

Advanced stochastic methods. Adaptivity and variance reduction.

Daniil Merkulov

Optimization for ML. Faculty of Computer Science. HSE University



Finite-sum problem

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^n \nabla f_i(x) \quad (\text{GD})$$

- Iteration cost is linear in n .

Finite-sum problem

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^n \nabla f_i(x) \quad (\text{GD})$$

- Iteration cost is linear in n .
- Convergence with constant α or line search.

Finite-sum problem

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^n \nabla f_i(x) \quad (\text{GD})$$

- Iteration cost is linear in n .
- Convergence with constant α or line search.

Finite-sum problem

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^n \nabla f_i(x) \quad (\text{GD})$$

- Iteration cost is linear in n .
- Convergence with constant α or line search.

Let's/ switch from the full gradient calculation to its unbiased estimator, when we randomly choose i_k index of point at each iteration uniformly:

$$x_{k+1} = x_k - \alpha_k \nabla f_{i_k}(x_k) \quad (\text{SGD})$$

With $p(i_k = i) = \frac{1}{n}$, the stochastic gradient is an unbiased estimate of the gradient, given by:

$$\mathbb{E}[\nabla f_{i_k}(x)] = \sum_{i=1}^n p(i_k = i) \nabla f_i(x) = \sum_{i=1}^n \frac{1}{n} \nabla f_i(x) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(x) = \nabla f(x)$$

This indicates that the expected value of the stochastic gradient is equal to the actual gradient of $f(x)$.

Results for Gradient Descent

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

| Assumption | Deterministic Gradient Descent | Stochastic Gradient Descent |
|------------|--------------------------------|-----------------------------|
| PL | $O(\log(1/\varepsilon))$ | $O(1/\varepsilon)$ |
| Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |
| Non-Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |

- Stochastic has low iteration cost but slow convergence rate.

Results for Gradient Descent

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

| Assumption | Deterministic Gradient Descent | Stochastic Gradient Descent |
|------------|--------------------------------|-----------------------------|
| PL | $O(\log(1/\varepsilon))$ | $O(1/\varepsilon)$ |
| Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |
| Non-Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.

Results for Gradient Descent

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

| Assumption | Deterministic Gradient Descent | Stochastic Gradient Descent |
|------------|--------------------------------|-----------------------------|
| PL | $O(\log(1/\varepsilon))$ | $O(1/\varepsilon)$ |
| Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |
| Non-Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.
 - Bounds are unimprovable under standard assumptions.

Results for Gradient Descent

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

| Assumption | Deterministic Gradient Descent | Stochastic Gradient Descent |
|------------|--------------------------------|-----------------------------|
| PL | $O(\log(1/\varepsilon))$ | $O(1/\varepsilon)$ |
| Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |
| Non-Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.
 - Bounds are unimprovable under standard assumptions.
 - Oracle returns an unbiased gradient approximation with bounded variance.

Results for Gradient Descent

Stochastic iterations are n times faster, but how many iterations are needed?

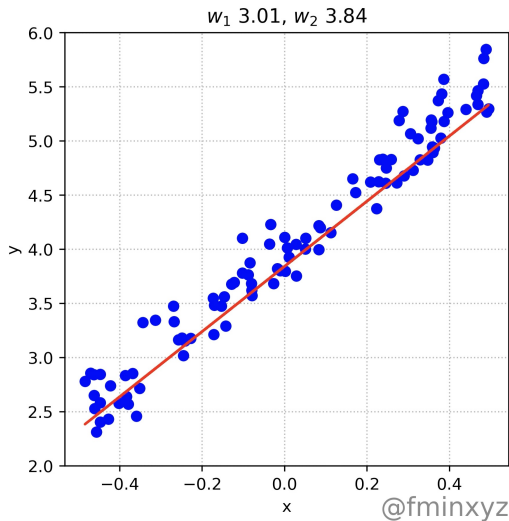
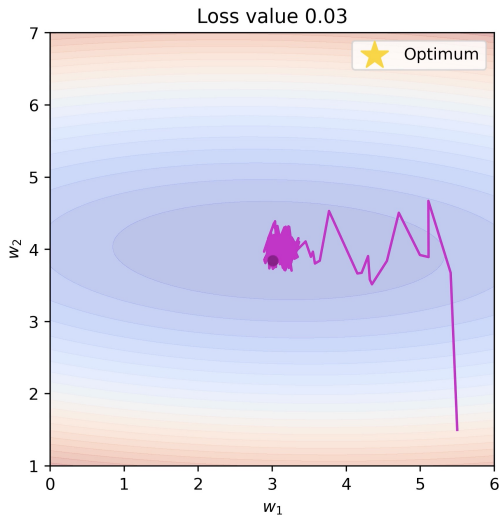
If ∇f is Lipschitz continuous then we have:

| Assumption | Deterministic Gradient Descent | Stochastic Gradient Descent |
|------------|--------------------------------|-----------------------------|
| PL | $O(\log(1/\varepsilon))$ | $O(1/\varepsilon)$ |
| Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |
| Non-Convex | $O(1/\varepsilon)$ | $O(1/\varepsilon^2)$ |

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.
 - Bounds are unimprovable under standard assumptions.
 - Oracle returns an unbiased gradient approximation with bounded variance.
- Momentum and Quasi-Newton-like methods do not improve rates in stochastic case. Can only improve constant factors (bottleneck is variance, not condition number).

SGD with constant stepsize does not converge

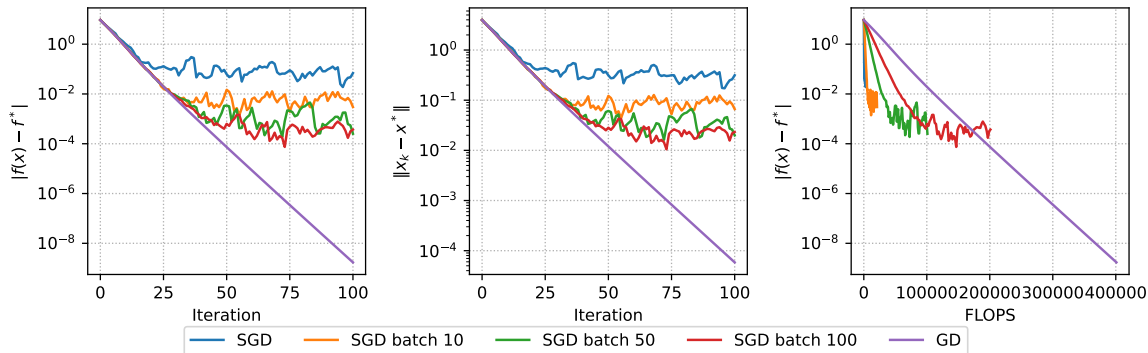
Stochastic Gradient Descent. Batch = 2



Main problem of SGD

$$f(x) = \frac{\mu}{2} \|x\|_2^2 + \frac{1}{m} \sum_{i=1}^m \log(1 + \exp(-y_i \langle a_i, x \rangle)) \rightarrow \min_{x \in \mathbb{R}^n}$$

Strongly convex binary logistic regression. $m=200$, $n=10$, $\mu=1$.



Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$
 - If $\alpha = 1$: no bias

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X .

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X .

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X .

Application to gradient estimation ?

- SVRG: Let $X = \nabla f_{i_k}(x^{(k-1)})$ and $Y = \nabla f_{i_k}(\tilde{x})$, with $\alpha = 1$ and \tilde{x} stored.

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X .

Application to gradient estimation ?

- SVRG: Let $X = \nabla f_{i_k}(x^{(k-1)})$ and $Y = \nabla f_{i_k}(\tilde{x})$, with $\alpha = 1$ and \tilde{x} stored.
- $\mathbb{E}[Y] = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$ full gradient at \tilde{x} ;

Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_\alpha] = \alpha\mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$
- $\text{var}(Z_\alpha) = \alpha^2 (\text{var}(X) + \text{var}(Y) - 2\text{cov}(X, Y))$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X .

Application to gradient estimation ?

- SVRG: Let $X = \nabla f_{i_k}(x^{(k-1)})$ and $Y = \nabla f_{i_k}(\tilde{x})$, with $\alpha = 1$ and \tilde{x} stored.
- $\mathbb{E}[Y] = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$ full gradient at \tilde{x} ;
- $X - Y = \nabla f_{i_k}(x^{(k-1)}) - \nabla f_{i_k}(\tilde{x})$

SAG (Stochastic average gradient, Schmidt, Le Roux, and Bach 2013)

- Maintain table, containing gradient g_i of f_i , $i = 1, \dots, n$

SAG (Stochastic average gradient, Schmidt, Le Roux, and Bach 2013)

- Maintain table, containing gradient g_i of f_i , $i = 1, \dots, n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)})$, $i = 1, \dots, n$

SAG (Stochastic average gradient, Schmidt, Le Roux, and Bach 2013)

- Maintain table, containing gradient g_i of f_i , $i = 1, \dots, n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)})$, $i = 1, \dots, n$
- At steps $k = 1, 2, 3, \dots$, pick random $i_k \in \{1, \dots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)}) \quad (\text{most recent gradient of } f_{i_k})$$

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

SAG (Stochastic average gradient, Schmidt, Le Roux, and Bach 2013)

- Maintain table, containing gradient g_i of f_i , $i = 1, \dots, n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)})$, $i = 1, \dots, n$
- At steps $k = 1, 2, 3, \dots$, pick random $i_k \in \{1, \dots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)}) \quad (\text{most recent gradient of } f_{i_k})$$

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

- Update

$$x^{(k)} = x^{(k-1)} - \alpha_k \frac{1}{n} \sum_{i=1}^n g_i^{(k)}$$

SAG (Stochastic average gradient, Schmidt, Le Roux, and Bach 2013)

- Maintain table, containing gradient g_i of f_i , $i = 1, \dots, n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)})$, $i = 1, \dots, n$
- At steps $k = 1, 2, 3, \dots$, pick random $i_k \in \{1, \dots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)}) \quad (\text{most recent gradient of } f_{i_k})$$

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

- Update

$$x^{(k)} = x^{(k-1)} - \alpha_k \frac{1}{n} \sum_{i=1}^n g_i^{(k)}$$

- SAG gradient estimates are no longer unbiased, but they have greatly reduced variance

SAG (Stochastic average gradient, Schmidt, Le Roux, and Bach 2013)

- Maintain table, containing gradient g_i of f_i , $i = 1, \dots, n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)})$, $i = 1, \dots, n$
- At steps $k = 1, 2, 3, \dots$, pick random $i_k \in \{1, \dots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)}) \quad (\text{most recent gradient of } f_{i_k})$$

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

- Update

$$x^{(k)} = x^{(k-1)} - \alpha_k \frac{1}{n} \sum_{i=1}^n g_i^{(k)}$$

- SAG gradient estimates are no longer unbiased, but they have greatly reduced variance
- Isn't it expensive to average all these gradients? Basically just as efficient as SGD, as long we're clever:

$$x^{(k)} = x^{(k-1)} - \alpha_k \underbrace{\left(\frac{1}{n} g_{i_k}^{(k)} - \frac{1}{n} g_{i_k}^{(k-1)} + \underbrace{\frac{1}{n} \sum_{i=1}^n g_i^{(k-1)}}_{\text{old table average}} \right)}_{\text{new table average}}$$

SAG convergence

Assume that $f(x) = \frac{1}{n} \sum_{i=1}^n f_i(x)$, where each f_i is differentiable, and ∇f_i is Lipschitz with constant L .

Denote $\bar{x}^{(k)} = \frac{1}{k} \sum_{l=0}^{k-1} x^{(l)}$, the average iterate after $k - 1$ steps.

Theorem

SAG, with a fixed step size $\alpha = \frac{1}{16L}$, and the initialization

$$g_i^{(0)} = \nabla f_i(x^{(0)}) - \nabla f(x^{(0)}), \quad i = 1, \dots, n$$

satisfies

$$\mathbb{E}[f(\bar{x}^{(k)})] - f^* \leq \frac{48n}{k} [f(x^{(0)}) - f^*] + \frac{128L}{k} \|x^{(0)} - x^*\|^2$$

where the expectation is taken over random choices of indices.

SAG convergence

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.

SAG convergence

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.

SAG convergence

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:

SAG convergence

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:
 - GD: $\frac{L\|x^{(0)} - x^*\|^2}{2k}$

SAG convergence

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:
 - GD: $\frac{L\|x^{(0)} - x^*\|^2}{2k}$
 - SAG: $\frac{48n[f(x^{(0)}) - f^*] + 128L\|x^{(0)} - x^*\|^2}{k}$

SAG convergence

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:
 - GD: $\frac{L\|x^{(0)} - x^*\|^2}{2k}$
 - SAG: $\frac{48n[f(x^{(0)}) - f^*] + 128L\|x^{(0)} - x^*\|^2}{k}$
- So the first term in SAG bound suffers from a factor of n ; authors suggest smarter initialization to make $f(x^{(0)}) - f^*$ small (e.g., they suggest using the result of n SGD steps).

SAG convergence

Assume further that each f_i is strongly convex with parameter μ .

Theorem

SAG, with a step size $\alpha = \frac{1}{16L}$ and the same initialization as before, satisfies

$$\mathbb{E}[f(x^{(k)})] - f^* \leq \left(1 - \min\left(\frac{\mu}{16L}, \frac{1}{8n}\right)\right)^k \left(\frac{3}{2} (f(x^{(0)}) - f^*) + \frac{4L}{n} \|x^{(0)} - x^*\|^2\right)$$

Notes:

- This is linear convergence rate $\mathcal{O}(\gamma^k)$ for SAG. Compare this to $\mathcal{O}(\gamma^k)$ for GD, and only $\mathcal{O}\left(\frac{1}{k}\right)$ for SGD.

SAG convergence

Assume further that each f_i is strongly convex with parameter μ .

Theorem

SAG, with a step size $\alpha = \frac{1}{16L}$ and the same initialization as before, satisfies

$$\mathbb{E}[f(x^{(k)})] - f^* \leq \left(1 - \min\left(\frac{\mu}{16L}, \frac{1}{8n}\right)\right)^k \left(\frac{3}{2} (f(x^{(0)}) - f^*) + \frac{4L}{n} \|x^{(0)} - x^*\|^2\right)$$

Notes:

- This is linear convergence rate $\mathcal{O}(\gamma^k)$ for SAG. Compare this to $\mathcal{O}(\gamma^k)$ for GD, and only $\mathcal{O}\left(\frac{1}{k}\right)$ for SGD.
- Like GD, we say SAG is adaptive to strong convexity.

SAG convergence

Assume further that each f_i is strongly convex with parameter μ .

Theorem

SAG, with a step size $\alpha = \frac{1}{16L}$ and the same initialization as before, satisfies

$$\mathbb{E}[f(x^{(k)})] - f^* \leq \left(1 - \min\left(\frac{\mu}{16L}, \frac{1}{8n}\right)\right)^k \left(\frac{3}{2} (f(x^{(0)}) - f^*) + \frac{4L}{n} \|x^{(0)} - x^*\|^2\right)$$

Notes:

- This is linear convergence rate $\mathcal{O}(\gamma^k)$ for SAG. Compare this to $\mathcal{O}(\gamma^k)$ for GD, and only $\mathcal{O}\left(\frac{1}{k}\right)$ for SGD.
- Like GD, we say SAG is adaptive to strong convexity.
- Proofs of these results not easy: 15 pages, computed-aided!

SAG convergence notes

- Note, that the method in vanilla formulation is not applicable to the large neural networks training, due to the memory requirements.

SAG convergence notes

- Note, that the method in vanilla formulation is not applicable to the large neural networks training, due to the memory requirements.
- In practice you can use backtracking strategy to estimate Lipschitz constant.

SAG convergence notes

- Note, that the method in vanilla formulation is not applicable to the large neural networks training, due to the memory requirements.
- In practice you can use backtracking strategy to estimate Lipschitz constant.
 - Choose initial L_0

SAG convergence notes

- Note, that the method in vanilla formulation is not applicable to the large neural networks training, due to the memory requirements.
- In practice you can use backtracking strategy to estimate Lipschitz constant.
 - Choose initial L_0
 - Increase L , until the following satisfies

$$f_{i_k}(x^{k+1}) \leq f_{i_k}(x^k) + \nabla f_{i_k}(x^k)(x^{k+1} - x^k) + \frac{L}{2} \|x^{k+1} - x^k\|_2^2$$

SAG convergence notes

- Note, that the method in vanilla formulation is not applicable to the large neural networks training, due to the memory requirements.
- In practice you can use backtracking strategy to estimate Lipschitz constant.
 - Choose initial L_0
 - Increase L , until the following satisfies

$$f_{i_k}(x^{k+1}) \leq f_{i_k}(x^k) + \nabla f_{i_k}(x^k)(x^{k+1} - x^k) + \frac{L}{2} \|x^{k+1} - x^k\|_2^2$$

- Decrease L between iterations

SAG convergence notes

- Note, that the method in vanilla formulation is not applicable to the large neural networks training, due to the memory requirements.
- In practice you can use backtracking strategy to estimate Lipschitz constant.
 - Choose initial L_0
 - Increase L , until the following satisfies

$$f_{i_k}(x^{k+1}) \leq f_{i_k}(x^k) + \nabla f_{i_k}(x^k)(x^{k+1} - x^k) + \frac{L}{2} \|x^{k+1} - x^k\|_2^2$$

- Decrease L between iterations
- Since stochastic gradient $g(x^k) \rightarrow \nabla f(x^k)$ you can use its norm to track convergence (which is not true for SGD!)

SAG convergence notes

- Note, that the method in vanilla formulation is not applicable to the large neural networks training, due to the memory requirements.
- In practice you can use backtracking strategy to estimate Lipschitz constant.
 - Choose initial L_0
 - Increase L , until the following satisfies

$$f_{i_k}(x^{k+1}) \leq f_{i_k}(x^k) + \nabla f_{i_k}(x^k)(x^{k+1} - x^k) + \frac{L}{2} \|x^{k+1} - x^k\|_2^2$$

- Decrease L between iterations
- Since stochastic gradient $g(x^k) \rightarrow \nabla f(x^k)$ you can use its norm to track convergence (which is not true for SGD!)
- For the generalized linear models (this includes LogReg, LLS) you need to store much less memory $\mathcal{O}(n)$ instead of $\mathcal{O}(pn)$.

$$f_i(w) = \varphi(w^T x_i) \leftrightarrow \nabla f_i(w) = \varphi'(w^T x_i) x_i$$

SAG non-uniform sampling

- The step size α_k and the convergence rate of the method are determined by the constant L for $f(x)$, where $L = \max_{1 \leq i \leq n} L_i$, L_i is the Lipschitz constant for the function f_i

SAG non-uniform sampling

- The step size α_k and the convergence rate of the method are determined by the constant L for $f(x)$, where $L = \max_{1 \leq i \leq n} L_i$, L_i is the Lipschitz constant for the function f_i
- When selecting components with a probability proportional to L_i , the constant L can be reduced from $\max_i L_i$ to $\bar{L} = \sum_i L_i / n$:

$$\begin{aligned} g(x) &= \frac{1}{n} \sum_{i=1}^n f_i(x) \\ &= \frac{1}{n} \sum_{i=1}^n \sum_{j=1}^{L_i} \frac{f_i(x)}{L_i} \\ &= \frac{1}{\sum_k L_k} \sum_{i=1}^n \sum_{j=1}^{L_i} \left(\sum_k \frac{L_k}{n} \frac{f_i(x)}{L_i} \right) \end{aligned}$$

With this approach, the component with a larger value of L_i is selected more often.

SAG non-uniform sampling

- The step size α_k and the convergence rate of the method are determined by the constant L for $f(x)$, where $L = \max_{1 \leq i \leq n} L_i$, L_i is the Lipschitz constant for the function f_i
- When selecting components with a probability proportional to L_i , the constant L can be reduced from $\max_i L_i$ to $\bar{L} = \sum_i L_i / N$:

$$\begin{aligned} g(x) &= \frac{1}{n} \sum_{i=1}^n f_i(x) \\ &= \frac{1}{n} \sum_{i=1}^n \sum_{j=1}^{L_i} \frac{f_i(x)}{L_i} \\ &= \frac{1}{\sum_k L_k} \sum_{i=1}^n \sum_{j=1}^{L_i} \left(\sum_k \frac{L_k}{n} \frac{f_i(x)}{L_i} \right) \end{aligned}$$

With this approach, the component with a larger value of L_i is selected more often.

- To ensure convergence, component selection should be carried out according to the rule: with probability 0.5, select from a uniform distribution, with probability 0.5, select with probabilities $L_i / \sum_j L_j$.

SAG non-uniform sampling

- The step size α_k and the convergence rate of the method are determined by the constant L for $f(x)$, where $L = \max_{1 \leq i \leq n} L_i$, L_i is the Lipschitz constant for the function f_i
- When selecting components with a probability proportional to L_i , the constant L can be reduced from $\max_i L_i$ to $\bar{L} = \sum_i L_i / N$:

$$\begin{aligned} g(x) &= \frac{1}{n} \sum_{i=1}^n f_i(x) \\ &= \frac{1}{n} \sum_{i=1}^n \sum_{j=1}^{L_i} \frac{f_i(x)}{L_i} \\ &= \frac{1}{\sum_k L_k} \sum_{i=1}^n \sum_{j=1}^{L_i} \left(\sum_k \frac{L_k}{n} \frac{f_i(x)}{L_i} \right) \end{aligned}$$

With this approach, the component with a larger value of L_i is selected more often.

- To ensure convergence, component selection should be carried out according to the rule: with probability 0.5, select from a uniform distribution, with probability 0.5, select with probabilities $L_i / \sum_j L_j$.
- To generate with probabilities $L_i / \sum_j L_j$, there is an algorithm with complexity $O(\log N)$.

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - **For** $t = 1$ **to** length of epochs (m)

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - **For** $t = 1$ **to** length of epochs (m)
 - $x_t = x_{t-1} - \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) - \nabla f_{i_t}(\tilde{x}) \right) \right]$

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - **For** $t = 1$ **to** length of epochs (m)
 - $x_t = x_{t-1} - \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) - \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - **For** $t = 1$ **to** length of epochs (m)
 - $x_t = x_{t-1} - \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) - \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - **For** $t = 1$ **to** length of epochs (m)
 - $x_t = x_{t-1} - \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) - \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$

Notes:

- Two gradient evaluations per inner step.

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - **For** $t = 1$ **to** length of epochs (m)
 - $x_t = x_{t-1} - \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) - \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$

Notes:

- Two gradient evaluations per inner step.
- Two parameters: length of epochs + step-size γ .

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - **For** $t = 1$ **to** length of epochs (m)
 - $x_t = x_{t-1} - \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) - \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$

Notes:

- Two gradient evaluations per inner step.
- Two parameters: length of epochs + step-size γ .
- Linear convergence rate, simple proof.

Adagrad (Duchi, Hazan, and Singer 2010)

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.

Adagrad (Duchi, Hazan, and Singer 2010)

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.

Adagrad (Duchi, Hazan, and Singer 2010)

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.
- Can drastically improve over SGD in sparse problems.

Adagrad (Duchi, Hazan, and Singer 2010)

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.
- Can drastically improve over SGD in sparse problems.
- Main weakness is the monotonic accumulation of gradients in the denominator. AdaDelta, Adam, AMSGrad, etc. improve on this, popular in training deep neural networks.

Adagrad (Duchi, Hazan, and Singer 2010)

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.
- Can drastically improve over SGD in sparse problems.
- Main weakness is the monotonic accumulation of gradients in the denominator. AdaDelta, Adam, AMSGrad, etc. improve on this, popular in training deep neural networks.
- The constant ϵ is typically set to 10^{-6} to ensure that we do not suffer from division by zero or overly large step sizes.

RMSProp (Tieleman and Hinton, 2012)

An enhancement of AdaGrad that addresses its aggressive, monotonically decreasing learning rate. Uses a moving average of squared gradients to adjust the learning rate for each weight. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$ and update rule for $j = 1, \dots, p$:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- RMSProp divides the learning rate for a weight by a running average of the magnitudes of recent gradients for that weight.

RMSProp (Tieleman and Hinton, 2012)

An enhancement of AdaGrad that addresses its aggressive, monotonically decreasing learning rate. Uses a moving average of squared gradients to adjust the learning rate for each weight. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$ and update rule for $j = 1, \dots, p$:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- RMSProp divides the learning rate for a weight by a running average of the magnitudes of recent gradients for that weight.
- Allows for a more nuanced adjustment of learning rates than AdaGrad, making it suitable for non-stationary problems.

RMSProp (Tieleman and Hinton, 2012)

An enhancement of AdaGrad that addresses its aggressive, monotonically decreasing learning rate. Uses a moving average of squared gradients to adjust the learning rate for each weight. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$ and update rule for $j = 1, \dots, p$:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

- RMSProp divides the learning rate for a weight by a running average of the magnitudes of recent gradients for that weight.
- Allows for a more nuanced adjustment of learning rates than AdaGrad, making it suitable for non-stationary problems.
- Commonly used in training neural networks, particularly in recurrent neural networks.

Adadelta (Zeiler, 2012)

An extension of RMSProp that seeks to reduce its dependence on a manually set global learning rate. Instead of accumulating all past squared gradients, Adadelta limits the window of accumulated past gradients to some fixed size w . Update mechanism does not require learning rate α :

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$

$$\tilde{g}_j^{(k)} = \frac{\sqrt{\Delta x_j^{(k-1)} + \epsilon}}{\sqrt{v_j^{(k)} + \epsilon}} g_j^{(k)}$$

$$x_j^{(k)} = x_j^{(k-1)} - \tilde{g}_j^{(k)}$$

$$\Delta x_j^{(k)} = \rho \Delta x_j^{(k-1)} + (1 - \rho)(\tilde{g}_j^{(k)})^2$$

Notes:

- Adadelta adapts learning rates based on a moving window of gradient updates, rather than accumulating all past gradients. This way, learning rates adjusted are more robust to changes in model's dynamics.

Adadelta (Zeiler, 2012)

An extension of RMSProp that seeks to reduce its dependence on a manually set global learning rate. Instead of accumulating all past squared gradients, Adadelta limits the window of accumulated past gradients to some fixed size w . Update mechanism does not require learning rate α :

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$

$$\tilde{g}_j^{(k)} = \frac{\sqrt{\Delta x_j^{(k-1)} + \epsilon}}{\sqrt{v_j^{(k)} + \epsilon}} g_j^{(k)}$$

$$x_j^{(k)} = x_j^{(k-1)} - \tilde{g}_j^{(k)}$$

$$\Delta x_j^{(k)} = \rho \Delta x_j^{(k-1)} + (1 - \rho)(\tilde{g}_j^{(k)})^2$$

Notes:

- Adadelta adapts learning rates based on a moving window of gradient updates, rather than accumulating all past gradients. This way, learning rates adjusted are more robust to changes in model's dynamics.
- The method does not require an initial learning rate setting, making it easier to configure.

Adadelta (Zeiler, 2012)

An extension of RMSProp that seeks to reduce its dependence on a manually set global learning rate. Instead of accumulating all past squared gradients, Adadelta limits the window of accumulated past gradients to some fixed size w . Update mechanism does not require learning rate α :

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$

$$\tilde{g}_j^{(k)} = \frac{\sqrt{\Delta x_j^{(k-1)} + \epsilon}}{\sqrt{v_j^{(k)} + \epsilon}} g_j^{(k)}$$

$$x_j^{(k)} = x_j^{(k-1)} - \tilde{g}_j^{(k)}$$

$$\Delta x_j^{(k)} = \rho \Delta x_j^{(k-1)} + (1 - \rho)(\tilde{g}_j^{(k)})^2$$

Notes:

- Adadelta adapts learning rates based on a moving window of gradient updates, rather than accumulating all past gradients. This way, learning rates adjusted are more robust to changes in model's dynamics.
- The method does not require an initial learning rate setting, making it easier to configure.
- Often used in deep learning where parameter scales differ significantly across layers.

Adam (Kingma and Ba, 2014)

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_j} + \epsilon}$$

Notes:

- Adam is suitable for large datasets and high-dimensional optimization problems.

Adam (Kingma and Ba, 2014)

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_j} + \epsilon}$$

Notes:

- Adam is suitable for large datasets and high-dimensional optimization problems.
- It corrects the bias towards zero in the initial moments seen in other methods like RMSProp, making the estimates more accurate.

Adam (Kingma and Ba, 2014)

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_j} + \epsilon}$$

Notes:

- Adam is suitable for large datasets and high-dimensional optimization problems.
- It corrects the bias towards zero in the initial moments seen in other methods like RMSProp, making the estimates more accurate.
- Highly popular in training deep learning models, owing to its efficiency and straightforward implementation.

Adam (Kingma and Ba, 2014)

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

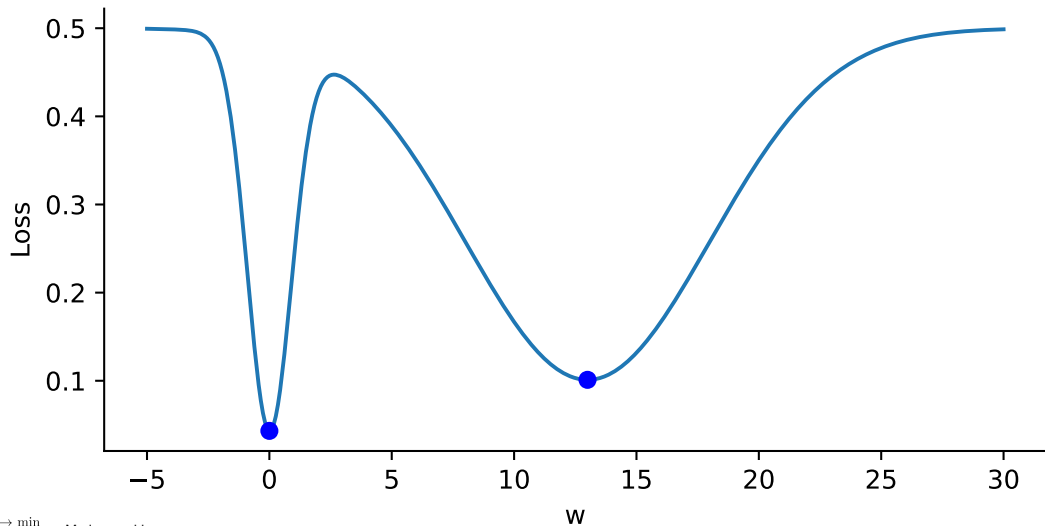
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_j} + \epsilon}$$

Notes:

- Adam is suitable for large datasets and high-dimensional optimization problems.
- It corrects the bias towards zero in the initial moments seen in other methods like RMSProp, making the estimates more accurate.
- Highly popular in training deep learning models, owing to its efficiency and straightforward implementation.
- However, the proposed algorithm in initial version does not converge even in convex setting (later fixes

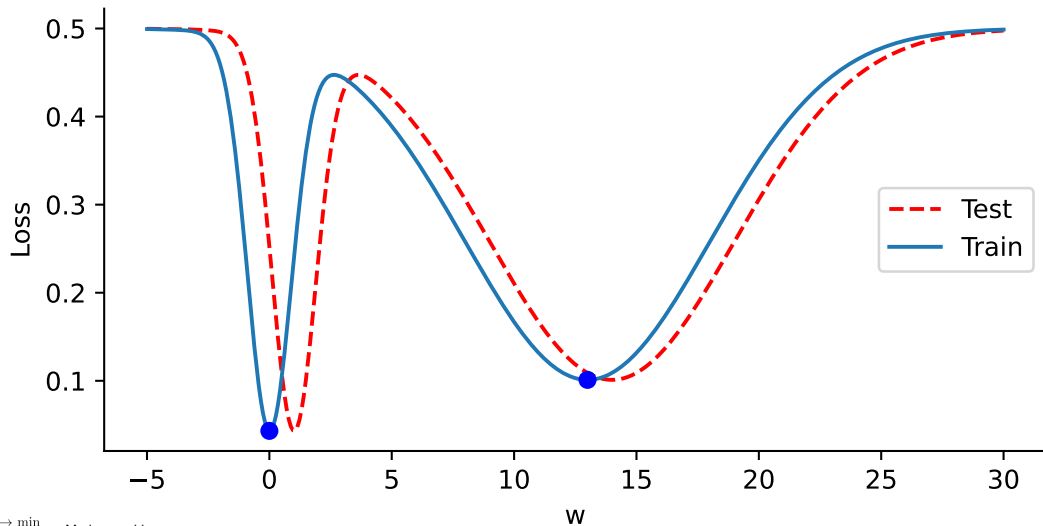
Wide vs narrow local minima

Узкие и широкие локальные минимумы



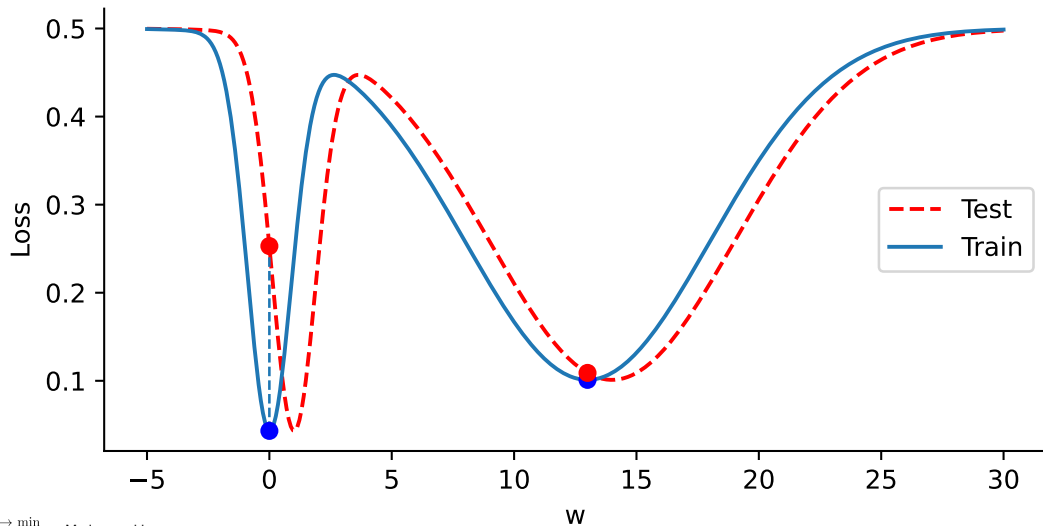
Wide vs narrow local minima

Узкие и широкие локальные минимумы



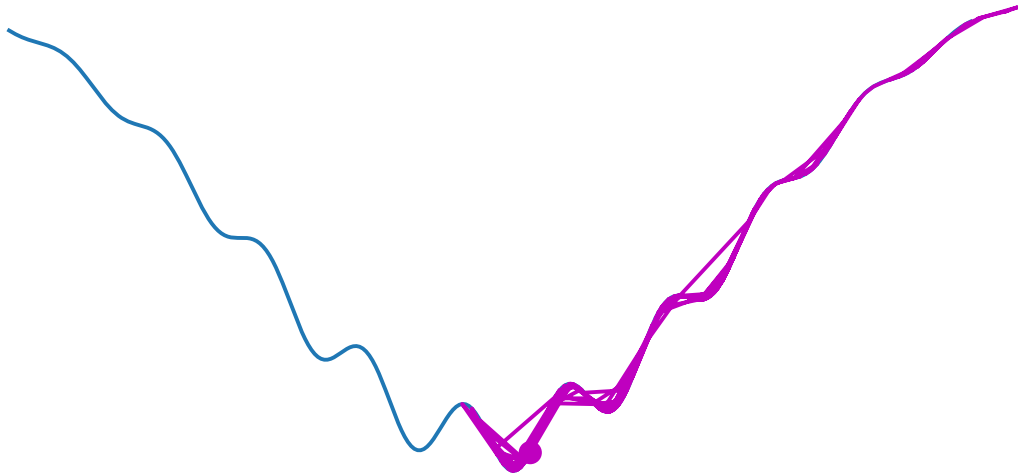
Wide vs narrow local minima

Узкие и широкие локальные минимумы



Stochasticity allows to escape local minima

Стохастический градиентный спуск
выпрыгивает из локальных минимумов



Local divergence can also be beneficial

Градиентный спуск с большим шагом
избегает узкого локального минимума

