

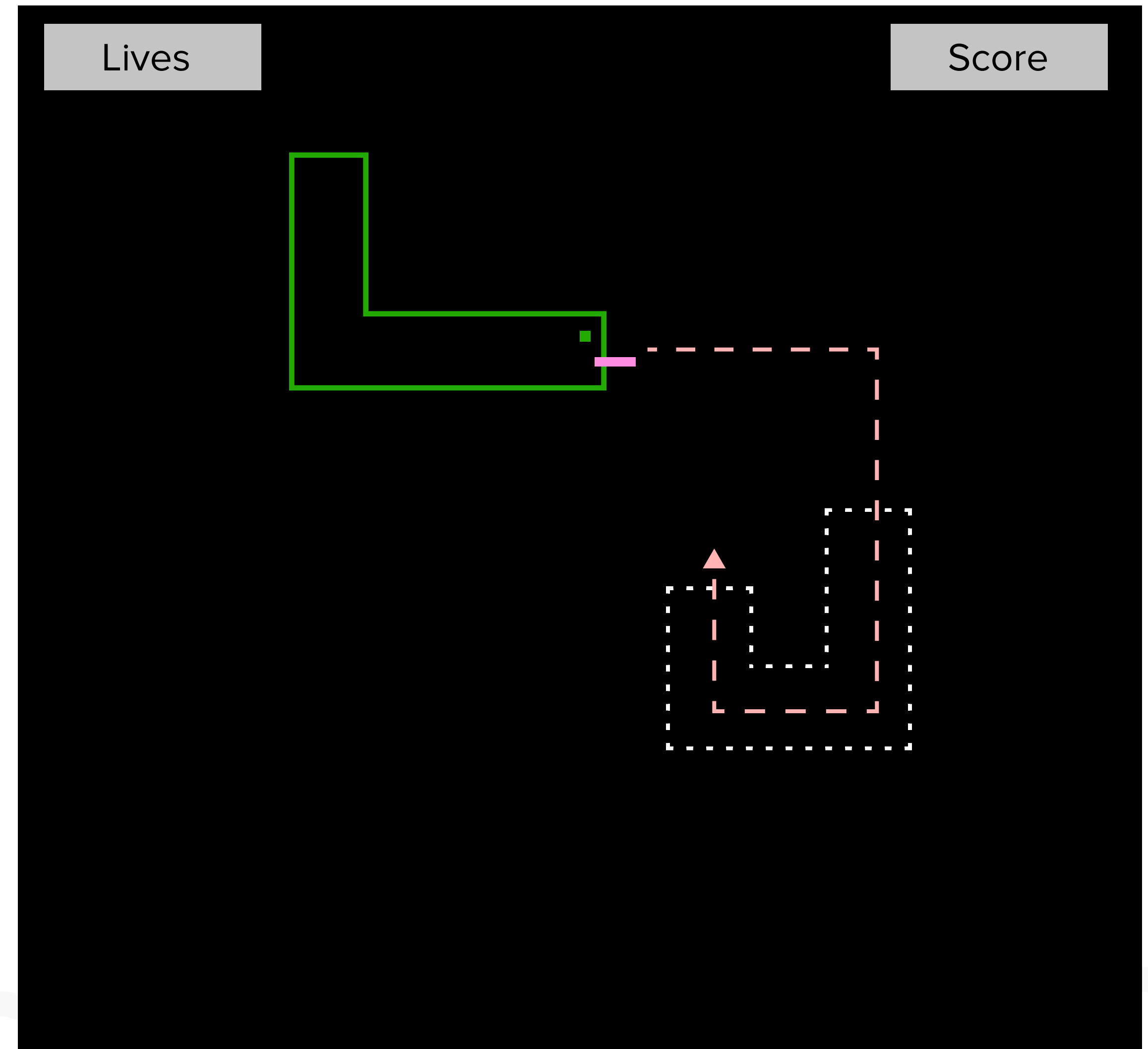
**SNEK** POSE

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# SNEK POSE

A combination of hole in the wall and good old snake game from the nokia phone days. You control the snake with the same controls as the original game. Except this time you're objective is not to collect the pellets but instead move in certain ways such that you fit exactly into the outlines which appear on the map. In this sense you are playing hole in the wall as a snake!

It will be a replayable game in which you just try to beat your own scores or even the scores of your friend. I will attempt to create this game using HTML CANVAS exclusively however I had considered looking to using some framework if available. I am yet to do research into this however.



Game Window Basic Layout

Blank Area

(Relevant Stats)

Health

Timer

Score

Play area

(Move to begin game)

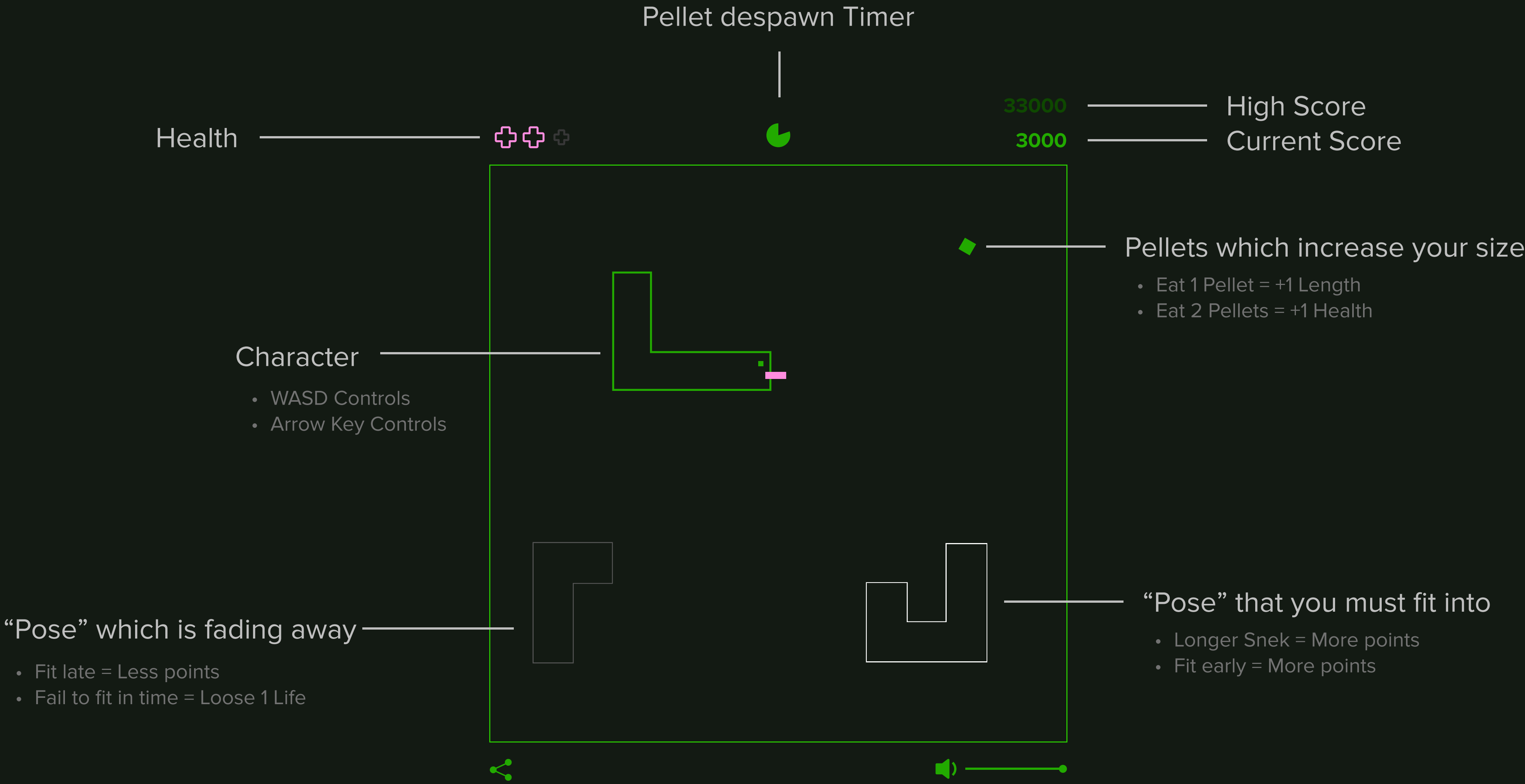
Share

Volume Control

(Extra controls / options)

Blank Area

# Game Window Detailed View





# Leaderboard Window

Enter your Initials

O M R N

Your Score


2000

Press Enter to see Leaderboards

# Leaderboard Window

1	SJNA	5500
2	GDEV	3900
3	SHVM	3300
⋮		
6	YourName	2000

Press Enter to Retry



THANK

YOU!