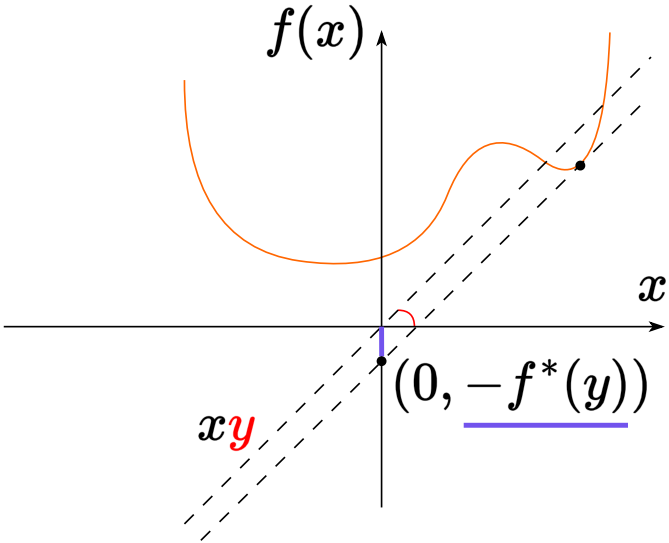
Introduction to dual methods

Daniil Merkulov

Optimization methods. MIPT

Definition

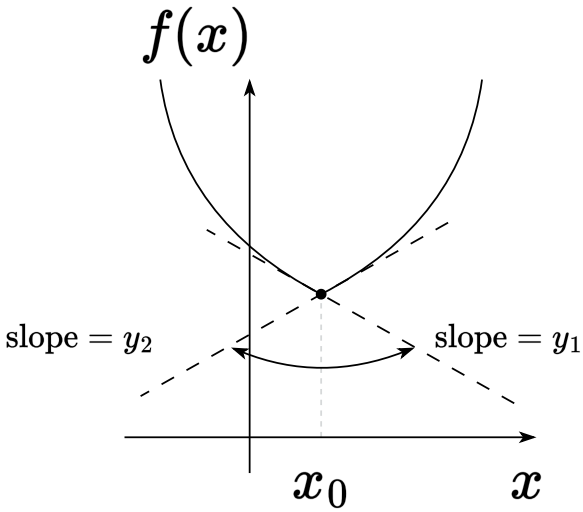


Recall that given $f : \mathbb{R}^n \to \mathbb{R}$, the function defined by

$$f^*(y) = \max_x \left[y^T x - f(x) \right]$$

is called its conjugate.

Geometrical intution



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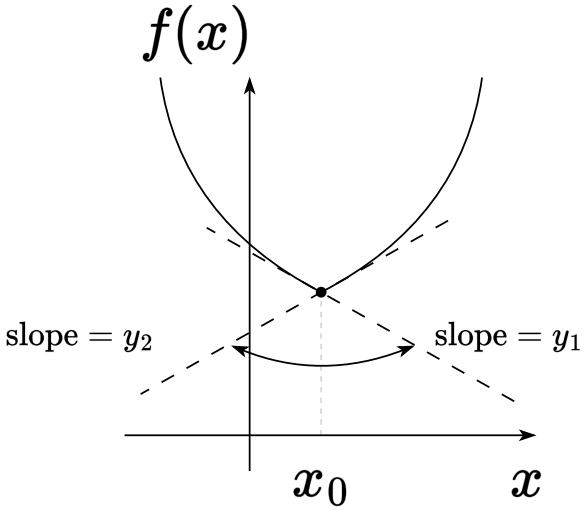

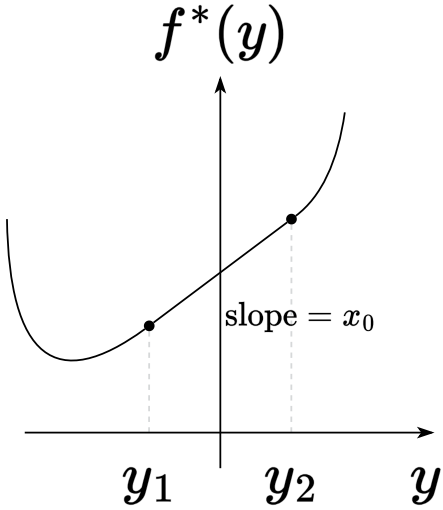

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- If f is closed and convex, then $f^{**} = f$. Also,

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- If f is strictly convex, then

$$\nabla f^*(y) = \arg\min_z \left[f(z) - y^T z \right]$$

Conjugate function properties (proofs)

We will show that $x \in \partial f^*(y) \Leftrightarrow y \in \partial f(x)$, assuming that f is convex and closed.

- **Proof of $\Leftarrow$**: Suppose $y \in \partial f(x)$. Then $x \in M_y$, the set of maximizers of $y^T z - f(z)$ over z. But

$$f^*(y) = \max_z \{y^T z - f(z)\} \quad \text{and} \quad \partial f^*(y) = \mathrm{cl}(\mathrm{conv}(\bigcup_{z \in M_y} \{z\})).$$

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- **Proof of** $\Rightarrow$: From what we showed above, if $x \in \partial f^*(y)$, then $y \in \partial f^*(x)$, but $f^{**} = f$.

Clearly $y \in \partial f(x) \Leftrightarrow x \in \arg\min_z \{f(z) - y^T z\}$

Lastly, if f is strictly convex, then we know that $f(z) - y^T z$ has a unique minimizer over z, and this must be $\nabla f^*(y)$.

Dual (sub)gradient method

Even if we can't derive dual (conjugate) in closed form, we can still use dual-based gradient or subgradient methods.

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Its dual problem is:

$$\max_u \quad -f^*(-A^T u) - b^T u$$

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Dual ascent method for maximizing dual objective:

$$x_k \in \arg\min_x \left[f(x) + (u_{k-1})^T Ax \right]$$

$$u_k = u_{k-1} + \alpha_k (Ax_k - b)$$

- Step sizes α_k, $k = 1, 2, 3, \ldots$, are chosen in standard ways.

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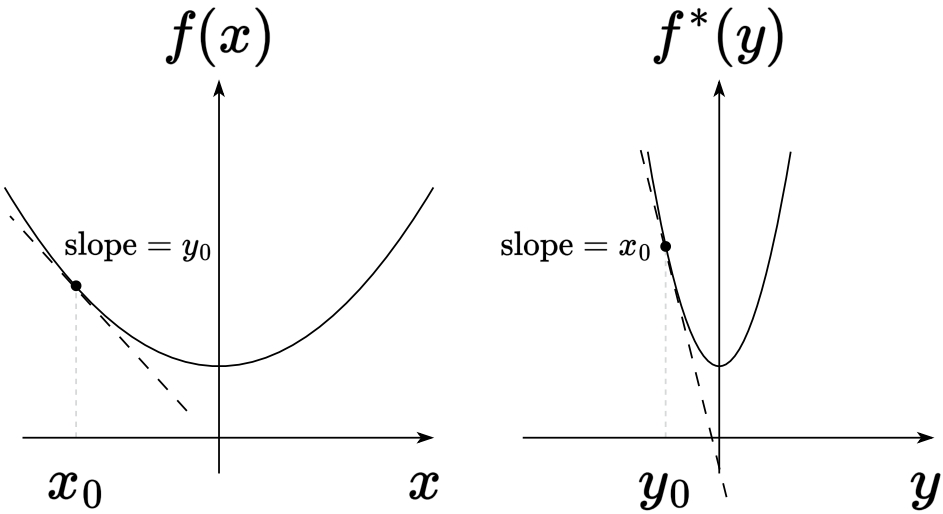
- Step sizes α_k, $k = 1, 2, 3, \ldots$, are chosen in standard ways.
- Proximal gradients and acceleration can be applied as they would usually.

Slopes of f and f^*



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Hence, defining $x_u = \nabla f^*(u)$ and $x_v = \nabla f^*(v)$,

$$f(x_v) - u^T x_v \geq f(x_u) - u^T x_u + \frac{\mu}{2}\|x_u - x_v\|^2$$
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Adding these together, using the Cauchy-Schwarz inequality, and rearranging shows that

$$\|x_u - x_v\|^2 \leq \frac{1}{\mu}\|u - v\|^2$$

Slopes of f and f^*

Proof of "$\Leftarrow$": for simplicity, call $g = f^*$ and $L = \frac{1}{\mu}$. As ∇g is Lipschitz with constant L, so is $g_x(z) = g(z) - \nabla g(x)^T z$, hence

$$g_x(z) \leq g_x(y) + \nabla g_x(y)^T (z - y) + \frac{L}{2} \|z - y\|_2^2$$

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Minimizing each side over z, and rearranging, gives

$$\frac{1}{2L} \|\nabla g(x) - \nabla g(y)\|^2 \leq g(y) - g(x) + \nabla g(x)^T (x - y)$$

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Exchanging roles of x, y, and adding together, gives

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Let $u = \nabla f(x)$, $v = \nabla g(y)$; then $x \in \partial g^*(u)$, $y \in \partial g^*(v)$, and the above reads $(x - y)^T (u - v) \geq \frac{\|u - v\|^2}{L}$, implying the result.

Convergence guarantees

The following results hold from combining the last fact with what we already know about gradient descent:[1]

- If f is strongly convex with parameter μ, then dual gradient ascent with constant step sizes $\alpha_k = \mu$ converges at sublinear rate $O(\frac{1}{\epsilon})$.

[1] This is ignoring the role of A, and thus reflects the case when the singular values of A are all close to 1. To be more precise, the step sizes here should be: $\frac{\mu}{\sigma_{\max}(A)^2}$ (first case) and $\frac{2}{\frac{\sigma_{\max}(A)^2}{\mu} + \frac{\sigma_{\min}(A)^2}{L}}$ (second case).

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Note that this describes convergence in the dual. (Convergence in the primal requires more assumptions)

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Simple but powerful observation, in calculation of subgradient, is that the minimization decomposes into B separate problems:

$$x^{\text{new}} \in \arg\min_x \left(\sum_{i=1}^{B} f_i(x_i) + u^T A x \right)$$

$$\Rightarrow x_i^{\text{new}} \in \arg\min_{x_i} \left(f_i(x_i) + u^T A_i x_i \right), \quad i = 1, \ldots, B$$

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- **Gather:** Collect $A_i x_i$ from each processor, update the global dual variable u.

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Using **dual decomposition**, specifically the **projected subgradient method**, the iterative steps can be expressed as:

- The primal update step:

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- The dual update step:

$$u^k = \left(u^{k-1} + \alpha_k \left(\sum_{i=1}^{B} A_i x_i^k - b \right) \right)_+$$

where $(u)_+$ denotes the positive part of u, i.e., $(u_+)_i = \max\{0, u_i\}$, for $i = 1, \ldots, m$.

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  where $s = b - \sum_{i=1}^{B} A_i x_i$ represents the slacks.
- **Price Adjustments**:
  - **Increase price** u_j if resource j is over-utilized ($s_j < 0$).

Price Coordination Interpretation (Vandenberghe)

- **System Overview**: Consider a system with B units, where each unit independently chooses its decision variable x_i, which determines how to allocate its goods.
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  - **Never let prices get negative**; hence the use of the positive part notation $(\cdot)_+$.

Augmented Lagrangian method aka method of multipliers

Dual ascent disadvantage: convergence requires strong conditions. Augmented Lagrangian method transforms the primal problem:

$$\min_x f(x) + \frac{\rho}{2}\|Ax - b\|^2$$
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Dual gradient ascent: The iterative updates are given by:

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Notice step size choice $\alpha_k = \rho$ in dual algorithm. Why?

Since x_k minimizes the function:

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over x, we have the stationarity condition:

$$0 \in \partial f(x_k) + A^T \left(u_{k-1} + \rho(Ax_k - b)\right)$$

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This represents the stationarity condition for the original primal problem; under mild conditions, $Ax_k - b \to 0$ as $k \to \infty$, so the KKT conditions are satisfied in the limit and x_k, u_k converge to the solutions.

- **Advantage:** The augmented Lagrangian gives better convergence.

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- **Advantage:** The augmented Lagrangian gives better convergence.
- **Disadvantage:** We lose decomposability! (Separability is ruined)

Alternating Direction Method of Multipliers (ADMM)

Alternating direction method of multipliers or ADMM aims for the best of both worlds. Consider the following optimization problem:

Minimize the function:

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where $\rho > 0$ is a parameter. The augmented Lagrangian for this problem is defined as:

$$L_\rho(x, z, u) = f(x) + g(z) + u^T(Ax + Bz - c) + \frac{\rho}{2}\|Ax + Bz - c\|^2$$

Alternating Direction Method of Multipliers (ADMM)

ADMM repeats the following steps, for $k = 1, 2, 3, \ldots$:

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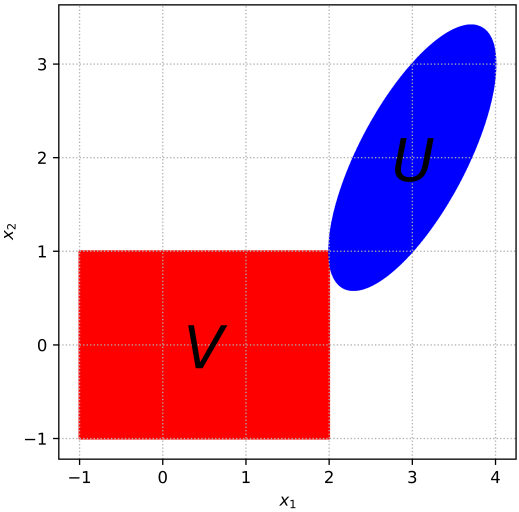
Note: The usual method of multipliers would replace the first two steps by a joint minimization:

$$(x^{(k)}, z^{(k)}) = \arg\min_{x,z} L_\rho(x, z, u^{(k-1)})$$

Example: Alternating Projections



Consider finding a point in the intersection of convex sets $U, V \subseteq \mathbb{R}^n$:

$$\min_x I_U(x) + I_V(x)$$

To transform this problem into ADMM form, we express it as:

$$\min_{x,z} I_U(x) + I_V(z) \quad \text{subject to} \quad x - z = 0$$

Each ADMM cycle involves two projections:

$$x_k = \arg\min_x P_U\left(z_{k-1} - w_{k-1}\right)$$
$$z_k = \arg\min_z P_V\left(x_k + w_{k-1}\right)$$
$$w_k = w_{k-1} + x_k - z_k$$

Sources

- Ryan Tibshirani. Convex Optimization 10-725