Basics of Classes and Objects:

 Define a class named BankAccount with attributes accountNumber, balance, and accountHolderName, accountHolderAddress.

2. Create an object of this class and initialize its attributes.

Methods:

 Create a method, depositMoney() in the BankAccount class to deposit money. Implement another method, withdrawMoney() to withdraw money. (The balance should also).

4. Create a class Lamp with attributes isOn to store boolean value. Also create a method turnOn() to turn on the light, and turnOff() to turn off the light and print the on status of the light.

```
System.out.println("Light is now ON.");
            System.out.println("Light is now OFF.");
       public static void main(String[] args) {
          Lamp myLamp = new Lamp();
System.out.println("Initial Status: " + (myLamp.isOn() ? "ON" : "OFF"));
         myLamp.turnOn();
        System.out.println("Status after turning on: " + (myLamp.isOn() ? "ON" : "OFF"));
myLamp.turnOff();
            System.out.printle("Status after turning off: " + (myLamp.ison() ? "ON" : "OFF"));
                                                                                   🧸 Problems @ Javadoc 🖳 Declaration 🗏 Console 🗵
<terminated> Lamp [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe (Dec 14, 2023, 1:07:37 PM – 1:07:37 PM) [pid: 14052]
Initial Status: OFF
Light is now ON.
Status after turning on: ON
Light is now OFF.
Status after turning off: OFF
```

Constructors:

 Implement a parameterized constructor for the BankAccount class that initializes the account attributes. Create an object using this constructor.

```
public void withdrawMoney (double amount) {
    if (amount > 0 && amount <= balance) {
        balance -= amount;
        System.out.println("Withdrawn: $" + amount);
        System.out.println("New Balance: $" + balance);
    } else {
        System.out.println("Invalid withdrawal amount. Please check your balance and wit }
    }
    public static void main(String[] args) {
        BankAccount account = new BankAccount(254684564, 10000.00, "Reeya", "Riverdale");
        // Deposit and withdraw money account.depositMoney(5000.00);
        account.depositMoney(5000.00);
        account.withdrawMoney(2000.00);
        account.withdrawMoney(2000.00);
        account.withdrawMoney(2000.00);
        balance: $15000.0

New Balance: $15000.0

New Balance: $15000.0

New Balance: $15000.0

New Balance: $13000.0
```

6. Implement a no-argument constructor that prints out "User created!" as soon as the instance of the user is created.

```
public String getAccountHolderName() {
    return accountHolderName;
}

public String getAccountHolderAddress() {
    return accountHolderAddress;
}

// Setter methods (unchanged)
public void setBalance (double balance) {
    this.balance = balance;
}

// Method to deposit money (unchanged)
public void depositMoney(double amount) {
    if (amount > 0) {
        balance += amount;
        System.out.println("New Balance: $" + amount);
        System.out.println("Invalid deposit amount. Amount should be greater than 0.");
}

// Method to withdrawMoney (double amount) {
    if (amount > 0 & amount = balance);
}

// Method to withdrawMoney (double amount) {
    if (amount > 0 & amount = balance) {
        balance -= amount;
    }

// Method to withdrawMoney (double amount) {
    if (amount > 0 & amount <= balance) {
        balance -= amount;
        System.out.println("Withdrawn: $" + amount);
        System.out.println("Withdrawn: $" + amount);
        System.out.println("Withdrawn: $" + amount);
        System.out.println("Withdrawn: $" + amount);
        System.out.println("New Balance: $" + balance);
}
else {
}
</pre>
```

Constructor Overloading:

- 7. Create a class named ,"Box" with attributes width, height, and depth. Create multiple constructors for handling following object declarations:
 - a. For a square, declare a constructor to take length only.
 - b. For a rectangle, declare a constructor to take length, breadth, and height.

c. For no parameter, declare a no-argument constructor that sets length = 10, breadth = 8, and height = 12.

```
lpublic class Box {
    private double width;
    private double height;
    private double depth;

    public Box(double length) {
        this.width = length;
        this.depth = length;
        this.width = length;

    public Box(double length, double breadth, double height) {
        this.width = length;
        this.height = breadth;
        this.depth = height;

    }

public Box() {
        this.width = 10;
        this.height = 8;
        this.height = 12;
    }

public double getWidth() {
        return width;
    }

public double getHeight() {
        return height;
}
```

```
public double getDepth() {

public double getDepth() {

public static void main(String[] args) {

Box squareBox = new Box(5);

System.out.println("Square Box - Width: " + squareBox.getWidth() + ", Height: " + squareBox.getHeight() + ", Depth: " + squareBox

Box rectangularBox = new Box(10, 6, 8);

System.out.println("Rectangular Box - Width: " + rectangularBox.getWidth() + ", Height: " + rectangularBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getHeight() + ", Depth: " + defaultBox.getWidth() + ", Height: " + defaultBox.getHeight() + ", Depth: " + defaultBox.ge
```

Access Modifiers:

8. Set the balance attribute in the BankAccount class as private. Provide public getter and setter methods for the balance.

Encapsulation:

 Create a class Address with private attributes street, city, and zipCode. Use encapsulation and provide getter and setter methods.

```
1 public class Address {
2     private String street;
3     private String city;
4     private String zipCode;
5     public Address(String street, String city, String zipCode) {
7         this.street = street;
8         this.city = city;
9         this.zipCode = zipCode;
10     }
11
12
13     public String getStreet() {
14         return street;
15     }
16
17     public String getCity() {
18         return city;
19     }
20
21     public String getZipCode() {
22         return zipCode;
23     }
24
25     public void setStreet(String street) {
26         this.street = street;
27     }
28
29     public void setCity(String city) {
30         this.city = city;
31     }
31
```

```
public void setZipCode(String zipCode) {
            Address myAddress = new Address("123 Main Street", "Cityville", "12345");
            System.out.println("Street: " + myAddress.getStreet());
            System.out.println("City: " + myAddress.getCity());
            System.out.println("Zip Code: " + myAddress.getZipCode());
 43
44
            myAddress.setStreet("456 Oak Avenue");
            myAddress.setCity("Townsville");
            myAddress.setZipCode("67890");
            System.out.println("\nUpdated Address:");
            System.out.println("Street: " + myAddress.getStreet());
System.out.println("City: " + myAddress.getCity());
            System.out.println("Zip Code: " + myAddress.getZipCode());
🔐 Problems 🏿 a Javadoc 🔼 Declaration 💂 Console 🗵
<terminated> Address [Java Application] C:\Program Files\Java\jdk-19\bin\javaw.exe(Dec 14, 2023, 1:41:04 PM – 1:41:05 PM) [pid: 6180
Street: 123 Main Street
City: Cityville
Zip Code: 12345
Updated Address:
Street: 456 Oak Avenue
City: Townsville
Zip Code: 67890
```

Combining Concepts:

10. Create a class Customer with private attributes customerId, name, and a BankAccount object. Implement a parameterized constructor and encapsulate the attributes. Provide getter and setter methods. Instantiate multiple Customer objects with different values and demonstrate the use of getters and setters.

```
public double getBalance() {
    return balance;
}
```

```
// Getter method for bankAccount
public BankAccount getBankAccount() {
    return bankAccount;
}

// Setter method for bankAccount
public void setBankAccount (BankAccount) {
    this.bankAccount = bankAccount bankAccount) {
        this.bankAccount = bankAccount (BankAccount) {
            // Create BankAccount objects for demonstration
            BankAccount account2 = new BankAccount(123456789, 1000.00, "John Doe", "123 Main St, Cityville");
            BankAccount account2 = new BankAccount(1987654321, 2000.00, "Jane Doe", "456 Oak Ave, Townsville");

// Create Customer objects with different values

// Create Customer1 = new Customer(1, "Alice", account1);
customer customer2 = new Customer(2, "Bob", account2);

// Demonstrate the use of getters and setters

// System.out.println("Customer 1 ID: " + customer1.getCustomerId());
// System.out.println("Customer 1 Name: " + customer1.getMame());

// System.out.println("Customer 1 Account Balance: $" + customer1.getBankAccount().getBalance());

// System.out.println("Customer 2 ID: " + customer2.getCustomerId());

// System.out.println("Customer 2 Name: " + customer2.getCustomerId());
// System.out.println("Customer 2 Name: " + customer2.getCustomerId());
// System.out.println("Customer 2 Name: " + customer2.getCustomerId());
// System.out.println("Customer 2 Name: " + customer2.getCustomerId());
// System.out.println("Customer 2 Name: " + customer2.getCustomerId());
// System.out.println("Customer 2 Name: " + customer2.getCustomerId());
// System.out.println("Customer 2 Name: " + customer2.getBankAccount().getBalance());
// Modify values using setters
// Modify values using setters
// Modify values using setters
// Demonstrate the use of getPankAccount().getBalance());
// Modify values using setters
```

Constructors and Overloading:

11. Implement multiple constructors for the BankAccount class with different parameter sets. Use constructor overloading to create objects with different initialization scenarios.

```
public double getBalance() {
    return balance;
}

public String getAccountHolderName() {
    return accountHolderName;
}

public String getAccountHolderAddress() {
    return accountHolderAddress;
}

// Setter methods (unchanged)

public void setBalance(double balance) {
    this.balance = balance;
}

// Method to deposit money (unchanged)

public void depositMoney(double amount) {
    if (amount > 0) {
        balance += amount;
        System.out.println("Deposited: $" + amount);
        System.out.println("New Balance: $" + balance);
} else {
        System.out.println("Invalid deposit amount. Amount should be greater than 0.");
}

// Method to withdraw money (unchanged)
public void withdrawMoney(double amount) {
```

```
// Method to withdraw money (unchanged)
public void withdrawMoney(double amount) {
    if (amount > 0 && amount <= balance) {
        balance == amount;
        System.out.println("Withdrawn: $" + amount);
        System.out.println("New Balance: $" + balance);
    } else {
        System.out.println("Invalid withdrawal amount or insufficient funds.");
}

public static void main(String[] args) {
    // Creating objects using different constructors
    BankAccount fullParameters = new BankAccount("123456789", 1000.00, "John Doe", "123 Main Street");
    BankAccount partialParameters = new BankAccount("1897654321", 2000.00, "Jane Smith");
    BankAccount minimalParameters = new BankAccount("456789012", 500.00);

// Displaying account information
System.out.println("Full Parameters:");
System.out.println("Account Number: " + fullParameters.getAccountNumber());
System.out.println("Account Holder Name: " + fullParameters.getAccountHolderName());
System.out.println("Account Holder Name: " + fullParameters.getAccountHolderAddress());

System.out.println("Account Number: " + partialParameters.getAccountHolderName());
System.out.println("Account Number: " + partialParameters.getAccountHolderName());
System.out.println("Account Holder Address: " + partialParameters.getAccountHolderName());
System.out.p
```