Advanced stochastic methods. Adaptivity and variance reduction

Daniil Merkulov

Optimization methods. MIPT



We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^n \nabla f_i(x)$$
 (GD)

Iteration cost is linear in n.

 $f \to \min_{x,y,y}$

Finite-sum problem

⊕ n ø

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^n \nabla f_i(x)$$
 (GD)

- Iteration cost is linear in n.
- Convergence with constant α or line search.

Finite-sum problem

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

$$x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^n \nabla f_i(x)$$
 (GD)

- Iteration cost is linear in n.
- Convergence with constant α or line search.

Finite-sum problem

We consider classic finite-sample average minimization:

$$\min_{x \in \mathbb{R}^p} f(x) = \min_{x \in \mathbb{R}^p} \frac{1}{n} \sum_{i=1}^n f_i(x)$$

The gradient descent acts like follows:

• Iteration cost is linear in
$$n$$
.

 $x_{k+1} = x_k - \frac{\alpha_k}{n} \sum_{i=1}^{n} \nabla f_i(x)$

• Convergence with constant α or line search.

Let's/ switch from the full gradient calculation to its unbiased estimator, when we randomly choose
$$i_k$$
 index of point at each iteration uniformly:
$$x_{k+1} = x_k - \alpha_k \nabla f_{i_k}(x_k) \tag{SGD}$$

With $p(i_k = i) = \frac{1}{n}$, the stochastic gradient is an unbiased estimate of the gradient, given by:

$$\mathbb{E}[\nabla f_{i_k}(x)] = \sum_{i=1}^n p(i_k = i) \nabla f_i(x) = \sum_{i=1}^n \frac{1}{n} \nabla f_i(x) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(x) = \nabla f(x)$$

This indicates that the expected value of the stochastic gradient is equal to the actual gradient of f(x).

(GD)

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

Assumption	Deterministic Gradient Descent	Stochastic Gradient Descent
PL	$O(\log(1/arepsilon))$	$O(1/\varepsilon)$
Convex	O(1/arepsilon)	$O(1/\varepsilon^2)$
Non-Convex	O(1/arepsilon)	$O(1/\varepsilon^2)$

• Stochastic has low iteration cost but slow convergence rate.

Finite-sum problen

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

Assumption	Deterministic Gradient Descent	Stochastic Gradient Descent
PL	$O(\log(1/arepsilon))$	O(1/arepsilon)
Convex	O(1/arepsilon)	$O(1/arepsilon) \ O(1/arepsilon^2)$
Non-Convex	O(1/arepsilon)	$O(1/\varepsilon^2)$

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

Assumption	Deterministic Gradient Descent	Stochastic Gradient Descent
PL	$O(\log(1/arepsilon))$	$O(1/\varepsilon)$
Convex	O(1/arepsilon)	$O(1/arepsilon) \ O(1/arepsilon^2)$
Non-Convex	O(1/arepsilon)	$O(1/arepsilon^2)$

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.
 - Bounds are unimprovable under standard assumptions.

♥ റ ഉ

Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

Assumption	Deterministic Gradient Descent	Stochastic Gradient Descent
PL	$O(\log(1/arepsilon))$	O(1/arepsilon)
Convex	O(1/arepsilon)	$O(1/arepsilon) \ O(1/arepsilon^2)$
Non-Convex	O(1/arepsilon)	$O(1/arepsilon^2)$

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.
 - Bounds are unimprovable under standard assumptions.
 - Oracle returns an unbiased gradient approximation with bounded variance.



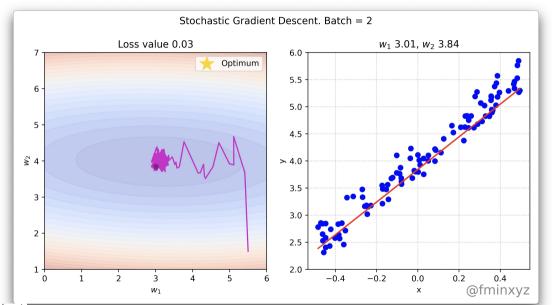
Stochastic iterations are n times faster, but how many iterations are needed?

If ∇f is Lipschitz continuous then we have:

Assumption	Deterministic Gradient Descent	Stochastic Gradient Descent
PL	$O(\log(1/arepsilon))$	$O(1/\varepsilon)$
Convex	O(1/arepsilon)	$O(1/arepsilon) \ O(1/arepsilon^2)$
Non-Convex	O(1/arepsilon)	$O(1/arepsilon^2)$

- Stochastic has low iteration cost but slow convergence rate.
 - Sublinear rate even in strongly-convex case.
 - Bounds are unimprovable under standard assumptions.
 - Oracle returns an unbiased gradient approximation with bounded variance.
- Momentum and Quasi-Newton-like methods do not improve rates in stochastic case. Can only improve constant factors (bottleneck is variance, not condition number).

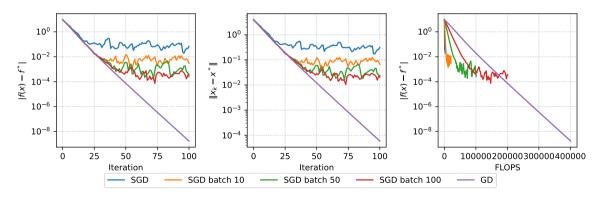
SGD with constant stepsize does not converge



Main problem of SGD

$$f(x) = \frac{\mu}{2} ||x||_2^2 + \frac{1}{m} \sum_{i=1}^m \log(1 + \exp(-y_i \langle a_i, x \rangle)) \to \min_{x \in \mathbb{R}^n}$$

Strongly convex binary logistic regression. m=200, n=10, mu=1.



Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

• $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 - \alpha)\mathbb{E}[Y]$

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha) \mathbb{E}[Y]$ $\operatorname{var}(Z_{\alpha}) = \alpha^2 (\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X, Y))$



Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha)\mathbb{E}[Y]$
- $\bullet \ \operatorname{var}(Z_\alpha) = \alpha^2 \left(\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X,Y)\right)$
 - If $\alpha=1$: no bias

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha)\mathbb{E}[Y]$
- $\operatorname{var}(Z_{\alpha}) = \alpha^2 \left(\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X, Y) \right)$
 - If $\alpha = 1$: no bias

Variance reduction methods

• If $\alpha < 1$: potential bias (but reduced variance).

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha)\mathbb{E}[Y]$
- $\operatorname{var}(Z_{\alpha}) = \alpha^{2} \left(\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X, Y) \right)$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X.

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha)\mathbb{E}[Y]$
- $\operatorname{var}(Z_{\alpha}) = \alpha^{2} \left(\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X, Y) \right)$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X.

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha)\mathbb{E}[Y]$
- $\operatorname{var}(Z_{\alpha}) = \alpha^2 \left(\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X, Y) \right)$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X.

Application to gradient estimation?

• SVRG: Let $X = \nabla f_{i_k}(x^{(k-1)})$ and $Y = \nabla f_{i_k}(\tilde{x})$, with $\alpha = 1$ and \tilde{x} stored.



Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha)\mathbb{E}[Y]$
- $\operatorname{var}(Z_{\alpha}) = \alpha^2 \left(\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X, Y) \right)$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X.

Application to gradient estimation ?

- SVRG: Let $X = \nabla f_{i_k}(x^{(k-1)})$ and $Y = \nabla f_{i_k}(\tilde{x})$, with $\alpha = 1$ and \tilde{x} stored.
- $\mathbb{E}[Y] = \frac{1}{n} \sum_{i=1}^{n} \nabla f_i(\tilde{x})$ full gradient at \tilde{x} ;

 $f \to \min_{x,y,z}$

⊕ n ø

Principle: reducing variance of a sample of X by using a sample from another random variable Y with known expectation:

$$Z_{\alpha} = \alpha(X - Y) + \mathbb{E}[Y]$$

- $\mathbb{E}[Z_{\alpha}] = \alpha \mathbb{E}[X] + (1 \alpha) \mathbb{E}[Y]$
- $\operatorname{var}(Z_{\alpha}) = \alpha^2 \left(\operatorname{var}(X) + \operatorname{var}(Y) 2\operatorname{cov}(X, Y) \right)$
 - If $\alpha = 1$: no bias
 - If $\alpha < 1$: potential bias (but reduced variance).
- Useful if Y is positively correlated with X.

Application to gradient estimation?

- SVRG: Let $X = \nabla f_{i_k}(x^{(k-1)})$ and $Y = \nabla f_{i_k}(\tilde{x})$, with $\alpha = 1$ and \tilde{x} stored.
- $\mathbb{E}[Y] = \frac{1}{n} \sum_{i=1}^{n} \nabla f_i(\tilde{x})$ full gradient at \tilde{x} ;
- $X Y = \nabla f_i$, $(x^{(k-1)}) \nabla f_i$, (\tilde{x})



• Maintain table, containing gradient g_i of f_i , i = 1, ..., n

 $f \to \min_{x,y,z}$ Variance reduction methods

- Maintain table, containing gradient g_i of f_i , $i=1,\ldots,n$
- Initialize $x^{(0)}$, and $g_i^{(0)} = \nabla f_i(x^{(0)}), i = 1, ..., n$

- Maintain table, containing gradient g_i of f_i , $i=1,\ldots,n$
- Initialize $x^{(0)}$, and $q_i^{(0)} = \nabla f_i(x^{(0)}), i = 1, ..., n$
- At steps $k = 1, 2, 3, \ldots$, pick random $i_k \in \{1, \ldots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)})$$
 (most recent gradient of f_{i_k})

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

- Maintain table, containing gradient g_i of f_i , $i=1,\ldots,n$
- Initialize $x^{(0)}$, and $q_i^{(0)} = \nabla f_i(x^{(0)}), i = 1, ..., n$
- At steps $k = 1, 2, 3, \ldots$, pick random $i_k \in \{1, \ldots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)})$$
 (most recent gradient of f_{i_k})

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

Update

$$x^{(k)} = x^{(k-1)} - \alpha_k \frac{1}{n} \sum_{i=1}^{n} g_i^{(k)}$$

 $f \to \min_{x,y,z}$ Variance reduction methods

- Maintain table, containing gradient g_i of f_i , $i = 1, \ldots, n$
- Initialize $x^{(0)}$, and $q_i^{(0)} = \nabla f_i(x^{(0)}), i = 1, \dots, n$
- At steps $k = 1, 2, 3, \ldots$, pick random $i_k \in \{1, \ldots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)})$$
 (most recent gradient of f_{i_k})

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

Update

$$x^{(k)} = x^{(k-1)} - \alpha_k \frac{1}{n} \sum_{i=1}^n g_i^{(k)}$$

SAG gradient estimates are no longer unbiased, but they have greatly reduced variance

 $f \to \min_{x,y,z}$ Variance reduction methods

- Maintain table, containing gradient g_i of f_i , i = 1, ..., n
- Initialize $x^{(0)}$, and $q_i^{(0)} = \nabla f_i(x^{(0)}), i = 1, \dots, n$
- At steps $k = 1, 2, 3, \ldots$, pick random $i_k \in \{1, \ldots, n\}$, then let

$$g_{i_k}^{(k)} = \nabla f_{i_k}(x^{(k-1)})$$
 (most recent gradient of f_{i_k})

Set all other $g_i^{(k)} = g_i^{(k-1)}$, $i \neq i_k$, i.e., these stay the same

Update

$$x^{(k)} = x^{(k-1)} - \alpha_k \frac{1}{n} \sum_{i=1}^n g_i^{(k)}$$

- SAG gradient estimates are no longer unbiased, but they have greatly reduced variance
- Isn't it expensive to average all these gradients? Basically just as efficient as SGD, as long we're clever:

$$x^{(k)} = x^{(k-1)} - \alpha_k \underbrace{\left(\frac{1}{n}g_i^{(k)} - \frac{1}{n}g_i^{(k-1)} + \underbrace{\frac{1}{n}\sum_{i=1}^n g_i^{(k-1)}}_{\text{old table average}}\right)}_{\text{old table average}}$$

new table average

Assume that $f(x) = \frac{1}{n} \sum_{i=1}^{n} f_i(x)$, where each f_i is differentiable, and ∇f_i is Lipschitz with constant L.

Denote $\bar{x}^{(k)} = \frac{1}{k} \sum_{l=0}^{k-1} x^{(l)}$, the average iterate after k-1 steps.

Theorem

SAG, with a fixed step size $\alpha = \frac{1}{16L}$, and the initialization

$$g_i^{(0)} = \nabla f_i(x^{(0)}) - \nabla f(x^{(0)}), \quad i = 1, \dots, n$$

satisfies

$$\mathbb{E}[f(\bar{x}^{(k)})] - f^* \le \frac{48n}{k} [f(x^{(0)}) - f^*] + \frac{128L}{k} ||x^{(0)} - x^*||^2$$

where the expectation is taken over random choices of indices.

 $f \to \min_{x,y,z}$ Variance reduction methods

• Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.

₱ n ø

- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.



- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:



- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:
- GD: $\frac{L\|x^{(0)}-x^{\star}\|^2}{2h}$



- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:
 - GD: $\frac{L\|x^{(0)} x^*\|^2}{2k}$
 - SAG: $\frac{48n[f(x^{(0)})-f^*]+128L\|x^{(0)}-x^*\|^2}{h}$



- Result stated in terms of the average iterate $\bar{x}^{(k)}$, but also can be shown to hold for the best iterate $x_{best}^{(k)}$ seen so far.
- This is $\mathcal{O}\left(\frac{1}{k}\right)$ convergence rate for SAG. Compare to $\mathcal{O}\left(\frac{1}{k}\right)$ rate for GD, and $\mathcal{O}\left(\frac{1}{\sqrt{k}}\right)$ rate for SGD.
- But, the constants are different! Bounds after k steps:
 - GD: $\frac{L\|x^{(0)} x^*\|^2}{\|x^{(0)} x^*\|^2}$
 - SAG: $\frac{48n[f(x^{(0)})-f^{\star}]+128L||x^{(0)}-x^{\star}||^2}{128L||x^{(0)}-x^{\star}||^2}$
- So the first term in SAG bound suffers from a factor of n; authors suggest smarter initialization to make $f(x^{(0)}) f^*$ small (e.g., they suggest using the result of n SGD steps).

 $f \to \min_{x,y}$

♥େଉ

Assume further that each f_i is strongly convex with parameter μ .

Theorem

SAG, with a step size $\alpha = \frac{1}{16L}$ and the same initialization as before, satisfies

$$\mathbb{E}[f(x^{(k)})] - f^{\star} \le \left(1 - \min\left(\frac{\mu}{16L}, \frac{1}{8n}\right)\right)^{k} \left(\frac{3}{2}\left(f(x^{(0)}) - f^{\star}\right) + \frac{4L}{n}\|x^{(0)} - x^{\star}\|^{2}\right)$$

Notes:

• This is linear convergence rate $\mathcal{O}(\gamma^k)$ for SAG. Compare this to $\mathcal{O}(\gamma^k)$ for GD, and only $\mathcal{O}\left(\frac{1}{k}\right)$ for SGD.

 $f \to \min_{x,y,z}$ Variance reduction methods

Assume further that each f_i is strongly convex with parameter μ .

Theorem

SAG, with a step size $\alpha = \frac{1}{16L}$ and the same initialization as before, satisfies

$$\mathbb{E}[f(x^{(k)})] - f^{\star} \le \left(1 - \min\left(\frac{\mu}{16L}, \frac{1}{8n}\right)\right)^{k} \left(\frac{3}{2}\left(f(x^{(0)}) - f^{\star}\right) + \frac{4L}{n}\|x^{(0)} - x^{\star}\|^{2}\right)$$

Notes:

- This is linear convergence rate $\mathcal{O}(\gamma^k)$ for SAG. Compare this to $\mathcal{O}(\gamma^k)$ for GD, and only $\mathcal{O}\left(\frac{1}{L}\right)$ for SGD.
- Like GD, we say SAG is adaptive to strong convexity.



SAG convergence

Assume further that each f_i is strongly convex with parameter μ .

Theorem

SAG, with a step size $\alpha = \frac{1}{16L}$ and the same initialization as before, satisfies

$$\mathbb{E}[f(x^{(k)})] - f^* \le \left(1 - \min\left(\frac{\mu}{16L}, \frac{1}{8n}\right)\right)^k \left(\frac{3}{2} \left(f(x^{(0)}) - f^*\right) + \frac{4L}{n} \|x^{(0)} - x^*\|^2\right)$$

Notes:

- This is linear convergence rate $\mathcal{O}(\gamma^k)$ for SAG. Compare this to $\mathcal{O}(\gamma^k)$ for GD, and only $\mathcal{O}\left(\frac{1}{L}\right)$ for SGD.
- Like GD, we say SAG is adaptive to strong convexity.
- Proofs of these results not easy: 15 pages, computed-aided!

 $f \to \min_{x,y,z}$ Variance reduction methods

SAGA for quadratics





SAG for binary logistic regression





• Initialize: $\tilde{x} \in \mathbb{R}^d$



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - For t = 1 to length of epochs (m)



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - For t = 1 to length of epochs (m)
 - $x_t = x_{t-1} \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) \nabla f_{i_t}(\tilde{x}) \right) \right]$



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - For t = 1 to length of epochs (m)
 - $x_t = x_{t-1} \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - For t = 1 to length of epochs (m)
 - $x_t = x_{t-1} \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - For t = 1 to length of epochs (m)
 - $x_t = x_{t-1} \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) \nabla f_{i_t}(\tilde{x}) \right) \right]$ Update $\tilde{x} = x_t$

Notes:

Two gradient evaluations per inner step.



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - For t = 1 to length of epochs (m)

$$\begin{array}{l} \bullet \ \ \, x_t = x_{t-1} - \alpha \left[\nabla f(\bar{x}) + \left(\nabla f_{i_t}(x_{t-1}) - \nabla f_{i_t}(\bar{x}) \right) \right] \\ \bullet \ \ \, \text{Update } \bar{x} = x_t \end{array}$$

- Two gradient evaluations per inner step.
- Two parameters: length of epochs + step-size γ .



- Initialize: $\tilde{x} \in \mathbb{R}^d$
- For $i_{epoch} = 1$ to # of epochs
 - Compute all gradients $\nabla f_i(\tilde{x})$; store $\nabla f(\tilde{x}) = \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{x})$
 - Initialize $x_0 = \tilde{x}$
 - For t = 1 to length of epochs (m)
 - $x_t = x_{t-1} \alpha \left[\nabla f(\tilde{x}) + \left(\nabla f_{i_t}(x_{t-1}) \nabla f_{i_t}(\tilde{x}) \right) \right]$
 - Update $\tilde{x} = x_t$

- Two gradient evaluations per inner step.
- Two parameters: length of epochs + step-size γ .
- Linear convergence rate, simple proof.



Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j=1,\ldots,p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

ullet AdaGrad does not require tuning the learning rate: lpha>0 is a fixed constant, and the learning rate decreases naturally over iterations.

 $f \to \min_{x,y,z}$ Adaptivity or scaling

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

- ullet AdaGrad does not require tuning the learning rate: lpha>0 is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.

Very popular adaptive method. Let $g^{(k)} = \nabla f_{i,k}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

- ullet AdaGrad does not require tuning the learning rate: lpha>0 is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.
- Can drastically improve over SGD in sparse problems.

Very popular adaptive method. Let $g^{(k)} = \nabla f_{ik}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.
- Can drastically improve over SGD in sparse problems.
- Main weakness is the monotonic accumulation of gradients in the denominator. AdaDelta, Adam, AMSGrad, etc. improve on this, popular in training deep neural networks.

Very popular adaptive method. Let $g^{(k)} = \nabla f_{ik}(x^{(k-1)})$, and update for $j = 1, \dots, p$:

$$v_j^{(k)} = v_j^{k-1} + (g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

- AdaGrad does not require tuning the learning rate: $\alpha > 0$ is a fixed constant, and the learning rate decreases naturally over iterations.
- The learning rate of rare informative features diminishes slowly.
- Can drastically improve over SGD in sparse problems.
- Main weakness is the monotonic accumulation of gradients in the denominator. AdaDelta, Adam, AMSGrad, etc. improve on this, popular in training deep neural networks.
- The constant ϵ is typically set to 10^{-6} to ensure that we do not suffer from division by zero or overly large step sizes.

RMSProp (Tieleman and Hinton, 2012)

An enhancement of AdaGrad that addresses its aggressive, monotonically decreasing learning rate. Uses a moving average of squared gradients to adjust the learning rate for each weight. Let $g^{(k)} = \nabla f_{ik}(x^{(k-1)})$ and update rule for $j = 1, \ldots, p$:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

Notes:

 RMSProp divides the learning rate for a weight by a running average of the magnitudes of recent gradients for that weight.

RMSProp (Tieleman and Hinton, 2012)

An enhancement of AdaGrad that addresses its aggressive, monotonically decreasing learning rate. Uses a moving average of squared gradients to adjust the learning rate for each weight. Let $g^{(k)} = \nabla f_{ik}(x^{(k-1)})$ and update rule for $j = 1, \ldots, p$:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

- RMSProp divides the learning rate for a weight by a running average of the magnitudes of recent gradients for that weight.
- Allows for a more nuanced adjustment of learning rates than AdaGrad, making it suitable for non-stationary problems.

RMSProp (Tieleman and Hinton, 2012)

An enhancement of AdaGrad that addresses its aggressive, monotonically decreasing learning rate. Uses a moving average of squared gradients to adjust the learning rate for each weight. Let $g^{(k)} = \nabla f_{i_k}(x^{(k-1)})$ and update rule for $i=1,\ldots,p$:

$$v_j^{(k)} = \gamma v_j^{(k-1)} + (1 - \gamma)(g_j^{(k)})^2$$
$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{g_j^{(k)}}{\sqrt{v_j^{(k)} + \epsilon}}$$

- RMSProp divides the learning rate for a weight by a running average of the magnitudes of recent gradients for that weight.
- Allows for a more nuanced adjustment of learning rates than AdaGrad, making it suitable for non-stationary problems.
- Commonly used in training neural networks, particularly in recurrent neural networks.



Adadelta (Zeiler, 2012)

An extension of RMSProp that seeks to reduce its dependence on a manually set global learning rate. Instead of accumulating all past squared gradients, Adadelta limits the window of accumulated past gradients to some fixed size w. Update mechanism does not require learning rate α :

$$\begin{split} v_j^{(k)} &= \gamma v_j^{(k-1)} + (1-\gamma)(g_j^{(k)})^2 \\ \tilde{g}_j^{(k)} &= \frac{\sqrt{\Delta x_j^{(k-1)} + \epsilon}}{\sqrt{v_j^{(k)} + \epsilon}} g_j^{(k)} \\ x_j^{(k)} &= x_j^{(k-1)} - \tilde{g}_j^{(k)} \\ \Delta x_j^{(k)} &= \rho \Delta x_j^{(k-1)} + (1-\rho)(\tilde{g}_j^{(k)})^2 \end{split}$$

Notes:

 Adadelta adapts learning rates based on a moving window of gradient updates, rather than accumulating all past gradients. This way, learning rates adjusted are more robust to changes in model's dynamics.

Adadelta (Zeiler, 2012)

An extension of RMSProp that seeks to reduce its dependence on a manually set global learning rate. Instead of accumulating all past squared gradients, Adadelta limits the window of accumulated past gradients to some fixed size w. Update mechanism does not require learning rate α :

$$\begin{split} v_j^{(k)} &= \gamma v_j^{(k-1)} + (1-\gamma)(g_j^{(k)})^2 \\ \tilde{g}_j^{(k)} &= \frac{\sqrt{\Delta x_j^{(k-1)} + \epsilon}}{\sqrt{v_j^{(k)} + \epsilon}} g_j^{(k)} \\ x_j^{(k)} &= x_j^{(k-1)} - \tilde{g}_j^{(k)} \\ \Delta x_j^{(k)} &= \rho \Delta x_j^{(k-1)} + (1-\rho)(\tilde{g}_j^{(k)})^2 \end{split}$$

- Adadelta adapts learning rates based on a moving window of gradient updates, rather than accumulating all past gradients. This way, learning rates adjusted are more robust to changes in model's dynamics.
- The method does not require an initial learning rate setting, making it easier to configure.



Adadelta (Zeiler, 2012)

An extension of RMSProp that seeks to reduce its dependence on a manually set global learning rate. Instead of accumulating all past squared gradients, Adadelta limits the window of accumulated past gradients to some fixed size w. Update mechanism does not require learning rate α :

$$\begin{split} v_j^{(k)} &= \gamma v_j^{(k-1)} + (1-\gamma)(g_j^{(k)})^2 \\ \tilde{g}_j^{(k)} &= \frac{\sqrt{\Delta x_j^{(k-1)} + \epsilon}}{\sqrt{v_j^{(k)} + \epsilon}} g_j^{(k)} \\ x_j^{(k)} &= x_j^{(k-1)} - \tilde{g}_j^{(k)} \\ \Delta x_j^{(k)} &= \rho \Delta x_j^{(k-1)} + (1-\rho)(\tilde{g}_j^{(k)})^2 \end{split}$$

- Adadelta adapts learning rates based on a moving window of gradient updates, rather than accumulating all past gradients. This way, learning rates adjusted are more robust to changes in model's dynamics.
- The method does not require an initial learning rate setting, making it easier to configure.
- Often used in deep learning where parameter scales differ significantly across layers.





Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_j} + \epsilon}$$

Notes:

Adam is suitable for large datasets and high-dimensional optimization problems.

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_j + \epsilon}}$$

Notes:

- Adam is suitable for large datasets and high-dimensional optimization problems.
- It corrects the bias towards zero in the initial moments seen in other methods like RMSProp, making the
 estimates more accurate.

 $f \to \min_{x,y,z}$ Adaptivity or scaling

~ ^ **~**

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_j} + \epsilon}$$

- Adam is suitable for large datasets and high-dimensional optimization problems.
- It corrects the bias towards zero in the initial moments seen in other methods like RMSProp, making the estimates more accurate.
- Highly popular in training deep learning models, owing to its efficiency and straightforward implementation.

Combines elements from both AdaGrad and RMSProp. It considers an exponentially decaying average of past gradients and squared gradients. Update rule:

$$m_j^{(k)} = \beta_1 m_j^{(k-1)} + (1 - \beta_1) g_j^{(k)}$$

$$v_j^{(k)} = \beta_2 v_j^{(k-1)} + (1 - \beta_2) (g_j^{(k)})^2$$

$$\hat{m}_j = \frac{m_j^{(k)}}{1 - \beta_1^k}, \quad \hat{v}_j = \frac{v_j^{(k)}}{1 - \beta_2^k}$$

$$x_j^{(k)} = x_j^{(k-1)} - \alpha \frac{\hat{m}_j}{\sqrt{\hat{v}_i} + \epsilon}$$

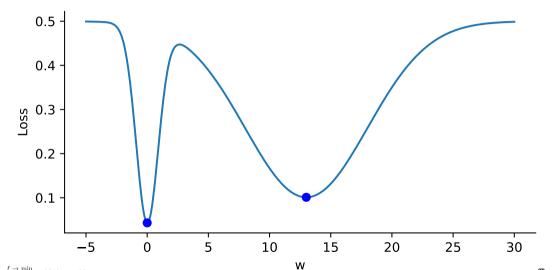
- Adam is suitable for large datasets and high-dimensional optimization problems.
- It corrects the bias towards zero in the initial moments seen in other methods like RMSProp, making the
- estimates more accurate.

 Highly popular in training deep learning models, owing to its efficiency and straightforward implementation.

 The proposed algorithm in initial version does not converge even in convex setting (later fixes a

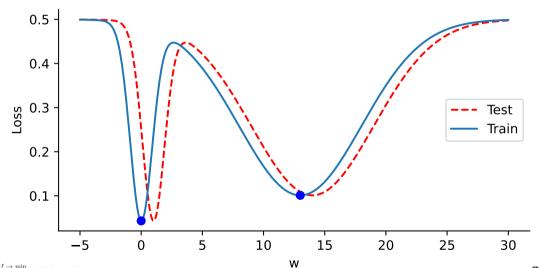
Wide vs narrow local minima

Узкие и широкие локальные минимумы



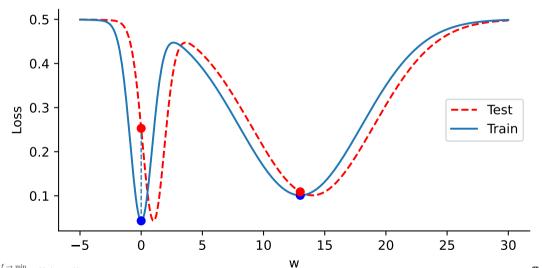
Wide vs narrow local minima

Узкие и широкие локальные минимумы



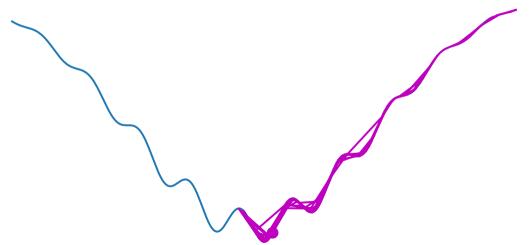
Wide vs narrow local minima

Узкие и широкие локальные минимумы



Stochasticity allows to escape local minima

Стохастический градиентный спуск выпрыгивает из локальных минимумов





Local divergence can also be benefitial

Градиентный спуск с большим шагом избегает узкого локального минимума

