Meredith Young-Ng

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Education

UC Davis, Davis, CA Ph.D., Computer Science GPA: 4.00 2021 – Present

Brown University, Providence, RI

M.S., Computer Science

GPA: 3.88

Cornell University, Ithaca, NY

2016 - 2019

2019 - 2021

B.S., Computer Science, *cum laude* Minor in Information Science

GPA: 3.74

Research Experience

UC Davis Interactive Organisms Lab, Research Assistant

Sept. 2021 – Present

Mentor: Katia Vega

- Exploring new wearable form factors and data visualizations for sweat biosensors under Prof. Katia Vega; developed Sweatcessory, a wearable choker necklace prototype for sensing sodium concentrations in sweat (poster accepted to ISWC '22)
- Programmed a web application to visualize real-time and previous biosensor analyte data with Javascript using Chrome Bluetooth
- Currently developing a co-design workshop study with fashion designers and biotechnologists to explore the usability and wearability design considerations of sweat biosensor form factors
- Led a team of 3 other students to design, fabricate, and test the silicone case and electrodes for Sweatcessory

Brown University Visual Computing Lab, Research Assistant

Sept. 2020 - May 2021

Mentor: James Tompkin

• Worked on a real-time amortized deep view synthesis method to learn depth and disocclusions for VR, using layered multi-sphere images from 6DoF omnidirectional stereo (ODS) video with Tensorflow

Brown University HCI Lab, Research Assistant

Aug. 2019 - Feb. 2021

Mentor: Jeff Huang

- Designed and fabricated a hand-mounted wearable display with a Raspberry Pi and OLED screen that expands the free-hand interaction region for Portalware, a smartphone-wearable AR mid-air 3D sketching system; implemented 3D sketch editing tools with Unity and C#
- Assisted with autobiographical design evaluation for Portalware system; published in DIS 2021
- Ran pilot study for Throwable, a projectile-based adaptive throwing model with free-hand manipulation in smartphone AR

GE Global Research, Edison Program Intern - Technical Research

June - Sept. 2020

Mentors: Shaopeng Liu and Masako Yamada (Software & Analytics Group)

- Designed and implemented tool to classify electric breaker faults by converting RTDS simulated phasor measurement unit (PMU) time series data to image stitching and multichannel image encodings in Python
- Trained MLP and FCN models using PMU image encoding inputs in Tensorflow, achieving > 99% accuracy

Cornell University Graphics & Vision Lab, Research Assistant & Summer 2018 REU May 2018 – Aug. 2019 Mentors: Steve Marschner and François Guimbretière

- Simulated a 3D knitting machine (CrochetMatic) by constructing 3D stitch mesh-like polyline block models in Blender and a pipeline to convert these models into B-splines for simulator input
- Built a GPU cloth rendering pipeline to simulate input knitting patterns, generating images of fabric throughout simulation

Publications

Sweatcessory: a wearable necklace for sensing biological data in sweat

Meredith Young-Ng, Grace Chen, Danielle Kiyama, Anna-Sofia Giannicola, Erkin Şeker, and Katia Vega *Proceedings of the 2022 ACM International Joint Conference on Pervasive and Ubiquitous Computing (UbiComp/ISWC '22 Adjunct)*

Portalware: A Smartphone-Wearable Dual-Display System for Expanding the Free-Hand Interaction Region in Augmented Reality

Jing Qian*, Tongyu Zhou*, **Meredith Young-Ng***, Jiaju Ma, Angel Cheung, Xiangyu Li, Ian Gonsher, and Jeff Huang

Proceedings of the 2021 ACM Conference for Designing Interactive Systems (DIS)

Portalware: A Smartphone-Wearable Dual-Display System for Expanding the Free-Hand Interaction Region in Augmented Reality

Jing Qian, **Meredith Young-Ng**, Xiangyu Li, Angel Cheung, Fumeng Yang, and Jeff Huang Extended Abstracts of the 2020 CHI Conference on Human Factors in Computing Systems (CHI LBW)

Honors & Awards

UC Davis GGCS GHC 2022 Award	Sept. 2022
CRA-WP Grad Cohort for Women 2020 (postponed to	2021) Apr. 2021
Anita B.org GHC 2020 Student Scholarship	Sept. 2020
Cornell Engineering Dean's List	Fall 2016 - Spring 2017, Spring 2018 - Spring 2019
Shell Eco-Marathon Americas 2018, 5th place	Apr. 2018

Other Experience

Cornell University Resistance Racing, Software Developer

Sept. 2016 - Sept. 2018

- Designed, tested, and implemented data acquisition system for the team's battery electric vehicle using the Particle Electron and a Raspberry Pi to handle I²C, SPI, and UART communications with the battery management system, motor controller, and sensors to send data to the Particle Cloud
- Programmed the CANBUS communication system for electrical systems in VCL to build the team's 2016 electric motorcycle

Teaching Experience

UC Davis, Teaching Assistant

• ECS 164: Human-Computer Interaction

Winter 2022

Brown University, Teaching Assistant

•	CSCI 1290: Computational Photography and Image Manipulation	Spring 2020
•	CSCI 1951-C: Designing Humanity Centered Robots (<i>Head Teaching Assistant</i>)	Fall 2019

Cornell University, *Teaching Assistant*

•	CS 4820: Introduction to Analysis of Algorithms	Spring 2019
•	CS 4620: Introduction to Computer Graphics	Fall 2018

Stanford iD Tech Camps, Instructor

• Introduction to Java Coding

Summer 2017

Undergraduate Research Mentoring

Grace Chen
Danielle Kiyama
Anna-Sofia Giannicola

Apr. 2022 – Present
Mar. 2022 – Present
June 2022 – Aug. 2022

Service

Reviewer

CC 2022

Student Volunteer

UbiComp/ISWC 2022

UC Davis

Graduate Group in Computer Science, Student Ambassador	Jun. 2022 – Present
Sacramento Valley AWIS, Member & Webmaster	Feb. 2022 – Present
Equity in STEM and Entrepreneurship (ESTEME), Member	Feb. 2022 – Present

Brown University

CS Diversity Committee, Member	<i>Mar.</i> 2020 – May 2021
RISD Brown Design for America, Closing the Gender Gap in CS Team Member	Sept. 2019 – May 2020

Cornell University

Diversity Programs in Engineering, CURIE Academy Program Assistant	July 2019
College of Engineering, Engineering Peer Advisor	Mar. 2017 – May 2019
Diversity Programs in Engineering, CURIE Academy Volunteer	July 2018
Society of Women Engineers, Community Outreach Chair	Sept. 2017 – Sept. 2018
Society of Women Engineers, High School Outreach Chair	Sept. 2016 – Sept. 2017

Skills

Programming Languages: Python, Java, Javascript, HTML, CSS, C++, C, R, MATLAB, LaTeX **Other Skills**: CAD (Fusion 360), 3D Printing, Laser Cutting, Autodesk Maya, Adobe Suite **Interests**: Violin, Chamber Music, Piano, Electric Cars, Creative and Expository Writing