

Meric Olcan Polat

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Profile

Aspiring software engineer currently studying at GISMA University. Passionate about building projects with Python and learning modern development tools. Open to internships and collaborative opportunities to grow in the tech field.

Education

GISMA University of Applied Sciences, Berlin, Germany
BEng in Software Engineering

2024–2027

Projects

Hangman Game – GitHub Repo

A command-line game that selects a random word and lets the user guess letters. Uses Python fundamentals such as loops, conditionals, and lists.

21 Game (Blackjack) – GitHub Repo

A simplified version of Blackjack coded in Python. Demonstrates object-oriented programming with classes for players and deck management.

Rock, Paper, Scissors – GitHub Repo

A Python game against the computer. Reinforces random choice, loops, and basic user input handling.

Skills

Programming: Python

Tools: Git, Visual Studio Code, Linux

Languages: English (Fluent), Turkish (Native), German (Basic)