

DM552 Exercises 3

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1. In the prelude, there is a function

$$\text{replicate} :: \text{Int} \rightarrow a \rightarrow [a]$$

which takes a number n and an element x , and returns a list with x repeated n times. E.g. $\text{replicate } 5 \ 4 \equiv [4, 4, 4, 4, 4]$. Suggest how such a function can be implemented.

2. Give source code for a function

$$\text{zipIdx} :: [a] \rightarrow [(a, \text{Int})]$$

which returns a new list with pairs of elements and indexes of the original list. E.g. $\text{zipIdx } \text{"abc"} \equiv [(\text{'a'}, 0), (\text{'b'}, 1), (\text{'c'}, 2)]$.

3. Give source code for a function

$$\text{setIdx} :: [a] \rightarrow \text{Int} \rightarrow a \rightarrow [a]$$

which overwrites the value at a specific position of the given list, if the given index exists. E.g.: $\text{setIdx } [1, 3, 5] \ 2 \ 0 \equiv [1, 3, 0]$

4. Give source code for a function

$$\text{modIdx} :: [a] \rightarrow \text{Int} \rightarrow (a \rightarrow a) \rightarrow [a]$$

which modifies the value at a specific position of the given list by applying a function to the current value, if the given index exists. E.g.: $\text{modIdx } [1, 3, 5] \ 2 \ (*2) \equiv [1, 3, 10]$

5. In the module *Data.List* there exists a function to remove duplicates of a list, with the type signature

$$\text{nub} :: Eq\ a \Rightarrow [a] \rightarrow [a]$$

Suggest source code for such a function, using list comprehensions. What is the time complexity of your function?

Is it possible to define an alternative version without the type constraint *Eq a*?

$$\text{nub}' :: [a] \rightarrow [a]$$

What about

$$\text{nub}'' :: Ord\ a \Rightarrow [a] \rightarrow [a]$$

Ord a is a subclass of *Eq a*, so your definition from earlier can be used. But can you make a new definition with better time complexity, given the new type constraint?

6. This exercise is about making a function which the number of occurrences for each element of a list. Give definitions for

$$\begin{aligned} \text{elemCountsEq} &:: Eq\ a \Rightarrow [a] \rightarrow [(a, Int)] \\ \text{elemCountsOrd} &:: Ord\ a \Rightarrow [a] \rightarrow [(a, Int)] \end{aligned}$$

with optimal time complexities. Example: *elemCountsEq "asdqweasd"* = $[(\text{'a'}, 2), (\text{'s'}, 2), (\text{'d'}, 2), (\text{'q'}, 1), (\text{'w'}, 1), (\text{'e'}, 1)]$

7. Suggest a definition for a function which returns a list with specified element counts:

$$\text{fromElemCounts} :: [(a, Int)] \rightarrow [a]$$

Example: *fromElemCounts* $[(\text{'a'}, 2), (\text{'s'}, 2), (\text{'d'}, 2), (\text{'q'}, 1), (\text{'w'}, 1), (\text{'e'}, 1)]$ = "aassddqwe"

8. Probability Distributions

In this exercise, we introduce a type signature

$$\text{type Dist } a = [(a, Double)]$$

to represent a finite, discrete probability distribution.

A fair coin toss would be represented by

$$[(False, 0.5), (True, 0.5)] :: Dist\ Bool$$

and a fair dice roll could be represented by

$$[(1, 0.166), (2, 0.166), (3, 0.166), (4, 0.166), (5, 0.166), (6, 0.166)] :: Dist\ Int$$

- (a) Give definition of a function which assigns the same probability to each element of a list

$$uniformly :: [a] \rightarrow Dist\ a$$

Example: $uniformly\ [1, 1, 2, 3] = [(1, 0.25), (1, 0.25), (2, 0.25), (3, 0.25)]$

- (b) Give definition of a similar function, which only mentions each occurrence of an element once

$$\begin{aligned} uniformlyEq &:: Eq\ a \Rightarrow [a] \rightarrow Dist\ a \\ uniformlyOrd &:: Ord\ a \Rightarrow [a] \rightarrow Dist\ a \end{aligned}$$

Example: $uniformlyEq\ [1, 1, 2, 3] = [(1, 0.5), (2, 0.25), (3, 0.25)]$

- (c) Give definition of functions

$$\begin{aligned} joinDists &:: Dist\ a \rightarrow Dist\ b \rightarrow Dist\ (a, b) \\ flattenDist &:: Dist\ (Dist\ a) \rightarrow Dist\ a \end{aligned}$$

which return valid probability distributions (sum of probability weights are equal to 1).

Explain what your functions do, and what they can be used for.