### Newton method. Quasi-Newton methods.

### Daniil Merkulov

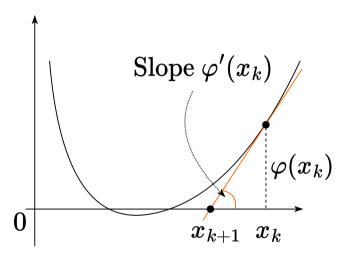
Optimization for ML. Faculty of Computer Science. HSE University



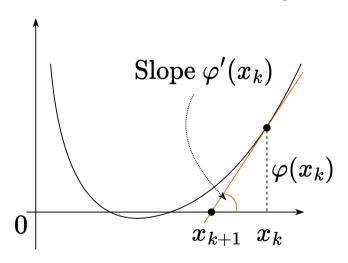




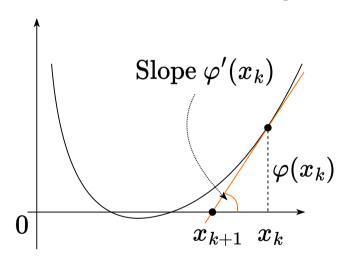




 $f \to \min_{x,y,z}$ 

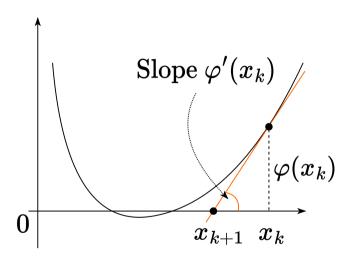


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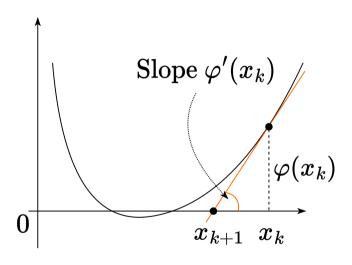
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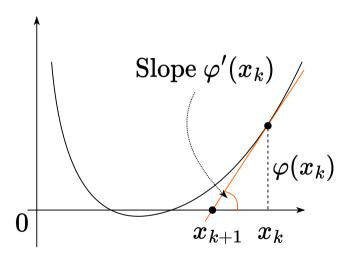


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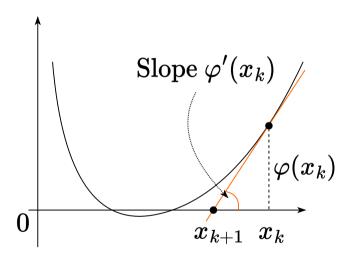
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$$x_{k+1} = x_k - \left[\nabla^2 f(x_k)\right]^{-1} \nabla f(x_k)$$

 $<sup>^{\</sup>rm a}{\rm Literally}$  we aim to solve the problem of finding stationary points  $\nabla f(x)=0$ 

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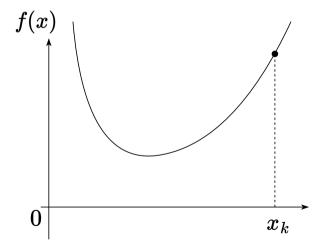
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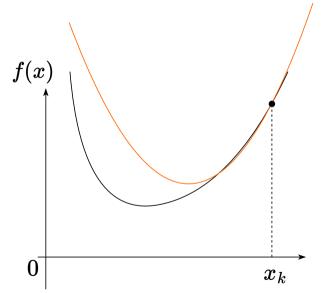
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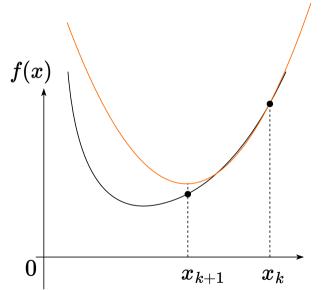
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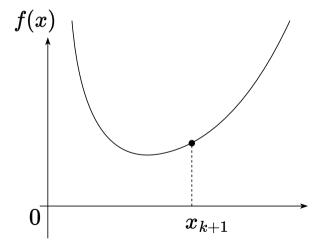
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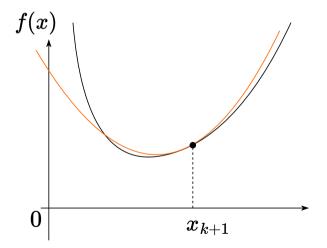
Let us immediately note the limitations related to the necessity of the Hessian's non-degeneracy (for the method to exist), as well as its positive definiteness (for the convergence guarantee).

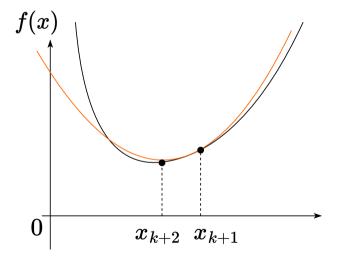












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Let f(x) be a strongly convex twice continuously differentiable function at  $\mathbb{R}^n$ , for the second derivative of which inequalities are executed:  $\mu I_n \preceq \nabla^2 f(x) \preceq L I_n$ . Then Newton's method with a constant step locally converges to solving the problem with superlinear speed. If, in addition, Hessian is M-Lipschitz continuous, then this method converges locally to  $x^*$  at a quadratic rate.

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$$= x_k - x^* - \left[\nabla^2 f(x_k)\right]^{-1} \int_0^1 \nabla^2 f(x^* + \tau(x_k - x^*))(x_k - x^*) d\tau$$

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4. We have introduced:

$$G_k = \int_0^1 \left( \nabla^2 f(x_k) - \nabla^2 f(x^* + \tau(x_k - x^*)) d\tau \right).$$

y,z Newton method

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$$\le \int_0^1 M \|x_k - x^* - \tau(x_k - x^*)\| d\tau = \int_0^1 M \|x_k - x^*\| (1 - \tau) d\tau = \frac{r_k}{2} M,$$

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 $f \to \min_{x,y,z}$  Newton method

5. Let's try to estimate the size of  $G_k$ :

$$\begin{aligned} \|G_k\| &= \left\| \int_0^1 \left( \nabla^2 f(x_k) - \nabla^2 f(x^* + \tau(x_k - x^*)) d\tau \right) \right\| \leq \\ &\leq \int_0^1 \left\| \nabla^2 f(x_k) - \nabla^2 f(x^* + \tau(x_k - x^*)) \right\| d\tau \leq & \text{ (Hessian's Lipschitz continuity)} \\ &\leq \int_0^1 M \|x_k - x^* - \tau(x_k - x^*)\| d\tau = \int_0^1 M \|x_k - x^*\| (1 - \tau) d\tau = \frac{r_k}{2} M, \end{aligned}$$

where  $r_k = ||x_k - x^*||$ .

6. So, we have:

$$r_{k+1} \le \left\| \left[ \nabla^2 f(x_k) \right]^{-1} \right\| \cdot \frac{r_k}{2} M \cdot r_k$$

and we need to bound the norm of the inverse hessian

in Newton method

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Convexity implies  $\nabla^2 f(x_k) > 0$ , i.e.  $r_k < \frac{\mu}{M}$ .

$$\left\| \left[ \nabla^2 f(x_k) \right]^{-1} \right\| \le (\mu - M r_k)^{-1}$$
$$r_{k+1} \le \frac{r_k^2 M}{2(\mu - M r_k)}$$

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8. The convergence condition  $r_{k+1} < r_k$  imposes additional conditions on  $r_k$ :  $r_k < \frac{2\mu}{2M}$ 

Thus, we have an important result: Newton's method for the function with Lipschitz positive-definite Hessian converges **quadratically** near  $(\|x_0 - x^*\| < \frac{2\mu}{3M})$  to the solution.

An important property of Newton's method is **affine invariance**. Given a function f and a nonsingular matrix  $A \in \mathbb{R}^{n \times n}$ , let x = Ay, and define g(y) = f(Ay). Note, that  $\nabla g(y) = A^T \nabla f(x)$  and  $\nabla^2 g(y) = A^T \nabla^2 f(x) A$ . The Newton steps on g are expressed as:

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This shows that the progress made by Newton's method is independent of problem scaling. This property is not shared by the gradient descent method!

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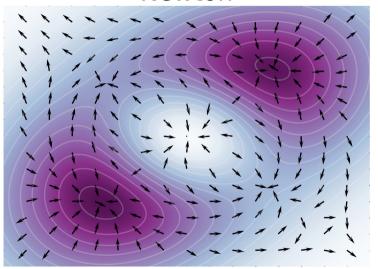
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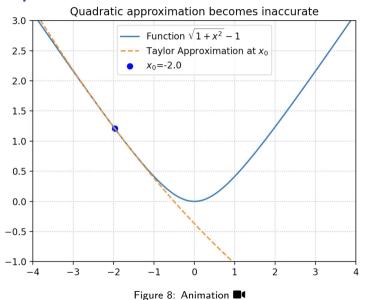
# **Newton method problems**

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Using Lagrange multipliers method, we can easily

immediately have gradient descent formula, while Newton method uses local Hessian as a metric matrix. ♥ ೧ • 13

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Which means, that new direction of steepest descent is

(1) . . . Indeed, if the space is isotropic and A = I, we

nothing else, but  $A^{-1}\nabla f(x_0)$ .

Newton method

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For the classic task of unconditional optimization  $f(x) \to \min_{x \in \mathbb{R}^n}$  the general scheme of iteration method is written as:

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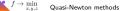
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Note here that if we take a single matrix of  $B_k = I_n$  as  $B_k$  at each step, we will exactly get the gradient descent method.

The general scheme of quasi-Newton methods is based on the selection of the  $B_k$  matrix so that it tends in some sense at  $k \to \infty$  to the truth value of the Hessian  $\nabla^2 f(x_k)$ .

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  - $B_k \succ 0 \Rightarrow B_{k+1} \succ 0$

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which leads to

$$B_{k+1} = B_k + \frac{(\Delta y_k - B_k d_k)(\Delta y_k - B_k d_k)^T}{(\Delta y_k - B_k d_k)^T d_k}$$

called the symmetric rank-one (SR1) update or Broyden method.

## Symmetric Rank-One Update with inverse

How can we solve

$$B_{k+1}d_{k+1} = -\nabla f(x_{k+1}),$$

in order to take the next step? In addition to propagating  $B_k$  to  $B_{k+1}$ , let's propagate inverses, i.e.,  $C_k = B_k^{-1}$  to  $C_{k+1} = (B_{k+1})^{-1}$ .

#### Sherman-Morrison Formula:

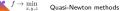
The Sherman-Morrison formula states:

$$(A + uv^{T})^{-1} = A^{-1} - \frac{A^{-1}uv^{T}A^{-1}}{1 + v^{T}A^{-1}u}$$

Thus, for the SR1 update, the inverse is also easily updated:

$$C_{k+1} = C_k + \frac{(d_k - C_k \Delta y_k)(d_k - C_k \Delta y_k)^T}{(d_k - C_k \Delta y_k)^T \Delta y_k}$$

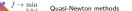
In general, SR1 is simple and cheap, but it has a key shortcoming: it does not preserve positive definiteness.



### **Davidon-Fletcher-Powell Update**

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Multiplying by  $\Delta y_k$ , using the secant equation  $d_k = C_k \Delta y_k$ , and solving for a, b, yields:

$$C_{k+1} = C_k - \frac{C_k \Delta y_k \Delta y_k^T C_k}{\Delta y_k^T C_k \Delta y_k} + \frac{d_k d_k^T}{\Delta y_k^T d_k}$$

#### Woodbury Formula Application

Woodbury then shows:

$$B_{k+1} = \left(I - \frac{\Delta y_k d_k^T}{\Delta y_k^T d_k}\right) B_k \left(I - \frac{d_k \Delta y_k^T}{\Delta y_k^T d_k}\right) + \frac{\Delta y_k \Delta y_k^T}{\Delta y_k^T d_k}$$

This is the Davidon-Fletcher-Powell (DFP) update. Also cheap:  $O(n^2)$ , preserves positive definiteness. Not as popular as BFGS.

 $f \to \min_{x,y,z}$  Quasi-Newton methods

## Broyden-Fletcher-Goldfarb-Shanno update

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Putting  $u = \Delta y_k$ ,  $v = B_k d_k$ , and solving for a, b we get:

$$B_{k+1} = B_k - \frac{B_k d_k d_k^T B_k}{d_k^T B_k d_k} + \frac{\Delta y_k \Delta y_k^T}{d_k^T \Delta y_k}$$

called the Broyden-Fletcher-Goldfarb-Shanno (BFGS) update.

 $f \to \min_{x,y,z}$  Quasi-Newton methods

## Broyden-Fletcher-Goldfarb-Shanno update with inverse

#### Woodbury Formula

The Woodbury formula, a generalization of the Sherman-Morrison formula, is given by:

$$(A + UCV)^{-1} = A^{-1} - A^{-1}U(C^{-1} + VA^{-1}U)^{-1}VA^{-1}$$



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Applied to our case, we get a rank-two update on the inverse C:

$$C_{k+1} = C_k + \frac{(d_k - C_k \Delta y_k) d_k^T}{\Delta y_k^T d_k} + \frac{d_k (d_k - C_k \Delta y_k)^T}{\Delta y_k^T d_k} - \frac{(d_k - C_k \Delta y_k)^T \Delta y_k}{(\Delta y_k^T d_k)^2} d_k d_k^T$$

$$C_{k+1} = \left(I - \frac{d_k \Delta y_k^T}{\Delta y_k^T d_k}\right) C_k \left(I - \frac{\Delta y_k d_k^T}{\Delta y_k^T d_k}\right) + \frac{d_k d_k^T}{\Delta y_k^T d_k}$$

This formulation ensures that the BFGS update, while comprehensive, remains computationally efficient, requiring  $O(n^2)$  operations. Importantly, BFGS update preserves positive definiteness. Recall this means  $B_k \succ 0 \Rightarrow B_{k+1} \succ 0$ . Equivalently,  $C_k \succ 0 \Rightarrow C_{k+1} \succ 0$ 

# Code

• Open In Colab



### Code

- Open In Colab
- Comparison of quasi Newton methods





### Code

- Open In Colab
- Comparison of quasi Newton methods
- Some practical notes about Newton method



