#### **Automatic Differentiation**

Seminar

Optimization for ML. Faculty of Computer Science. HSE University



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#### Forward mode

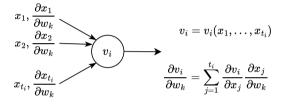


Figure 1: Illustration of forward chain rule to calculate the derivative of the function  $v_i$  with respect to  $w_k$ .

- Uses the forward chain rule
- Has complexity  $d \times \mathcal{O}(T)$  operations



#### Reverse mode

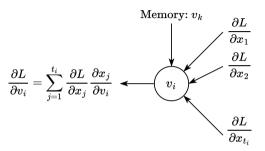


Figure 2: Illustration of reverse chain rule to calculate the derivative of the function L with respect to the node  $v_i$ .

Uses the backward chain rule

Automatic Differentiation

- Stores the information from the forward pass
- Has complexity  $\mathcal{O}(T)$  operations

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#### Toy example

Example

$$f(x_1, x_2) = x_1 * x_2 + \sin x_1$$

Let's calculate the derivatives  $\frac{\partial f}{\partial x_i}$  using forward and reverse modes.

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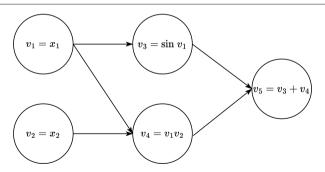


Figure 3: Illustration of computation graph of  $f(x_1, x_2)$ .

# **Automatic Differentiation with JAX**

#### Example №1

$$f(X) = tr(AX^{-1}B)$$

$$\nabla f = -X^{-T}A^TB^TX^{-T}$$



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#### Example №2

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$$\nabla^2 g = ||x||_2^{-1} x x^T + ||x||_2 I_n$$

## **Automatic Differentiation with JAX**

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$$B^{*}X^{-1}$$

#### Example №2

$$g(x) = 1/3 \cdot ||x||_2^3$$

$$\nabla^2 g = ||x||_2^{-1} x x^T + ||x||_2 I_n$$

Let's calculate the gradients and hessians of f and g in python  $\clubsuit$ 

#### Problem 1

#### Question

Which of the AD modes would you choose (forward/ reverse) for the following computational graph of primitive arithmetic operations?

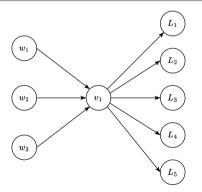


Figure 4: Which mode would you choose for calculating gradients there?



#### Problem 2

Suppose, we have an invertible matrix A and a vector b, the vector x is the solution of the linear system Ax=b, namely one can write down an analytical solution  $x=A^{-1}b$ .

#### Question

Find the derivatives  $\frac{\partial L}{\partial A}, \frac{\partial L}{\partial b}$ 

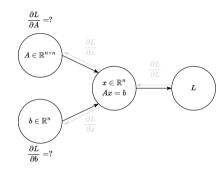


Figure 5: x could be found as a solution of linear system

#### **Problem 3**

Suppose, we have the rectangular matrix  $W \in \mathbb{R}^{m \times n}$ , which has a singular value decomposition:

$$\begin{split} W &= U \Sigma V^T, \quad U^T U = I, \quad V^T V = I, \\ \Sigma &= \mathsf{diag}(\sigma_1, \dots, \sigma_{\min(m,n)}) \end{split}$$

The regularizer  $R(W)=\operatorname{tr}(\Sigma)$  in any loss function encourages low rank solutions.

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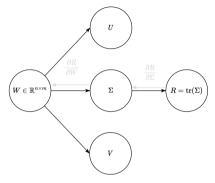


Figure 6: Computation graph for singular regularizer

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# Computation experiment with JAX

Let's make sure numerically that we have correctly calculated the derivatives in problems 2-3 🏶





#### **Feedforward Architecture**

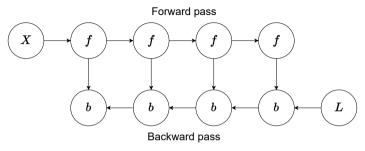


Figure 7: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The activations marked with an f. The gradient of the loss with respect to the activations and parameters marked with b.

#### **Feedforward Architecture**

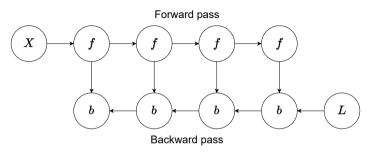


Figure 7: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The activations marked with an f. The gradient of the loss with respect to the activations and parameters marked with b.

Important

The results obtained for the f nodes are needed to compute the b nodes.

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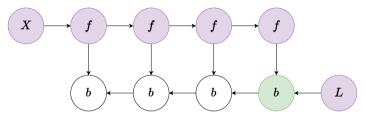


Figure 8: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.

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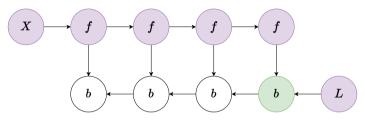


Figure 8: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.

• All activations f are kept in memory after the forward pass.

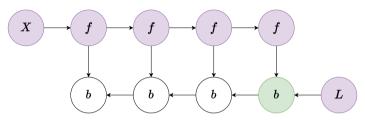


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  - Optimal in terms of computation: it only computes each node once.

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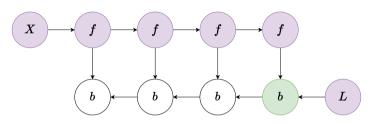


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- ullet All activations f are kept in memory after the forward pass.
  - Optimal in terms of computation: it only computes each node once.
  - High memory usage. The memory usage grows linearly with the number of layers in the neural network.

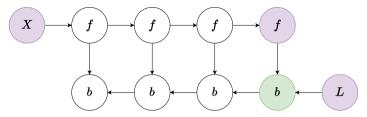


Figure 9: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.

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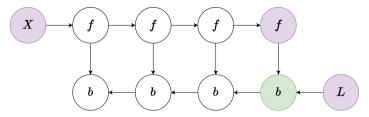


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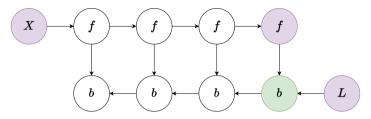


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Gradient checkpointing

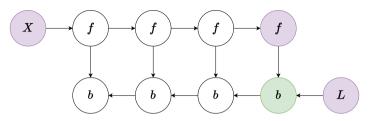


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- Each activation f is recalculated as needed.
  - Optimal in terms of memory: there is no need to store all activations in memory.
  - Computationally inefficient. The number of node evaluations scales with  $n^2$ , whereas it vanilla backprop scaled as n: each of the n nodes is recomputed on the order of n times.

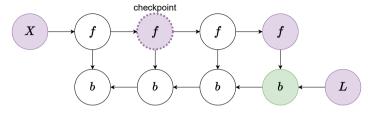


Figure 10: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.

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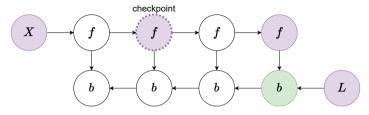


Figure 10: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.

• Trade-off between the **vanilla** and **memory poor** approaches. The strategy is to mark a subset of the neural net activations as checkpoint nodes, that will be stored in memory.

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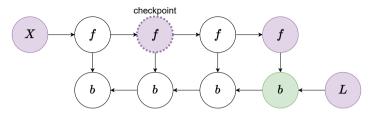


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  - Faster recalculation of activations f. We only need to recompute the nodes between a b node and the last checkpoint preceding it when computing that b node during backprop.



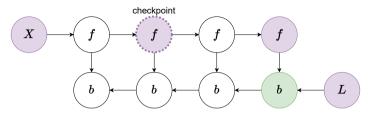


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  - Faster recalculation of activations f. We only need to recompute the nodes between a b node and the last checkpoint preceding it when computing that b node during backprop.
  - Memory consumption depends on the number of checkpoints. More effective then vanilla approach.

# **Gradient checkpointing visualization**

The animated visualization of the above approaches  $\mathbf{\Omega}$ 

An example of using a gradient checkpointing **Q** 

Gradient checkpointing

