A sleep tracking app for a better night's rest

DESCRIPTION

- ☑ 1. Sleep Tracking: Monitor sleep duration, stages (light, deep, REM), and sleep cycles.
- ☑ 2. Sleep Score: Get a daily sleep score based on sleep quality, duration, and consistency.
- ☑ 3. Sleep Stage Tracking: Visualize sleep stages in real-time, identifying light, deep, and REM sleep.
- 4. Smart Alarms: Wake up during light sleep phases, feeling refreshed and energized.
- ∑ 5. Sleep Diary: Log sleep-related events, such as coffee consumption, exercise, or stress levels.
- ☑ 6. Personalized Recommendations: Receive tailored advice on sleep schedule, relaxation techniques, and sleep environment optimization.
- ☑ 7. Sleep Goals: Set and track sleep goals, monitoring progress over time.
- 🛮 8. Mood Tracking: Monitor emotions and energy levels, correlating them with sleep quality.
- ☑ 9. Relaxation Techniques: Access guided meditations, breathing exercises, and soothing sounds.
- 10. Integrations: Connect with popular health and fitness apps (e.g., Fitbit, Apple Health).

Main Activity:

```
package com.example.projectoneimport androidx.test.platform.app.
InstrumentationRegistryimport androidx.test.ext.junit.runners.
AndroidJUnit4import org.junit.Testimport org.
junit.runner.RunWithimport org.
junit.Assert.
*/** * Instrumented test, which will execute on an Android device.
* * See [testing documentation](http://d.android.com/tools/testing).
*/@RunWith(AndroidJUnit4::class)
class ExampleInstrumentedTest
@Test fun useAppContext() {
// Context of the app under test.
val appContext = InstrumentationRegistry.getInstrumentation().
targetContext
assertEquals("com.example.projectone",
appContext.packageName) }}
```

```
<?xml version="1.0"
encoding="utf-8"?>
<manifest xmlns:android="http:</pre>
//schemas.android.com/apk/res/android" xmlns:tools="http:
//schemas.android.com/tools"> <application
 android:allowBackup="true"
android:dataExtractionRules="@xml/data_extraction_rules"
android:fullBackupContent="@xml/backup_rules"
android:icon="@mipmap/ic_launcher"
 android:label="@string/app_name"
  android:supportsRtl="true"
  android:theme="@style/Theme.ProjectOne"
 tools:targetApi="31">
   <activity
android:name=".TrackActivity"
  android:exported="false"
  android:label="@string/title_activity_track"
android:theme="@style/Theme.ProjectOne" />
                                                   <activity
```

```
android:name=".TrackActivity"
<activity
 android:exported="false"
android:label="@string/title activity track"
android:theme="@style/Theme.ProjectOne" />
<activity
android:name=".MainActivity"
android:exported="false"
android:label="@string/app name"
android:theme="@style/Theme.ProjectOne" />
  <activity
android:name=".MainActivity2"
 android:exported="false"
   android:label="RegisterActivity"
android:theme="@style/Theme.ProjectOne" />
  <activity
android:name=".LoginActivity"
 android:exported="true"
android:label="@string/app_name"
android:theme="@style/Theme.ProjectOne">
  <intent-filter>
  <action android:name="android.intent.action.MAIN" />
```

```
Text(
       fontSize = 36.sp,
       fontWeight = FontWeight.ExtraBold,
       fontFamily = FontFamily.Cursive,
       color = Color.White,
       text = "Login"
    Spacer(modifier = Modifier.height(10.dp))
    TextField(
       value = username,
       onValueChange = { username = it },
       label = { Text("Username") },
       modifier = Modifier.padding(10.dp)
          .width(280.dp)
    TextField(
       value = password,
       onValueChange = { password = it },
```

```
label = { Text("Password") },
       modifier = Modifier.padding(10.dp)
          .width(280.dp)
    if (error.isNotEmpty()) {
       Text(
          text = error,
          color = MaterialTheme.colors.error,
          modifier = Modifier.padding(vertical = 16.dp)
    Button(
       onClick = {
          if (username.isNotEmpty() && password.isNotEmpty()) {
            val user = databaseHelper.getUserByUsername(username)
            if (user != null && user.password == password) {
               error = "Successfully log in"
               context.startActivity(
```

```
context,
     MainPage::class.java
//onLoginSuccess()
if (user != null && user.password == "admin") {
  error = "Successfully log in"
  context.startActivity(
     Intent(
        context,
        AdminActivity::class.java
else {
  error = "Invalid username or password"
```

Intent(

```
} else {
             error = "Please fill all fields"
       modifier = Modifier.padding(top = 16.dp)
        Text(text = "Login")
     Row {
        TextButton(onClick = {context.startActivity(
          Intent(
             context,
             MainActivity::class.java
        { Text(color = Color.White,text = "Sign up") }
        TextButton(onClick = {
       })
          Spacer(modifier = Modifier.width(60.dp))
```

Text(color = Color.White,text = "Forget password?")

```
}
}

private fun startMainPage(context: Context) {
  val intent = Intent(context, MainPage::class.java)
  ContextCompat.startActivity(context, intent, null)
}
```

MAIN PAGE.KT

package com.example.snackordering

import android.annotation.SuppressLint import android.content.Context import android.os.Bundle import android.widget.Toast import androidx.activity.ComponentActivity import androidx.activity.compose.setContent import androidx.annotation.DrawableRes

import androidx.annotation.StringRes

```
import androidx.
import androidx. compose.foundation.lmage
import androidx. compose. foundation. background
import androidx. compose. foundation. layout.*
import androidx. compose. foundation. shape. Circle Shape
import androidx. compose foundation.shape.RoundedCornerShap
import androidx.compose.e material.*
import androidx.compose.material.icons.lcons
import androidx.compose.material.icons.filled.*
import androidx.compose.runtime.Composable
import androidx. compose. ui. Alignment
import androidx.compose.ui.Modifier
import androidx. compose. ui.draw.clip import androidx. compose. ui.graphics.Color import androidx. compose foundation.lazy.LazyColumn
import androidx. compose. foundation.lazy.items
import androidx. compose material. Text
import androidx. compose.ui.unit.dp
import androidx. compose ui.graphics.RectangleShape
import androidx. compose.ui.layout.ContentScale
import androidx. compose.ui.platform.LocalContext
                  compose.
```

```
import androidx.compose.ui.res.painterResource
import androidx.compose.ui.res.stringResource
import androidx.compose.ui.text.font.FontWeight
import androidx.compose.ui.unit.sp
import androidx.core.content.ContextCompat.startActivity
import com.example.snackordering.ui.theme.SnackOrderingTheme
import android.content.Intent as Intent1
class MainPage : ComponentActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
     super.onCreate(savedInstanceState)
     setContent {
       SnackOrderingTheme {
          // A surface container using the 'background' color from the theme
          Surface(
             modifier = Modifier.fillMaxSize(),
            color = MaterialTheme.colors.background
          ) {
```

```
FinalView(this)
             val context = LocalContext.current
             //PopularFoodColumn(context)
@Composable
fun TopPart() {
  Row(
     modifier = Modifier
        .fillMaxWidth()
        .background(Color(0xffeceef0)), Arrangement.SpaceBetween
  ) {
     Icon(
       imageVector = Icons.Default.Add, contentDescription = "Menu Icon",
```

```
Modifier
           .clip(CircleShape)
           .size(40.dp),
        tint = Color.Black,
     Column(horizontalAlignment = Alignment.CenterHorizontally) {
        Text(text = "Location", style = MaterialTheme.typography.subtitle1, color =
Color.Black)
        Row {
           Icon(
             imageVector = Icons.Default.LocationOn,
             contentDescription = "Location",
             tint = Color.Red,
           Text(text = "Accra", color = Color.Black)
     Icon(
        imageVector = Icons.Default.Notifications, contentDescription = "Notification"
Icon",
```

```
Modifier
           .size(45.dp),
       tint = Color.Black,
@Composable
fun CardPart() {
  Card(modifier = Modifier.size(width = 310.dp, height = 150.dp),
RoundedCornerShape(20.dp)) {
     Row(modifier = Modifier.padding(10.dp), Arrangement.SpaceBetween) {
        Column(verticalArrangement = Arrangement.spacedBy(12.dp)) {
          Text(text = "Get Special Discounts")
          Text(text = "up to 85%", style = MaterialTheme.typography.h5)
          Button(onClick = {}, colors = ButtonDefaults.buttonColors(Color.White)) {
             Text(text = "Claim voucher", color = MaterialTheme.colors.surface)
        Image(
          painter = painterResource(id = R.drawable.food tip im),
          contentDescription = "Food Image", Modifier.size(width = 100.dp, height =
```

```
200.dp)
```

```
@Composable
fun PopularFood(
   @DrawableRes drawable: Int,
  @StringRes text1: Int,
  context: Context
) {
  Card(
     modifier = Modifier
        .padding(top=20.dp, bottom = 20.dp, start = 65.dp)
        .width(250.dp)
```

```
Column(
       verticalArrangement = Arrangement.Top,
       horizontalAlignment = Alignment.CenterHorizontally
    ) {
       Spacer(modifier = Modifier.padding(vertical = 5.dp))
       Row(
          modifier = Modifier
             .fillMaxWidth(0.7f), Arrangement.End
       ) {
          Icon(
            imageVector = Icons.Default.Star,
            contentDescription = "Star Icon",
            tint = Color.Yellow
          Text(text = "4.3", fontWeight = FontWeight.Black)
       Image(
          painter = painterResource(id = drawable),
         contentDescription = "Food Image",
         contentScale = ContentScale.Crop,
```

```
modifier = Modifier
             .size(100.dp)
             .clip(CircleShape)
       Text(text = stringResource(id = text1), fontWeight = FontWeight.Bold)
       Row(modifier = Modifier.fillMaxWidth(0.7f), Arrangement.SpaceBetween) {
          /*TODO Implement Prices for each card*/
          Text(
            text = "$50",
            style = MaterialTheme.typography.h6,
            fontWeight = FontWeight.Bold,
            fontSize = 18.sp
          IconButton(onClick = {
            //var no=FoodList.lastIndex;
            //Toast.
            val intent = Intent1(context, TargetActivity::class.java)
            context.startActivity(intent)
```

private val FoodList = listOf(
R.drawable.sandwish to R.string.sandwich,
R.drawable.sandwish to R.string.burgers,
R.drawable.pack to R.string.pack,
R.drawable.pasta to R.string.pasta,

```
R.drawable.tequila to R.string.tequila,
  R.drawable.wine to R.string.wine,
  R.drawable.salad to R.string.salad,
  R.drawable.pop to R.string.popcorn
).map { DrawableStringPair(it.first, it.second) }
private data class DrawableStringPair(
  @DrawableRes val drawable: Int,
  @StringRes val text1: Int
@Composable
fun App(context: Context) {
  Column(
     modifier = Modifier
        .fillMaxSize()
        .background(Color(0xffeceef0))
        .padding(10.dp),
```

```
verticalArrangement = Arrangement.Top,
     horizontalAlignment = Alignment.CenterHorizontally
     Surface(modifier = Modifier, elevation = 5.dp) {
        TopPart()
     Spacer(modifier = Modifier.padding(10.dp))
     CardPart()
     Spacer(modifier = Modifier.padding(10.dp))
     Row(modifier = Modifier.fillMaxWidth(), Arrangement.SpaceBetween) {
        Text(text = "Popular Food", style = MaterialTheme.typography.h5, color =
Color.Black)
       Text(text = "view all", style = MaterialTheme.typography.subtitle1, color =
Color.Black)
     Spacer(modifier = Modifier.padding(10.dp))
     PopularFoodColumn(context) // <- call the function with parentheses
```

```
@Composable
fun PopularFoodColumn(context: Context) {
  LazyColumn(
     modifier = Modifier.fillMaxSize(),
     content = {
       items(FoodList) { item ->
          PopularFood(context = context,drawable =
item.drawable, text1 = item.text1)
          abstract class Context
     verticalArrangement = Arrangement.spacedBy(16.dp))
@SuppressLint("UnusedMaterialScaffoldPaddingParameter")
```

```
@Composable
fun FinalView(mainPage: MainPage) {
  SnackOrderingTheme {
     Scaffold() {
       val context = LocalContext.current
       App(context)
ORDER.KT
    package com.example.snackordering
    import androidx.room.ColumnInfo
    import androidx.room.Entity
    import androidx.room.PrimaryKey
    @Entity(tableName = "order_table")
    data class Order(
      @PrimaryKey(autoGenerate = true) val id: Int?,
       @ColumnInfo(nomo = "addrace") val
```

@ColumnInfo(name = "quantity") val quantity:
String?,

```
String?,
  @ColumnInfo(name = "address") val address:
String?,
ORDERDAO.KT
        package com.example.snackordering
        import androidx.room.*
        @Dao
        interface OrderDao {
         @Query("SELECT * FROM order_table WHERE
        address= :address")
           suspend fun getOrderByAddress(address: String): Order?
           @Insert(onConflict = OnConflictStrategy.REPLACE)
           suspend fun insertOrder(order: Order)
           @Update
           suspend fun updateOrder(order: Order)
           @Delete
```

```
suspend fun deleteOrder(order: Order)
```

ORDERDATABASE.KT

```
package com.example.snackordering
import android.content.Context
import androidx.room.Database
import androidx.room.Room
import androidx.room.RoomDatabase
@Database(entities = [Order::class], version = 1)
abstract class OrderDatabase: RoomDatabase() {
  abstract fun orderDao(): OrderDao
  companion object {
     @Volatile
     private var instance: OrderDatabase? = null
    fun getDatabase(context: Context): OrderDatabase {
       return instance ?: synchronized(this) {
```

val newInstance = Room.databaseBuilder(

ORDER DATABASE HELPER.KT

package com.example.snackordering

import android.annotation.SuppressLint import android.content.ContentValues import android.content.Context import android.database.Cursor

```
import android.database.sqlite.SQLiteDatabase
import android.database.sqlite.SQLiteOpenHelper
class OrderDatabaseHelper(context: Context) :
     SQLiteOpenHelper(context, DATABASE_NAME, null,DATABASE_VERSION){
  companion object {
     private const val DATABASE_VERSION = 1
     private const val DATABASE_NAME = "OrderDatabase.db"
     private const val TABLE_NAME = "order_table"
     private const val COLUMN ID = "id"
     private const val COLUMN_QUANTITY = "quantity"
     private const val COLUMN_ADDRESS = "address"
```

```
override fun onCreate(db: SQLiteDatabase?) {
    val createTable = "CREATE TABLE $TABLE NAME (" +
          "${COLUMN ID} INTEGER PRIMARY KEY AUTOINCREMENT, " +
          "${COLUMN QUANTITY} Text, " +
          "${COLUMN ADDRESS} TEXT " +
    db?.execSQL(createTable)
  override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
     db?.execSQL("DROP TABLE IF EXISTS $TABLE NAME")
    onCreate(db)
  fun insertOrder(order: Order) {
    val db = writableDatabase
    val values = ContentValues()
```

```
values.put(COLUMN_QUANTITY, order.quantity)
     values.put(COLUMN_ADDRESS, order.address)
     db.insert(TABLE NAME, null, values)
     db.close()
  @SuppressLint("Range")
  fun getOrderByQuantity(quantity: String): Order? {
     val db = readableDatabase
     val cursor: Cursor = db.rawQuery("SELECT * FROM $TABLE NAME WHERE $COLUMN QUANTITY = ?",
arrayOf(quantity))
     var order: Order? = null
     if (cursor.moveToFirst()) {
       order = Order(
          id = cursor.getInt(cursor.getColumnIndex(COLUMN_ID)),
          quantity = cursor.getString(cursor.getColumnIndex(COLUMN QUANTITY)),
          address = cursor.getString(cursor.getColumnIndex(COLUMN_ADDRESS)),
```

```
plugins { id 'com.android.application'
 id 'org.jetbrains.kotlin.android'}
android { namespace 'com.example.projectone'
 compileSdk 33 defaultConfig
  applicationId "com.example.projectone"
   minSdk 24
 targetSdk 33
versionCode 1
  versionName "1.0"
 testInstrumentationRunner
"androidx.test.runner.AndroidJUnitRunner"
 vectorDrawables {
useSupportLibrary true
buildTypes { release {
minifyEnabled false
proguardFiles getDefaultProguardFile('proguard-android-optimize.txt'),
'proguard-rules.pro'
```

```
compileOptions { sourceCompatibility JavaVersion.
                 targetCompatibility JavaVersion.VERSION_1_8
VERSION 1 8
    kotlinOptions
     jvmTarget = '1.8' }
buildFeatures { compose true }
composeOptions {
kotlinCompilerExtensionVersion '1.2.0'
  packagingOptions {
resources {
excludes += '/META-INF/{AL2.0,LGPL2.1}'
}}dependencies
   implementation 'androidx.core:core-ktx:1.7.0'
  implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.3.1'
implementation 'androidx.activity:activity-compose:1.3.1'
implementation 'androidx.room:room-common:2.5.0'
implementation 'androidx.room:room-ktx:2.5.0'
  testImplementation 'junit:junit:4.13.2'
"androidx.compose.ui:ui-tooling:$compose_ui_version"
debugImplementation "androidx.compose.ui:ui-test-manifest:
$compose ui version"}
```

OUTPUT:







