Emotion analysis in dataset

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Abstract—We document a series of experiments on using a variety of natural language processing methods to classify emotions conveyed by sentences. In particular, we compare word categorizations, semantic similarity approaches and machine learning approaches. The machine learning approaches consist of classification models based on bag-of-words representations and convolutional neural networks applied on word embeddings. Our results indicate that machine learning approaches outperform string matching and semantic similarity with a considerable margin. Within the machine learning approaches, convolutional neural networks with word embeddings provide an improvement in accuracy of around 3-5 percentage points over bagof-words models. The best accuracy on a hold-out validation set, around 93%, is achieved with a CNN approach using pretrained word2vec embeddings. However, custom-trained word embeddings provide similar performance with less computational overhead.

Index Terms—natural language processing, text classification, sentiment analysis

I. GROUP INFO

Group 10

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Title: Emotion Analysis in Dataset

Github: https://github.com/MeriemLil/NLP Project

II. INTRODUCTION

Emotions are feelings that caused by a situation person interact with. It is also associate with person's character, mood, personality and motivation. People express their feelings and emotions using verbally and non-verbally such as words, intonation of voice, facial expressions, gestures, and tears. Nowadays people tend to communicate their ideas, opinions, and feelings through social medias, Such as tweeter, facebook, instergram. People filled with lot emotions and they commonly use written text to express their emotions and feelings through social medias. Categorizing text into emotion types is known as emotion analysis. Sentiment analysis detect positive, negative, and neutral feelings from text and emotion analysis detect the types of feelings, emotion state, in the text [1].

Emotion analysis takes major role in some applications which use emotion recognition, and it is a growing research area. There are supervised and unsupervised approaches can be found in this research area. A novel unsupervised contextbased approach represents in [2] to detect emotions from text in sentence level. Their approached does not need any existing manually created lexicons and they used semantic relation between words and emotion type. They fine tune scores using syntactic dependencies within the sentence structure and proves this model provide more accurate results than other unsupervised approaches. Research carried out in [3] paid their attention towards capturing semantic features in the text. Authors used distributional semantic model to calculate the semantic relatedness of the emotion in the text and they achieved accuracy of 71.79% without training or annotation of data use.

A lot of research had been carried out on sentiment analysis and emotion analysis problem in many different languages. Bag-of-words representations, first suggested by Luhn in the 1950s [4], are an important advance, and still a commonly applied tool for natural language processing tasks like text classification. In these models, text is represented as a sparse feature matrix, where features represents the occurrences of a given word in a text. Earlier approaches involved counting the occurrences of words. Later, improvements have been suggested that offset the number of occurrences of a word in a given text by the frequency of the word's occurrence in other texts in the corpus [5]. The most notable of these approaches is the term frequency—inverse document frequency (tf-idf) weighting.

In a seminal paper on applying machine learning algorithms using a bag-of-words representation [6] propose the use of support vector regressions with the tf-idf matrix approach. Using this approach, they achieve notable improvements over the state-of-the-art benchmarks at the time. In a more recent example, [7] demonstrate their work on supervised machine learning approach to recognize the emotion types using emotion annotated dataset which combined news headlines, fairy

tales and blogs. They use bag of words and N-grams and proved that support vector machines classifier shows better performance and generalization than the other classifiers they used.

[8] introduce convolutional neural networkds for text categorization. Similar concepts are explored by e.g. [9], with a low complexity word level deep convolutional neural network for text categorization. [10] propose a new convolutional neural network that exploits from character to sentence level information to perform sentiment analysis of short texts. They found that combining small text with prior knowledge is effective.

Research in [11] introduce a new language representation model, BERT, a pretrained deep bidirectional representations from unlabeled text. They used conditioning on both information before and after a given word in all layers.BERT and successors inspired by it (see e.g. [12]), have massively improved the state-of-the-art in many language understandings tasks. For text classification, [13] used BERT provide general solution for BERT fine tuning in a text classification setting. Similarly, research on [14] improves the fine tuning of BERT using two effective mechanisms: self-ensemble and self-distillation.

In this work, we describe and empirically study a variety of approaches suggested in the text classification literature. Specifically, we focus on the task of identifying emotions from sentences, using a labeled dataset of 20 000 sentences spanning six different emotion states. The studied approaches include methods based on word categorization, semantic similarity and a wide range of different bag-of-words machine learning approaches. For these machine learning algorithms we also examine different methods of preprocessing the sentences and forming bag-of-words representations. Finally we consider more recent advances in text classification by examining convolutional neural networks together with different approaches of forming word vector embeddings.

In addition to the exhaustive amount of different approaches considered, we aim to provide as fair a comparison as possible across the different approaches. Importantly, we use a separate testing dataset for model selection and hyperparameter tuning, and then compare best performing approaches on a separate validation dataset. This avoids the problem of overfitting a test dataset, which is often bound to happen, when a large amount of candidate models and hyperparameter sets are considered.

III. DATA AND METHODOLOGIES

A. Datasets and sources

Our main dataset of interest is a labeled dataset of 20 000 sentences with between 3 and 66 words. The dataset is provided by [15]. The sentences are labeled to convey one of six different emotions: fear, anger, joy, love, surprise and sadness. The dataset is collected following the approach of [16]. The sentences are tweets, and the emotion labels are hashtags at the end of the tweet. The sentences are preprocessed in that they contain no punctuation or special characters and all words are lowercase.

The dataset has a predefined split into training, test and validation samples, with 16 000, 2 000 and 2 000, respectively. Because the semantic similarity and string matching approaches do not employ any predictive modeling, in these sections we use the all 20 000 sentences to measure prediction accuracy. For the machine learning approaches, we use the training set for model training, the test set for model selection and hyperparameter tuning, and reserve the validation dataset as a final benchmark, to ensure a fair comparison accross approaches.

In addition, we use pre-trained, 300-dimensional word2vec embeddings from [17] and pre-trained fastText embeddings from [18]. Both datasets consist of 300-dimensional word embeddings, with embeddings for 3 and 1 million english words, respectively. For the string matching, we use the Harvard General Inquirer dataset, which contains categorizations for around 11 000 english words.

B. Harvard Inquirer and String Matching

The first method we explore is to categorize each word in Harvard General Inquirer [19] to each emotion type. We use a filtering technique to this categorization. To identify words related to love emotion, we include Harvard General Inquirer words with that are labeled Affil label and exclude words associated with Negative label. The categories used for all six labels is reported in Table XI. We store this information into a database and then compute the occurrences of words associated with each label for each sentence and predict the label of a sentence to be the category with the highest number of words.

C. Empath Client Categories

The next method we explore is to use the Empath Client [20], a text analyzing tool with a pre-buildt category set. We identify categories related to each sentence using the Empath client. Then for all the identified categories, we compute empath category similarity with each label using the concept of lowest common hypernymy. We then associate each category provided by the Empath client with the emotion that has the highest similarity. Then, we use the label assigned to each category of a sentence to identify the label that has the highest number of occurrences. The emotion is predicted to be this label. The empath client categorization has a category for each of our labels as well, so we also experiment using only the exact emotion category.

D. Semantic Similarity

asd

E. SentiStrength Sentiment Scores

As part of the project specification, we also use the SentiStrength client [21], to compute sentiment scores. These can be potentially be used as an additional feature in any approach to distinguish between the negative and positive emotions. However, intuitively, the more difficult task is distinguishing between different positive emotions and between different

negative emotions. For this purpose, the sentiment scores are unlikely to provide added benefit. Considering this, and the fact that the simple approaches perform quite poorly, we do not explore the effects of these sentiment scores onto the accuracy of different models. Sentiment scores are still delivered as part of the project database, as suggested in the project specification.

F. Bag-of-Words Models

Next, we conduct an empirical comparison on bag-of-words models. We treat this task as a model-selection and preprocessing strategy -selection exercise, and use the training dataset for training the machine learning algorithms and bag-of-words representations, and the test data for an out-of-sample comparison of models and preprocessing strategies. We then select the best performing preprocessing strategy and the best performing algorithm on the test dataset and further compare it to the CNN models described below, using the hold-out validation dataset. We also include a Logistic Regression and a Naive Bayes classifier as simple benchmark models.

The full set of different approaches considered for the bagof-words models is reported in table I.

G. Convolutional Neural Networks

1) Model architecture: In the final stage replicate the convolutional neural network (CNN) architecture used in [8]. In this stage, the only preprocessing necessary for the sentences is tokenization and acquiring word vector embeddings for the tokenized sentences. The CNN architecture is outlined in fig. 1. Sentences are represented as $n \times k$ matrices of word vector embeddings, where n refers to the length of the sentences and k to the dimension of the word vectors

All sentences are zero-padded to length n. ¹ Then a set of 1-dimensional convolutions are applied on the sentences. For each sentence, a feature c_i is generated by the convolution

$$c_i = f(w * x_{i:i+h-1} + b) \tag{1}$$

where h refers to the length of the convolution window, w are the filter weights of the convolution operation, b is an added bias term, and f is a non-linear activation function. A feature map c is then an n-h+1-dimensional vector of these features.

Equation (1) describes only one feature map produced by one convolution filter, while the model can consist of an arbitrary number of these feature maps. Then, for each feature map, max-pooling is applied, such that the largest feature value c_{i-max} is selected. This operation produces a vector of final features with dimension equal to the number of feature maps used. These features are then connected to the final, 6-dimensional softmax output with a fully connected layer.

Like in [8], we study three different variants of input to the CNN model. The first one involves keeping the inputted word embeddings as static. The second one is a model that For selecting the best models, we treat this mode of input as a tunable hyperparameter, but we also report comparisons across accuracies between the different modes.

For regularization the original paper uses dropout on the penultimate layer. Dropout is a commonly used regularization method in neural networks. It hides each of the final features from the output layer with some probability p, preventing the co-adaptation of the different features. In addition, we experiment with another common method of avoiding overfitting; an l_2 -norm regularization across the layer weights. The l_2 regularization penalizes large weight vectors, preventing overfitting. Finally, following [8], we also constrain the l_2 -norms of the weight vectors w to be a maximum of a fixed size s. Note that the norm-constraint is most often applied to prevent an exploding gradients problem rather than to prevent overfitting.

2) Word Embeddings: The purpose of using word embeddings in the CNN model is to provide a k dimensional numerical representation that can be input to the neural network. The general idea of these embedding model is to identify useful word embeddings by training a shallow neural network on a word prediction task using a large text corpus. Model training positions word vectors in the k-dimensional vector space such that similarities between word vector embeddings represent the semantic similarity between the words.

In [8], pre-trained Word2Vec embeddings from [17], [22] are used. In addition to replicating this approach, we consider a few alternatives. First, we test pretrained fastText embeddings from [18], [23]. Second, we explore explore training our own word2vec and fastText embeddings using the papers cited above.

[22] apply two approaches to training a word2vec model, a continuous bag-of-words (CBOW) model and a continuous skip-gram model. The idea for the CBOW model is to train a shallow neural network to predict a current word in a sentence given a pre-specified window of words around it. The skip-gram model instead predicts the words around a given word wihin a pre-specified range in the sentence. The pre-trained word2vec vectors that we use in the experiments are trained using the skip-gram architecture. For our custom-trained embeddings, we instead use the CBOW model to provide a comparison.

FastText [18] is proposed as an extension to the word2vec model. The fastText model introduces subword information, in the form of character n-grams, by representing words as the sum of the vector representations of its n-grams. This means that or example if n=3, then the word what is represented by: < wh, wha, hat, he > n-grams and the sequence < what > itself. The authors in [18] argue that this allows to incorporate the internal structure of words and to produce more reliable representations for rare words.

3) Hyperparameters and training: For the custom-trained word2vec and fastText models, we use a maximum distance between predicted words of five and early stopping on a generic word analogy evaluation task. Since this is a secondary objective, we do not explore alternative setups or model tuning for the word embedding task, and focus on tuning the CNN

¹A similar architecture is proposed in [9], but one where sentences are not padded to a fixed length. Note that, the application of max-pooling is likely to make the zero-padding inconsequential.

TABLE I BAG-OF-WORDS MODELS CONSIDERED

Parameter	Values		
vectorizer	Count Vectorization, Tfidf Vectorization		
stopwords	none, scikit-learn, nltk		
Lemmatizing	yes, no		
Max. features	Full, 3000, 2000, 1000, 500, 100		
Classifier	Naive Bayes, Logistic Regression, Support Vector Classification, Decision Trees, Random Forest, Gradient Boosting		

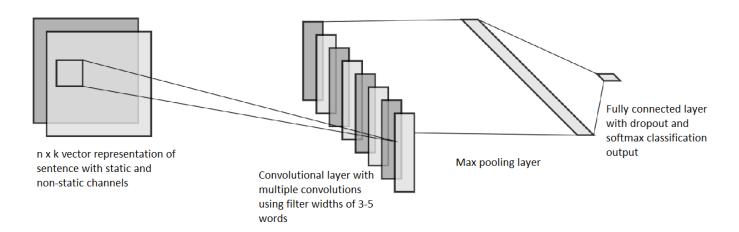


Fig. 1. CNN model architecture

instead. We report results for pre-trained and custom-trained iterations of both word2vec and fastText models. As for the dimension of the word embeddings, we experiment with 50-, 100- and 300-dimensional word embeddings for the custom-trained word embeddings. With the pre-trained embeddings, we are restricted to the commonly available 300-dimensional word embeddings.

For all CNN models, we use sentence length n=70 and convolution windows h of 3, 4 and 5. following the original paper. We use a rectified linear unit (ReLU) activation function for the convolutions, and a softmax activation for the output layer. The original paper uses Adadelta [24] optimization, but we achieve faster convergence with an Adam [25] update rule. We train using mini-batches of 50 sentences, a learning rate of 10^{-3} and the cross-entropy loss function. We also employ early stopping based on the models cross-entropy loss on the test dataset.

For the input mode, we experiment with all three methods, static, non-static and multichannel inputs. As we have a number of other benchmarks, we omit the random initiation of the word embeddings. The original paper uses a set of 100 convolutions. We treat the number of convolutions as a hypermeter, and experiment with from 50 to 250 convolutions. The original paper uses a dropout probability of 0.5. We tune the dropout parameter with values between 0.4 to 0.8. Note that the number of convolutions is applied for each of the three window lengths resulting in a total of 3*number of feature maps convolutions. For the l_2 regular-

ization parameter we try values between 0 and 0.001. The full set and ranges of the hyperparameters that we tune is reported in table VII. Note that the hyperparameter values represent the values attempted for any configuration. We do not attempt all possible configurations, but rather tune manually based on results from different model runs.

IV. RESULTS AND DISCUSSION

A. Word categorizations and semantic similarity

TABLE II
WORD CATEGORIZATIONS AND SEMANTIC SIMILARITY ACCURACIES

Classifier	Accuracy
Harvard String Matching	0.336
Empath Client	0.160
Empath Client with exact categories	0.183
Semantic Similarity - One synset	0.269
Semantic Similarity - All synset	0.240

B. Model selection for bag-of-words

Table III reports the accuracies on the test dataset used for model selection.

C. Validation set performance of best models

Table IV reports the accuracies on the test dataset used for model selection.

TABLE III

MAXIMUM ACCURACY ON THE TEST DATASET ACROSS DIFFERENT
BAG-OF-WORDS SETUPS

	I	
parameter	value	score
vectorizer	CountVectorizer	0.886
	TfidfVectorizer	0.888
stopwords	nltk	0.888
_	none	0.878
	sk	0.884
lemmatize	0	0.888
	1	0.886
max features	100	0.396
	500	0.728
	1000	0.865
	2000	0.880
	3000	0.886
classifier	DecisionTreeClassifier	0.866
	GradientBoostingClassifier	0.849
	LogisticRegression	0.878
	MultinomialNB	0.859
	RandomForestClassifier	0.888
	SVC	0.876

TABLE IV
VALIDATION AND TEST SET ACCURACIES FOR BEST MODELS

	Accuracy	
Classifier	Validation	Test
MultinomialNB	0.681	0.694
LogisticRegression	0.872	0.864
RandomForestClassifier	0.899	0.89
CNN fastText pretrained	0.925	0.928
CNN Word2Vec own	0.928	0.929
CNN fastText own	0.928	0.931
CNN Word2Vec pretrained	0.930	0.928

V. OVERALL DISCUSSION AND RELATED LITERATURE

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As mentioned in the introduction, the state of the art for text classification tasks has moved beyond word level embedding representations considered here. For example, [11], [12] and [13] employ pre-trained bidirectional encoder representations to achieve state-of-the-art results in sentence classification. However, constructing a replication and a fair comparison of

TABLE V
VALIDATION PRECISION AND RECALL FOR BEST MODELS

	Metric		
Classifier	Precision	Recall	
MultinomialNB	0.734	0.681	
LogisticRegression	0.875	0.872	
RandomForestClassifier	0.898	0.899	
CNN fastText pretrained	0.926	0.925	
CNN Word2Vec own	0.93	0.928	
CNN fastText own	0.928	0.928	
CNN word2vec pretrained	0.930	0.930	

these models is beyond the scope of this study. ²

Our results indicate that the starting point vectors are not of massive importance in tuning to the tasks, as different embedding representations achieve very similar test and validation set performance. Further exploring alternative models and hyperparameters for pre-training the word vectors might nonetheless be an interesting exercise but is beyond the scope of this paper. An important aspect of this observation, is the fact that the pretrained embeddings are quite large in size, while custom embeddings trained on the emotions dataset are much smaller. Furthermore, because model performance with embeddings trained on the emotions dataset is very close in performance to the pretrained embeddings, the custom models provide a lightweight alternative for model serving.

In terms of the generalizability of the results, it is important to note, however, that the emotions dataset contains very homogenous sentences across the training, test and validation datasets. This causes the vocabulary of the custom word embeddings to be much smaller than the pretrained word embeddings. Therefore the model is more likely to suffer in performance on out-of-distribution sentences. ³

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VI. CONCLUSION

conclude.

VII. LATEX EXAMPLES

To be removed.

A. Equations example

$$a + b = \gamma \tag{2}$$

Use "(2)", not "Eq. (2)" or "equation (2)", except at the beginning of a sentence: "Equation (2) is . . ."

B. Some Common Mistakes

- The word "data" is plural, not singular.
- In your paper title, if the words "that uses" can accurately replace the word "using", capitalize the "u"; if not, keep using lower-cased.
- Be aware of the different meanings of the homophones "affect" and "effect", "complement" and "compliment", "discreet" and "discrete", "principal" and "principle".
- Do not confuse "imply" and "infer".
- The prefix "non" is not a word; it should be joined to the word it modifies, usually without a hyphen.
- There is no period after the "et" in the Latin abbreviation "et al.".
- The abbreviation "i.e." means "that is", and the abbreviation "e.g." means "for example".

²There is a minimal, unofficial implementation of BERT [11] embeddings on the dataset we study [15] available at Kaggle by the dataset author. This implementation appears to slightly exceed the validation accuracy of the best CNN model studied here by around 0.3 percentage units.

³While we do not have an out-of-distribution labeled dataset available, unreported, hand-crafted tests support this intuition.

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APPENDIX A ADDITIONAL TABLES

TABLE VI AVERAGE ACCURACY ACROSS DIFFERENT BAG-OF-WORDS SETUPS

Parameter	value	score
vectorizer	CountVectorizer	0.719
	TfidfVectorizer	0.727
stopwords	nltk	0.725
	none	0.703
	sk	0.74
lemmatize	0	0.723
	1	0.723
max features	100.0	0.361
	500.0	0.631
	1000.0	0.830
	2000.0	0.844
	3000.0	0.845
classifier	DecisionTreeClassifier	0.702
	GradientBoostingClassifier	0.729
	LogisticRegression	0.733
	MultinomialNB	0.704
	RandomForestClassifier	0.744
	SVC	0.723

TABLE VII CNN Hyperparams

Hyperparameter	Values
dropout	0.4, 0.5, 0.55,0.6, 0.7, 0.75, 0.8
mode	multichannel, non-static,static
number of feature maps	50, 150, 100, 250, 200
embeddings	ownfast, own, word2vec, fasttext
regularization	$0, 7*10^{-4}, 10^{-3}, 5*10^{-4}$
word dimension	50, 100, 300

TABLE VIII BEST CNN MODEL BY MODE

	Metric		
name	mode	Accuracy	Loss
CNN Word2Vec own	multichannel	0.927	6.404
	non-static	0.929	6.44
	static	0.900	10.404
CNN fastText own	multichannel	0.921	9.463
	non-static	0.931	6.599
	static	0.770	25.254
CNN fastText pretrained	multichannel	0.928	6.326
	non-static	0.928	6.133
	static	0.908	8.786
CNN word2vec pretrained	multichannel	0.928	6.583
	non-static	0.927	6.668
	static	0.906	9.025

	Metric			
Hyperparameter	CNN fastText pretrained	CNN Word2Vec own	CNN fastText own	CNN word2vec pretrained
dev acc	0.928	0.929	0.931	0.928
dropout	0.5	0.75	0.75	0.7
num feature maps	100.0	150.0	100.0	100.0
regularization	0.0	0.001	0.001	0.0
word dim	300.0	50.0	50.0	300.0

TABLE X
CONFUSION MATRICES

	Label					
Classifier	joy	sadness	anger	fear	love	surprise
CNN Word2Vec	664 32	525 26	254 16	196 34	158 30	60 5
own	40 1264	25 1424	21 1709	16 1754	20 1792	21 1914
CNN fastText	674 38	531 32	258 25	171 12	155 22	67 15
own	30 1258	19 1418	17 1700	41 1776	23 1800	14 1904
CNN fastText	664 36	520 17	259 24	195 35	148 27	64 11
pretrained	40 1260	30 1433	16 1701	17 1753	30 1795	17 1908
CNN word2vec	673 36	524 29	255 15	189 27	156 23	64 9
pretrained	31 1260	26 1421	20 1710	23 1761	22 1799	17 1910
LogisticRegression	672 119	516 73	229 23	155 23	122 10	51 7
	32 1177	34 1377	46 1702	57 1765	56 1812	30 1912
MultinomialNB	683 364	514 268	93 3	60 3	12 0	0 0
	21 932	36 1182	182 1722	152 1785	166 1822	81 1919
RandomForestClassifier	659 72	508 43	241 21	185 36	142 21	62 10
	45 1224	42 1407	34 1704	27 1752	36 1801	19 1909

TABLE XI
HARVARD GENERAL INQUIRER CATEGORY SELECTION

	Inclusion				
Label	Included	Excluded			
surprise	Arousal				
joy	Positiv	Affil			
love	Affil	Negativ			
anger	Hostile				
sadness	Negativ	Hostile			
fear	Weak				