Advanced stochastic methods. Adaptivity and variance reduction

Daniil Merkulov

Optimization methods. MIPT

Finite-sum problem

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^{n} f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^{n} \nabla f_i(x) \tag{GD}$$

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Let's/ switch from the full gradient calculation to its unbiased estimator, when we randomly choose i_k index of point at each iteration uniformly:

$$x_{k+1} = x_k - \alpha_k \nabla f_{i_k}(x_k) \tag{SGD}$$

With $p(i_k = i) = \frac{1}{n}$, the stochastic gradient is an unbiased estimate of the gradient, given by:

$$\mathbb{E}[\nabla f_{i_k}(x)] = \sum_{i=1}^n p(i_k = i) \nabla f_i(x) = \sum_{i=1}^n \frac{1}{n} \nabla f_i(x) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(x) = \nabla f(x)$$

This indicates that the expected value of the stochastic gradient is equal to the actual gradient of $f(x)$.

Results for Gradient Descent

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

Assumption	Deterministic Gradient Descent	Stochastic Gradient Descent
PL	$O(\log(1/\varepsilon))$	$O(1/\varepsilon)$
Convex	$O(1/\varepsilon)$	$O(1/\varepsilon^2)$
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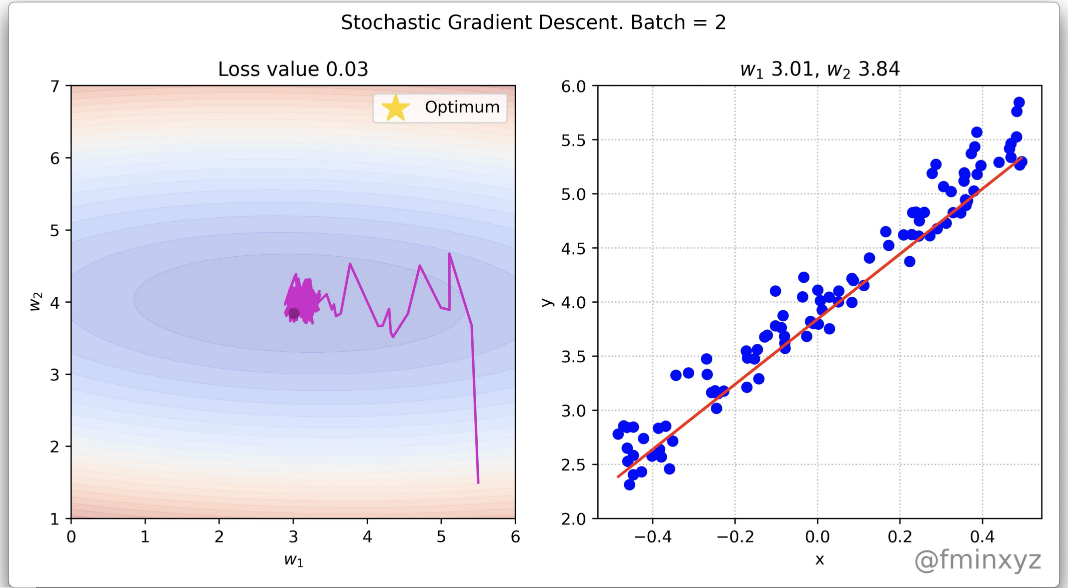
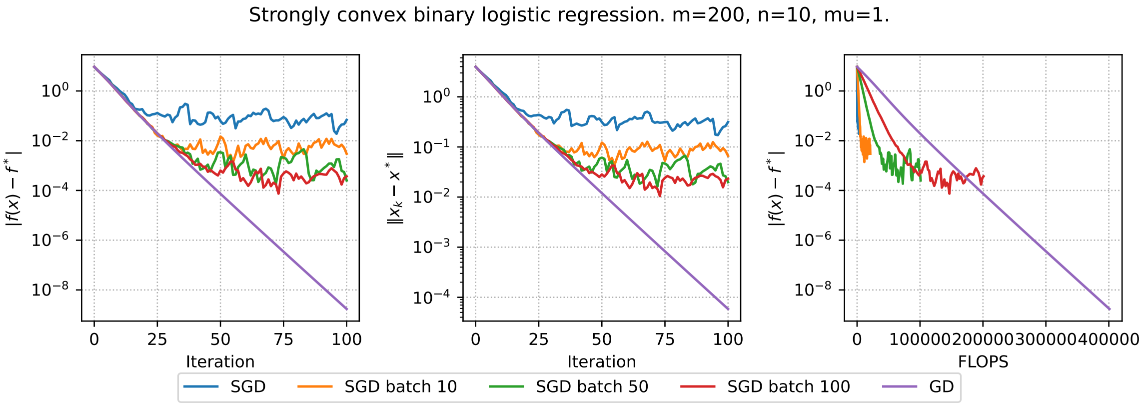
- Momentum and Quasi-Newton-like methods do not improve rates in stochastic case. Can only improve constant factors (bottleneck is variance, not condition number).

SGD with constant stepsize does not converge



Main problem of SGD

$$
f(x) = \frac{\mu}{2}\|x\|_2^2 + \frac{1}{m}\sum_{i=1}^{m}\log(1+\exp(-y_i\langle a_i, x\rangle)) \to \min_{x\in\mathbb{R}^n}
$$



Key idea of variance reduction

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_\alpha = \alpha(X - Y) + \mathbb{E}[Y]$$

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$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)}) \quad \text{(most recent gradient of } f_{i_k}\text{)}$$

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

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- SAG gradient estimates are no longer unbiased, but they have greatly reduced variance
- Isn't it expensive to average all these gradients? Basically just as efficient as SGD, as long we're clever:

$$x^{(k)} = x^{(k-1)} - \alpha_k \underbrace{\left(\frac{1}{n} g_i^{(k)} - \frac{1}{n} g_i^{(k-1)} + \underbrace{\frac{1}{n} \sum_{i=1}^{n} g_i^{(k-1)}}_{\text{old table average}} \right)}_{\text{new table average}}$$

SAG convergence

Assume that $f(x) = \frac{1}{n}\sum_{i=1}^n f_i(x)$, where each f_i is differentiable, and ∇f_i is Lipschitz with constant L.

Denote $\bar{x}^{(k)} = \frac{1}{k}\sum_{l=0}^{k-1} x^{(l)}$, the average iterate after $k-1$ steps.

Theorem

SAG, with a fixed step size $\alpha = \frac{1}{16L}$, and the initialization

$$g_i^{(0)} = \nabla f_i(x^{(0)}) - \nabla f(x^{(0)}), \quad i = 1, \dots, n$$

satisfies

$$\mathbb{E}[f(\bar{x}^{(k)})] - f^\star \leq \frac{48n}{k}[f(x^{(0)}) - f^\star] + \frac{128L}{k}\|x^{(0)} - x^\star\|^2$$

where the expectation is taken over random choices of indices.

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    - SAG: $\frac{48n[f(x^{(0)})-f^\star]+128L\|x^{(0)}-x^\star\|^2}{k}$
- So the first term in SAG bound suffers from a factor of n; authors suggest smarter initialization to make $f(x^{(0)}) - f^\star$ small (e.g., they suggest using the result of n SGD steps).

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Assume further that each f_i is strongly convex with parameter μ.

Theorem

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$$\mathbb{E}[f(x^{(k)})] - f^\star \leq \left(1 - \min\left(\frac{\mu}{16L}, \frac{1}{8n}\right)\right)^k \left(\frac{3}{2}\left(f(x^{(0)}) - f^\star\right) + \frac{4L}{n}\|x^{(0)} - x^\star\|^2\right)$$

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- Like GD, we say SAG is adaptive to strong convexity.
- Proofs of these results not easy: 15 pages, computed-aided!

SAGA for quadratics

SAG for binary logistic regression

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        - Update $\tilde{x} = x_t$

Notes:

- Two gradient evaluations per inner step.

Stochastic Variance Reduced Gradient (SVRG)

- **Initialize:** $\tilde{x} \in \mathbb{R}^d$
- **For** $i_{epoch} = 1$ **to** `# of epochs`
  - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
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Notes:

- Two gradient evaluations per inner step.
- Two parameters: length of epochs + step-size γ.
- Linear convergence rate, simple proof.

Adagrad (Duchi, Hazan, and Singer 2010)

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

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v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2
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x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}
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- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.

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- Main weakness is the monotonic accumulation of gradients in the denominator. AdaDelta, Adam, AMSGrad, etc. improve on this, popular in training deep neural networks.
- The constant ϵ is typically set to 10^{-6} to ensure that we do not suffer from division by zero or overly large step sizes.

RMSProp (Tieleman and Hinton, 2012)

An enhancement of AdaGrad that addresses its aggressive, monotonically decreasing learning rate. Uses a moving average of squared gradients to adjust the learning rate for each weight. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$ and update rule for $j = 1, \ldots, p$:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1-\gamma)(g_j^{(k)})^2$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

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- Allows for a more nuanced adjustment of learning rates than AdaGrad, making it suitable for non-stationary problems.
- Commonly used in training neural networks, particularly in recurrent neural networks.

Adadelta (Zeiler, 2012)

An extension of RMSProp that seeks to reduce its dependence on a manually set global learning rate. Instead of accumulating all past squared gradients, Adadelta limits the window of accumulated past gradients to some fixed size w. Update mechanism does not require learning rate α:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1-\gamma)(g_j^{(k)})^2$$

$$\tilde{g}_j^{(k)} = \frac{\sqrt{\Delta x_j^{(k-1)} + \epsilon}}{\sqrt{v_j^{(k)} + \epsilon}} g_j^{(k)}$$

$$x_j^{(k)} = x_j^{(k-1)} - \tilde{g}_j^{(k)}$$

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- The method does not require an initial learning rate setting, making it easier to configure.
- Often used in deep learning where parameter scales differ significantly across layers.

Adam (Kingma and Ba, 2014)

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1-\beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1-\beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1-\beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1-\beta_2^k}$$

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- Highly popular in training deep learning models, owing to its efficiency and straightforward implementation.
- However, the proposed algorithm in initial version does not converge even in convex setting (later fixes

Wide vs narrow local minima

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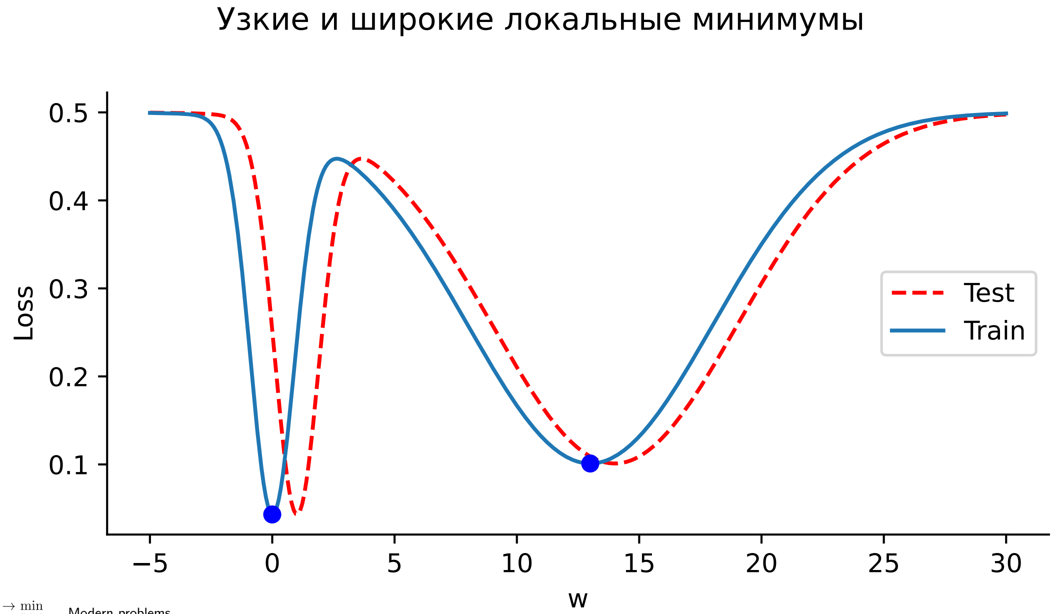

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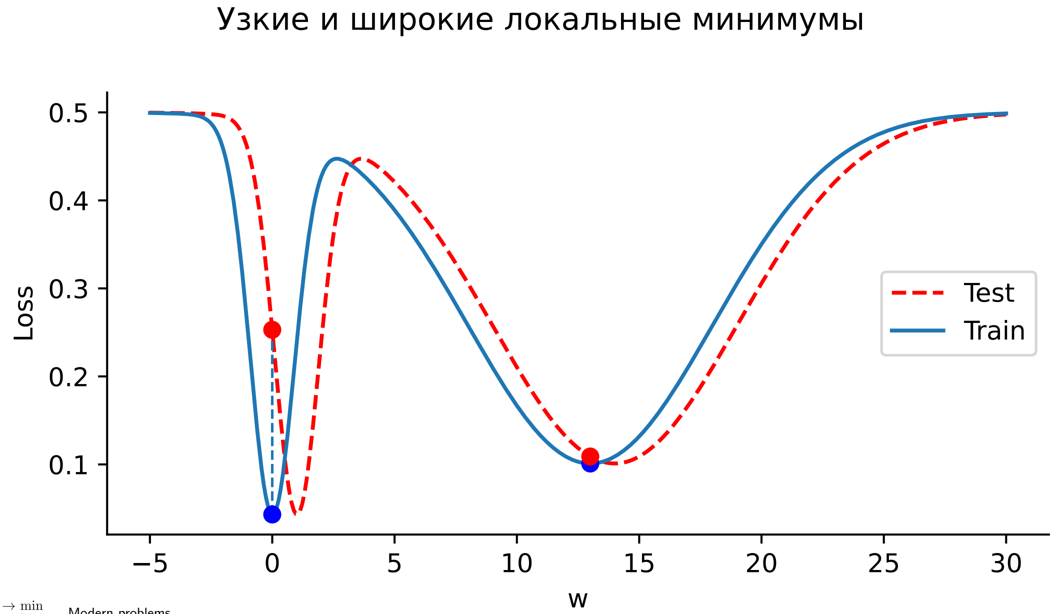
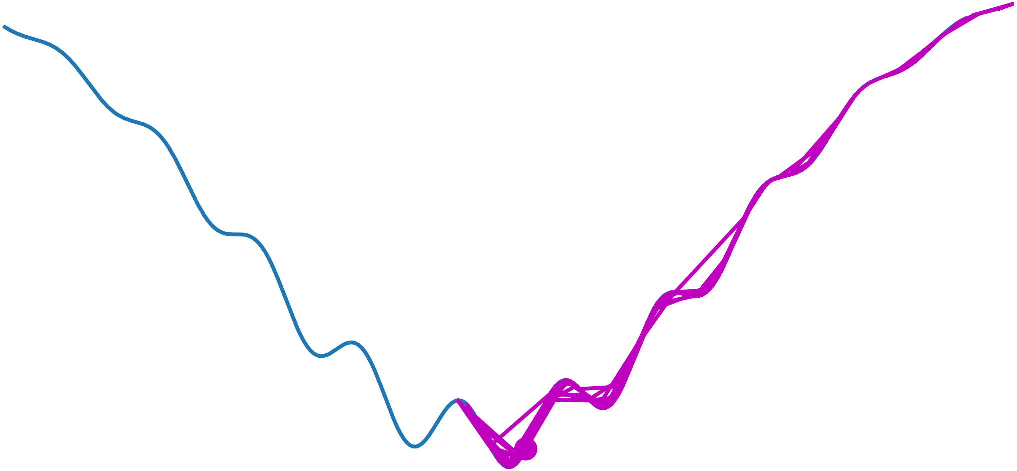


Stochasticity allows to escape local minima

Стохастический градиентный спуск
выпрыгивает из локальных минимумов



Local divergence can also be benefitial