#### Matrix calculus. Line search.

#### Seminar

Optimization for ML. Faculty of Computer Science. HSE University

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### Theory recap. Differential

• Differential  $df(x)[\cdot]:U\to V$  in point  $x\in U$  for  $f(\cdot):U\to V$ :

$$f(x+h) - f(x) = \underbrace{d\!f(x)[h]}_{\text{differential}} + \overline{o}(||h||)$$

$U \to V$	$\mathbb{R}$	$\mathbb{R}^n$	$\mathbb{R}^{n \times m}$
$\mathbb{R}$	f'(x)dx	$\nabla f(x)dx$	$\nabla f(x)dx$
$\mathbb{R}^n$	$\nabla f(x)^T dx$ $tr(\nabla f(X)^T dX)$	J(x)dx	_
$\mathbb{R}^{n  imes m}$	$tr(\nabla f(X)^T dX)$	_	_

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Canonical form of the differential:

U  o V	$\mathbb{R}$	$\mathbb{R}^n$	$\mathbb{R}^{n  imes m}$
$\mathbb{R}$	f'(x)dx	$\nabla f(x)dx$	$\nabla f(x)dx$
$\mathbb{R}^n$	$\nabla f(x)^T dx$	J(x)dx	_
$\mathbb{R}^{n  imes m}$	$tr(\nabla f(X)^T dX)$	_	_

### Theory recap. Differentiation Rules

• Useful differentiation rules and standard derivatives:

Differentiation Rules	Standard Derivatives
dA = 0	$d(\langle A, X \rangle) = \langle A, dX \rangle$
$d(\alpha X) = \alpha(dX)$	$d(\langle Ax, x \rangle) = \langle (A + A^T)x, dx \rangle$
d(AXB) = A(dX)B	$d(Det(X)) = Det(X)\langle X^{-T}, dX \rangle$
d(X+Y) = dX + dY	$d(X^{-1}) = -X^{-1}(dX)X^{-1}$
$d(X^T) = (dX)^T$	
d(XY) = (dX)Y + X(dY)	
$d(\langle X, Y \rangle) = \langle dX, Y \rangle + \langle X, dY \rangle$	
$d\left(\frac{X}{\phi}\right) = \frac{\phi dX - (d\phi)X}{\phi^2}$	

Lecture reminder

# Theory recap. Differential and Gradient / Hessian

We can retrieve the gradient using the following formula:

$$df(x) = \langle \nabla f(x), dx \rangle$$

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$$d^2 f(x) = \langle \nabla^2 f(x) dx_1, dx \rangle = \langle H_f(x) dx_1, dx \rangle$$

 $f \to \min_{x,y,z}$ 

Lecture reminder

• Solution localization methods:

- Solution localization methods:
  - Dichotomy search method

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  - Goldstein conditions
  - Curvature conditions
  - The idea behind backtracking line search

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#### Matrix Calculus. Problem 1

Find  $\nabla f(x)$ , if  $f(x) = \frac{1}{2}x^TAx + b^Tx + c$ .

#### Matrix Calculus. Problem 2

Find  $\nabla f(X)$ , if  $f(X) = tr(AX^{-1}B)$ 

#### Matrix Calculus. Problem 3

Find the gradient  $\nabla f(x)$  and hessian  $\nabla^2 f(x)$ , if  $f(x) = \frac{1}{3} ||x||_2^3$ 

### Line Search. Example 1: Comparison of Methods

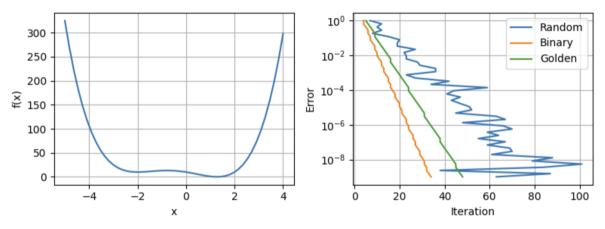


Figure 1: Comparison of different line search algorithms

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 $f \to \min_{x,y,z}$ 

Line Search Examples 💎 \right 0

 $\hbox{ \tiny Parabolic Interpolation} + \hbox{ Golden Search} = \hbox{ Brent} \\ \hbox{ Method}$ 

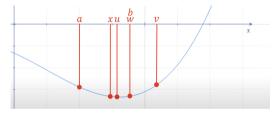


Figure 2: Idea of Brent Method

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- ullet Parabolic Interpolation + Golden Search = Brent Method
- The key idea of the method is to track the value of the optimized scalar function at six points a, b, x, w, v, u

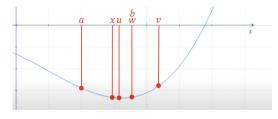


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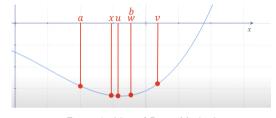


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- The pounts x, w and v such that the inequality  $f(x) \leqslant f(w) \leqslant f(v)$  is valid

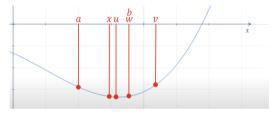


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- [a,b] localization interval in the current iteration
- The pounts x, w and v such that the inequality  $f(x) \leq f(w) \leq f(v)$  is valid
- u minimum of a parabola built on points x, w and v or the point of the golden section of the largest of the intervals [a,x] [x,b].

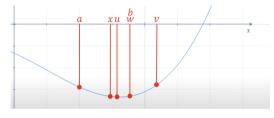


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A parabola is constructed only if the points x, w and v are different, and its vertex  $u^*$  is taken as the point u only if  $u^* \in [a,b]$ 

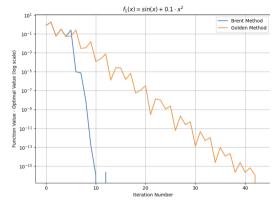


Figure 3: Idea of Brent Method



A parabola is constructed only if the points x, w and v are different, and its vertex  $u^*$  is taken as the point u only if

- $u^* \in [a,b]$
- $u^{*}$  is no more than half the length of the previous step from the point  $\boldsymbol{x}$

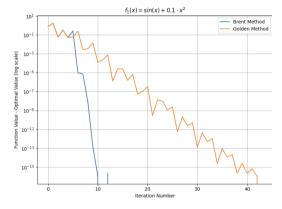


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- If the conditions above are not met, then point  $\boldsymbol{u}$  is located from the golden search

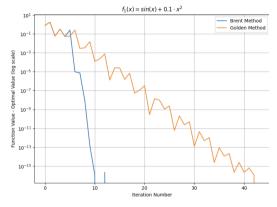


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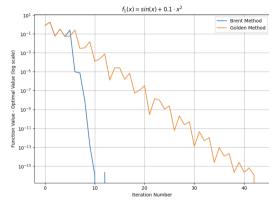


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