at least once

Example:

```
int count =1;
do{
    System.out.println("count value was " + count);
    count++;
}while(count <= 6);
```

Continue and break

As in C# and C++

We can interrupt the loop using continue and break statements

Continue: The loop will bypass the part of the code block that is below the continue keyword and go to the next iteration

Break: will exit the loop

Parsing Values from a string

Converting a string to a different data type and vice versa

```
String numAsString = "2018";

int num = Integer.parseInt(numAsString);
double numD = Double.parseDouble(numAsString);
```

Reading User Input

Scanner allows us to read user inputs

Nb: after you read a number with a scanner there must be a next line method call to handle the enter key

```
Scanner scanner = new Scanner(System.in);

System.out.println("Enter your year of birth: ");

// takes an input and puts true if the input is int and false otherwise
// The hasNextInt() method returns true if and only if this scanner's next token is a valid int
value

Boolean hasNextInt = scanner.hasNextInt();

// scanner has a method that will parse the string to int for us
int yearOfBirth = scanner.nextInt();

scanner.nextLine(); // handle next line character (enter key)

String name = scanner.nextLine();

scanner.close();
```

MORE: [Java User Input \(Scanner class\) \(w3schools.com\)](https://www.w3schools.com/java/java_user_input_scanner_class.asp)

The **Scanner** class is used to get user input, and it is found in the **java.util** package.

To use the **Scanner** class, create an object of the class and use any of the available methods found in the **Scanner** class documentation. In our example, we will use the **nextLine()** method, which is used to read Strings:

Example

```
import java.util.Scanner; // Import the Scanner class

class Main {

    public static void main(String[] args) {

        Scanner myObj = new Scanner(System.in); // Create a Scanner object

        System.out.println("Enter username");
```

```
String userName = myObj.nextLine(); // Read user input
System.out.println("Username is: " + userName); // Output user input
}
}
```

Input Types

In the example above, we used the `nextLine()` method, which is used to read Strings. To read other types, look at the table below:

Method	Description
<code>nextBoolean()</code>	Reads a <code>boolean</code> value from the user
<code>nextByte()</code>	Reads a <code>byte</code> value from the user
<code>nextDouble()</code>	Reads a <code>double</code> value from the user
<code>nextFloat()</code>	Reads a <code>float</code> value from the user
<code>nextInt()</code>	Reads a <code>int</code> value from the user
<code>nextLine()</code>	Reads a <code>String</code> value from the user

`nextLong()`

Reads a `long` value from the user

`nextShort()`

Reads a `short` value from the user

In the example below, we use different methods to read data of various types: