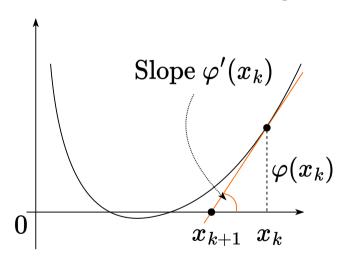
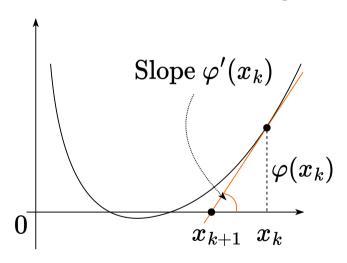


 $f \to \min_{x,y,z}$

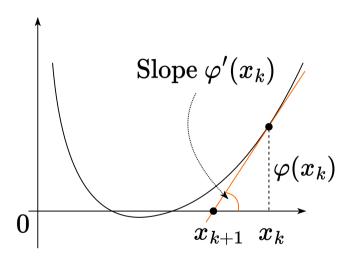


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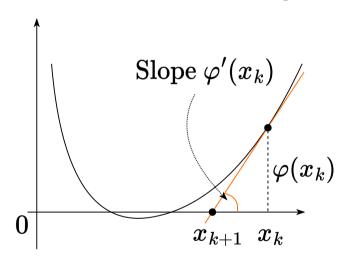
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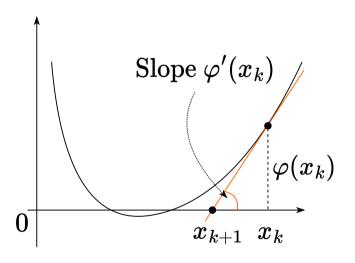


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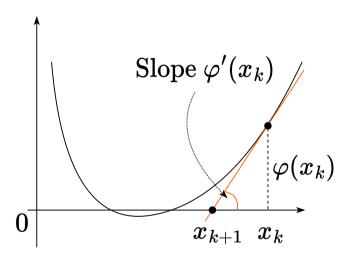
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^aLiterally we aim to solve the problem of finding stationary points $\nabla f(x)=0$

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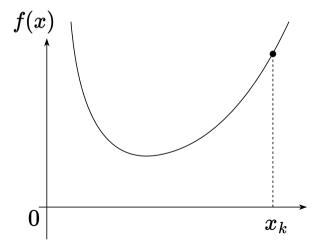
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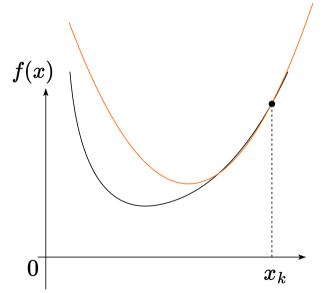
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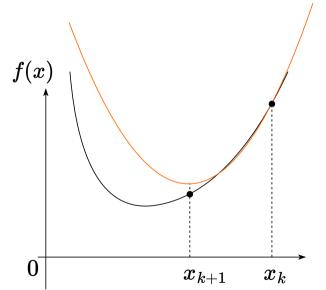
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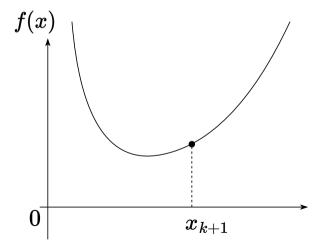
Let us immediately note the limitations related to the necessity of the Hessian's non-degeneracy (for the method to exist), as well as its positive definiteness (for the convergence guarantee).

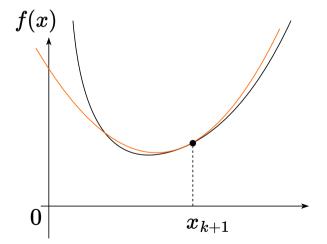


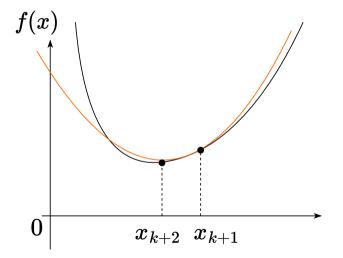












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Let f(x) be a strongly convex twice continuously differentiable function at \mathbb{R}^n , for the second derivative of which inequalities are executed: $\mu I_n \preceq \nabla^2 f(x) \preceq L I_n$. Then Newton's method with a constant step locally converges to solving the problem with superlinear speed. If, in addition, Hessian is M-Lipschitz continuous, then this method converges locally to x^* at a quadratic rate.

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y,z Newton method

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4. We have introduced:

$$G_k = \int_0^1 \left(\nabla^2 f(x_k) - \nabla^2 f(x^* + \tau(x_k - x^*)) d\tau \right).$$

 $f \to \min_{x,y,z}$ Newton method

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 $\xrightarrow{x,y,z}$ Newton method

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where $r_k = ||x_k - x^*||$.

6. So, we have:

$$r_{k+1} \le \left\| \left[\nabla^2 f(x_k) \right]^{-1} \right\| \cdot \frac{r_k}{2} M \cdot r_k$$

and we need to bound the norm of the inverse hessian

7. Because of Hessian's Lipschitz continuity and symmetry:

Newton method

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Convexity implies $\nabla^2 f(x_k) \succ 0$, i.e. $r_k < \frac{\mu}{M}$.

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8. The convergence condition $r_{k+1} < r_k$ imposes additional conditions on r_k : $r_k < \frac{2\mu}{2M}$

Thus, we have an important result: Newton's method for the function with Lipschitz positive-definite Hessian converges quadratically near ($||x_0 - x^*|| < \frac{2\mu}{3M}$) to the solution.

An important property of Newton's method is **affine invariance**. Given a function f and a nonsingular matrix $A \in \mathbb{R}^{n \times n}$, let x = Ay, and define g(y) = f(Ay). Note, that $\nabla g(y) = A^T \nabla f(x)$ and $\nabla^2 g(y) = A^T \nabla^2 f(x) A$. The Newton steps on g are expressed as:

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Expanding this, we get:

$$y_{k+1} = y_k - \left(A^T \nabla^2 f(Ay_k)A\right)^{-1} A^T \nabla f(Ay_k)$$

An important property of Newton's method is affine invariance. Given a function f and a nonsingular matrix $A \in \mathbb{R}^{n \times n}$, let x = Ay, and define g(y) = f(Ay). Note, that $\nabla g(y) = A^T \nabla f(x)$ and $\nabla^2 g(y) = \tilde{A^T} \nabla^2 f(x) A$. The Newton steps on a are expressed as:

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This shows that the progress made by Newton's method is independent of problem scaling. This property is not shared by the gradient descent method!

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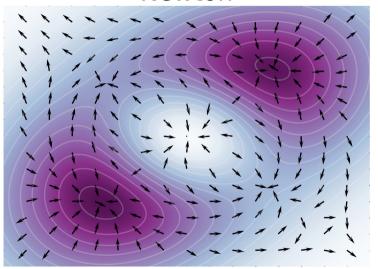
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- the hessian may not be positively determined \to direction $-(f''(x))^{-1}f'(x)$ may not be a descending direction



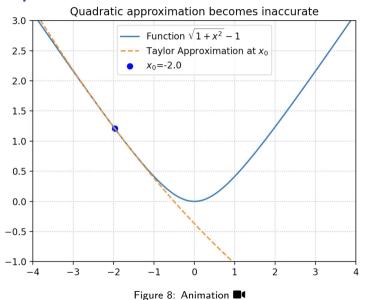
Newton method problems

Newton





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$$f(x_0 + \delta x) \approx f(x_0) + \nabla f(x_0)^{\top} \delta x$$
 (1)

Now we can explicitly pose a problem of finding s, as it

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Using Lagrange multipliers method, we can easily conclude, that the answer is:

 $\delta x = -\frac{2\varepsilon^2}{\nabla f(x_0)^{\top} A^{-1} \nabla f(x_0)} A^{-1} \nabla f$

Which means, that new direction of steepest descent is nothing else, but $A^{-1}\nabla f(x_0)$.

function f(x) near the point x_0 : $f(x_0 + \delta x) \approx f(x_0) + \nabla f(x_0)^{\top} \delta x$

(1) . . . Indeed, if the space is isotropic and A = I, we

Quasi-Newton methods intuition

For the classic task of unconditional optimization $f(x) \to \min_{x \in \mathbb{R}^n}$ the general scheme of iteration method is written as:

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 $f \to \min_{x,y,z}$ Quasi-Newton methods

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Note here that if we take a single matrix of $B_k = I_n$ as B_k at each step, we will exactly get the gradient descent method.

The general scheme of quasi-Newton methods is based on the selection of the B_k matrix so that it tends in some sense at $k \to \infty$ to the truth value of the Hessian $\nabla^2 f(x_k)$.



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- B_{k+1} to be symmetric
 - B_{k+1} to be "close" to B_k
 - $B_k \succ 0 \Rightarrow B_{k+1} \succ 0$

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which leads to

$$B_{k+1} = B_k + \frac{(\Delta y_k - B_k d_k)(\Delta y_k - B_k d_k)^T}{(\Delta y_k - B_k d_k)^T d_k}$$

called the symmetric rank-one (SR1) update or Broyden method.

Symmetric Rank-One Update with inverse

How can we solve

$$B_{k+1}d_{k+1} = -\nabla f(x_{k+1}),$$

in order to take the next step? In addition to propagating B_k to B_{k+1} , let's propagate inverses, i.e., $C_k = B_k^{-1}$ to $C_{k+1} = (B_{k+1})^{-1}$.

Sherman-Morrison Formula:

The Sherman-Morrison formula states:

$$(A + uv^{T})^{-1} = A^{-1} - \frac{A^{-1}uv^{T}A^{-1}}{1 + v^{T}A^{-1}u}$$

Thus, for the SR1 update, the inverse is also easily updated:

$$C_{k+1} = C_k + \frac{(d_k - C_k \Delta y_k)(d_k - C_k \Delta y_k)^T}{(d_k - C_k \Delta y_k)^T \Delta y_k}$$

In general, SR1 is simple and cheap, but it has a key shortcoming: it does not preserve positive definiteness.



Davidon-Fletcher-Powell Update

We could have pursued the same idea to update the inverse C:

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Multiplying by Δy_k , using the secant equation $d_k = C_k \Delta y_k$, and solving for a, b, yields:

$$C_{k+1} = C_k - \frac{C_k \Delta y_k \Delta y_k^T C_k}{\Delta y_k^T C_k \Delta y_k} + \frac{d_k d_k^T}{\Delta y_k^T d_k}$$

Woodbury Formula Application

Woodbury then shows:

$$B_{k+1} = \left(I - \frac{\Delta y_k d_k^T}{\Delta y_k^T d_k}\right) B_k \left(I - \frac{d_k \Delta y_k^T}{\Delta y_k^T d_k}\right) + \frac{\Delta y_k \Delta y_k^T}{\Delta y_k^T d_k}$$

This is the Davidon-Fletcher-Powell (DFP) update. Also cheap: $O(n^2)$, preserves positive definiteness. Not as popular as BFGS.

Broyden-Fletcher-Goldfarb-Shanno update

Let's now try a rank-two update:

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Putting $u = \Delta y_k$, $v = B_k d_k$, and solving for a, b we get:

$$B_{k+1} = B_k - \frac{B_k d_k d_k^T B_k}{d_k^T B_k d_k} + \frac{\Delta y_k \Delta y_k^T}{d_k^T \Delta y_k}$$

called the Broyden-Fletcher-Goldfarb-Shanno (BFGS) update.



Broyden-Fletcher-Goldfarb-Shanno update with inverse

Woodbury Formula

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$$(A + UCV)^{-1} = A^{-1} - A^{-1}U(C^{-1} + VA^{-1}U)^{-1}VA^{-1}$$



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Applied to our case, we get a rank-two update on the inverse C:

$$C_{k+1} = C_k + \frac{(d_k - C_k \Delta y_k) d_k^T}{\Delta y_k^T d_k} + \frac{d_k (d_k - C_k \Delta y_k)^T}{\Delta y_k^T d_k} - \frac{(d_k - C_k \Delta y_k)^T \Delta y_k}{(\Delta y_k^T d_k)^2} d_k d_k^T$$

$$C_{k+1} = \left(I - \frac{d_k \Delta y_k^T}{\Delta y_k^T d_k}\right) C_k \left(I - \frac{\Delta y_k d_k^T}{\Delta y_k^T d_k}\right) + \frac{d_k d_k^T}{\Delta y_k^T d_k}$$

This formulation ensures that the BFGS update, while comprehensive, remains computationally efficient, requiring $O(n^2)$ operations. Importantly, BFGS update preserves positive definiteness. Recall this means $B_k \succ 0 \Rightarrow B_{k+1} \succ 0$. Equivalently, $C_k \succ 0 \Rightarrow C_{k+1} \succ 0$

Code

• Open In Colab





Code

- Open In Colab
- Comparison of quasi Newton methods



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Code

- Open In Colab
- Comparison of quasi Newton methods
- Some practical notes about Newton method



